```
Arrays:
#include <iostream>
#include<array>
using namespace std;
int main() {
 int basic[3] =\{1,2,3\};
 array < int, 4 > a = \{1, 2, 3, 4\};
 int size = a.size();
 for(int i=0;i<size;i++ ){</pre>
  cout<<a[i]<<endl;
 }
 cout<<"Element at 2nd Index-> "<<a.at(2)<<endl;</pre>
 cout<<"Empty or not-> "<<a.empty()<<endl;</pre>
 cout<<"First Element-> "<<a.front()<<endl;</pre>
 cout<<"last Element-> "<<a.back()<<endl;</pre>
}
Vector:
#include <iostream>
#include<vector>
using namespace std;
int main() {
 vector<int> v;
 vector<int> a(5,1);
 vector<int> last(a);
  cout<<"print last"<<endl;
 for(int i:last) {
  cout<<i<" ";
 }cout<<endl;
```

```
cout<<"Capacity-> "<<v.capacity()<<endl;</pre>
 v.push back(1);
 cout<<"Capacity-> "<<v.capacity()<<endl;
 v.push back(2);
 cout<<"Capacity-> "<<v.capacity()<<endl;</pre>
 v.push_back(3);
 cout<<"Capacity-> "<<v.capacity()<<endl;</pre>
I* Capacity is the amount of total space that the vector has. *I
 cout<<"Size-> "<<v.size()<<endl;
I* The size of a vector is the number of elements that it contains, which is directly controlled by
how many elements you put into the vector. */
 cout<<"Elemetn at 2nd Index" << v.at(2) << endl;
 cout<<"front " <<v.front()<<endl;</pre>
 cout<<"back " <<v.back()<<endl;
cout<<"before pop"<<endl;
 for(int i:v) {
  cout<<i<" ";
 }cout<<endl;</pre>
 v.pop_back();
 cout<<"after pop"<<endl;
 for(int i:v) {
  cout<<i<" ";
 }
 cout<<"before clear size "<<v.size()<<endl;</pre>
 v.clear();
 cout<<"after clear size "<<v.size()<<endl;</pre>
}
```

Deque:

```
#include <iostream>
#include<deque>
using namespace std;
int main() {
 deque<int> d;
d.push_back(1);
d.push_front(2);
//d.pop_front();
cout<<endl;
cout<<"Print First INdex Element-> "<<d.at(1)<<endl;</pre>
cout<<"front "<<d.front()<<endl;</pre>
cout<<"back "<<d.back()<<endl;</pre>
cout<<"Empty or not" <<d.empty()<<endl;</pre>
cout<<"before erase" <<d.size()<<endl;</pre>
d.erase(d.begin(),d.begin()+1);
cout<<"after erase" <<d.size()<<endl;</pre>
for(int i:d){
 cout<<i<<endl;
}
}
List:
#include <iostream>
#include<list>
using namespace std;
int main() {
 list<int> I;
 list<int> n(5,100);
 cout<<"Printing n"<<endl;</pre>
 for(int i:n) {
  cout<<i<" ";
 }cout<<endl;
```

```
I.push back(1);
 l.push_front(2);
 for(int i:l) {
  cout<<i<" ";
 }
 cout<<endl;
 l.erase(l.begin());
 cout<<"after erase"<<endl;
 for(int i:l) {
  cout<<i<" ";
 }
 cout<<"size of list"<<1.size()<<endl;</pre>
}
Stack:
#include <iostream>
#include<stack>
using namespace std;
int main() {
 stack<string> s;
 s.push("love");
 s.push("babbar");
 s.push("Kumar");
 cout<<"Top Element-> "<<s.top()<<endl;</pre>
 s.pop();
 cout<<"Top Element-> "<<s.top()<<endl;</pre>
 cout<<"size of stack"<<s.size()<<endl;</pre>
 cout<<"Empty or not "<<s.empty()<<endl;</pre>
}
```

```
Queue:
```

```
#include <iostream>
#include<queue>
using namespace std;
int main() {
 queue<string> q;
 q.push("love");
 q.push("Babbar");
 q.push("Kumar");
 cout<<"Size before pop" <<q.size()<<endl;</pre>
 cout<<"First Element "<<q.front()<<endl;</pre>
 q.pop();
 cout<<"First Element "<<q.front()<<endl;</pre>
 cout<<"Size after pop" <<q.size()<<endl;</pre>
}
Priority Queue:
#include <iostream>
#include<queue>
using namespace std;
int main() {
 //max heap
 priority_queue<int> maxi;
 //min - heap
 priority_queue<int, vector<int> , greater<int> > mini;
 maxi.push(1);
 maxi.push(3);
 maxi.push(2);
```

```
maxi.push(0);
 cout<<"size-> "<<maxi.size()<<endl;</pre>
 int n = maxi.size();
 for(int i=0;i<n;i++) {</pre>
  cout<<maxi.top()<<" ";</pre>
  maxi.pop();
 }cout<<endl;
 mini.push(5);
 mini.push(1);
 mini.push(0);
 mini.push(4);
 mini.push(3);
 int m = mini.size();
 for(int i=0;i<m;i++) {</pre>
  cout<<mini.top()<<" ";
  mini.pop();
 }cout<<endl;
cout<<"khaali h kya bhai ?? -> "<<mini.empty()<<endl;</pre>
}
Set:
#include <iostream>
#include<set>
using namespace std;
int main() {
 set<int> s;
 s.insert(5);
 s.insert(5);
 s.insert(5);
 s.insert(1);
 s.insert(6);
 s.insert(6);
 s.insert(0);
 s.insert(0);
 s.insert(0);
```

```
for(auto i : s) {
  cout<<i<<endl;
 }cout<<endl;
set<int>::iterator it = s.begin();
it++;
 s.erase(it);
 for(auto i : s) {
  cout<<i<<endl;
 }
cout<<endl;
cout<<"-5 is present or not -> "<<s.count(-5)<<endl;</pre>
set<int>::iterator itr = s.find(5);
for(auto it=itr;it!=s.end();it++) {
 cout<<*it<<" ";
}cout<<endl;
}
```

```
Map:
```

```
#include <iostream>
#include<map>
using namespace std;
int main() {
 map<int,string> m;
 m[1]= "babbar";
 m[13]="kumar";
 m[2]="love";
 m.insert( {5,"bheem"});
 cout<<"before erase"<<endl;</pre>
 for(auto i:m) {
  cout<<i.first<<" "<<i.second<<endl;
 }
 cout<<"finding -13 -> " <<m.count(-13)<<endl;</pre>
// m.erase(13);
 cout<<"after erase"<<endl;</pre>
 for(auto i:m) {
  cout<<i.first<<" "<<i.second<<endl;
 }cout<<endl<<endl;
 auto it = m.find(5);
 for(auto i=it;i!=m.end();i++) {
  cout<<(*i).first<<endl;
 }
}
```

```
Algo:
```

```
#include <iostream>
#include<algorithm>
#include<vector>
using namespace std;
int main() {
 vector<int> v;
 v.push_back(1);
 v.push_back(3);
 v.push_back(6);
 v.push_back(7);
 cout<<"Finding 6-> "<<binary_search(v.begin(),v.end(),6)<<endl;</pre>
 cout<<"lower bound-> "<<lower_bound(v.begin(),v.end(),6)-v.begin()<<endl;</pre>
 cout<<"Uppper bound-> "<<upper_bound(v.begin(),v.end(),4)-v.begin()<<endl;</pre>
 int a = 3;
 int b = 5;
 cout<<"max -> "<<max(a,b);
 cout<<"min -> "<<min(a,b);
 swap(a,b);
 cout<<endl<<"a-> "<<a<<endl;
 string abcd = "abcd";
 reverse(abcd.begin(),abcd.end());
 cout<<"string-> "<<abcd<<endl;</pre>
 rotate(v.begin(),v.begin()+1,v.end());
 cout<<"after rotate"<<endl;</pre>
 for(int i:v){
  cout<<i<" ";
 }
 sort(v.begin(),v.end());
```

```
cout<<"after sorting"<<endl;
for(int i:v){
   cout<<i<<"";
}</pre>
```