## Features of C:

- 1. C is a multi-purpose language.
- 2. It is a procedure oriented language.
- 3. C comes with rich set [ more ] of operators.
- 4. C comes different data types.

### What is data type?

To store anything in our computer we should have to allocate the memory i.e. bytes. This memory or bytes features like

- 1. No of bytes
- 2. Type of data
- 3. Value range

# basically the data types divided into 3 types.

- 1.int → for storing non decimal numbers
- 2. float → for storing both decimal & non decimal
- 3. char → for storing alphabets, numbers and special char's

### Again these basic data types divided into 3 types:

Primitive data types: commonly used data types.
 Decided by the data types.

# NON-DECIMAL NUMBERS-INTEGER Short int / int / signed int $\rightarrow$ +ve & -Ve Integer $\rightarrow$ -32768 to +32767 $\rightarrow$ %d $\rightarrow$ 2 bytes int sal = 18000; unsigned int $\rightarrow$ 0 to 65535 $\rightarrow$ %u $\rightarrow$ 2 bytes unsigned int sal = 55000; signed long int $\rightarrow$ -2147483648 to +2147483647 $\rightarrow$ %ld $\rightarrow$ 4 bytes long int sal = 250000; unsigned long int $\rightarrow$ 0 to 4294967295 $\rightarrow$ 4 $\rightarrow$ %lu

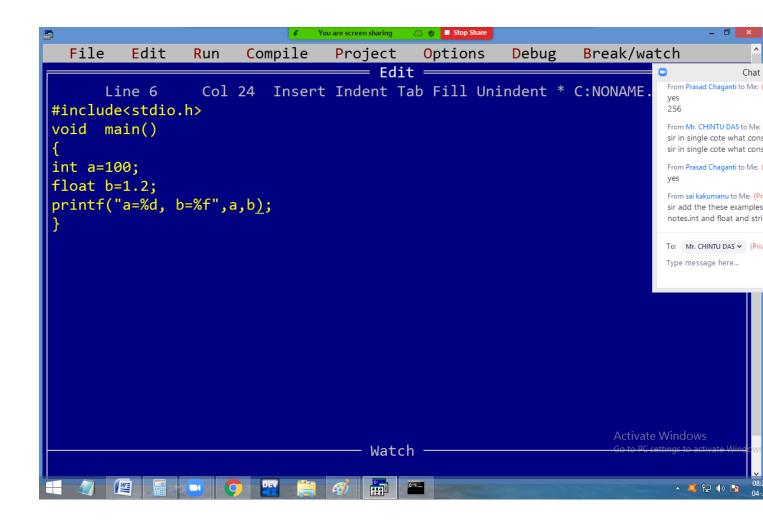
### decimal numbers:

float 
$$\rightarrow$$
 3.4\*10<sup>-38</sup> to 3.4\*10<sup>+38</sup>  $\rightarrow$  4 bytes  $\rightarrow$ %f

float height = 5.7; → decimal number

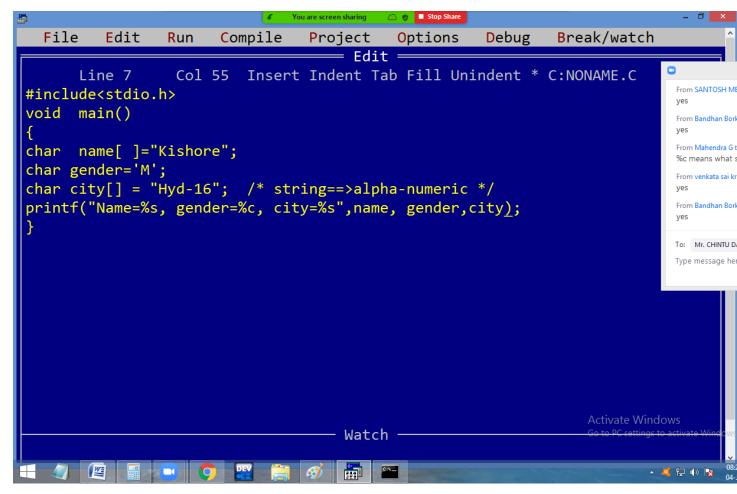
long float/ double 
$$\rightarrow$$
 1.7\*10<sup>-308</sup> to 1.7\*10<sup>+308</sup>  $\rightarrow$  8 bytes  $\rightarrow$  %If

long double 
$$\rightarrow$$
 3.4\*10<sup>-4932</sup> to 1.1\*10<sup>+4932</sup>  $\rightarrow$  10 bytes  $\rightarrow$  %Lf



char → 1 byte → 256 characters
signed char → -128 to +127 [ default ]
unsigned char → 0 to 255

char name[8]="Kishore";  $\leftarrow$  string  $\leftarrow$  %s  $\leftarrow$  8 bytes char name[ ]="Kishore";  $\leftarrow$  string  $\leftarrow$  %s  $\leftarrow$  8 bytes char gender='M';  $\rightarrow$  char  $\rightarrow$  1 byte  $\rightarrow$  %c



void - nothing

- 2. Derived data types: They have created from primitive data types.
  - a. Array
  - b. Pointer
  - c. Function
- 3. User defined data types: Created by user using both primitive and derived data types.
  - 1. Structure

- 2. Union
- 3. Enum