Making the lives of administrators and team managers easier on incident management teams

As a UX design intern at PagerDuty, I was tasked with designing a way to view administrator and team based data in a frictionless, usable manner.

Contribution
- User Research
- Interaction Design
- Visual Design
- Prototyping
- Usability testing

Team
- Elliot Onn - UX Designer
- Justin Lazaro - Product Manager

Timeframe
- 4 weeks

Team administrators are unable to view and edit, at a high level, what users and objects are part of a parent team's sub teams, causing confusion in the incident management process