



# LoanWell

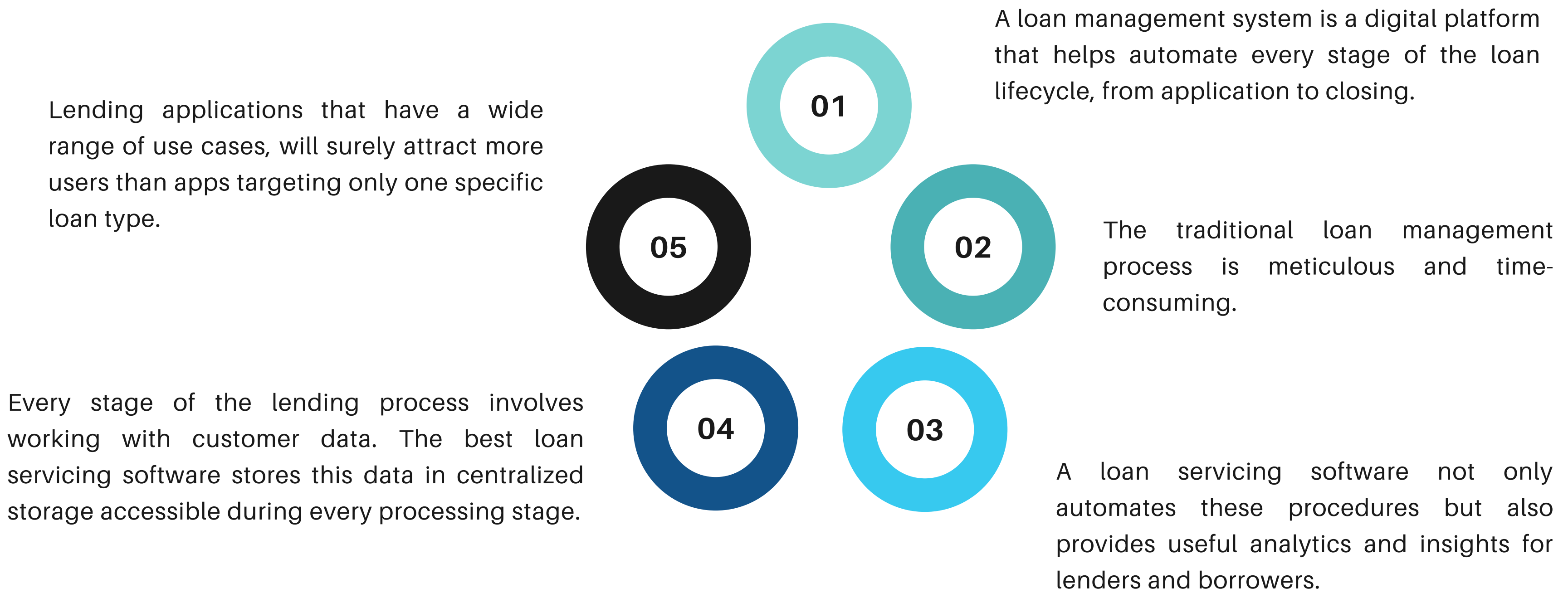
In-house lending platform management system

Batch 2 - Group 3

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# INTRODUCTION

## An overview of loan management systems



# OBJECTIVES

What are our key takeaways & learnings through this LMS

## Layered Approach

Must follow principles of a layered model, view and controller (MVC) architecture

## SDLC with CI-CD

To get an understanding of the software development life cycle using continuous integration and continuous deployment

## User Friendly Approach

Making simple and understandable user interfaces using React.js front end

## Flexibility

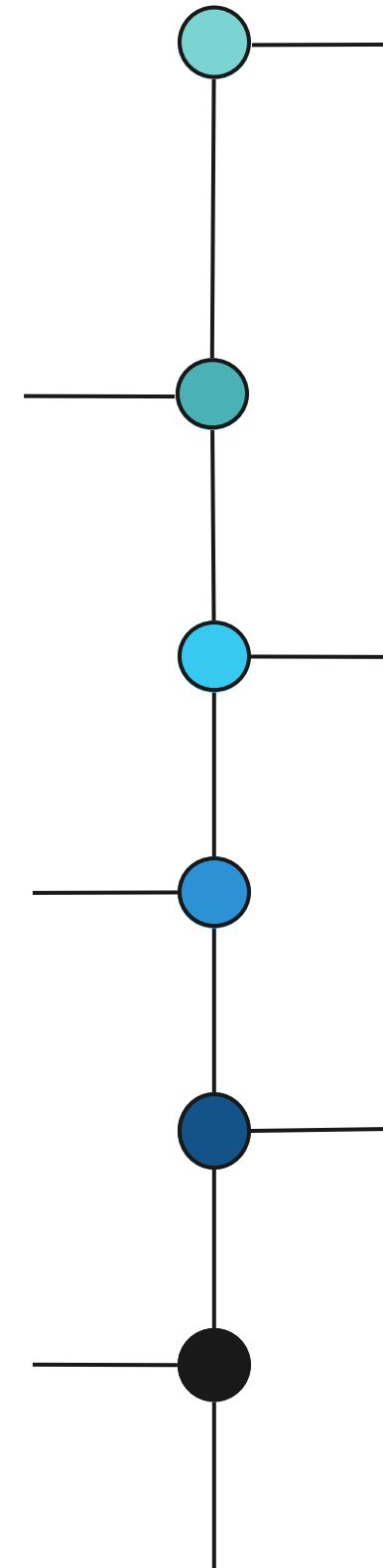
Employees can choose items and categories they want a loan for

## Customer Management

Customers and their data being stored and utilized for writing functions

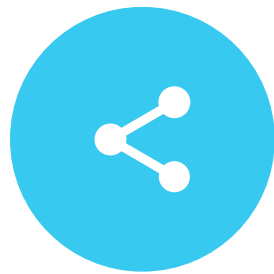
## Agile Processes

Developing and ideating the project based on circumstances and needs

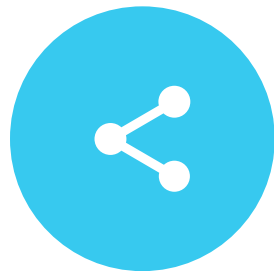




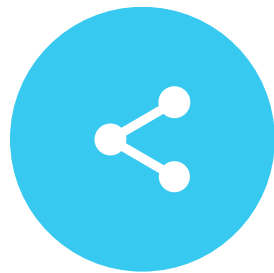
Maintains Login credentials providing security and differentiated page view for different users.



Applying and tracking paying back of loans, ensuring that the employees can chart out a manageable way to pay back the loans in time.



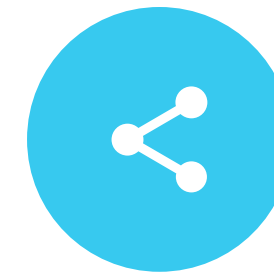
Notifying the employees whether the loan is overdue or not. This generates alacrity among the employees to pay back the loans on time.



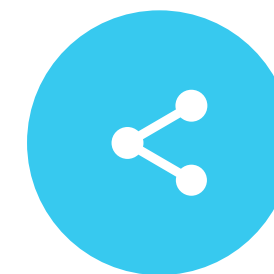
Displaying loan details and monitor/update the same. Hence empowering the admin and the employees to claim non-repudiation in fiscal matters.

# FUNCTIONALITIES OF LOANWELL PROJECT

What tasks can our web-application do?



Recording the details of the Item being loaned out to establish a clear line of credit for the lender and for the employee.



A responsive and interactive UI to accompany the backend functionalities to deliver a promising and user friendly experience.

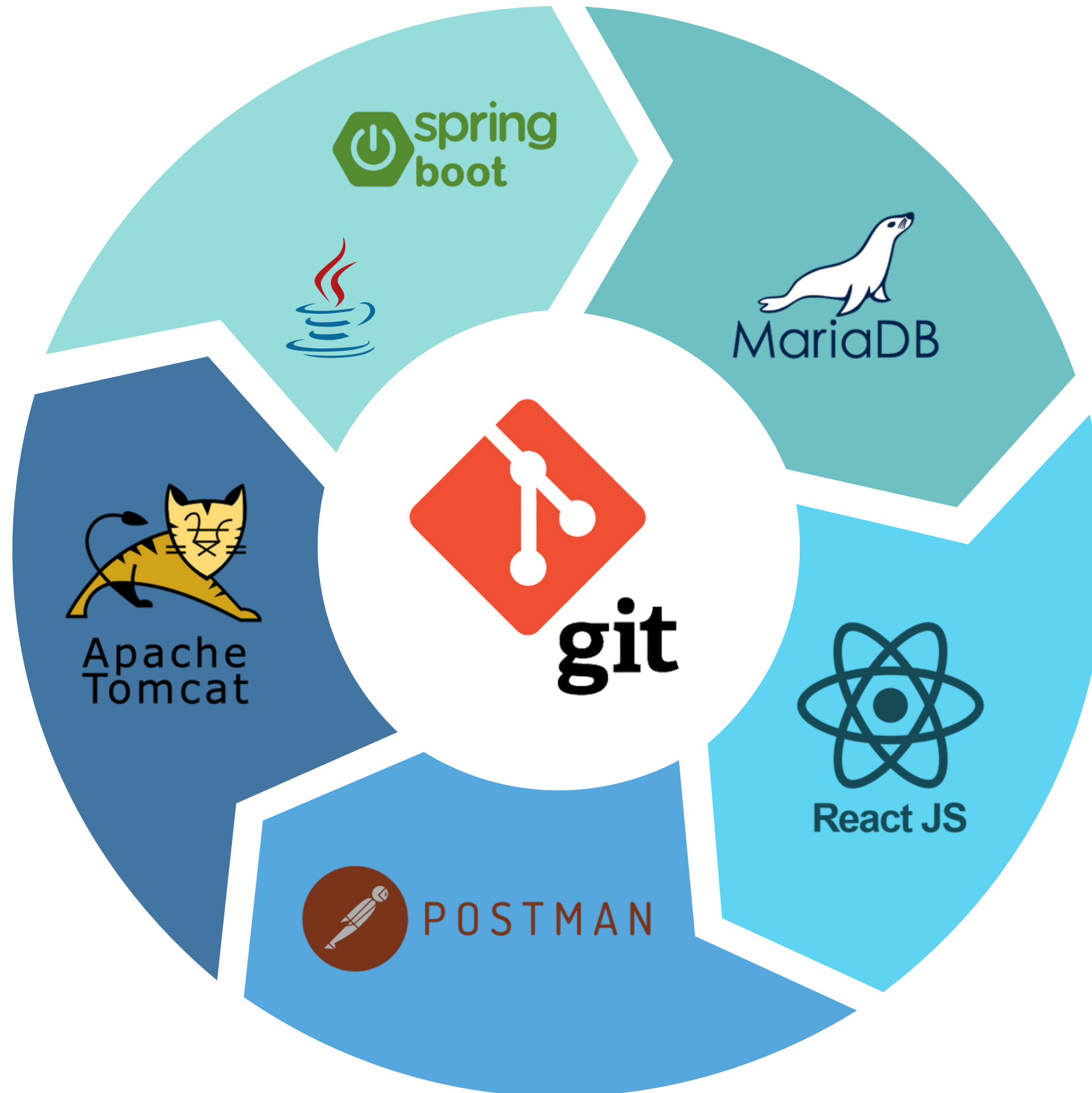


# USER AND ADMIN CHARACTERISTICS

WHAT CAN THE USER DO?	WHAT CAN THE ADMIN DO?
View his Purchased Items	CRUD for Employee
View His Loans Applied	CRUD for Item, Loan
Apply For A Loan	Reject a Loan
Login to the Portal	Sanction a Loan
Reapply For same item when he was earlier rejected	Declare if employee has paid back the loan

# TECHNOGOLOGY STACK

Tools & technologies we used in our project



## Java & Spring Boot

Formed the basis of Backend work, allowed implementation of CRUD and other functions

## MariaDB

Provided a visual representation of the database

## React.js

Undergirded the Frontend work, enabled the use of SPA (Single-Page Application) for project.

## Git / GitHub

Version Control System

## Postman

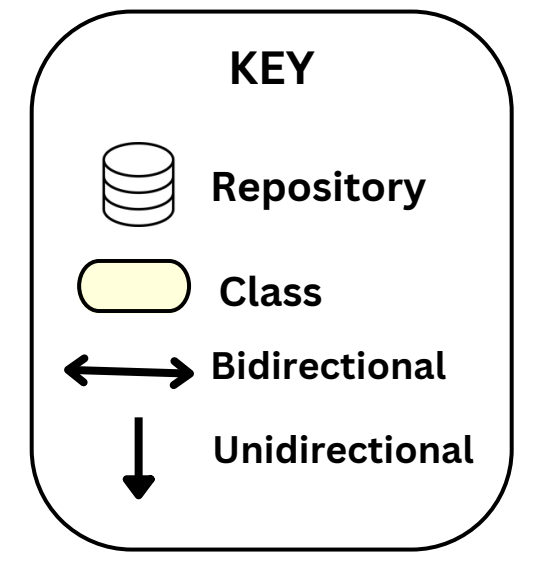
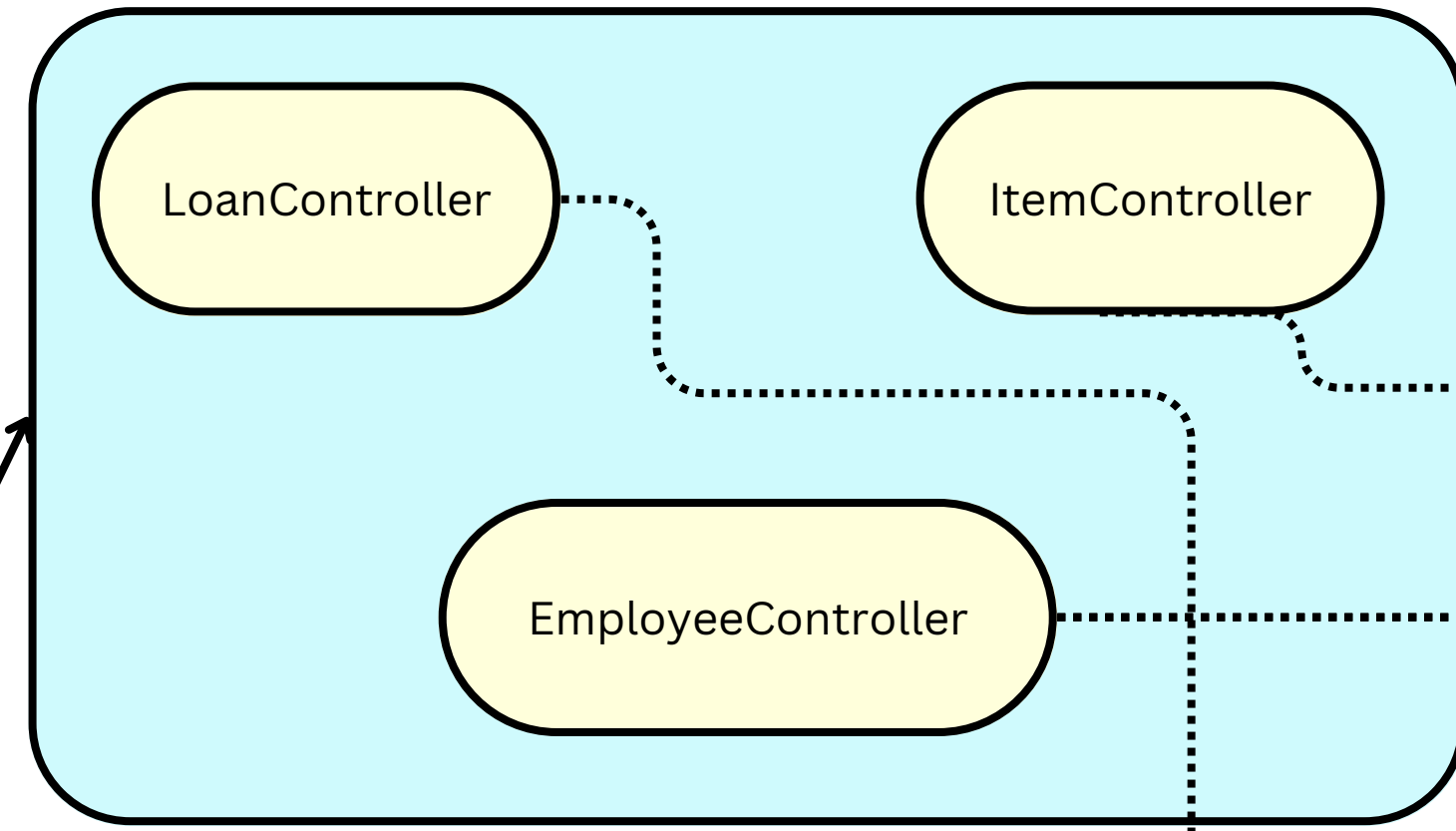
Enabled the constant REST API testing during the creation of the project.

## Apache Tomcat

Provided a web server environment

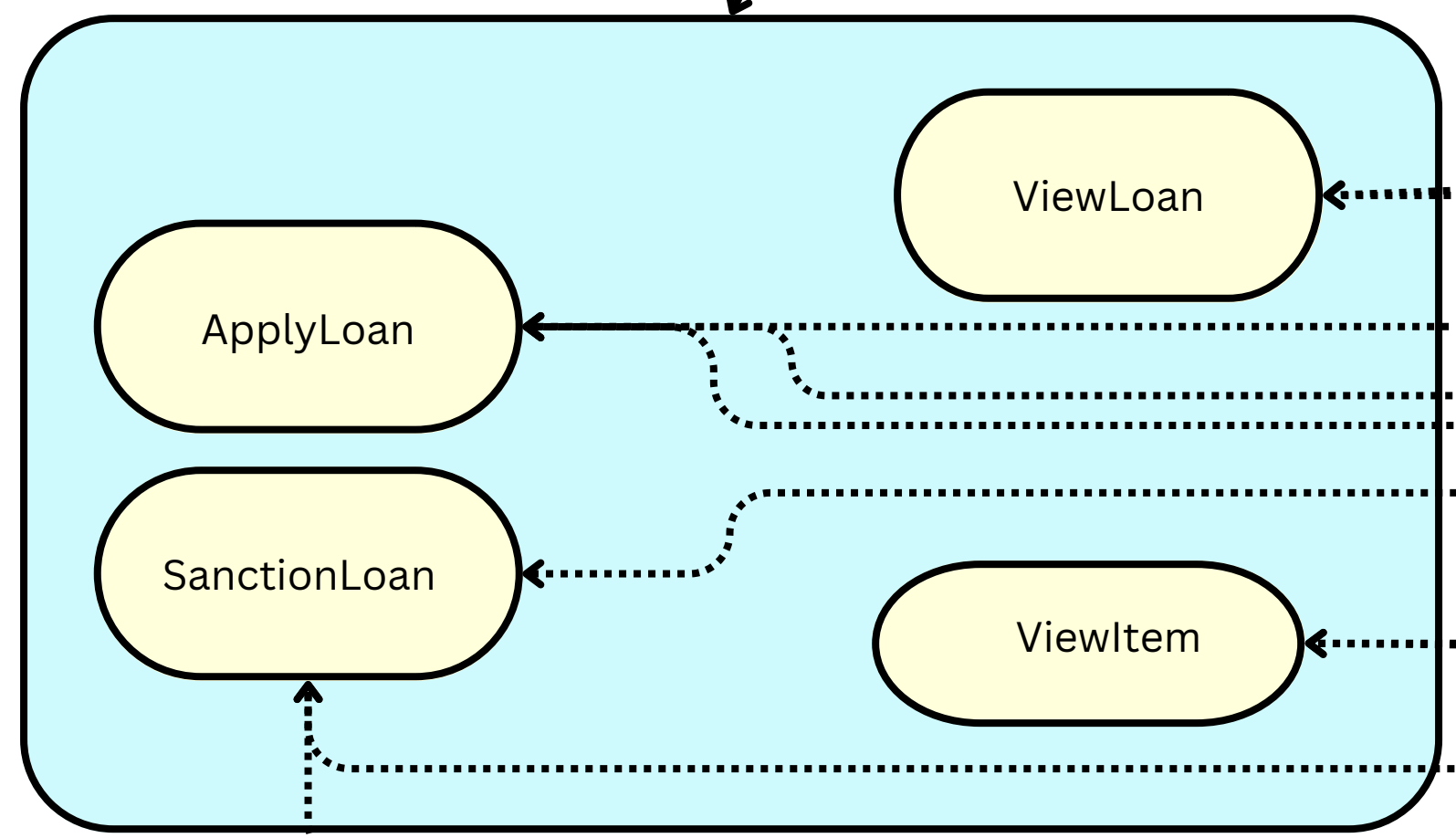
# LOANWELL MVC -ARCH OVERVIEW

## CONTROLLER

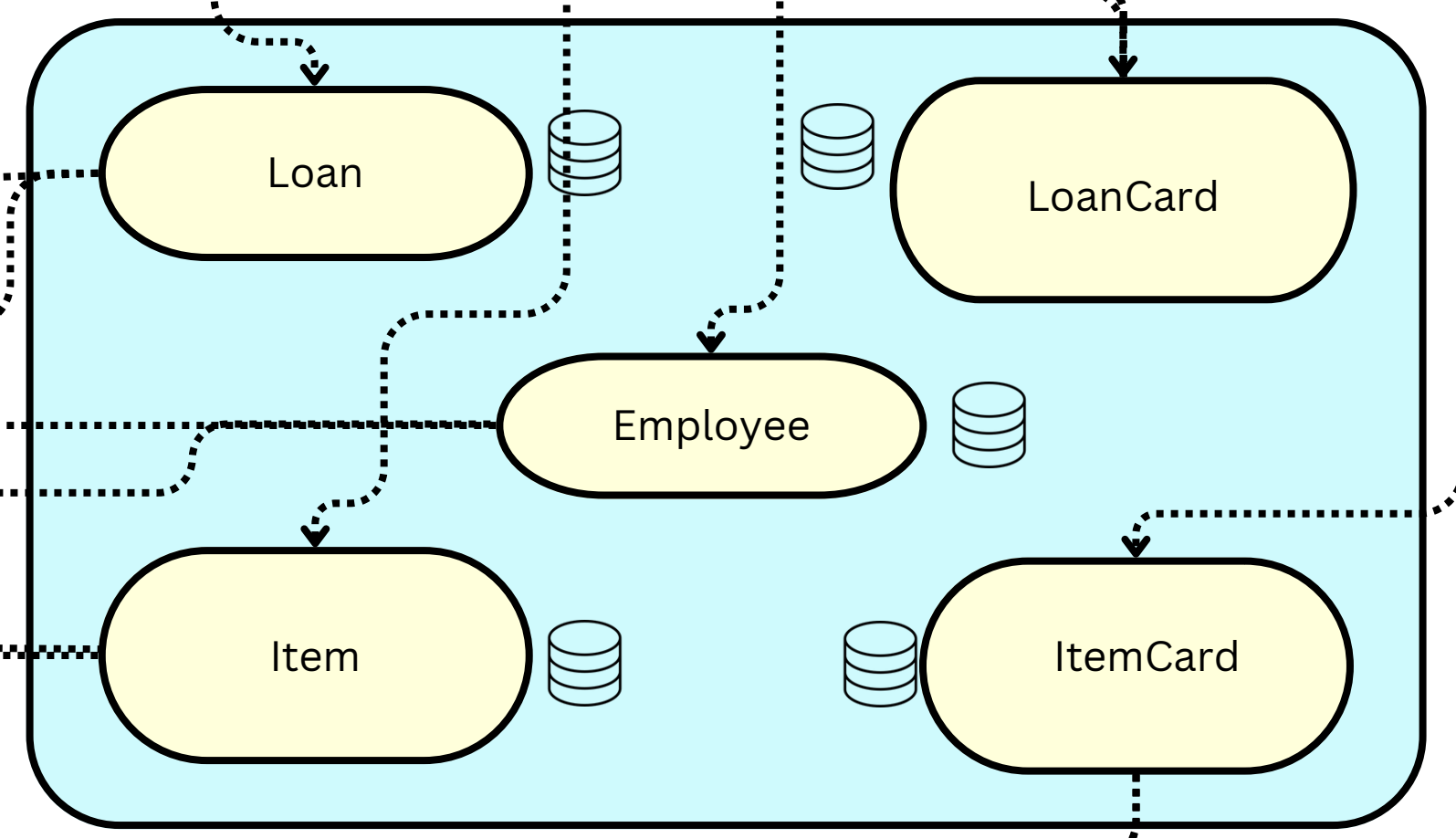


Controler sometimes directly updates view but usually view is used to send user data to controller hence a bidirectional relationship

## VIEW



## MODEL



# TESTING AND EXCEPTION HANDLING

Testing and exception handling forms a quintessential part of any software life cycle. To enable a smoother and more robust development cycle, we have ensured commensurate testing measures, ranging from unit testing all the way to custom exceptions in the backend and also integration tests to ensure relative frontend and backend interactions.

We implemented Junit tests to test the functionalities of the Controller classes. Then we also went ahead and enabled the use of inbuilt and custom exceptions to showcase the errors of the applications.

There were 3 controllers - Employee, Loan and Item

All CRUD APIs were tested for all controllers. For employee, login and register functionality were also tested.





# TEAM - LOANWELL

Batch 2 - Group 3

CHINMAY JOSHI	PARVA PATEL	HARIOM VYAS	SAMYAK JAIN	SHAURYA SHEKHAR
Creating clean back end code structure on Spring boot	Designing UI flow on React and continuous updates on it	Designing UI flow on React and continuous updates on it	Writing certain service layer and controller layer functions	Native SQL queries on the backend
API Testing using Postman after writing code	Collaboration with backend to integrate, make fields w.r.t. to that	Making the UI responsive and providing an easy to understand and user-friendly experience	Preparing Models and writing Queries for fetching data from DB	Designing the Views as per the Wireframe requirements
Handling necessary dependencies and dealing with deprecations for diff tasks	Components update w.r.t. values fetched from the user/admin	Continuous-integration, continuous updating	Testing and debugging the code to achieve a 80 % coverage	Exception handling and some custom exceptions
Presentation Work	Presentation Work	Presentation Work	Presentation Work	Presentation Work

# FUTURE SCOPE

Which extra features can we add in our project

## **Incorporating vernacular UI**

Making the UI more approachable

## **Adding payments module**

Allow user to pay using this system itself

## **Increasing computing**

Get credit scores based on past history

## **Incorporating collaterals**

To increase the system's recovery rate

## **Cloud access**

Deploying the system on the cloud

