EECS 448 (4 Credit Hours) Software Engineering I Spring 2015

Instructor: Swapan Chakrabarti

Office Hours: 2:00 – 3:00 PM; M, W, & F at 3022 Eaton Hall

Prerequisites: EECS 268 and upper level EECS eligibility.

Text: "Software Engineering"

Edition: 9

Author: Ian Sommerville Publisher: Addison-Wesley

Course Topics:

- 1. Introduction to Software Engineering
- 2. Software Processes
- 3. Requirements and Specifications for a software system
- 4. System Modeling, Design, and Planning for software Development
- 5. Forming Teams, Identifying Tools, and Laying Out Project Management Structure
- 6. Software Implementation and Integration
- 7. Software Validation and Testing
- 8. Software Evolution and Maintenance
- 9. Development of a realistic software package using basic Principles of Software Engineering

(Covers Book Chapters 1-9, and supplementary materials will be provided throughout the course duration)

Grading Policy:

First Exam	20%
Final Exam	25%
Homework	15%
Semester Project	15%
Laboratory Assignments	25%

90% and above	"A"
80% ≤Grade < 90%	"B"
70% ≤Grade < 80%	"C"
60% ≤Grade < 70%	"D"
60% ≤Grade	"F"