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framework for Python.

Along with this we will learn set up the environment, some rules and URL building for Python Flask. At last, we will see HTTP methods in Python Flask.

So, let’s begin the Python Flask tutorial.

*Learn Python Flask Tutorial – A Web Framework for Python*

# What is Python Flask?

A micro web framework itself written in Python, Flask is BSD-license.

It was developed by Armin Ronacher, and is by Pocco- an international group of Python enthusiasts.

It is based on the Werkzeug toolkit and Jinja2 template engine.  
Now, the latest stable version is 1.0, released in April 2018.

Top applications that use it include Pinterest, LinkedIn, and the community page for Flask.

*Learn Python Flask Tutorial – What is Python Flask*

Since it does not need any tools or libraries, we can also call it a micro-framework.

It also has no database abstraction layer or form validation. But we can find these features as extensions.

These include form validation, upload handling, object-relational mappers, open authentication technologies, and common framework tools.

Here, some names around Python Flask include:

- **WSGI (Web Server Gateway Interface)**– A standard for Python web application development.
- **Werkzeug**– A WSGI toolkit implementing requests, response objects, and other utility functions.
- **Jinja 2**– A Python templating engine.

## Python Flask Tutorial – Setting Up the Environment

Hence, to get started with Python Flask, we'll first need to set up an environment that supports it.

### 1. Prerequisites for installing Python Flask

Basically, you'll need Flask 2.6 or higher to be able to install Flask.

### 2. Install virtualenv

Next, you'll need virtualenv to build a virtual Python environment.

This is to create multiple environments at once to avoid compatibility issues between versions of libraries.

The command we use to install it is:

```
C:\Users\lifei>pip install virtualenv
```

Requirement already satisfied: virtualenv in

```
c:\users\lifei\appdata\local\programs\python\python36-32\lib\site-packages (15.1.0)
```

Since we already have it installed, it states so.

Now, create a new environment in a new folder:

```
C:\Users\lifei>cd Desktop
```

```
C:\Users\lifei\Desktop>mkdir projectx
```

```
C:\Users\lifei\Desktop>cd projectx
```

```
C:\Users\lifei\Desktop\projectx>virtualenv venv
```

Using base prefix

```
'c:\\users\\lifei\\appdata\\local\\programs\\python\\python36-32'
```

New python executable in

```
C:\Users\lifei\Desktop\projectx\venv\Scripts\python.exe
```

Installing setuptools, pip, wheel...done.

Collecting Jinja2&gt;=2.10 (from flask)

**<https://files.pythonhosted.org/packages/7f/ff/ae64bacdfc95f27a016a7bed8e8686763ba4d2772.10-py2.py3-none-any.whl> (126kB)**

133kB 33kB/s

<https://files.pythonhosted.org/packages/34/c1/8806f99713ddb993c5366c362b2f908f18269f86.7-py2.py3-none-any.whl> (71kB)

71kB 36kB/s

**<https://files.pythonhosted.org/packages/20/c4/12e3e56473e52375aa29c4764e70d1b8f3efa660.14.1-py2.py3-none-any.whl> (322kB)**

327kB 33kB/s

## Downloading

**<https://files.pythonhosted.org/packages/4d/de/32d741db316d8fdb7680822dd37001ef7a44821.0.tar.gz>**

Building wheels for collected packages: itsdangerous,  
MarkupSafe

Running setup.py bdist\_wheel for itsdangerous ... done

Stored in directory:

**C:\Users\lifei\AppData\Local\pip\Cache\wheels\2c\4a\61\5599631c1554768c6290b08c02c72**

Running setup.py bdist\_wheel for MarkupSafe ... done

Stored in directory:

**C:\Users\lifei\AppData\Local\pip\Cache\wheels\33\56\20\ebe49a5c612fffe1c5a632146b1659**

Successfully built itsdangerous MarkupSafe

Installing collected packages: itsdangerous, MarkupSafe, Jinja2,  
click, Werkzeug, flask Successfully installed Jinja2-2.10  
MarkupSafe-1.0 Werkzeug-0.14.1 click-6.7 flask-1.0  
itsdangerous-0.24

(venv) C:\Users\lifei\Desktop\projectx>

## Python Flask Tutorial – Beginning with Python Flask



Now, in Python Flask tutorial, let's begin with a program that says Hello.

from flask import Flask

```
>>> from flask import Flask
>>> app=Flask(__name__)
>>> @app.route('/')
def sayhello():
    return 'Hello'
>>> if __name__=='__main__':
    app.debug=True
    app.run()
```

We save this as demo.py in the folder project. Then, we get to the command prompt to run this.

C:\Users\lifei>cd Desktop/projectx

C:\Users\lifei\Desktop\projectx>python demo.py

\* Serving Flask app “demo” (lazy loading)

\* Environment: production

WARNING: Do not use the development server in a production environment.

Use a production WSGI server instead.

\* Debug mode: on

\* Restarting with stat

\* Debugger is active!

\* Debugger PIN: 174-045-654

\* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)

127.0.0.1 -- [29/Apr/2018 15:00:03] "GET / HTTP/1.1" 200 --

127.0.0.1 -- [29/Apr/2018 15:00:04] "GET /favicon.ico  
HTTP/1.1" 404 --

From here, we take the address 127.0.0.1:5000 and paste it into  
the address bar of our browser:

*Python Flask Tutorial – Beginning with Python Flask*

Here, the Flask() constructor takes an argument, the current module's name: `__name__`.

`route()` is a decorator function that decides which URL to allow to call the associated function.

Its syntax is:

## **app.route(rule,options)**

While rule denotes the URL binding with the function, options hold parameters to be forwarded to this rule object.

Here, we bind the URL '/' to the function sayhello(). So, getting to where that URL point takes us to where this function executes.

Take a look at this code:

From flask import Flask

```
>>> from flask import Flask
>> app=Flask(__name__)
>>> @app.route('/')
def sayhello():
    return 'Hello'
>>> @app.route('/hi')
def sayhi():
    return 'Hi'
>>> if __name__=='__main__':
    app.debug=True
    app.run()
```

When we go to the following URL:

**http://127.0.0.1:5000/hi**

The browser displays:

Hi

So, you can see all this activity on your command prompt side by side.

We can also use the `app.add_url_rule()` function for this:

```
>>> def salut():  
    return 'Buna'  
>>> app.add_url_rule('/salut', 'buna', salut)
```

Now, when we set debug to True, the server automatically reloads on changes to the code.

Otherwise, we'd have to restart it manually for each change.

And finally, the method run() runs the application on the local development server. This may take up to four arguments:

**run(host, port, debug, options)**

The default hostname to listen to is 127.0.0.1 (the localhost); we can set it to 0.0.0.0 to avail a server externally.

The default port is 5000. debug is false by default, and we can forward the options to the underlying Werkzeug server.

## Python Flask Tutorial – Variable Rules in Python Flask

It is also possible to dynamically build a URL.

We put the variable parts in angular brackets in the rule, and pass them as parameters to the associated function:

From flask import Flask

```
>>> from flask import Flask
>>> app=Flask(__name__)
```

```
>>> @app.route('/')
def sayhello():
    return 'Hello'
>>> @app.route('/<one>add<two>')
def add(one,two):
    return f"{one}+{two}={int(one)+int(two)}"
>>> if __name__=='__main__':
    app.debug=True
    app.run()
```

And in the browser:

*Python Flask Tutorial – Variable Rules in Python Flask*

And another one:



### *Python Flask Tutorial – Variable Rules in Python Flask*

So, we can also use the following converters- int, float, path:

```
>>> @app.route('/<int:one>add<int:two>')
def add(one,two):
    return f"{one}+{two}={one+two}"
>>> @app.route('/<float:one>add<float:two>')
def add(one,two):
    return f"{one}+{two}={one+two}"
```

### *Python Flask Tutorial – Variable Rules in Python Flask*

Werkzeug's routing model ensures the uniqueness of these URLs, and also that they maintain the standards laid by Apache.

Ending a rule with a trailing slash will make it work with and without it. But not doing so, it won't work with a trailing slash.

From flask import Flask

---

```
>>> from flask import Flask
>>> app=Flask(__name__)
>>> @app.route('/')
def sayhello():
    return 'Hello'
>>> @app.route('/hi/')
def sayhi():
    return 'Hi'
>>> if __name__=='__main__':
    app.debug=True
    app.run()
```

If we remove the trailing slash, the snippet of code remains:

```
>>> @app.route('/hi')
def sayhi():    return 'Hi'
```

And this happens:

*Python Flask Tutorial – Variable Rules in Python Flask*

## URL Building for Python Flask

To dynamically build a URL according to need, we use two functions: `redirect()` and `url_for()`.

We need to import these as well.

---

```
>>> from flask import Flask, url_for, redirect
>>> app=Flask(__name__)
>>> @app.route('/')
def sayhello():
    return 'Hello'
>>> @app.route('/<name>')
def sayhi(name):
    return f'Hi, {name}'
>>> @app.route('/panel/<salutation>')
def saysomething(salutation):
    if salutation=='guest':
        return
    redirect(url_for('sayhello'))
    else:
        return
    redirect(url_for('sayhi',name=salutation))
>>> if __name__=='__main__':
    app.debug=True
    app.run()
```

The function `saysomething()` takes a salutation as an argument. If this is 'guest', it executes function `sayhello()` and prints Hello.

If this is anything else, it prints hi to that string. For instance, getting to `127.0.0.1:5000/panel/ayushi` takes us to `127.0.0.1:5000/ayushi` and prints this:

Hi, ayushi.

## Python Flask Tutorial – HTTP Methods

Now, we discuss different HTTP methods to retrieve data from a URL.

#### 1. GET

The GET method sends data to the server unencrypted.

#### 2. HEAD

HEAD is like GET, except that it has no response body.

#### 3. POST

The server does not cache the HTML form data that this sends.

#### 4. PUT

This uses the uploaded content to replace current representations of the target resource.

#### 5. DELETE

This removes current representations of the target resource suggested by a URL.

Basically, the default route takes GET requests, but we can alter this by using the `route()` decorator with a method's argument.

Now, take the following Python code:

```

>>> from flask import Flask,url_for,redirect,
request
>>> app=Flask(__name__)
>>> @app.route('/success/<name>')
def success(name):
    return f'Hello, {name}'
>>> @app.route('/login',methods=['POST','GET'])
def login():
    if request.method=='POST':
        user=request.form['firstname']
        return
    redirect(url_for('success',name=user))
    else:
        user=request.args.get('firstname')
        return
    redirect(url_for('success',name=user))
>>> if __name__=='__main__':
    app.debug=True
    app.run()

```

And this is the form we have:

```
<head></head>
```

```
<body>
```

```
<form action = "http://localhost:5000/login" method = "post">
```

```
<input type="text" name="firstname"/><br/>
```

```
<input type="submit" value="submit"/> </form>
```

```
</body>
```

When you open this HTML page in the browser:

*Python Flask Tutorial – HTTP Methods*



*Python Flask Tutorial – HTTP Methods*

*Learn Python Flask Tutorial – HTTP METHODS*

So, this was all about Python Flask tutorial. Hope you like our explanation.

## Python Interview Questions on Flask Framework

1. What is Python Flask good for?

2. What are the features of Python Flask?
3. Is Python Flask frontend or backend?
4. How does Flask work in Python?
5. Which is better Flask or Django in Python? Explain with reason.

## Conclusion

Hence, this is just a brief introduction to get you started with Python Flask. Here, we studied basics of Python Flask, setting up the environment for Flask.

Moreover, we studied how to begin with Python Flask and its variable rules. Along with this, we saw how to build URL for Python Flask.

At last, we discussed how to retrieve data from a URL by HTTP methods.

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