

# OpenCL Note

## API

### async\_work\_group\_copy

The OpenCL C programming language implements the following functions that provide asynchronous copies between global and local memory and a prefetch from global memory.

- Interface Definition

```
event_t async_work_group_copy ( __local gentype *dst,  
                                const __global gentype *src,  
                                size_t num_elements,  
                                event_t event)  
event_t async_work_group_copy ( __global gentype *dst,  
                                const __local gentype *src,  
                                size_t num_elements,  
                                event_t event)  
void wait_group_events (int num_events, event_t *event_list)  
void prefetch (const __global gentype *p, size_t num_elements)
```

- Function description

Function	Description
async_work_group_copy	Perform an async copy of num_gentypes gentype elements from src to dst;  The async copy is performed by <b>all work-items in a work-group</b> and this built-in function must therefore be encountered by all work-items in a work-group executing the kernel with <b>the same argument values</b> ; otherwise the results are undefined;
async_work_group_strided_copy	Perform an async gather of num_gentypes gentype elements from src to dst.
wait_group_events	Wait for events that identify the async_work_group_copy operations to complete.

Function	Description
prefetch	Prefetch num_gentypes * sizeof(gentype) bytes into the global cache.

- Example

```
__kernel void test(__global float *x) {  
    __local xcopy[GROUP_SIZE];  
    int globalid = get_global_id(0);  
    int localid = get_local_id(0);  
    event_t e = async_work_group_copy(xcopy, x+globalid-localid, GROUP_SIZE, 0);  
    wait_group_events(1, &e);  
}
```

## Usage

- The call to `async_work_group_copy()` must be executed by all work-items in the group
- Source and destination address need to be the same for all work items
- `num_gentypes` is the number of elements, not the size in bytes

## Reference

- <https://stackoverflow.com/questions/15545841/how-to-use-async-work-group-copy-in-opengl>
- <https://registry.khronos.org/OpenCL/specs/opencv-1.0.pdf#page=201>
- [https://man.opencv.org/async\\_work\\_group\\_copy.html](https://man.opencv.org/async_work_group_copy.html)