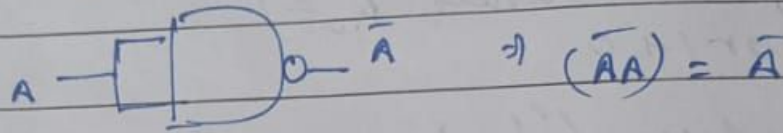
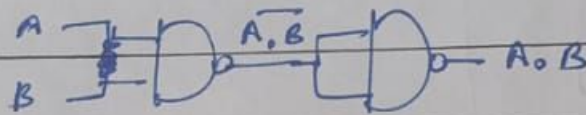


mission ① →

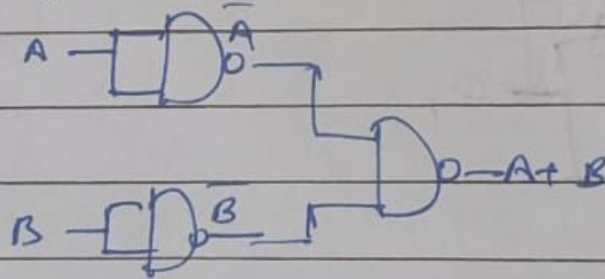
(a) NOT gate



(b) AND gate



(c) OR gate



mission ② →

(a)

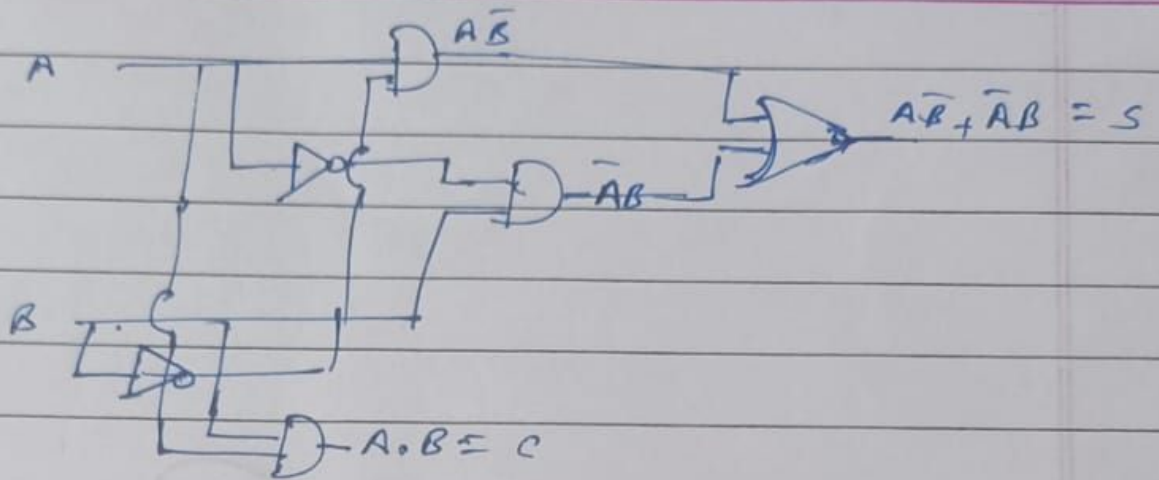
A	B	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

(b)

$$S = A \oplus B = A\bar{B} + \bar{A}B$$

$$C = A \cdot B$$

(C)



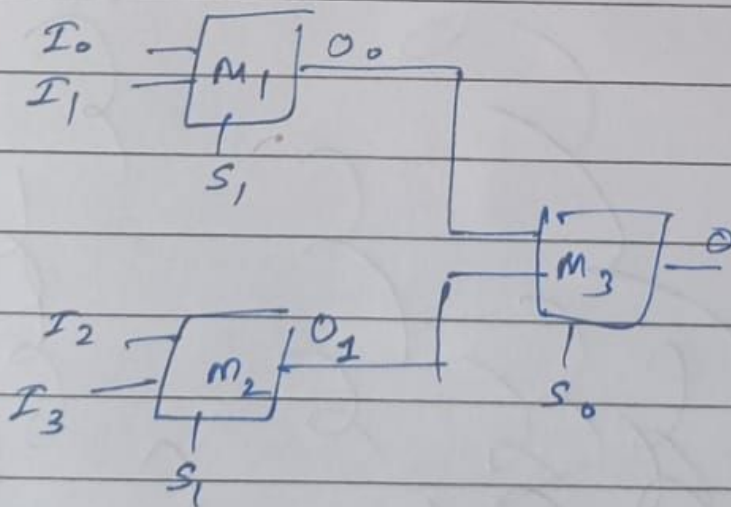
mission (2) →

S_0	S_1	O
0	0	I_0
0	1	I_1
1	0	I_2
1	1	I_3

$$O_0 = I_0 \bar{S}_1 + I_1 S_1$$

$$O_1 = I_2 \bar{S}_1 + I_3 S_1$$

$$O = O_0 \bar{S}_0 + O_1 S_0$$



mission 4

$s_0 = \text{reset}$

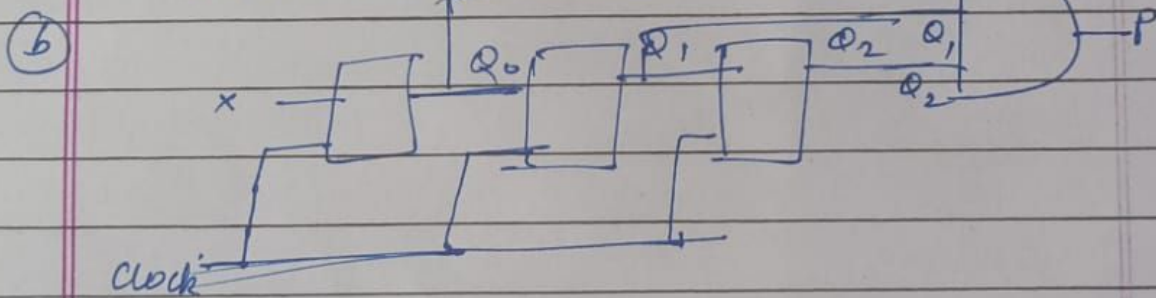
$s_1 = 1$

$s_2 = 11$

$s_3 = 111$

(a) 3 D-flip flops are needed

each store last 3 bits



mission 5

(a)

current

Q_1, Q_0

00

01

10

11

next

Q_1^+, Q_0^+

01

10

11

00

for D-flip flops, $D = Q(n+1) \rightarrow$ for next state always

(b) for Q_0 (0+1+0+1)
do, $Q_0^+ = \bar{Q}_0 \Rightarrow D_0 = \bar{Q}_0$
for Q_1 , 0+1 when $Q_0 = 1$
or 1+0

i.e. sum bit $\Rightarrow D_1 = Q_1 \oplus Q_0$

