214189E – SENARATHNA G.G.P.C.

→ MULTIDIMENSIONAL ARRAYS.

Exercises,

01)

a)

```
#include <stdio.h>
int main() {
   int arr[3][3] = {2,3,5,1,8,9,6,7,0};

   printf("3*3 Metrix is:\n");
   for(int i = 0;i < 3;i++) {
       for(int j = 0;j < 3;j++) {
            printf("%d ", arr[i][j]);
        }
        printf("\n");
   }

   return 0;
}</pre>
```

b)

```
int main() {
    int main() {
        int n,m;
        printf("Input the number of rows and colomns:\n");
        scanf("%d%d", &n,&m);

    int arr[n][m];
    printf("Input the number of elements in %d*%d Metrix:\n", n,m);

    for(int i = 0;i < n;i++) {
            for(int j = 0;j < m;j++) {
                scanf("%d", &arr[i][j]);
            }
        for(int i = 0;i < n;i++) {
                for(int j = 0;j < m;j++) {
                     printf("%d ", arr[i][j]);
            }
            printf("%d ", arr[i][j]);
        }
        return 0;
}</pre>
```

a)

```
#include <stdio.h>
int main() {
    int arr [3][3] = {2,3,5,1,8,9,6,7,0};

    for(int i = 0;i < 3;i++) {
            for(int j = 0;j < 3;j++) {
                printf("%d ", arr[i][j]);
            }
            printf("\n");
        }
        for(int i = 0;i < 3;i++) {
            int sum = 0;
            for(int j = 0;j < 3;j++) {
                sum = sum + arr[i][j];
            }
            printf("summation of %d row:%d\n", (i+1),sum);
        }
        return 0;
}</pre>
```

b)

```
#include <stdio.h>

void arr(int r,int c);
int main() {
    int n,m;
    printf("Input the number of rows & colomns:\n");
    scanf("%d%d", &n,&m);
    arr(n,m);
    return 0;
}

void arr(int r,int c) {
    int arr[r][c];
    printf("Input the number of elements in %d*%d Metrix:\n", r,c);
    for(int i = 0;i < r;i++) {
        for(int j = 0;j < c;j++) {
            scanf("%d", &arr[i][j]);
        }
    }
    for(int i = 0;i < r;i++) {
        for(int j = 0;j < c;j++) {
            printf("\n");
        }
        printf("\n");
    }
    for(int i = 0;i < r;i++) {
        int sum = 0;
        for(int j = 0;j < c;j++) {</pre>
```

```
sum = sum + arr[i][j];
}
printf("summation of %d row: %d\n", (i+1),sum);
}
```

03)

```
#include <stdio.h>
int main() {
    int sum_d1 = 0, sum_d2 = 0;
    int arr [3][3] = {2,3,5,1,8,9,6,7,0};

for(int i = 0;i < 3;i++) {
        for(int j = 0;j < 3;j++) {
            printf("\n");
        }
        printf("\n");
    }

for(int i = 0;i < 3;i++) {
        int sum = 0;
        for(int j = 0;j < 3;j++) {
            sum = sum + arr[i][j];
        }
        printf("summation of %d row:%d\n", (i+1),sum);
}

printf("\n");
for(int i = 0;i < 3;i++) {
        for(int j = 0;j < 3;j++) {
            if(i = j) {
                sum_d1 = sum_d1 + arr[i][j];
            }
            if(i + j == 2) {
                sum_d2 = sum_d2 + arr[i][j];
            }
        }
        printf("summation of d1 & d2:%d %d", sum_d1,sum_d2);
        return 0;
}</pre>
```

```
#include <stdio.h>
int main() {
    int arr[3][3];
    printf("Enter the number of elements in 3*3 Metrix:\n");

for(int i = 0;i < 3;i++) {
        for(int j = 0;j < 3;j++) {
            scanf("%d", &arr[i][j]);
        }
    }
    for(int i = 0;i < 3;i++) {
        for(int j = 0;j < 3;j++) {
            printf("%d ", arr[i][j]);
        }
        printf("\n");
    }
    return 0;
}</pre>
```

05)

```
#include <stdio.h>
int main() {
    int arr1[2][2],arr2[2][2],arr3[2][2];

    printf("Input number of elements in 2*2 Metrix 01:\n");
    for(int i = 0;i < 2;i++) {
        for(int j = 0;j < 2;j++) {
            scanf("%d", &arr1[i][j]);
        }
    }
    printf("Input number of elements in 2*2 Metrix 02:\n");
    for(int i = 0;i < 2;i++) {
        for(int j = 0;j < 2;j++) {
            scanf("%d", &arr2[i][j]);
        }
    printf("Addition of Metrix 01 & Metrix 02:\n");
    for(int i = 0;i < 2;i++) {
        for(int j = 0;j < 2;j++) {
            arr3[i][j] = arr1[i][j] + arr2[i][j];
            printf("%d ", arr3[i][j]);
        }
        printf("\n");
    }
    return 0;
}</pre>
```

```
int Met_01[3][3] = {2,2,3,3,2,4,1,3,4};
int Met_02[3][3] = {3,5,7,4,2,1,3,2,1};
```