

When is Model Souping Effective? Similarity, Transitivity, and Robustness

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Abstract

Model souping is a technique in which the parameters of models are averaged, often leading to improved performance over constituent models without increasing inference cost. However, the specific conditions required for success are not well understood, particularly regarding the trade-off between model diversity and stability. We present a series of experiments on over 5,000 binary ResNet-50 soups trained on CIFAR-100, where we systematically vary the number of shared training epochs to control training trajectory divergence. We find that effective souping requires a specific balance: models must be similar enough to avoid model collapse, but dissimilar enough to yield meaningful improvements. We also find that souping is largely transitive, providing empirical support for the hypothesis that souping works by averaging within connected low-loss basins. Finally, we observe that soup gains on corrupted data are strongly correlated with those on in-distribution data. Our findings provide insight into the mechanisms behind souping and offer practical advice for selecting model ingredients. Code and experiments are available at: github.com/chipnbits/too-salty.

Keywords: Machine Learning, Model Souping

1 Introduction

1.1 Motivation

Fine-tuning is a fundamental form of adaptation where updating a pre-trained model on data from a new distribution can improve performance for that specific target domain. Wortsman et al. [11] introduced the idea of *souping* by showing that the fine-tuned model parameters produced by different trajectories can be combined into a single model that often generalizes better than any individual variant. This not only captures the benefit of multiple adaptation paths but also introduces an additional adaptive mechanism, as Croce et al. [2] suggest that dynamically adjusting soup weights enables intermediate behaviours that can better match a range of distributional shifts. In contrast to ensembling which combines the *outputs* of models, souping does not increase the computational cost of inference, requiring only a single forward pass.

Wortsman et al. [11] hypothesise that souping works because fine-tuned models often lie in the same low-loss basin. The convex combination of their weights is expected to remain in the low-loss basin while reducing variance. They find that when the angle formed by the pre-trained model and the two models to be souped is larger, there is a greater

performance to be gained from souping. A wider angle suggests that fine-tuned trajectories are more divergent, thus more variance is reduced by averaging. Understanding why such averaging remains in low-loss regions, how diversity among fine-tuned models contributes to robustness, and when souping is beneficial becomes essential for studying adaptation more broadly.

1.2 Related Work

Souping: Souping has been used in a variety of settings. Croce et al. [2] soup models trained to be robust to different distribution shifts and Ramé et al. [10] soup ingredients trained on different tasks. Both cases lead to better generalisation. Jang et al. [8] further explore the optimal soup between just two fine-tuned models by considering the angle formed by the two training trajectories in a layer-wise fashion.

Stochastic Weight Averaging (SWA): Souping is related to the idea of SWA [7]. In SWA, the ingredients of the soup come from different steps along the same training trajectory. By contrast, souping averages models from independent training trajectories.

Stability Analysis: Souping success requires models to be ‘compatible’ in the sense that averaging their weights has low loss. Frankle et al. [4] define *stability to SGD noise*, whereby at some point during training, models become robust to the noise introduced by SGD. All minima obtained by training from that point onwards are linearly mode connected suggesting that if models are trained for long enough, they will become compatible and thus souping will be effective.

1.3 Our Contributions

Following these works, we seek to better understand souping by conducting a series of experiments addressing the following questions:

How much shared training is required for souping to be effective? Models trained from the same pre-trained checkpoint can soup effectively, but how much shared training is required? We investigate varying the number of shared pre-training epochs before splitting into fine-tuned variants.

Can we predict the effectiveness of souping using similarity measures? If two models are very similar, it may be more likely that they can soup effectively. We investigate a variety of similarity measures between models and their ability to predict soup gain.

Is souping transitive? If model *A* soups well with model *B*, and model *B* soups well with model *C*, does model *A* soup

well with model C ? The low-loss basin hypothesis suggests that this should be the case.

Does souping help with adaptation? While souping has been shown to help with robustness to distribution shifts, we seek to answer how correlated the soup gains are between in-distribution and out-of-distribution data.

A further experiment investigating the effect of permuting models prior to souping can be found in Appendix A.1.

1.4 Soups and Soup Gain

For this work, we only soup pairs of models θ_A and θ_B using the simple arithmetic mean. That is, $\theta_{\text{soup}} = \frac{1}{2}\theta_A + \frac{1}{2}\theta_B$. We do not consider any other weighted average in order to save on computational cost. Work by Ainsworth et al. [1], shows many of the loss barriers they find have the most extreme behaviour at the midpoint. Thus we assume that the midpoint serves as an accurate summary statistic of souping performance across the full interpolated range of two models.

We define the *soup gain* of a pair of models θ_A, θ_B as the decrease in loss over a test set obtained by souping the models. That is, soup gain = $\min\{L(\theta_A), L(\theta_B)\} - L(\theta_{\text{soup}})$ where $L(\theta)$ denotes the test loss obtained using model θ . Soup gain can also be computed in terms of accuracy rather than loss. We use the soup gain as the primary measure of the effectiveness of souping in our experiments. This contrasts with the more lenient measure of comparing the performance of the soup with a weighted average of its ingredients, as used by Wortsman et al. [11]. We prefer to compare to the minimum, as the purpose of a soup should be to improve over its ingredients, not to be better than than their average performance.

2 Experiments

2.1 Method

We train a baseline model for image classification on the CIFAR-100 dataset with ResNet-50 [5] using a well-known set of hyper-parameters [3] with image reflection and random translation with padding for data augmentation. We hold out 5% of the 50,000 training images as a validation set, as well as 10,000 images for testing. The baseline model is saved every 10 epochs. From each save point, we branch off and train 4 new models with different optimizer perturbations. For details, see Appendix Tables 1 and 2. The perturbed models are each trained to convergence, with the best validation scored model weights saved for the experiments. This process is illustrated in Figure A2. A total of 4 variants and 26 branch points were trained, yielding 104 related models with 5,346 binary souping combinations for analysis.

Our experiments are designed to recreate the branching effect of several fine-tuning trajectories, but with a wider variety of models and shared baseline training steps than a single pre-trained model would provide.

2.2 Shared Epochs and Soup Gain

We group the soup combinations by the number of shared epochs between the two models before they diverge into different training trajectories. For example, a pair of models branched from the baseline at epoch 50 and 100 respectively share 50 epochs. In Figure 1, we plot quantiles of soup gain as a function of shared epochs. We observe the distribution of soup gains shifts positively as the number of shared epochs increases. However, the soup gain is often large and negative until around epoch 150. After epoch 250, nearly all soups are approximately neutral.

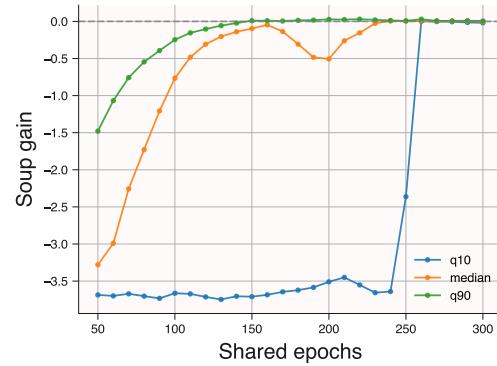


Figure 1. Quantiles of soup gain vs shared epochs.

To better illustrate how often souping works and how much it helps, we plot the probability of positive soup gain and the average soup gain in accuracy for such ‘positive’ soups in Figure 2. The probability of positive soup gain increases with shared epochs, reaching around 80% after 250 shared epochs. The conditional expected soup gain is noisy, at around 0.5% accuracy improvement when souping works. Towards the upper end of shared epochs, the gains decrease to around 0.2%. This suggests that while souping becomes more likely to work with increased shared training, the magnitude of gain decreases when the models are too similar.

2.3 Predicting Soupability with Similarity

Given two models, can we predict whether or not they will soup? To test this hypothesis, we compute a variety of similarity and distance metrics between pairs of models. This includes the l2 distance and cosine similarity on a vector of the model parameters, the Kullback-Leibler (KL) divergence between the output logits on the test set, the mean squared error (MSE) between the output logits on the test set, and the Centered Kernel Alignment (CKA) [9] between the logits and the penultimate layer activations on the test set.

We find that all metrics perform similarly. A plot for all metrics can be found in Figure A3. We arbitrarily choose to show the KL divergence between the logits in Figure 3 as an example. There is a strong correlation between KL

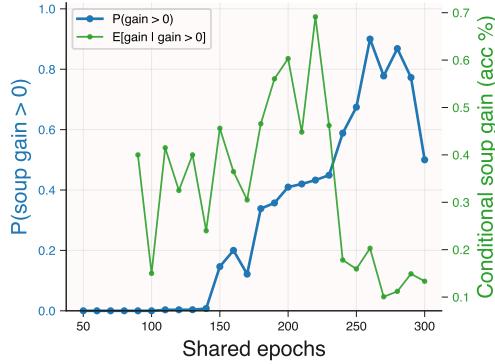


Figure 2. Probability of positive soup gain and expected soup gain given positive soup gain vs shared epochs.

divergence and soup gain with a Spearman correlation between of -0.86. However, many of these soups have very poor performance. Figure 4 shows the soup gain against KL divergence for only those models with positive soup gain, with a moderate positive correlation with a Spearman correlation of 0.39. Models must be sufficiently similar in order to soup, but to be effective, the models must also be sufficiently differentiated. Balancing these two effects is key to effective souping.

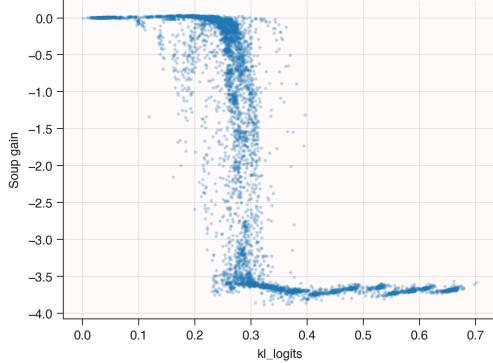


Figure 3. KL of logits vs soup gain. Spearman correlation of -0.86.

2.4 Is Souping Transitive?

If model A soups successfully with models B and C , will B and C also soup successfully? If it is true that models soups together when they lie in the same low loss region, then transitivity holds. To test this, we consider all triplets of models (A, B, C) . We plot the probability that B and C soup against the number of positive soups involving A in Figure 5. We observe that the probability that B and C soup is only high when A soups with both B and C . This suggests that souping is approximately transitive.

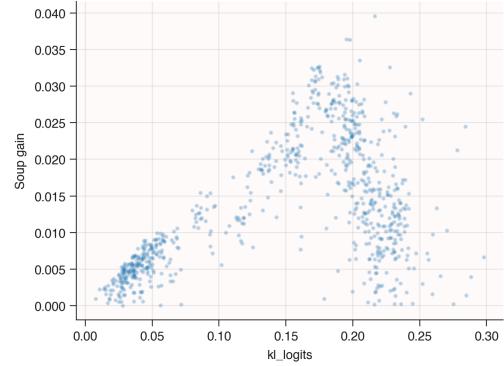


Figure 4. KL of logits vs soup gain only for positive soups. Spearman correlation of 0.39.

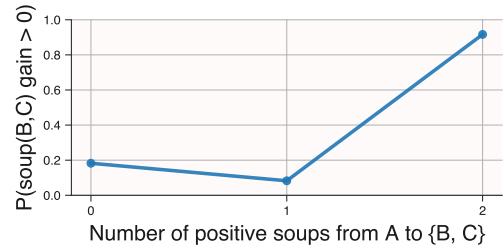


Figure 5. Probability of positive soup gain of models B and C vs the number of positive soups with model A .

We also plot the soup gain between B and C against the minimum soup gain of (A, B) and (A, C) in Figure A5, noting a moderate positive Spearman correlation of 0.64, further supporting the hypothesis.

Following transitivity, we investigate whether there are clusters of models that soup well together. We embed our models into 2-dimensions based on soup gain and plot them in Figure 6. The details of generating this plot can be found in Section A.4. We find that most successful soups lie in a single cluster of models all branched from later on in the training procedure.

We conclude that souping is approximately transitive. There are many counter-examples, but in general, this work supports the idea that soups lie in a single loss basin.

2.5 Souping for Robustness to Corruption

All experiments thus far have measured soup gain on a held-out test set. However, souping has also been used for robustness to distribution shift [2]. To establish whether souping for in-distribution performance also increases out-of-distribution performance, we compute the soup gain on CIFAR-100C [6] with severity level 3. The soup gains on test and corrupted data correlate very well, with a Spearman correlation of 0.99. A scatterplot can be found in Figure A6. The positive trend still holds when conditioning on only soups

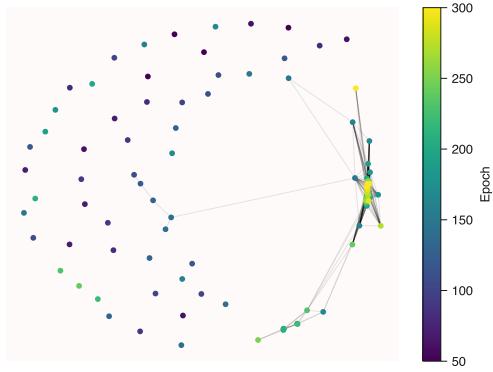


Figure 6. 104 initially trained models embedded in 2-dimensions using distance metric based on soup gain. Edges indicate positive soup gain. Color denotes the branching epoch. We see that nearly all successful soups are in the same cluster of models.

with positive soup gain on the test set, with a Pearson correlation of 0.61. A plot can be found in Figure 7. Model gains across the test set and corrupted data are strongly correlated, indicating that source performance improvement transfers to unseen target distributions.

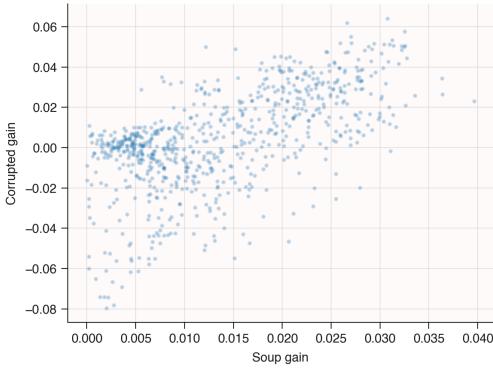


Figure 7. Plot of soup gain on test vs corrupted data for only models with positive soup gain on the test set. Spearman correlation of 0.61.

We also plot the probability of positive soup gain on corrupted data as a function of shared epochs in Figure A7. The probability of positive gain increases with the number of shared epochs, for both clean and corrupted data. However, the corrupted data consistently has a slightly lower probability of positive gain.

We test whether souping can help reduce the gap between the test set and corrupted set loss, or *robustness gap*. The mean and median difference in robustness gap before and after souping is approximately 0, indicating that souping does not improve this gap, see the CDF plotted in Figure A8.

3 Conclusion

In this work, we have conducted a series of experiments to further our understanding of souping. We find that souping is more effective when models share more training epochs before diverging into different training trajectories. This suggests that shared training is necessary to reach a common low-loss basin. However, too many shared epochs and the soup gain is minimal. We also find that various similarity measures between models correlate similarly with soup gain. More similar models are less likely to collapse when souped, but also yield smaller soup gains. Thus, the right balance must be struck for the most effective souping. When souping, we encourage practitioners to test a range of similarities of ingredients to ensure they are finding an optimal soup. Our experiments showing that souping is mostly transitive support the low-loss basin hypothesis. Finally, we find that soup gains on in-distribution data are strongly correlated with those on corrupted data.

Limitations: While our experiments provide insight into souping, they are limited in scope. We only consider one dataset (CIFAR-100), one architecture (ResNet-50) with one baseline training trajectory. It is possible that our findings do not generalise to other datasets or architectures. Additionally, we only consider pairwise souping using the arithmetic mean at the midpoint. Other methods of souping, such as learned soups, may yield different results.

Future Work: Future empirical work could conduct similar experiments in different settings, such as a variety of model architectures and datasets. It could also center on comparing souping with other methods of weight averaging such as SWA. Theory could be developed for souping in simpler settings like an overparameterized linear model or a shallow network. Theory could also be created to help characterise the noise reduction and consequently the reduction in loss we expect from souping.

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A Appendix

A.1 Permutation Alignment for Souping

Following the work from Ainsworth et al. [1], we investigate whether permuting the neurons of models prior to souping increases the effectiveness of souping. We use the `rebasin`¹ package to align pairs of models before souping. This package uses the ‘matching weights’ method which permutes the neurones by inspecting only the weights. This contrasts with ‘activation matching’ which requires forward passes through the network, and ‘straight through estimators’ which are even more computationally expensive. The authors find that matching weights performs similarly to activation matching while being computationally cheaper. Therefore, we only consider the matching weights method.

We align all 5,346 pairs of models using `rebasin` and compute the soup gain after alignment. Prior to permutation, 14.25% of soups were positive, while after permutation, 14.32% of soups were positive. However, 7% of soups obtained a loss higher than 5, which is worse than the loss of any previous soup. We plot the cumulative distribution function (CDF) of the difference in soup gain before and after permutation in Figure A1. This plot shows that while permuting can sometimes help, it does not do so consistently. Further, the median difference in soup gain is approximately zero, indicating that permuting does not have a significant effect on the effectiveness of souping in our experiments. There also remains a significant risk of severe degradation. Thus, we conclude that ‘matching weights’ permutation does not make a noticeable different to souplability in our setting.

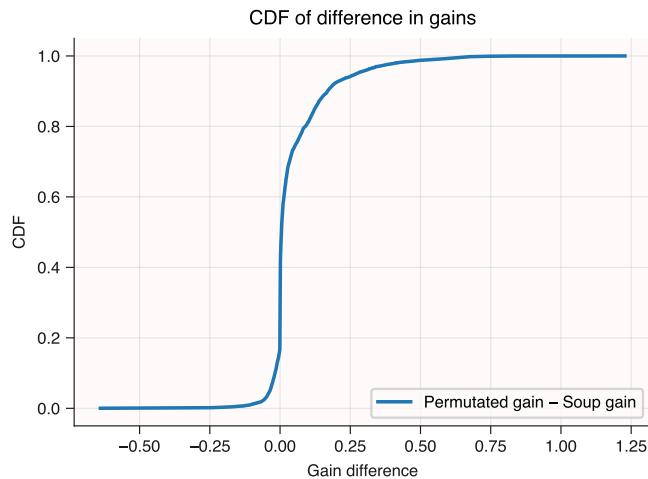


Figure A1. Cumulative distribution function (CDF) of the difference in soup gain before and after permutation alignment using `rebasin`. This ignores the 7% of soups with a loss higher than 5 after permutation as these make the plot difficult to interpret. The remaining mean and median difference is approximately zero, indicating that permutation alignment does not have a significant effect on the effectiveness of souping in our experiments. While some soups benefit from permutation alignment, others are negatively affected, leading to an overall negligible impact while there is a risk of severe degradation.

¹<https://pypi.org/project/rebasin/>

A.2 Training Details for CIFAR-100 with ResNet-50

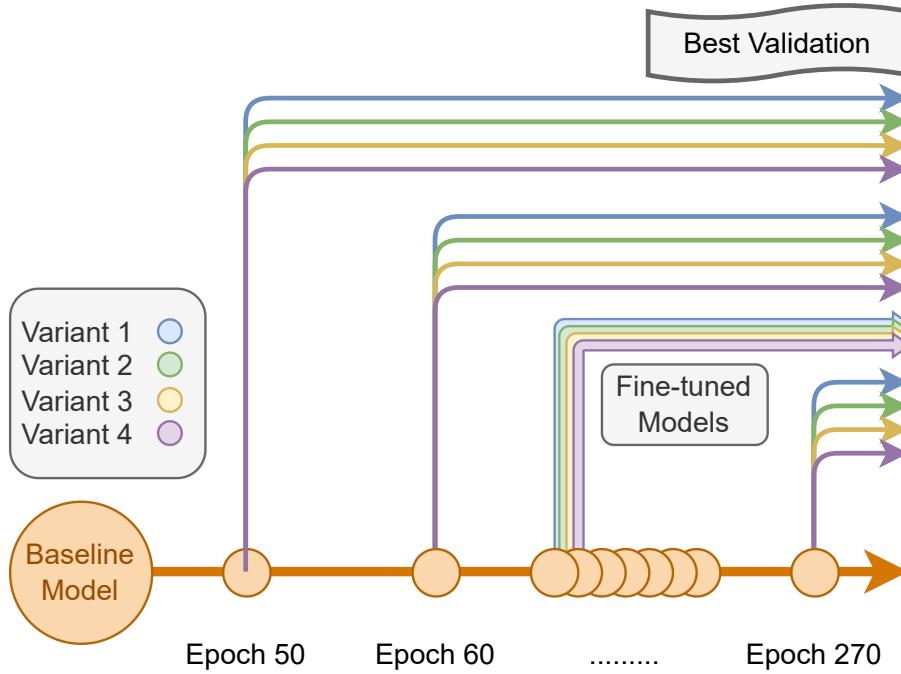


Figure A2. Branching of fine-tuned models from baseline checkpoints. A single baseline model is trained, with checkpoints saved every 10 epochs. From each checkpoint, 4 variants are trained with different optimizer hyper-parameter perturbations.

Model	Learning Rate Scale	Momentum Scale	Weight Decay Scale
Model 1	0.7073	1.1009	0.8284
Model 2	1.2244	0.9247	1.1150
Model 3	0.5112	1.0695	1.1099
Model 4	0.5373	0.8594	0.9078

Table 1. Optimizer perturbation scales applied during finetuning from the baseline ResNet-50 checkpoint on CIFAR-100. Each model scales the original SGD hyperparameters multiplicatively.

Component	Hyperparameter	Value
Dataset	Dataset	CIFAR-100
	# Classes	100
	Data augmentation	Mirroring and Padded Offset
	Validation split	5% of training set
	Split seed	42
Model	Architecture	ResNet-50
	Pretrained	No (from scratch)
Optimization	Optimizer	SGD (Nesterov)
	Initial learning rate	0.1
	Momentum	0.9
	Weight decay	5×10^{-4}
Learning rate schedule	Scheduler	CosineAnnealingLR
	T_{\max}	280 epochs
	η_{\min}	0
Training	Epochs	300
	Batch size	128
	Mixed precision	No

Table 2. Training hyperparameters for CIFAR-100 with ResNet-50.

A.3 Further Details on Experiments

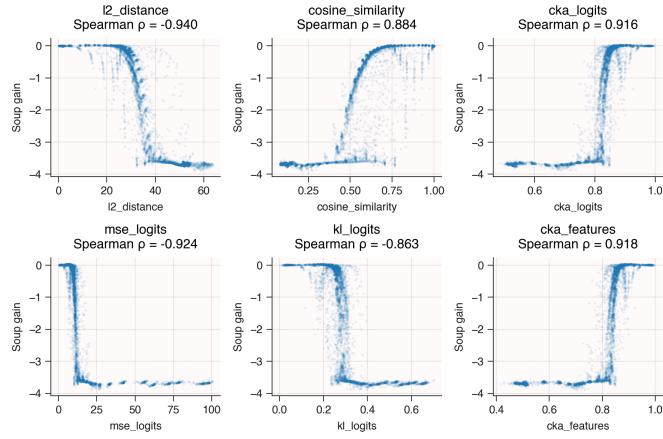


Figure A3. Soup gain vs various similarity and distance metrics between pairs of models. Each subplot shows the soup gain against one metric, with the Spearman correlation. All metrics perform similarly. We conclude that the more similar models are, the more likely souping is to not cause model collapse.

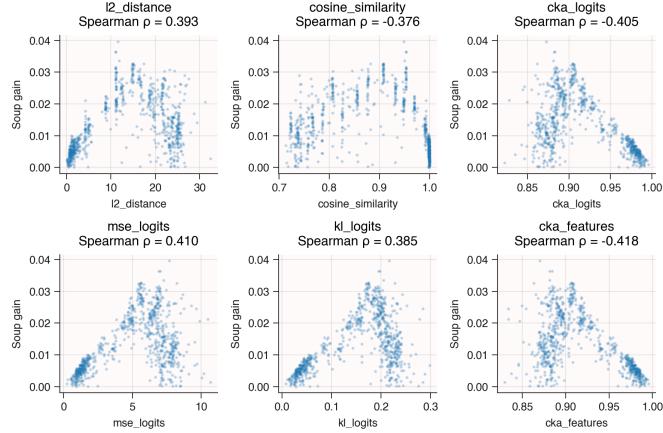


Figure A4. Soup gain vs various similarity and distance metrics between pairs of models, for the subset of soups with positive soup gain. Each subplot shows the soup gain against one metric, with the Spearman correlation. Each metric correlates similarly with soup gain. We see that when models are very similar, soup gain is small, while more dissimilar models can yield larger soup gains.

A.4 Details for Model Embedding Creation

Given our evidence for transitivity, we consider the broader landscape of all 104 of our originally trained models. Do the soups all exist in separate clusters of models in separate loss basins? We define a distance metric defined as

$$d_{AB} = -\text{sign}(\text{soup gain}) - 0.1 * \text{soup gain}$$

where d_{AB} is the distance between models A and B . Intuitively, this metric puts models close together that soup together positively, taking into account the magnitude of soup gain. We then cast this down into a 2-dimensional embedding using Multidimensional Scaling. We also color by branching epoch and mark edges that represent successful soups. The resulting plot is shown in Figure 6.

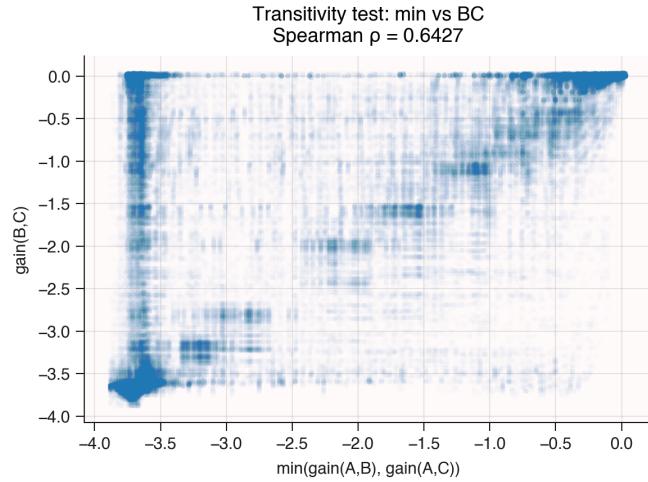


Figure A5. Scatterplot of the soup gain of models B and C against the minimum soup gain of models A with B and C . Each point represents a triplet of models (A, B, C) . We observe a positive Spearman correlation of 0.64, suggesting that souping is fuzzily transitive. The correlation with the mean soup gain is lower, at 0.49.

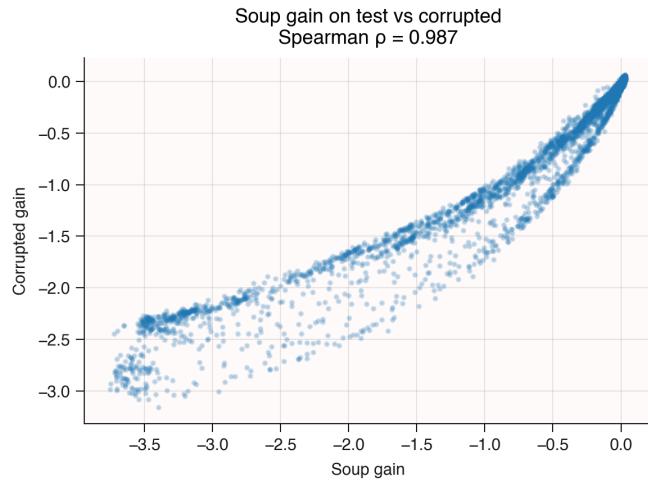


Figure A6. Scatterplot of the soup gain on test vs corrupted data. There is a clear sub-linear trend with strong correlation. Such a close relationship is sensitive to the nature of the distribution shift. This plot mostly shows that when model collapse occurs on the original test set, it also occurs on the corrupted data.

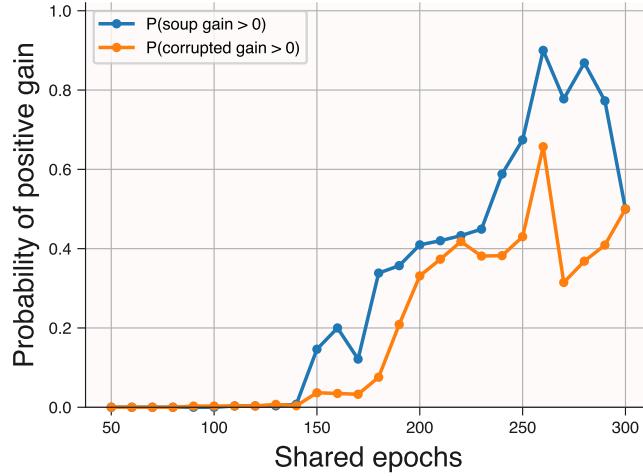


Figure A7. Probability of positive gain for soups as a function of the number of shared epochs. We see that the probability of positive gain increases with the number of shared epochs, for both clean and corrupted data. However, the corrupted data consistently has a slightly lower probability of positive gain. Thus, while souping also helps on corrupted data, it is slightly less effective than on clean data.

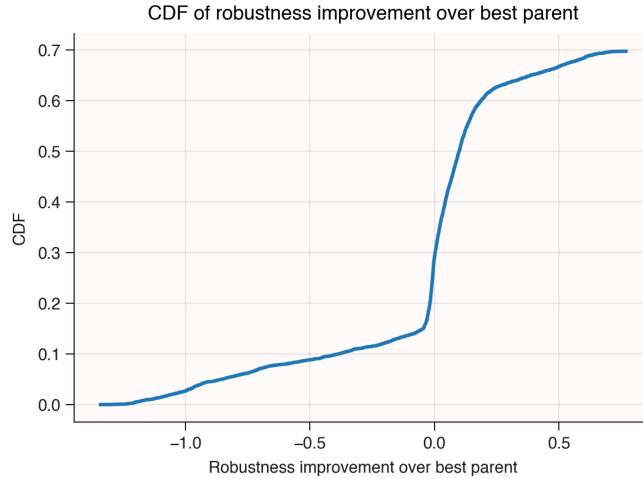


Figure A8. CDF of the difference in *robustness gap* before and after souping. The robustness gap is defined as the difference in loss between the test set and the corrupted set. The robustness gap before souping is taken as the minimum robustness gap of the parents. We see a fairly symmetric distribution. It has mean -0.04 and median 0.02. We therefore conclude that souping does not systematically improve the robustness gap.