MERCY TECHNOLOGIES

DATA STRUCTURES USING JAVA

- 1. Introduction to Data Structures
- 2. Memory Segments Introduction with simple programs.
 - a. Heap Memory (Dynamic Memory)
 - b. Stack Memory (Local Memory)
 - c. Global Memory (Code Area)
- 3. Finding Time Complexity and Space Complexity using sample code.
- 4. Iterative vs Recursive approach for Factorial and Fibonacci programs.
- Comparing Time Complexity and Space Complexity in Iterative and Recursive approaches.
- 6. Some Logarithmic formulae.

7. Linked List

- a. Linked List Object
- b. Traversal
- c. Insert
- d. Insert First
- e. Insert Last
- f. Insert at particular point (Index)
- g. Delete
- h. Delete First
- i. Delete Last
- j. Delete at particular point (Index)
- k. Count number of Nodes
- I. Find middle element
- m. Find if linked list is circular linked list or not
- n. Reverse a LinkedList

8. Stacks and Queues

- a. push()
- b. pop()
- c. enque()
- d. deque()
- e. Create a stack using LinkedList

- f. Create a queue using LinkedList
- g. Create a stack using Array
- h. Create a queue using Array
- i. Few more interesting questions to solve
- j. Space and Time complexity of all the above-mentioned topics

9. Trees

a. Binary Trees

- i. BinaryTree Object
- ii. Internal and External Nodes
- iii. Degree of a Tree
- iv. Height of a Tree

b. Types of Binary Trees

- i. Strict Binary Tree
- ii. Full Binary Tree
- iii. Complete Binary Tree

c. Types of Binary Tree Traversals

- i. Pre-Order Traversal
- ii. In-Order Traversal
- iii. Post-Order Traversal
- iv. Level-Order Traversal
- d. Height of a Binary Tree
- e. Number of elements in a Binary Tree
- f. Max element in a Binary Tree
- g. Number of Leaves in a Binary Tree

10. Graphs

- a. Permutations vs Combinations
- b. Edge
- c. Vertex
- d. Trees vs Graphs
- e. In degree
- f. Out degree
- g. What is Adjacency Matrix & Adjacency List?
- h. BFS
- i. DES
- j. Real time problems with solution.