

Firewalls

CSE644

Internet Security

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Homework 3

## Task 1:

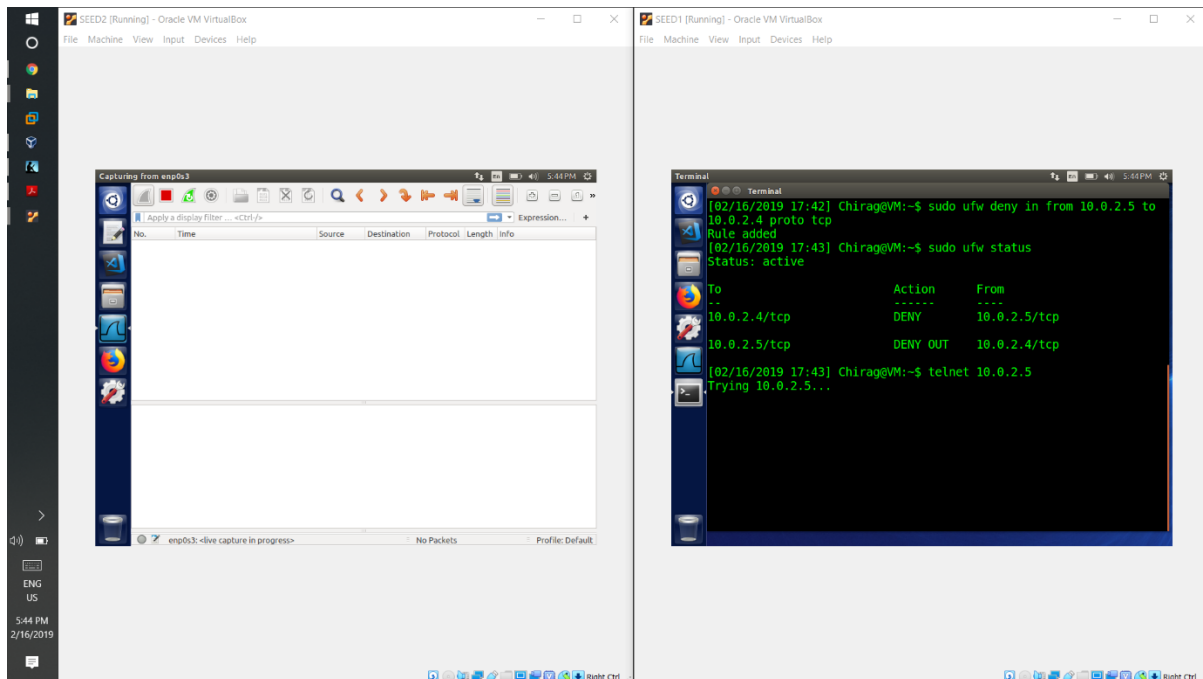
Setting up firewall policies using ufw.

Host A is set up at 10.0.2.4 which runs the firewall. Host B is the second VM which has to be connected to the telnet.

Code:

ufw deny out from 10.0.2.4 to 10.0.2.5 proto tcp

Output:



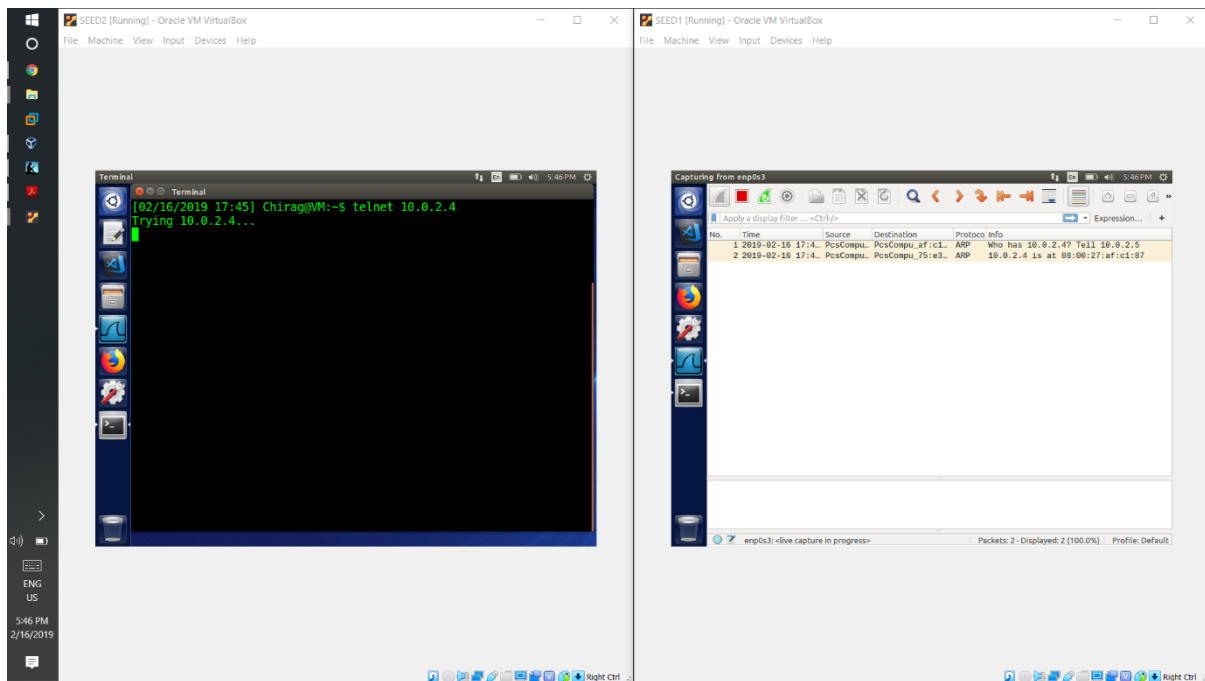
Observation:

After enabling a rule which denies tcp traffic from A to B, we see that the telnet connection gets stuck and hence is blocked. Machine B runs wireshark, which does not receive any packets.

To deny an incoming connection from B to A we can use the command

ufw deny from 10.0.2.5 to 10.0.2.4 proto tcp

## Observation:



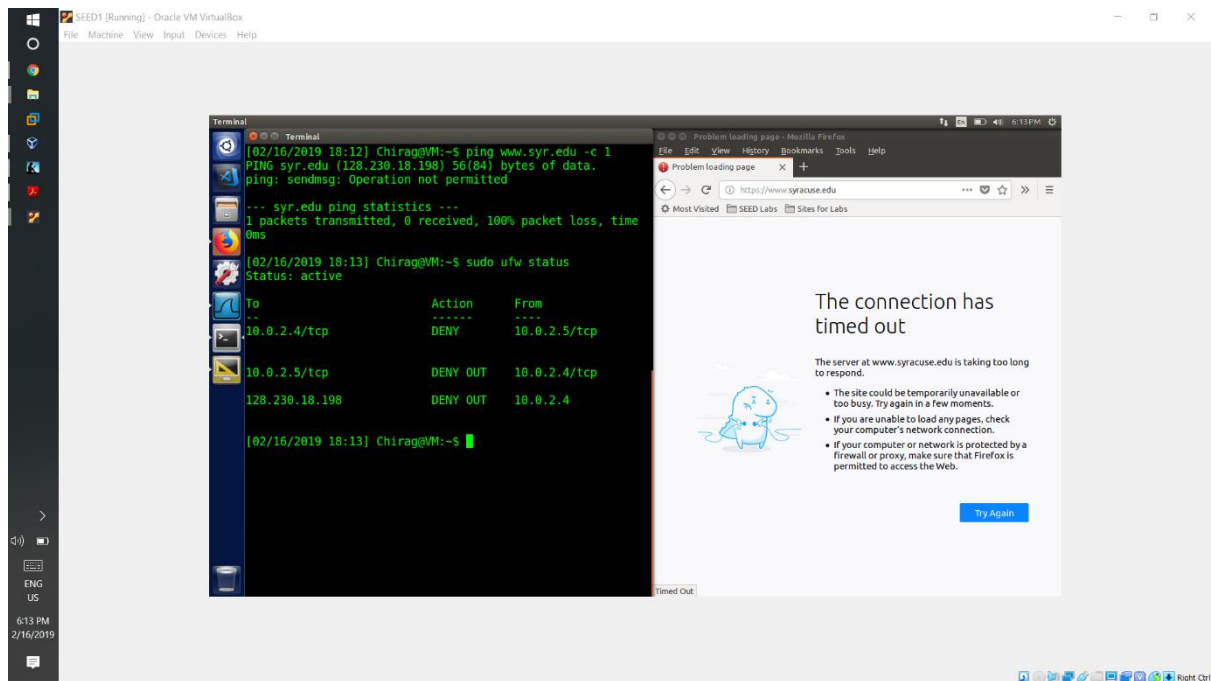
After enabling this policy, we try to do a telnet from B to A. We run wireshark on A to capture packets. We can see that by trying a telnet from B to A and see that no packets are captured due to the firewall policies.

Blocking A website.

For the purpose of this task, I chose to block [www.syr.edu](http://www.syr.edu) (130.230.18.198). We can block the website using:

ufw deny out to 130.230.18.198

Output:



Observation:

After enabling the filter, access to [www.syr.edu](http://www.syr.edu) cannot be established.

## Task 2

Coding a simple firewall program by attaching hooks to the kernel using netfilter modules.

With the following code we can establish the Filters as seen in task 1.

Code:

```
#include <linux/kernel.h>
#include <linux/module.h>
#include <linux/netfilter.h>
#include <linux/netfilter_ipv4.h>
#include <linux/ip.h>
#include <linux/tcp.h>

static struct nf_hook_ops telnetFilterHook;

unsigned int telnetFilter(void *priv, struct sk_buff *skb, const struct
nf_hook_state *state)
{
    struct iphdr *iph;
    struct tcphdr *tcph;

    iph=ip_hdr(skb);
    tcph = (void *)iph+iph->ihl*4;
    if(iph->protocol == IPPROTO_TCP)
    {
        if (tcph->dest == htons(23))
        {
            printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
                ((unsigned char *)&iph->daddr)[0],
                ((unsigned char *)&iph->daddr)[1],
                ((unsigned char *)&iph->daddr)[2],
                ((unsigned char *)&iph->daddr)[3]);
            return NF_DROP;
        }

        else if (tcph->source == htons(23))
        {
            printk(KERN_INFO "Dropping telnet packet from
%d.%d.%d.%d\n",
                ((unsigned char *)&iph->saddr)[0],
                ((unsigned char *)&iph->saddr)[1],
                ((unsigned char *)&iph->saddr)[2],
                ((unsigned char *)&iph->saddr)[3]);
            return NF_DROP;
        }
    }
    else if (((((unsigned char *)&iph->daddr)[0] == 128) &&
```

```

        (((unsigned char *)&iph->daddr)[1] == 230) &&
        (((unsigned char *)&iph->daddr)[2] == 18) &&
        (((unsigned char *)&iph->daddr)[3] == 198)) &&
        (iph->protocol == IPPROTO_TCP ||
         iph->protocol == IPPROTO_UDP))
    {
        printk(KERN_INFO "Website at %d.%d.%d.%d is blocked\n",
               ((unsigned char *)&iph->daddr)[0],
               ((unsigned char *)&iph->daddr)[1],
               ((unsigned char *)&iph->daddr)[2],
               ((unsigned char *)&iph->daddr)[3]);
        return NF_DROP;
    }
    else
    {
        return NF_ACCEPT;
    }
}

int setUpFilter(void)
{
    printk(KERN_INFO "Registering a Filter\n");
    telnetFilterHook.hook = telnetFilter;
    telnetFilterHook.hooknum = NF_INET_POST_ROUTING;
    telnetFilterHook.pf = PF_INET;
    telnetFilterHook.priority = NF_IP_PRI_FIRST;
    nf_register_hook(&telnetFilterHook);
    return 0;
}

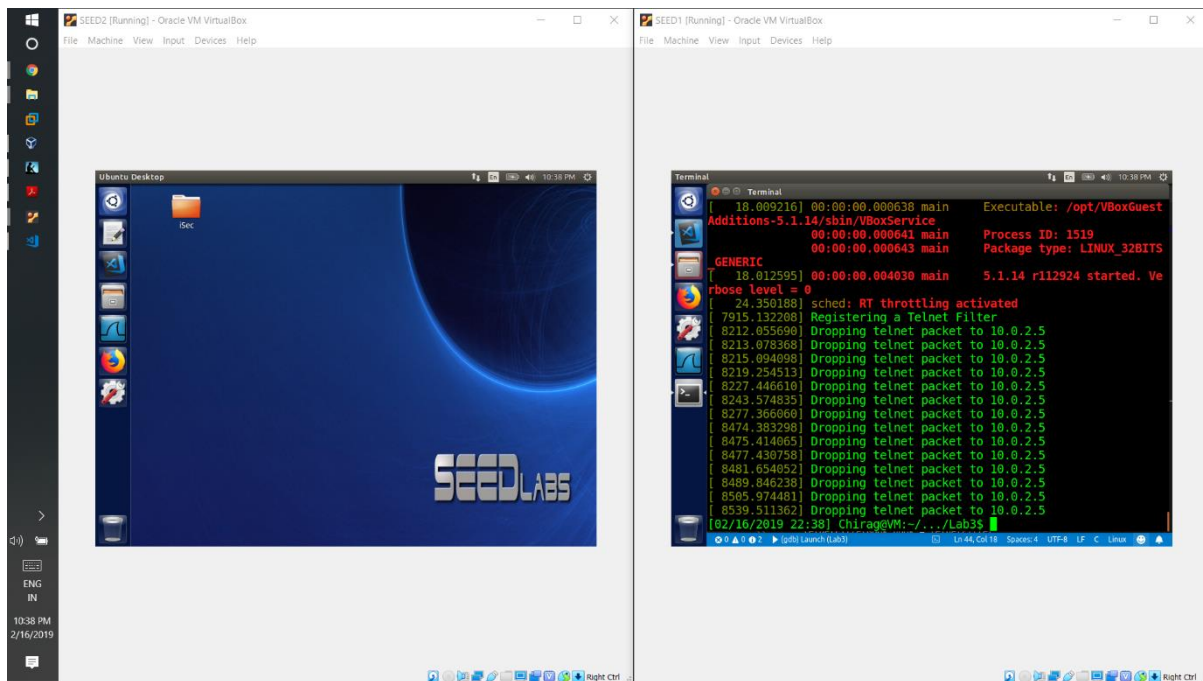
void removeFilter(void)
{
    printk(KERN_INFO "Filter is being removed\n");
    nf_unregister_hook(&telnetFilterHook);
}

module_init(setUpFilter);
module_exit(removeFilter);

MODULE_LICENSE("GPL");

```

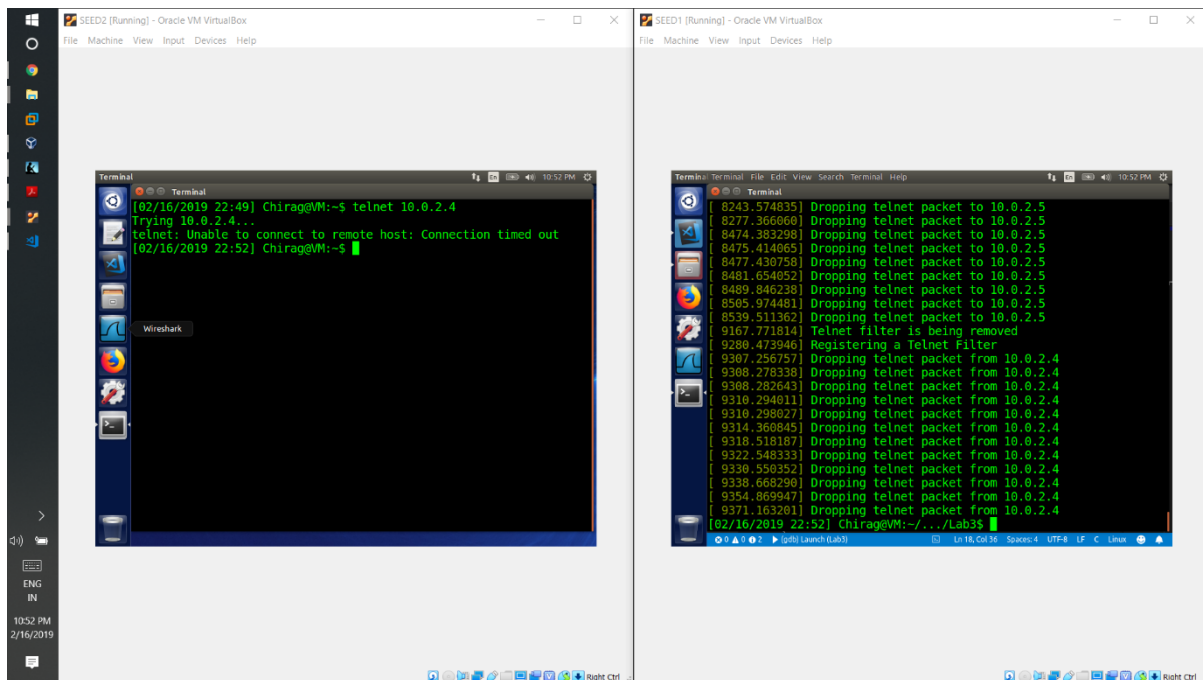
Output:



Observation:

Here we see that the telnet packets get dropped, from A to B

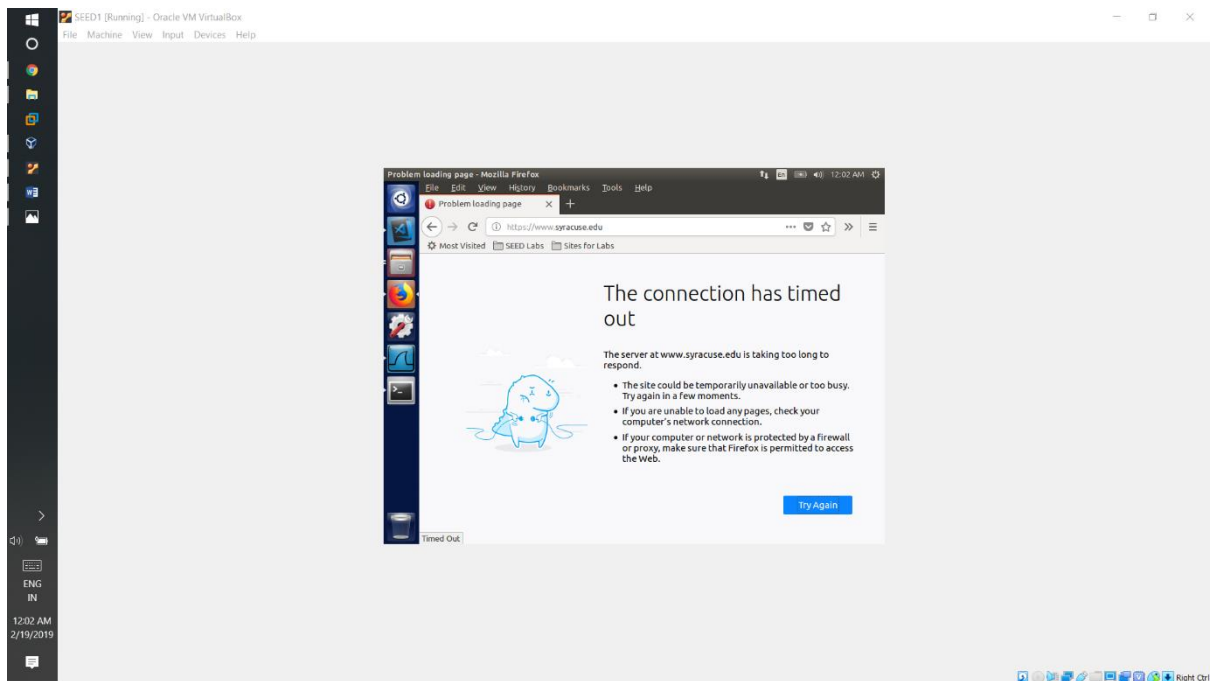
Output:



Observation:

Here we see the telnet packets get dropped, B to A.

Output:



Observation:

Here we see that [www.syr.edu](https://www.syr.edu) cannot be accessed after thr filter is hooked on.



### Task 3:

Bypassing firewall by using ssh

We use the command:

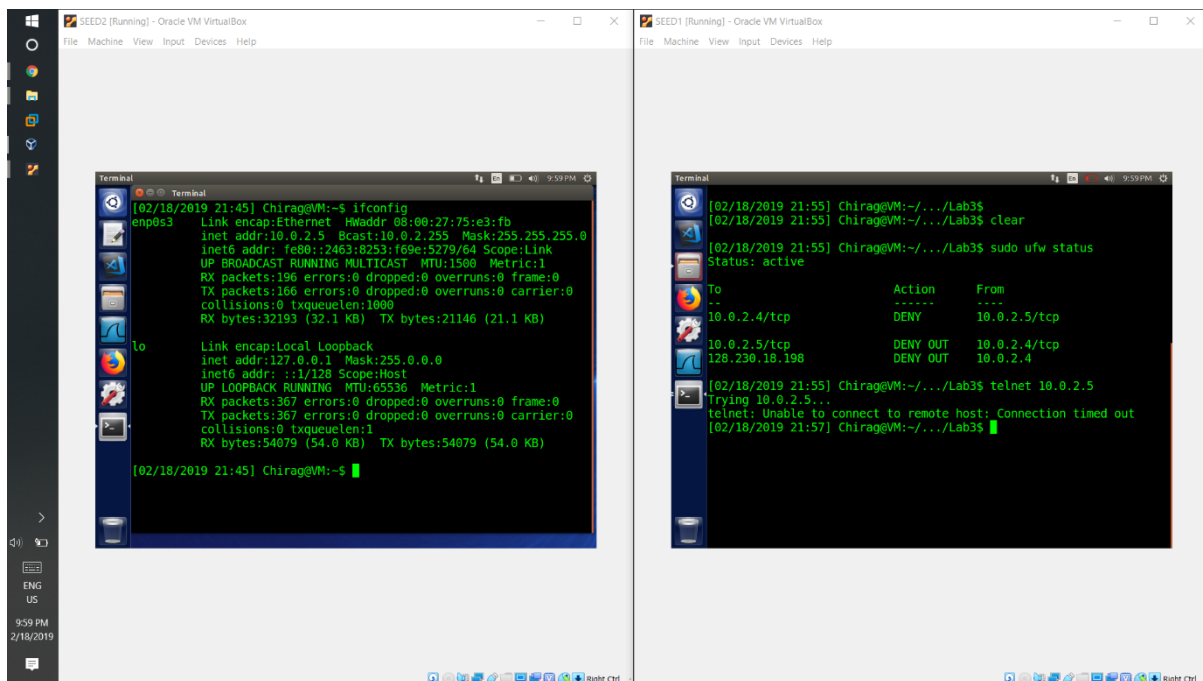
Ssh -L 8000:10.0.2.5:23 [seed@10.0.2.5](#)

To establish a ssh tunnel.

We send our packets through the localhost through the port 8000

We use the command: telnet localhost 8000, to route traffic through the localhost.

Output:



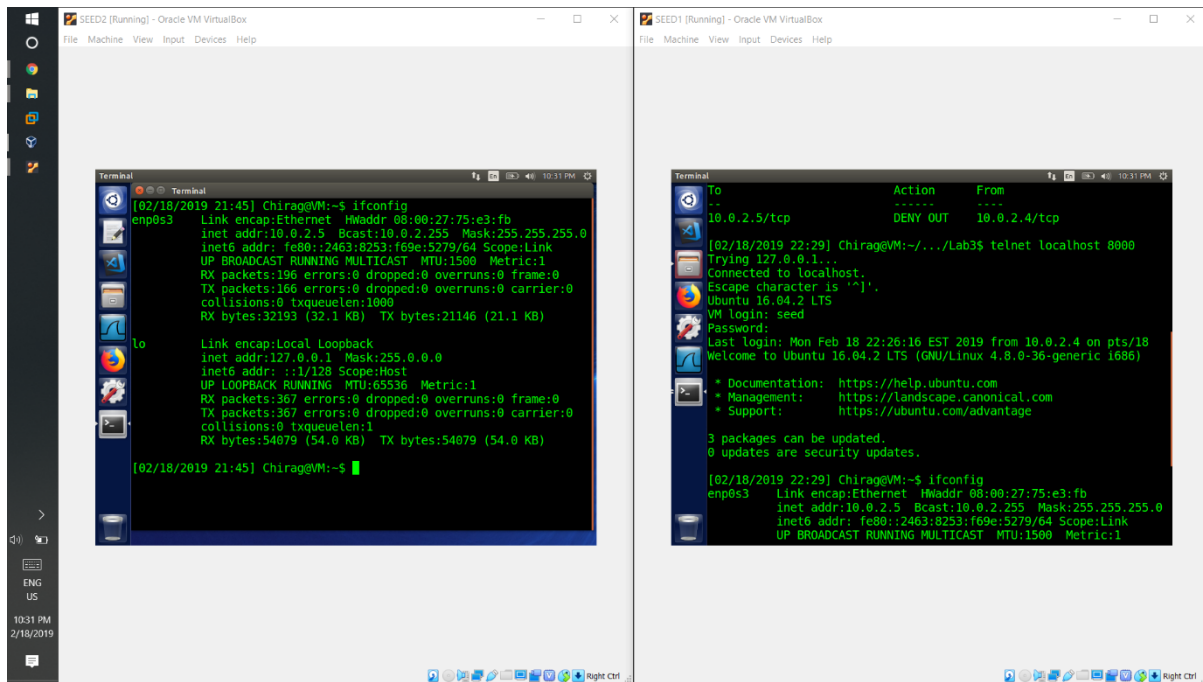
The image shows two terminal windows from an Oracle VM VirtualBox. The left window, titled 'SEED2 [Running] - Oracle VM VirtualBox', shows the output of the 'ifconfig' command for the 'enp0s3' interface. It displays the IP address 10.0.2.5, broadcast address 10.0.2.255, and other network statistics. The right window, titled 'SEED1 [Running] - Oracle VM VirtualBox', shows the output of the 'clear' and 'sudo ufw status' commands. The 'ufw status' command shows that the firewall is active and blocking traffic on port 8000. The terminal output for 'ufw status' is as follows:

```
[02/18/2019 21:55] Chirag@VM:~/.../Lab3$ clear
[02/18/2019 21:55] Chirag@VM:~/.../Lab3$ sudo ufw status
Status: active

To Action From
--
10.0.2.4/tcp DENY 10.0.2.5/tcp
10.0.2.5/tcp DENY OUT 10.0.2.4/tcp
128.230.18.198 DENY OUT 10.0.2.4
```

Observation:

Here we see that the connection doesn't go through without enabling a tunnel using ssh.

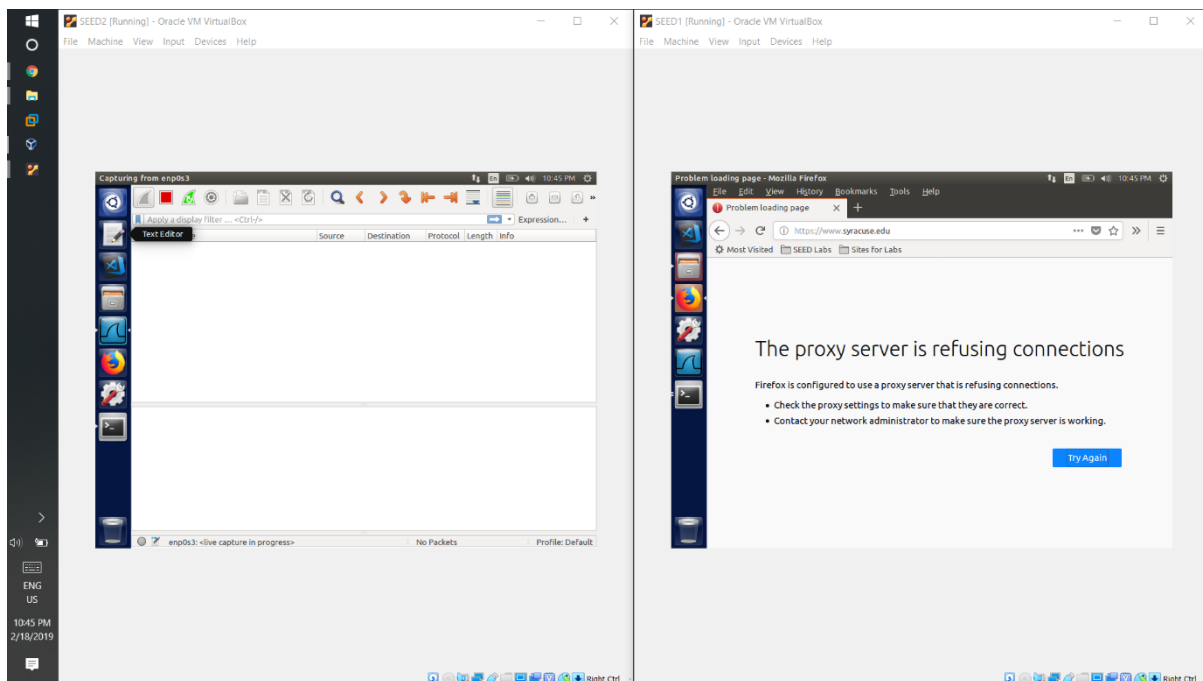


Observation: After establishing a tunnel, the connection goes through and bypasses the firewall.

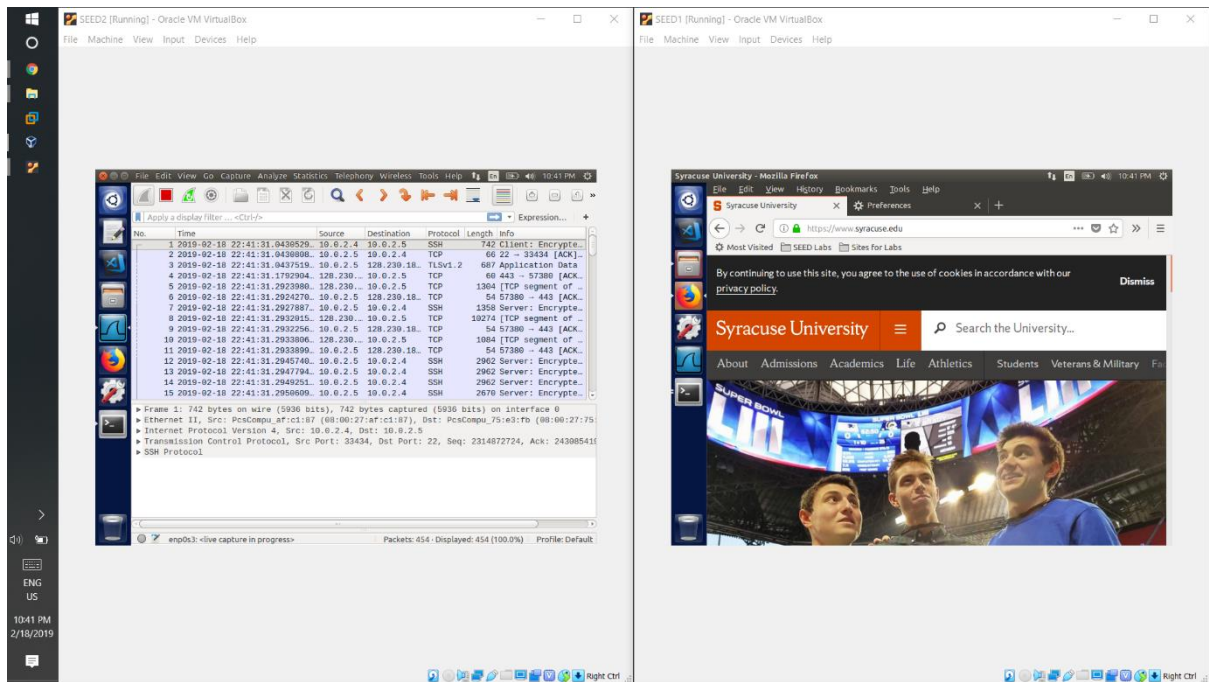
Bypassing websites using dynamic ports.

Ssh -D 9000 -C seed@10.0.2.5

After enabling the firewall but the proxy connection is not established in firefox, we get the following output:



Output:



Observation:

Here we see that the website is accessed even though the firewall denies connections. Here we can see the packets captured in wireshark route the traffic from A to the website and back. This happens when the proxy is enabled in on firefox.

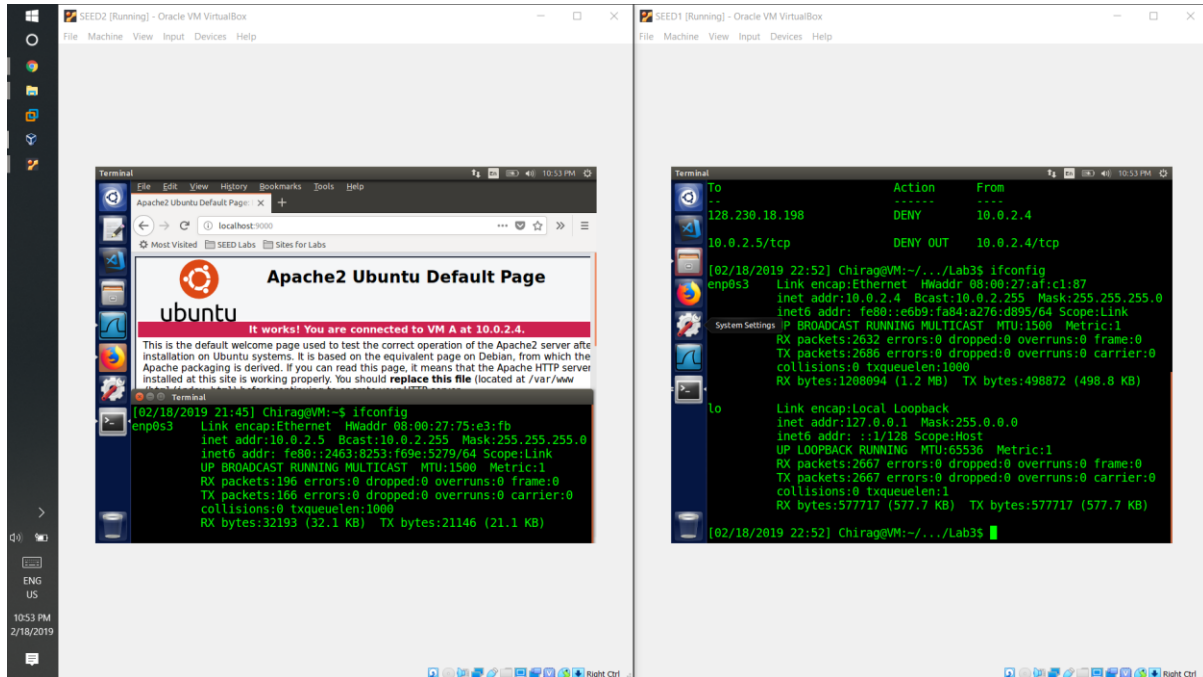
## Task 4

Reverse ssh to access local files of A from B.

Command:

Ssh -R 8000:localhost:80 [seed@10.0.2.5](mailto:seed@10.0.2.5)

Output:



Observation:

Here we see that the, the localhost, index files is accessed from machine B.