1. Explain how the Navigator widget works in Flutter.

Answer:

- The Navigator widget in Flutter manages a stack of pages (routes) for navigation between screens.
- It allows pushing a new screen onto the stack and popping the current one to go back.
- Each screen is represented by a Route, and Navigator provides methods like:
 - Navigator.push() → Navigate to a new screen.
 - Navigator.pop() → Go back to the previous screen.
 - Navigator.pushReplacement() → Replace the current screen with a new one.

Example:

```
Navigator.push(
   context,
   MaterialPageRoute(builder: (context) => SecondScreen()),
);
Navigator.pop(context); // Go back
```

2. Describe the concept of named routes and their advantages over direct route navigation.

Answer:

- Named routes are a way to define all screens with a unique string identifier in one place (usually in MaterialApp).
- Instead of writing navigation logic directly with MaterialPageRoute, you just refer to the route name.

Advantages:

- 1. Centralized Management → All routes are defined in one place.
- 2. Readability → Navigation uses simple names (e.g., "/home") instead of constructors.
- 3. Easier Maintenance → Changing a route only requires updating it in one place.

4. Supports Passing Data → Arguments can be passed easily with Navigator.pushNamed.

```
Example:

MaterialApp(

initialRoute: '/',

routes: {

  '/': (context) => HomeScreen(),

  '/second': (context) => SecondScreen(),

},

);

Navigate:

Navigator.pushNamed(context, '/second');
```

3. Explain how data can be passed between screens using route arguments.

Answer:

- Flutter allows sending data to another screen while navigating.
- This can be done in two main ways:

```
Method 1: Passing arguments with push()
Navigator.push(
  context,
  MaterialPageRoute(
    builder: (context) => SecondScreen(data: "Hello from Home"),
  ),
);
class SecondScreen extends StatelessWidget {
  final String data;
  const SecondScreen({required this.data});
```

```
@override
 Widget build(BuildContext context) {
  return Text(data);
}
}
Method 2: Using Named Routes with arguments
Sending data:
Navigator.pushNamed(
 context,
 '/second',
 arguments: "Hello from Home",
);
Receiving data:
class SecondScreen extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  final args = ModalRoute.of(context)!.settings.arguments as String;
  return Text(args);
}
}
```

Advantages of passing data via routes:

- Makes apps dynamic and reusable.
- Keeps screens independent by passing only the required data.