

CS 188: Artificial Intelligence Fall 2010

Lecture 14: Bayes' Nets 10/12/2010

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Probabilistic Models

- Models describe how (a portion of) the world works
- Models are always simplifications
 - May not account for every variable
 - May not account for all interactions between variables
 - "All models are wrong; but some are useful." – George E. P. Box
- What do we do with probabilistic models?
 - We (or our agents) need to reason about unknown variables, given evidence
 - Example: explanation (diagnostic reasoning)
 - Example: prediction (causal reasoning)
 - Example: value of information

3

Model for Ghostbusters

- Reminder: ghost is hidden, sensors are noisy

- T: Top sensor is red
B: Bottom sensor is red
G: Ghost is in the top

- Queries:
 $P(+g) = ??$
 $P(+g | +t) = ??$
 $P(+g | +t, -b) = ??$

- Problem: joint distribution too large / complex

Joint Distribution

T	B	G	P(T,B,G)
+t	+b	+g	0.16
+t	+b	-g	0.16
+t	-b	+g	0.24
+t	-b	-g	0.04
-t	+b	+g	0.04
-t	+b	-g	0.24
-t	-b	+g	0.06
-t	-b	-g	0.06

0.50
0.50

Independence

- Two variables are *independent* if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

- This says that their joint distribution *factors* into a product two simpler distributions
- Another form:

$$\forall x, y : P(x|y) = P(x)$$

- We write: $X \perp\!\!\!\perp Y$

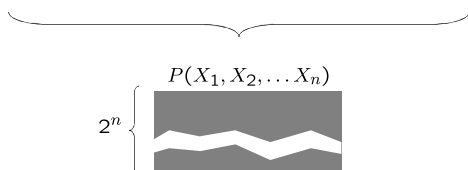
- Independence is a simplifying *modeling assumption*
 - Empirical joint distributions: at best "close" to independent
 - What could we assume for {Weather, Traffic, Cavity, Toothache}?

6

Example: Independence

- N fair, independent coin flips:

$P(X_1)$	$P(X_2)$...	$P(X_n)$
h 0.5	h 0.5		h 0.5
t 0.5	t 0.5		t 0.5



7

Example: Independence?

$P_1(T, W)$			$P(T)$			$P_2(T, W)$		
T	W	P	T	P		T	W	P
warm	sun	0.4	warm	0.5		warm	sun	0.3
warm	rain	0.1	cold	0.5		warm	rain	0.2
cold	sun	0.2				cold	sun	0.3
cold	rain	0.3				cold	rain	0.2

$P(W)$	
W	P
sun	0.6
rain	0.4

8

Conditional Independence

- $P(\text{Toothache}, \text{Cavity}, \text{Catch})$
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
 - $P(+\text{catch} \mid +\text{toothache}, +\text{cavity}) = P(+\text{catch} \mid +\text{cavity})$
- The same independence holds if I don't have a cavity:
 - $P(+\text{catch} \mid +\text{toothache}, -\text{cavity}) = P(+\text{catch} \mid -\text{cavity})$
- Catch is *conditionally independent* of Toothache given Cavity:
 - $P(\text{Catch} \mid \text{Toothache}, \text{Cavity}) = P(\text{Catch} \mid \text{Cavity})$
- Equivalent statements:
 - $P(\text{Toothache} \mid \text{Catch}, \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity})$
 - $P(\text{Toothache}, \text{Catch} \mid \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity}) P(\text{Catch} \mid \text{Cavity})$
 - One can be derived from the other easily

9

Conditional Independence

- Unconditional (absolute) independence very rare (why?)
- *Conditional independence* is our most basic and robust form of knowledge about uncertain environments:

$$\forall x, y, z : P(x, y|z) = P(x|z)P(y|z) \quad X \perp\!\!\!\perp Y|Z$$

$$\forall x, y, z : P(x|z, y) = P(x|z)$$

- What about this domain:
 - Traffic
 - Umbrella
 - Raining
- What about fire, smoke, alarm?

10

The Chain Rule

$$P(X_1, X_2, \dots, X_n) = P(X_1)P(X_2|X_1)P(X_3|X_1, X_2) \dots$$

- Trivial decomposition:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain}, \text{Traffic})$$

- With assumption of conditional independence:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain})$$

- Bayes' nets / graphical models help us express conditional independence assumptions

11

Ghostbusters Chain Rule

- Each sensor depends only on where the ghost is

$$P(T, B, G) = P(G) P(T|G) P(B|G)$$

- That means, the two sensors are conditionally independent, given the ghost position

- T: Top square is red
B: Bottom square is red
G: Ghost is in the top

- Givens:
 $P(+g) = 0.5$
 $P(+t \mid +g) = 0.8$
 $P(+t \mid -g) = 0.4$
 $P(+b \mid +g) = 0.4$
 $P(+b \mid -g) = 0.8$

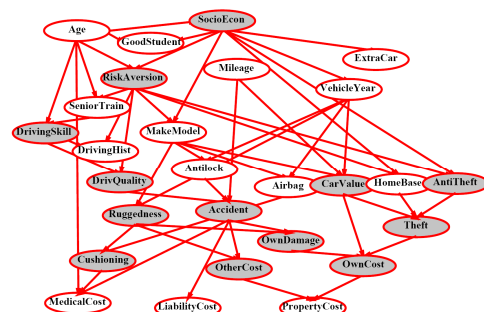
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Bayes' Nets: Big Picture

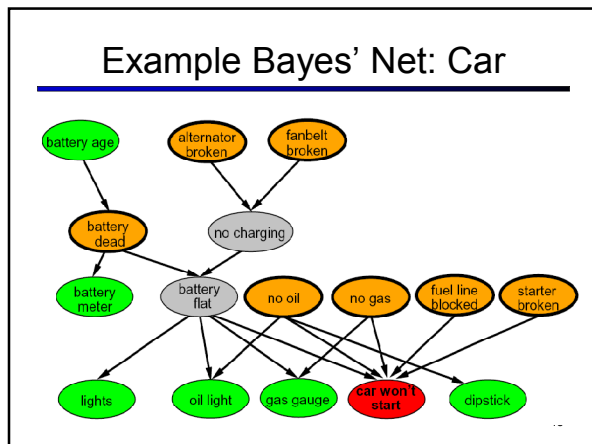
- Two problems with using full joint distribution tables as our probabilistic models:
 - Unless there are only a few variables, the joint is WAY too big to represent explicitly
 - Hard to learn (estimate) anything empirically about more than a few variables at a time
- Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
 - More properly called **graphical models**
 - We describe how variables locally interact
 - Local interactions chain together to give global, indirect interactions
 - For about 10 min, we'll be vague about how these interactions are specified

13

Example Bayes' Net: Insurance



14



Graphical Model Notation

- Nodes: variables (with domains)
 - Can be assigned (observed) or unassigned (unobserved)
- Arcs: interactions
 - Similar to CSP constraints
 - Indicate "direct influence" between variables
 - Formally: encode conditional independence (more later)

For now: imagine that arrows mean direct causation (in general, they don't!)

16

Example: Coin Flips

- N independent coin flips

- No interactions between variables:
absolute independence

17

Example: Traffic

- Variables:
 - R: It rains
 - T: There is traffic
- Model 1: independence
- Model 2: rain causes traffic
- Why is an agent using model 2 better?

18

Example: Traffic II

- Let's build a causal graphical model
- Variables
 - T: Traffic
 - R: It rains
 - L: Low pressure
 - D: Roof drips
 - B: Ballgame
 - C: Cavity

19

Example: Alarm Network

- Variables
 - B: Burglary
 - A: Alarm goes off
 - M: Mary calls
 - J: John calls
 - E: Earthquake!

20

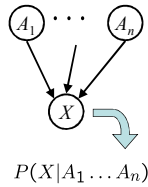
Bayes' Net Semantics

- Let's formalize the semantics of a Bayes' net
- A set of nodes, one per variable X
- A directed, acyclic graph
- A conditional distribution for each node
 - A collection of distributions over X , one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

- CPT: conditional probability table
- Description of a noisy "causal" process

A Bayes net = Topology (graph) + Local Conditional Probabilities



21

Probabilities in BNs

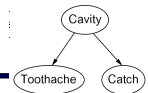
- Bayes' nets **implicitly** encode joint distributions
 - As a product of local conditional distributions
 - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

- Example:

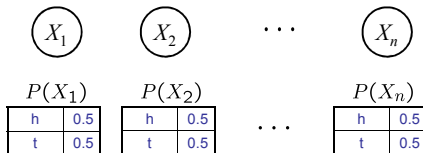
$$P(+cavity, +catch, -toothache)$$

- This lets us reconstruct any entry of the full joint
- Not every BN can represent every joint distribution
 - The topology enforces certain conditional independencies



22

Example: Coin Flips

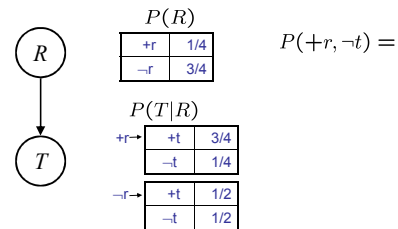


$$P(h, h, t, h) =$$

Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.

23

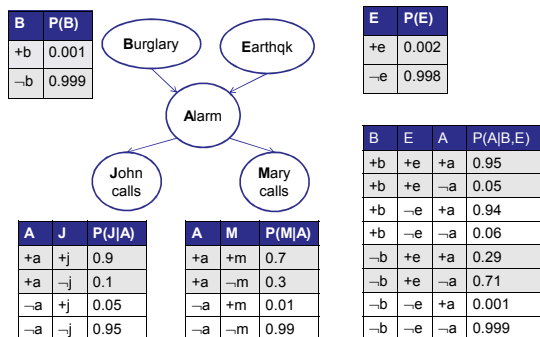
Example: Traffic



$$P(+r, -t) =$$

24

Example: Alarm Network



B	P(B)
+b	0.001
-b	0.999

E	P(E)
+e	0.002
-e	0.998

A	J	P(J A)
+a	+j	0.9
+a	-j	0.1
-a	+j	0.05
-a	-j	0.95

A	M	P(M A)
+a	+m	0.7
+a	-m	0.3
-a	+m	0.01
-a	-m	0.99

B	E	A	P(A B,E)
+b	+e	+a	0.95
+b	+e	-a	0.05
+b	-e	+a	0.94
+b	-e	-a	0.06
-b	+e	+a	0.29
-b	+e	-a	0.71
-b	-e	+a	0.001
-b	-e	-a	0.999

26

Bayes' Nets

- So far: how a Bayes' net encodes a joint distribution
- Next: how to answer queries about that distribution
 - Key idea: conditional independence
 - Last class: assembled BNs using an intuitive notion of conditional independence as causality
 - Today: formalize these ideas
 - Main goal: answer queries about conditional independence and influence
- After that: how to answer numerical queries (inference)