

1. Sorting Using Binary Search Tree:

insert 3: { 3 }

insert 1: { 1, 3 }

insert 8: { 1, 3, 8 }

insert 2: { 1, 2, 3, 8 }

insert 6: { 1, 2, 3, 6, 8 }

insert 7: { 1, 2, 3, 6, 7, 8 }

insert 5: { 1, 2, 3, 5, 6, 7, 8 }

insert 10: { 1, 2, 3, 5, 6, 7, 8, 10 }

insert 4: { 1, 2, 3, 4, 5, 6, 7, 8, 10 } <- Result

Quicksort:

Initial : { 3, 1, 8, 2, 6, 7, 5, 10, 4 }

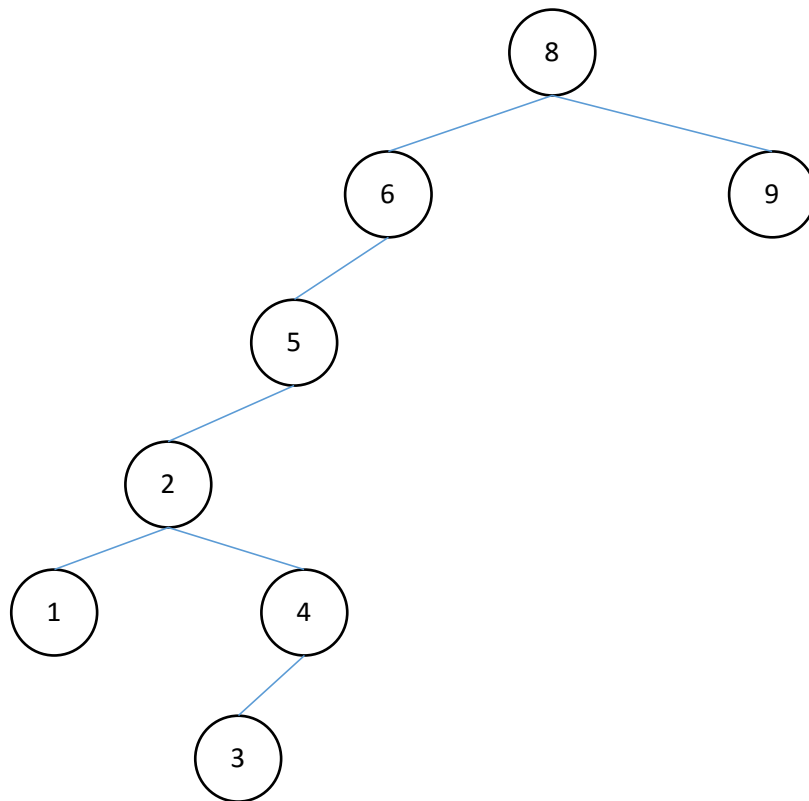
Step 1: { [2, 1], [3], [8, 6, 7, 5, 10, 4] }

Step 2: { [1], [2], [3], [4, 7, 6], [8], [10] }

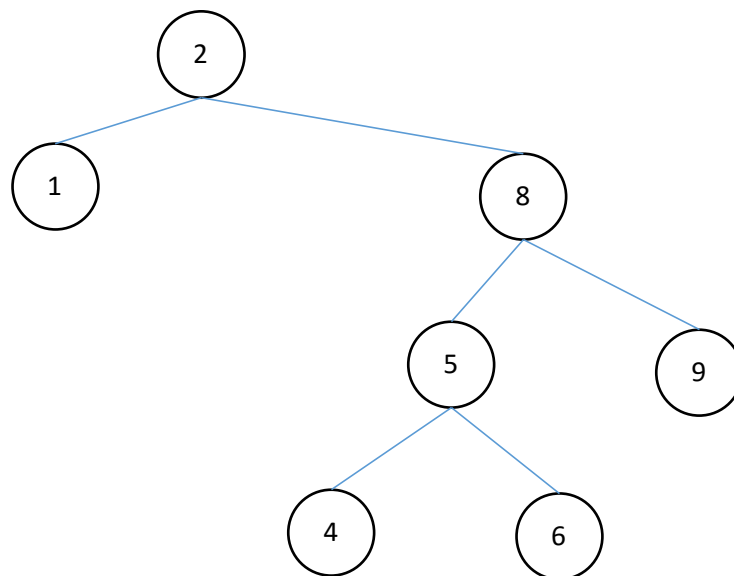
Step 3: { [1], [2], [3], [4], [6], [7], [8], [10] }

Result: { 1, 2, 3, 4, 5, 6, 7, 8, 10 }

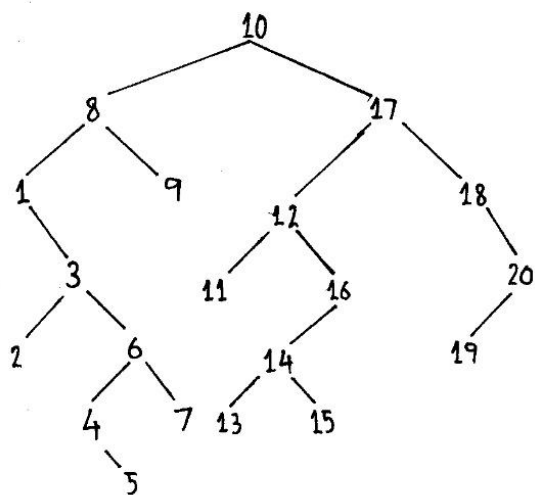
2.



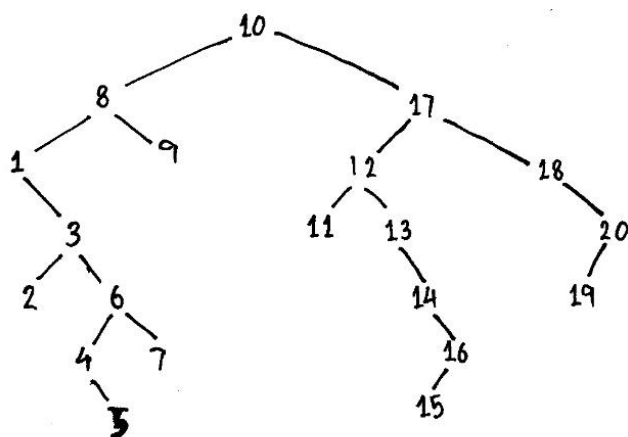
3.



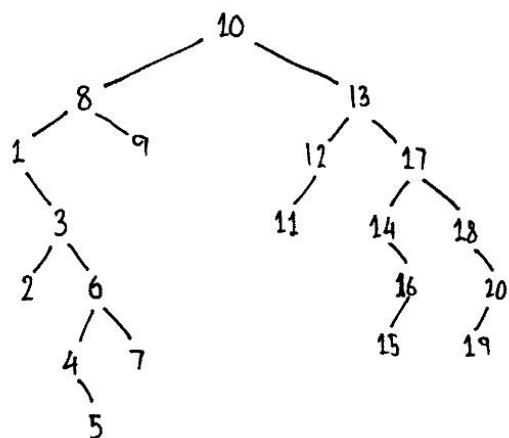
4a) ① Initial :



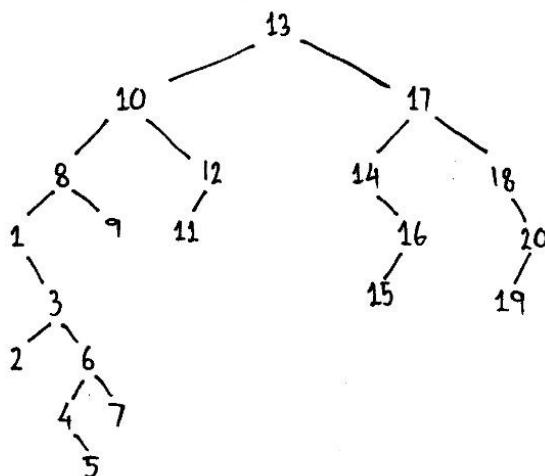
② Zig-Zig :



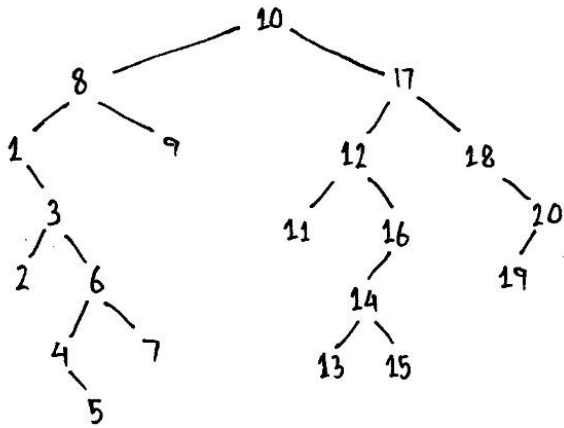
③ Zig-Zag



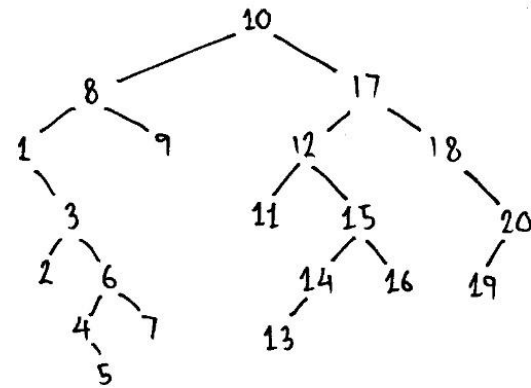
④ Zig



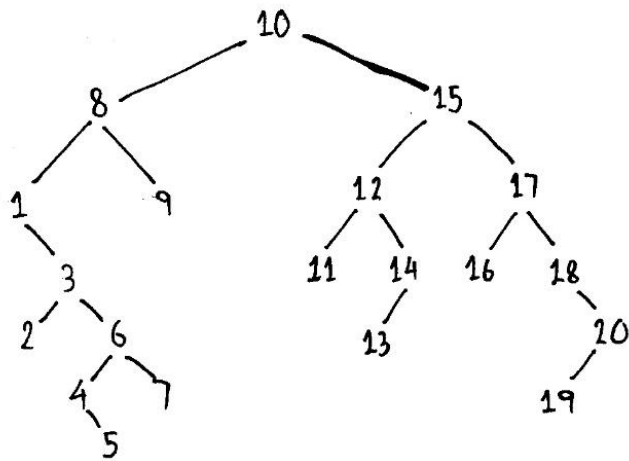
4b) ① Initial :



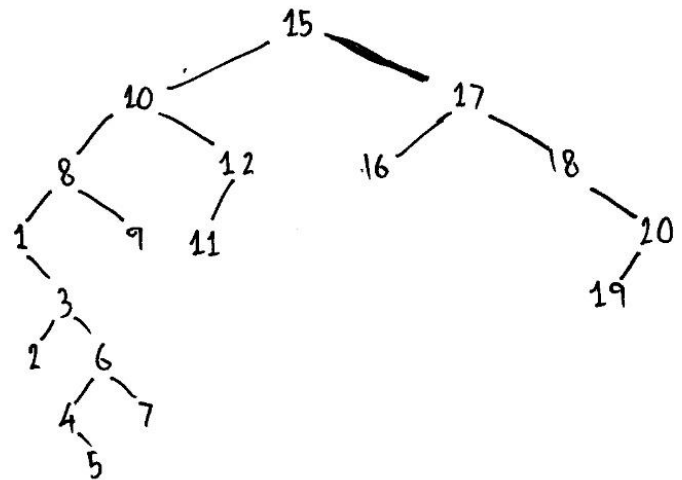
② Zig-Zag



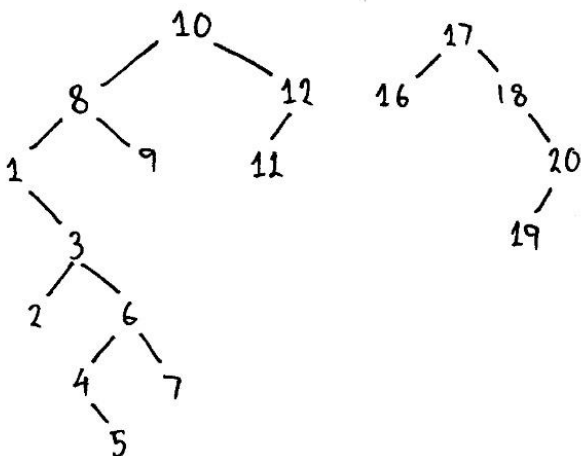
③ Zig-Zag



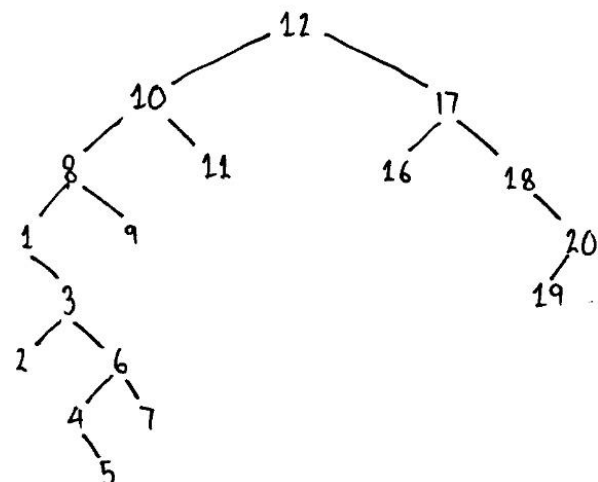
④ Zag



⑤ Delete 15 :

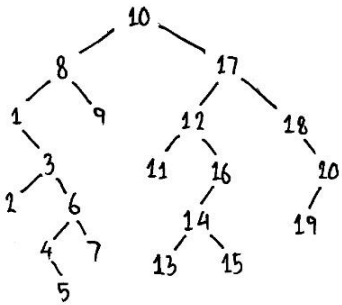


⑥ Joining 2 Trees :

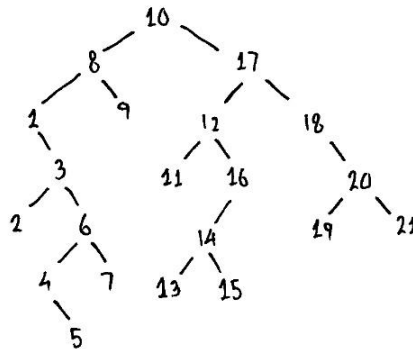


ADT and Problem Solving
HW6

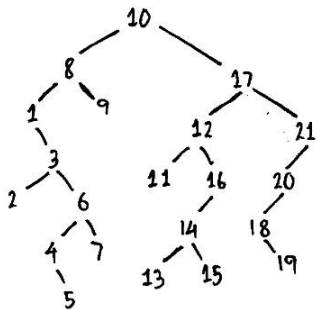
4c) ① Initial :



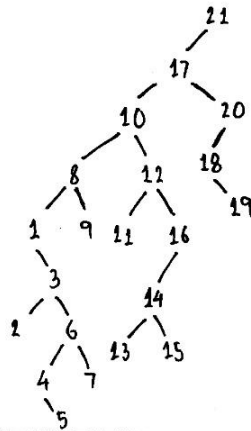
② Insert 21:



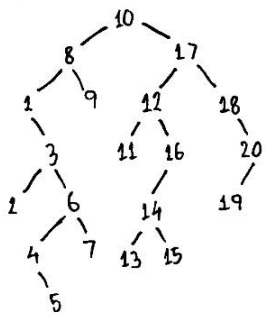
③ Zig-Zig :



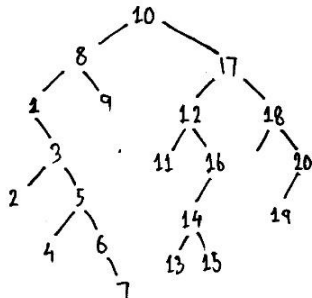
④ Zig-Zig



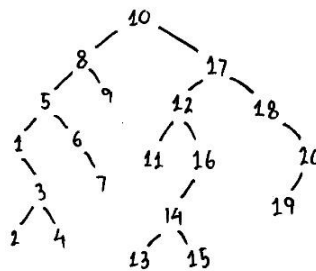
4d) ① Initial



② Zig-Zag



③ Zig-Zig



④ Zig-Zig

