# Lecture "Digital Signal Processing"

Prof. Dr. D. Klakow, summer term 2019

# Tutorial 5

Submission deadline: 03.06.2019, 10:15

#### **Submission Instructions:**

You have one week to solve the tutorials.

The code should be well structured and documented. Do not use any Matlab-Toolbox or Python external libraries if not mentioned that you could use it.

- You are allowed to hand in your solutions in groups of two students.
- The theoretical part should be submitted before the lecture.
- For the practical tasks please submit files via the email address

  Tutorial 1: dsp.tutorial1@gmail.com Tutorial 2: dsp.tutorial2@gmail.com
- The subject of the letter should be [DSP TUTORIAL X]. X is the tutorial/assignment number.
- Rename and pack the main directory: Ex05\_matriculationnumber1\_matriculationnumber2.zip.

The directory that you pack and submit should contain the following files:

- code files and supporting files (library, image and sound etc.);
- file "answers.pdf" which contains answers to the questions appearing in the exercise sheet;
- file "README" that contains an information on all team members: name matriculation number email address.
- Note: If you use Jupyter Notebook, you don't have to submit "answers.pdf". You can write your theoretical answer in the markdown area

### 1 (6P)Exercise

#### 1.1 (4P) Subtask

Two Gaussian distributions  $X_1 \hookrightarrow \mathcal{N}(X_1|\mu_1, \sigma_1^2)$  and  $X_2 \hookrightarrow \mathcal{N}(X_2|\mu_2, \sigma_2^2)$  are given.

- 1. Prove that multiplication of them results in Gaussian. Mention the resultant mean and variance
- 2. Prove that convolution of them also results in Gaussian. Also mention the resultant mean and variance.

#### 1.2 (2 P) Subtask

Given that  $\vec{y} = \mathbf{A}\vec{x} + \vec{e}$ 

Prove that minimizing trace of error covariance  $Tr(\mathbf{E}[\vec{e}\vec{e}^T])$  is maximizing  $\mathbf{P}(y|x)$ 

## 2 (3P)Exercise

Here you will implement a sensitivity pattern of microphone array for following configuration. Folloing information are given:

- 1. Location of signal sources in 3D coordinate is  $s_1 = R\cos(\theta)\sin(\phi)$ ,  $s_2 = R\sin(\theta)\sin(phi)$  and  $s_3 = R\cos(\phi)$ . By varying the  $\phi$  and  $\theta$  you can simulate many source from different direction.
- 2. The specific location of source which you want to listen is [0,1,1]
- 3. Sound wave is  $sin(\omega t)$  and velocity is 330 and  $\omega = 3500$
- 4. All of your microphones are omnidirectional and number of microphones is 5
- 5. Location of microphones  $x = [[m1_x, m1_y, m1_z], [m2_x, m2_y, m2_z], [m3_x, m3_y, m3_z], ..]$

Write a function  $directivity(x, \theta, \phi)$  that calculate the power ratio (All mics' power: Single mic's Power) and returns that value. Use R = 1.

#### 2.1 (1 P) Subtask

Use  $directivity(x, \theta, \phi)$  to find the power ratio in the given specific direction for a square based pyramid configuration (5 microphones are situated in five corners, x = [[0,0,1],[1,0,0],[0,1,0],[0,-1,0],[-1,0,0]]). Hint:  $theta = [0:2\pi]$  and  $\phi = [0:\pi]$  and use their all combinations. Keep this values for later use.

#### 2.2 (1 P) Subtask

Now plot all the values you found in previous subtask in 3D polar coordinate using all combination of  $\theta$  and  $\phi$ . Note: You can convert the values from polar coordinate to Cartesian 3D coordinate and then plot in 3D