

# Rules for FIFA 19

- Head to head play
  - Single elimination
  - No World XI/Classic XI allowed
  - Custom formations **NOT** allowed
  - Custom tactics **ARE** allowed
  - Half length: 4/5 minutes
  - Difficulty level: Legendry/World Class
  - Game speed: Normal
  - Injuries: **OFF**
  - Bookings: **ON**
  - Time/Score display: **ON**
  - Players **ARE** allowed to change controller settings according to their requirements
  - Players **ARE** allowed to choose same teams
  - Offside: **ON**
  - Player changes and strategy changes are limited to three during a game (The changes before the start of first and second halves are not included in the count)
  - Crosses: Default
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- DISCONNECTIONS**
- Disconnection: Any connection loss between opponents due to a technical error

- Should a disconnection occur, the GC official will restart the match, if in the first half. If the disconnection occurs in second half, only the remaining time shall be played.
- Each player sent off will be counted as a goal
- If disconnection occurs at a corner kick, the match will be restarted with a corner kick.
- Intentional Disconnection: Any connection loss between opponents due to a player's actions
  - Upon judgement by a GC official, the offending player may be charged with a default loss
  - Pausing is only allowed if the player initiating the pause has possession of the ball

For further queries contact the undersigned-

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