Chinmay Hadadare

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Professional Experience

Omniscient Software Pvt. Ltd, India | Associate Solutions Engineer Jan 2016 - Jul 2018

- Worked in the 5+ developers' team of a web app on transaction banking platform for Global Cash management and automated Financial Supply Chain.
- Developed the frontend using JSP, ExtJS, CSS and SASS. Developed backend within RESTful API using Java & Spring Framework and worked on Test driven development, using Junit.
- Worked in collaboration with a team of 20+ developers using JIRA and SVN following Agile software development methodology.
- Build automation using Apache Ant, Apache Maven. Continuous Integration using Jenkins.

Omniscient Software Pvt. Ltd, India | Software Development Intern Jun 2015 - Dec 2015

- Part of the 5 developers' team of in-house web application development for HR Management using JavaScript, ExtJS, jQuery, Java & PLSQL, Apache Maven.
- Involved in the entire software development lifecycle from requirement gathering, architecture design to development and deployment.

Education

MEng in Software Engineering, Concordia University, GPA:3.3/4.3

Montreal, QC.

Aug 2018 – June 2020 GPA:5.2/6

Master of Computer Applications, Fergusson College,

Pune, India Percentage: 74.5%

Jul 2013 – May 2016

Bachelor of Computer Science, SGM College, Karad,

India

Jul 2011 – May 2013

Skills

Languages: Java, JavaScript, C++, Python, HTML, CSS, SASS, SQL, PL/SQL, Clojure, Erlang, R.

Database: MySQL, Oracle, MongoDB.

Tools, Libraries & Frameworks: Git, SVN, ExtJS, Spring MVC, jQuery, REST, JSON, JIRA, JUnit, Ant and Maven, Jenkins. ReactJS.

Projects

Communication Protocol Simulator (Java, UDP)

- Create UDP server & client using Java & UDP to assimilate the core functions of the internet system.
- Implemented messaging, redundancy reduction, message security & integrity assurance, file reading/writing, network congestion handling & packet loss handling.

Friends: Realtime Messenger (Erlang, Java)

- Peer-to-peer communication application in Erlang, leveraging Erlang's native scalable multithreading support.
- Multiple processes perform real-time message passing with thread synchronized Message Waiting Queue implementation.
- Tested Java's competency in multithreading support against Erlang.

Digitized Battleship Board Game with Al Engine (Java, JFX, Git)

- Digital version of Battleship board game to be played against both human and AI as an opponent.
- Supports multiplayer and salvo game mode on LAN.

Detection of Exception Handling Anti-Pattern (Java, JDT Library, AST, Understand SciTools)

- Created a tool that parses the Java source code and creates an Abstract Syntax Tree (AST)
- This tree is navigated to find exception handling blocks and discovered anti-patterns are marked.

Home Automation with Raspberry Pi 2 (Python, Raspbian, PHP, Port Forwarding)

- Toggling regular home appliances ON/OFF remotely. Raspberry Pi acts as a bridge between appliances and user with help of a relay that switches the appliances On or OFF.
- A website written in PHP acts as an interface for human to send commands to Raspberry Pi which stays connected to home WiFi.