

Chirag Krishnani

Mumbai, India | +91 8010106120 | chiragkrishnai13@gmail.com | [LinkedIn](#) | [Github](#)

Education

Vivekanand Education Society of Technology, India
Bachelors of Engineering | GPA: 8/10

Aug 2023 - June 2027

Objective

Motivated and skilled second-year Information Technology Engineering student with strong proficiency in C programming and Data Structures and Algorithms (DSA). Eager to apply my knowledge of front-end development and communication skills to contribute effectively to projects. Seeking internship opportunities to enhance my learning and gain real-world experience in software development.

Skills

Languages & Frameworks: Python, Java, HTML, CSS, C, javascript

Database Management: SQL Server, MySQL

Project Experience

login/Sign up page

Java application

June 2024

- Tasked with developing a basic Instagram login interface as part of a software development project.
- Create both login and signup functionalities using Java, ensuring secure user authentication and seamless user experience.
- Designed and implemented a responsive UI for login and signup pages. Utilized Java to handle form inputs, validate user credentials, and integrated backend processes for new user registration and authentication.
- Successfully built a functional Instagram-like login/signup page, demonstrating a clear understanding of Java's capabilities in web development and user authentication mechanisms.

HTML PROJECTS

Currency Converter Web Application

Technologies: HTML, CSS, JavaScript, REST API

- Developed a responsive web application to convert currencies in real-time using HTML, CSS, and vanilla JavaScript.
- Integrated a third-party exchange rate API to fetch up-to-date currency conversion rates.
- Implemented dynamic input fields and dropdowns to select currencies and display conversion results instantly.
- Ensured a clean and user-friendly UI with responsive design for optimal experience across devices.

Tic-Tac-Toe (XO) Game

Technologies: HTML, CSS, JavaScript

- Designed and developed an interactive browser-based Tic-Tac-Toe game using HTML, CSS, and vanilla JavaScript.
- Implemented game logic for turn-based play, win/draw detection, and real-time updates to the game board.
- Created a responsive and visually appealing UI with smooth user interactions and animations.