

## return keyword in scala

- ✓ return is a keyword in scala programming language.
- ✓ This return keyword we can apply only on functions and methods concept.
- ✓ Based on return statement we can divide functions are two types.
  - Function **without** return statement
  - Function **with** return statement.

## 1. Function without return statement

- ✓ If a function cannot contain return statement, then that function is called as a function without return statement.

<b>Program Name</b>	A function without return statement Demo1.scala
<b>Compile</b>	scalac Demo1.scala
<b>Run</b>	scala Demo1
<b>Output</b>	Welcome to main My balance is:

## 2. Function with return statement

- ✓ Based on requirement a function can contain **return** statement.
- ✓ The purpose of writing return statement with function is,
  - a function with return statement can return the result.
- ✓ Let's understand by doing practically.
  - Syntactically we can write **return** statement to function, while creating function with return then we need to use
    - **:** symbol,
    - Type of the value
    - **=** equals symbol

### Syntax

```
def functionName(): Type =  
{  
    // function body  
  
    return value  
}
```

If function having return statement then,

- ✓ That function can,
  - Take input,
  - Process it,
  - returns output.

<b>Program Name</b>	A function with return statement Demo2.scala
	<pre>object Demo2 {     def main(args: Array[String])     {         println("Welcome to main")         balance()     }      def balance(): Int=     {         println("My balance is: ")         return 100     } }</pre>
<b>Compile</b>	scalac Demo2.scala
<b>Run</b>	scala Demo2
<b>Output</b>	Welcome to main My balance is:

### Important point on return statement

- ✓ If a function contains **return** statement then while calling that function, that function calling we need to assign to a variable.

<b>Program Name</b>	A function with return statement Demo3.scala  <pre>object Demo3 {     def main(args: Array[String])     {         println("Welcome to main")          var b=balance()          print(b)     }      def balance(): Int=     {         println("My balance is: ")         return 100     } }</pre>
<b>Compile</b>	scalac Demo3.scala
<b>Run</b>	scala Demo3
<b>Output</b>	Welcome to main My balance is: 100

**Program Name**      A function with return statement  
Demo4.scala

```
object Demo4
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        println(balance())
    }

    def balance(): Int=
    {
        println("My balance is: ")
        return 100
    }
}
```

**Compile**      scalac Demo4.scala  
**Run**          scala Demo4

**Output**

```
Welcome to main
My balance is:
100
```

### Why we need to assign function calling to a variable?

- ✓ So, this assigned variable will be holding the result of function returned value.
- ✓ This variable we can use further in coding.

**Program Name**      A function with return statement  
Demo5.scala

```
object Demo5
{
    def main(args: Array[String])
    {
        println("Welcome to main")

        var b=balance()

        if(b>=0)
        {
            println("Balance is: "+b)
        }

        else
        {
            println("Balance is negative please deposit")
        }
    }

    def balance(): Int=
    {
        return 100
    }
}
```

**Compile**      scalac Demo5.scala  
**Run**          scala Demo5

### Output

Welcome to main  
Balance is: 100

**Program Name**      A function with return statement  
Demo6.scala

```
object Demo6
{
    def main(args: Array[String])
    {
        println("Welcome to main")

        var b=balance()

        if(b>=0)
        {
            println("Balance is: "+b)
        }

        else
        {
            println("Balance is negative please deposit")
        }
    }

    def balance(): Int=
    {
        return -100
    }
}
```

**Compile**      scalac Demo6.scala  
**Run**          scala Demo6

**Output**

Balance is negative please deposit



## return vs Unit type

- ✓ If any function is not return any value, then by default that function returns Unit type.
- ✓ We can also say as, a function which is not having return statement still that function is returning Unit type value.

**Program Name**      function which having Unit return type  
Demo7.scala

```
object Demo7
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        var b=balance()
        print(b)
    }

    def balance()
    {
        println("My balance is: ")
    }
}
```

**Compile**      scalac Demo7.scala  
**Run**          scala Demo7

**Output**

```
Welcome to main
My balance is:
()
```

## Unit type

- ✓ If any function is not return any value, then by default that function returns Unit type value.
- ✓ So, in this scenario we can assign function return type value as a Unit type, anyway writing Unit type after function name is an optional.

**Program Name**      function which having Unit return type  
Demo8.scala

```
object Demo8
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        var b=balance()
        println(b)
    }

    def balance(): Unit =
    {
        println("My balance is: ")
    }
}
```

**Compile**      scalac Demo8.scala  
**Run**          scala Demo8

**Output**

```
Welcome to main
My balance is:
()
```

## Syntax surprise

- ✓ Syntactically writing return keyword is an optional in scala programming language.

<b>Program Name</b>	function which having return type Demo9.scala  <pre>object Demo9 {     def main(args: Array[String])     {         println("Welcome to main")         var b=balance()         println(b)      }      def balance(): Int=     {         println("My balance is: ")         return 100     } }</pre>
<b>Compile</b>	scalac Demo9.scala
<b>Run</b>	scala Demo9
<b>Output</b>	Welcome to main My balance is: 100

**Program Name**      function which having return type but return keyword is optional  
Demo10.scala

```
object Demo10
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        var b=balance()
        println(b)
    }

    def balance(): Int=
    {
        println("My balance is: ")
        100
    }
}
```

**Compile**      scalac Demo10.scala  
**Run**          scala Demo10

**Output**

```
Welcome to main
My balance is:
100
```

**Make a note**

- ✓ So, we can directly write a value in end of the function without return statement.

### Important point about return statement

- ✓ Make sure, function should return corresponding value means,
  - If a function returns type is **Int** then it should return **integer value** otherwise we will get error.
  - If a function return type is **String**, then it should return **String value** otherwise we will get error

<b>Program Name</b>	A function which is returning String value. Demo11.scala  <pre>object Demo11 {     def main(args: Array[String])     {         println("Welcome to main")         var b= one()         println(b)     }      def one(): String=     {         println("My balance is: ")         return "Hello"     } }</pre>
<b>Compile</b>	scalac Demo11.scala
<b>Run</b>	scala Demo11
<b>Output</b>	Welcome to main This is Nireekshan Hello

**Program Name**      **Error:** function return type is Int but returning String value  
Demo12.scala

```
object Demo12
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        var b=one()
        println(b)
    }

    def one(): Int=
    {
        println("This is Nireekshan: ")
        return "Hello"
    }
}
```

**Compile**      scalac Demo12.scala  
**Run**          scala Demo12

**Error**

```
Demo1.scala:13: error: type mismatch;
found   : String("Hello")
required: Int
        return "Hello"
              ^
```

**Program Name**      **Error:** function return type is Int but returning String value  
Demo13.scala

```
object Demo13
{
    def main(args: Array[String])
    {
        println("Welcome to main")
        var b=one()
        println(b)
    }

    def one(): String=
    {
        println("This is Nireekshan: ")
        return 100
    }
}
```

**Compile**      scalac Demo13.scala  
**Run**          scala Demo13

**Error**

```
Demo1.scala:14: error: type mismatch;
found   : Int(100)
required: String
        return 100
               ^
```