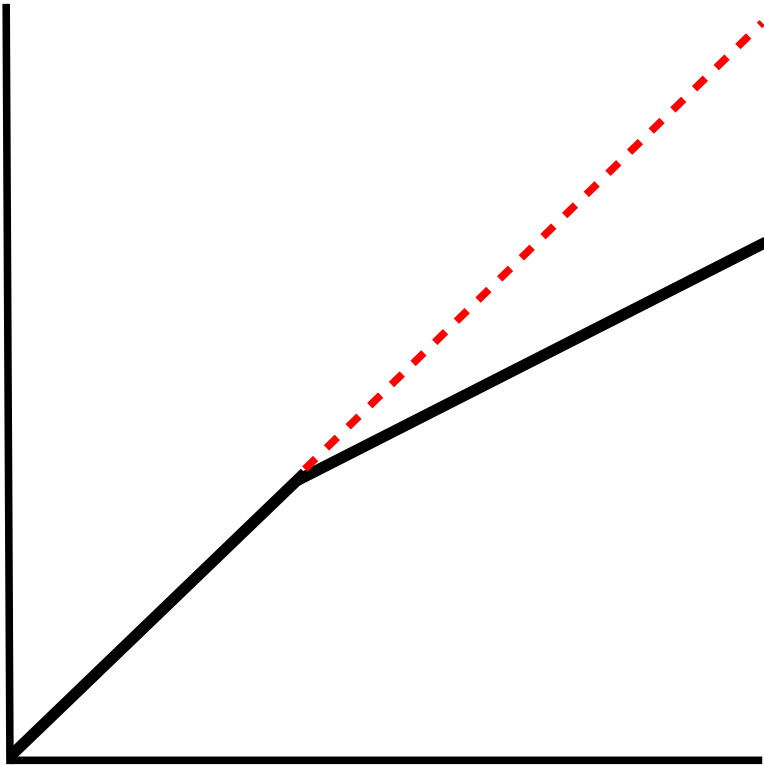


Speedup



**Amdahl's effect**

# Cores