

Data Driven World

Week 1

Simon Perrault– Singapore University of Technology and Design



SINGAPORE UNIVERSITY OF
TECHNOLOGY AND DESIGN

Instructor

- Natalie AGUS
- Lecturer
- Information Systems Technology and Design (ISTD) Pillar
- PhD from SUTD
- Email: natalie_agus@sutd.edu.sg
- Office: 1.502.25
- Office Hours: By appointment, contact via Telegram or MS Teams Chat



A quick word about me

- Simon PERRAULT
- Assistant Professor
- Information Systems Technology and Design (ISTD) pillar
- PhD from Telecom ParisTech (Paris, France)
- Email: simon_perrault@sutd.edu.sg
- Office: 1.502.20
- Office Hours: Tuesdays, 1:30pm - 3pm (via MS Teams)



Important Points

- Attendance is mandatory
 - We will take attendance each class
- COVID Guidelines:
 - Pictures of everyone in class
 - No food/drink in class

Objectives of this course

- Analyse different algorithms' complexity in terms of computation time using Python computational model
- Identify recursive structure in a problem and implement its solution in Python
- Explain UML diagrams and design software using basic UML diagrams
- Apply appropriate data structure and implement them using object oriented design
- Implement algorithm to find coefficients for linear regression by minimizing its error
- Implement algorithm to classify categorical data using logistic regression for binary category and above
- Analyse and evaluate linear regression using mean square error and correlation coefficient
- Analyse and evaluate logistic regression using confusion matrix, its accuracy and recall
- Design state machine and implement it using object oriented paradigm
- Fix syntax errors and debug semantic errors using print statements

Submission Policy and Plagiarism

- **You will do the assignment on your own and will not copy/paste solutions from someone else.**
- **You will not post any solutions related to this course to a private/public repository that is accessible by the public/others.**
- Students are allowed to have a **private repository** for their cohort and homework problem sets which no one can access.
- For mini projects, students can only invite their partners as **collaborators** to a private repository.
- Failing to follow the Code of Honour will result in failing the course and/or being submitted to the University Disciplinary Committee. The consequences apply to both the person who shares their work and the person who copies the work.

Topics

- Day 1S1: Getting started, key concepts, configuring and installing Python
- Day 1S1b: Variables, math operators, comments, printing and getting
- Day 1S2: None type, Boolean types and functions
- Day 1S3: If, elif, else, while, break statements
- Day 2S1: For loops, generators
- Day 2S2: The list type
- Day 2S3: Imports and quick intro to some important libraries
- Day 3S1: Everything about strings
- Day 3S2: Tuples, sets, dictionaries and object-oriented thinking

MS Teams + Course Handout

- Are you on MS Teams? If not, join now.
- Course Handout
 - Everything you need to know about the class
 - <https://docs.google.com/document/d/1Gxt9sqX4mpC6pkRyIsG6Pl0BFYQujkAQ59obGJee2BM/edit?usp=sharing>

Week 1 - Python

Quick Python Recap

Variables

- Used to store values

```
# Declaring a variable x with a value of 9
x = 9
# Updating x to 11
x = 11
# Declaring a variable name with my name in it
name = "Simon"
```

Python basic operators

By default, Python comes with a few **basic math operators**, for **number (int/float) variables**.

Python basic operators

By default, Python comes with a few **basic math operators**, for **number (int/float) variables**.

- +: addition
- -: subtraction
- *: multiplication

Basic math operators

```
1 # Two numbers
2 a, b = 5, 2
3 print(a)
4 print(b)
```

5

2

```
1 # Addition
2 print(a+b)
```

7

```
1 # Subtraction
2 print(a-b)
```

3

```
1 # Multiplication
2 print(a*b)
```

Python basic operators

By default, Python comes with a few **basic math operators**, for **number (int/float) variables**.

- `+`: addition
- `-`: subtraction
- `*`: multiplication
- `/`: division
- `//`: integer division
- `%`: remaining of the integer division (a.k.a. modulus)
- `**`: exponentiation

Basic math operators

```
1 # Two numbers
2 a, b = 5, 2
3 print(a)
4 print(b)
```

5
2

```
1 # Addition
2 print(a+b)
```

7

```
1 # Subtraction
2 print(a-b)
```

3

```
1 # Multiplication
2 print(a*b)
```

10

```
1 # Division
2 print(a/b)
```

2.5

```
1 # Floor division
2 print(a//b)
```

2

```
1 # Modulus
2 print(a%b)
```

1

```
1 # Exponentiation
2 print(a**b)
```

25

Python basic operators

By default, Python comes with a few **basic math operators**, for number (int/float) variables.

- `+`: addition
- `-`: subtraction
- `*`: multiplication
- `/`: division
- `//`: integer division
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Basic math operators

```
1 # Two numbers
2 a, b = 5, 2
3 print(a)
4 print(b)
```

5
2

```
1 # Addition
2 print(a+b)
```

7

```
1 # Subtraction
2 print(a-b)
```

3

```
1 # Multiplication
2 print(a*b)
```

10

```
1 # Division
2 print(a/b)
```

2.5

```
1 # Floor division
2 print(a//b)
```

2

```
1 # Modulus
2 print(a%b)
```

1

```
1 # Exponentiation
2 print(a**b)
```

25

Python basic operators

By default, Python comes with a few **basic math operators**, for number (int/float) variables.

- `+`: addition
- `-`: subtraction
- `*`: multiplication
- `/`: division
- `//`: integer division
- `%`: remaining of the integer division (a.k.a. modulus)
- `**`: exponentiation

Watch out for the types of variables!

```
1 a = 2
2 b = "Hello World!"
3 print(a+b)
```

```
-----  
TypeError  
<ipython-input-14-4eaf3ef22f17> in <module>  
      1 a = 2  
      2 b = "Hello World!"  
----> 3 print(a+b)  
  
Traceback (most recent call last)  
TypeError: unsupported operand type(s) for +: 'int' and 'str'
```

Combining operators and assignments

You can mix both operations and assignments.

Combining math operations and assignments

```
1 # Addition
2 a, b = 5, 2
3 print(a)
4 a += b
5 print(a)
```

5
7

```
1 # Multiplication
2 a, b = 5, 2
3 print(a)
4 a *= b
5 print(a)
```

5
10

Combining operators and assignments

You can mix both operations and assignments.

- For instance, the **operation `+=`** sums values and the right- and left-hand sides, and assigns the result to the variable on the left-hand side.

Combining math operations and assignments

```
1 # Addition
2 a, b = 5, 2
3 print(a)
4 a += b
5 print(a)
```

5
7

```
1 # Multiplication
2 a, b = 5, 2
3 print(a)
4 a *= b
5 print(a)
```

5
10

Combining operators and assignments

You can mix both operations and assignments.

- For instance, the **operation `+=`** sums values and the right- and left-hand sides, and assigns the result to the variable on the left-hand side.
- Similarly, we have: `-=`, `*=`, `/=`, `//=`, `%=`, `**=`.

Combining math operations and assignments

```
1 # Addition
2 a, b = 5, 2
3 print(a)
4 a += b
5 print(a)
```

5
7

```
1 # Multiplication
2 a, b = 5, 2
3 print(a)
4 a *= b
5 print(a)
```

5
10

Boolean comparisons

- **Definition (the == operator):**

The == operator is used to check if two variables have identical values.

The result of this operation is a Boolean, with value

- True, if both variables have **identical values**;
- and False, otherwise.

- **Note:** Also, works if variables have mixed int/float types.

```
a = 1.0
b = 1
c = 2
bool1 = (a == b)
bool2 = (a == c)
print(type(a))
print(type(b))
print(type(c))
print(bool1)
print(bool2)
```

```
<class 'float'>
<class 'int'>
<class 'int'>
True
False
```

Boolean comparisons

- **Definition (the `==` operator):**

The `==` operator is used to check if two variables have identical values.

The result of this operation is a Boolean, with value

- True, if both variables have **identical values**;
- and **False, otherwise**.

- **Note:** Also, works if variables have mixed int/float types.

But **not with str and int/float!**

```
a = 1.0
b = 1
c = 2
bool1 = (a == b)
bool2 = (a == c)
print(type(a))
print(type(b))
print(type(c))
print(bool1)
print(bool2)
```

```
<class 'float'>
<class 'int'>
<class 'int'>
True
False
```

```
a = "1"
b = 1.0
c = 1
bool1 = (a == b)
bool2 = (a == c)
print(type(a))
print(type(b))
print(type(c))
print(bool1)
print(bool2)
```

```
<class 'str'>
<class 'float'>
<class 'int'>
False
False
```

Boolean comparisons

- Following the same logic as the `==` operator, we can define, the following operators, for numerical types (int/float).

```
a = 1  
b = 1  
c = 2  
bool1 = (a != b)  
bool2 = (a != c)  
print(bool1)  
print(bool2)
```

False
True

```
a = "1"  
b = 1  
c = 1.0  
bool1 = (a != b)  
bool2 = (a != c)  
bool3 = (b != c)  
print(bool1)  
print(bool2)  
print(bool3)
```

True
True
False

Boolean comparisons

- Following the same logic as the `==` operator, we can define some additional operators.
- `!=`: if variables have **different values**.

```
a = 1  
b = 1  
c = 2  
bool1 = (a != b)  
bool2 = (a != c)  
print(bool1)  
print(bool2)
```

False
True

```
a = "1"  
b = 1  
c = 1.0  
bool1 = (a != b)  
bool2 = (a != c)  
bool3 = (b != c)  
print(bool1)  
print(bool2)  
print(bool3)
```

True
True
False

Boolean comparisons

- Following the same logic as the `==` operator, we can define some additional operators.
- `!=`: if variables have **different values**.
- **Note:** careful with the types on both sides! Let us only use these operators with similar types on both sides!

```
a = 1  
b = 1  
c = 2  
bool1 = (a != b)  
bool2 = (a != c)  
print(bool1)  
print(bool2)
```

False
True

```
a = "1"  
b = 1  
c = 1.0  
bool1 = (a != b)  
bool2 = (a != c)  
bool3 = (b != c)  
print(bool1)  
print(bool2)  
print(bool3)
```

True
True
False

Boolean comparisons

Similarly,

- `>`: if variable on the left-hand side has a **higher numerical value**, than the one on the right-hand side.
- `<`: same as `>`, but checking for **lower numerical value**.

```
a = 1
b = 1
c = 2
bool1 = (a > b)
bool2 = (a > c)
print(bool1)
print(bool2)
```

False
False

```
a = 1
b = 1
c = 2
bool1 = (a < b)
bool2 = (a < c)
print(bool1)
print(bool2)
```

False
True

Boolean comparisons

Similarly,

- **>**: if variable on the left-hand side has a **higher numerical value**, than the one on the right-hand side.
- **<**: same as **>**, but checking for **lower numerical value**.
- **Note:** careful with the types on both sides! Let us only use these operators with similar types!

```
a = "1"
b = 1
print(type(a))
print(type(b))
bool1 = (a > b)
print(bool1)

<class 'str'>
<class 'int'>

-----
TypeError                                     Traceback (most recent call last)
<ipython-input-22-dedd4801f811> in <module>
      3 print(type(a))
      4 print(type(b))
----> 5 bool1 = (a > b)
      6 print(bool1)

TypeError: '>' not supported between instances of 'str' and 'int'
```

Boolean comparisons

Similarly,

- **`>=`**: if variable on the left-hand side has a **higher or equal numerical value**, than the one on the right-hand side.
- **`<=`**: same as `>=`, but checking for **lower or equal numerical value**.
- **Note:** careful with the types on both sides! Let us only use these operators with similar types!

```
a = 1
b = 1
c = 2
bool1 = (a >= b)
bool2 = (a >= c)
print(bool1)
print(bool2)
```

True
False

```
a = 1
b = 1
c = 2
bool1 = (a <= b)
bool2 = (a <= c)
print(bool1)
print(bool2)
```

True
True

The `if` statement

The `if` statement is the simplest conditional structure.

- **How it works:**

- If the Boolean condition specified for the `if` statement is `True`, then execute the block of code inside the `if` statement.
- If the Boolean condition is `False`, ignore the block of code in the `if` statement.
- Once we are done executing the code in `if` (or ignoring it), move on to the next (non-indented) line.

```
condition = True # or False value
if(condition):
    print("This will be printed if condition is set to True.")
    print("It will not print if condition is set to False.")
print("This will be printed: not indented, outside of the if statement.")
```

This will be printed if condition is set to True.
It will not print if condition is set to False.
This will be printed: not indented, outside of the if statement.

```
condition = False # or True value
if(condition):
    print("This will be printed if condition is set to True.")
    print("It will not print if condition is set to False.")
print("This will be printed: not indented, outside of the if statement.")
```

This will be printed: not indented, outside of the if statement.

The `elif` statement

How it works:

- If the Boolean in the `if` statement is `True`, execute the code inside the `if`, ignore the `elif`.

- Otherwise, check for the Boolean in `elif`, and execute the code indented inside the `elif`, if this second Boolean condition is `True`. Otherwise, ignore it.

```
# Some booleans
bool1 = False
bool2 = True
# If statement, with False boolean condition
if(bool1):
    print("1. This will NOT be printed, because bool1 is False.")
# Elif statement, with True boolean condition
elif(bool2):
    print("2. This will be printed, because the first if block was not executed and bool2 is True.")
```

2. This will be printed, because the first if block was not executed and bool2 is True.

An example of **if/elif** code

Example: write a code that receives a number x , and prints one of the following prompts, accordingly:

- “ x is strictly positive.”
- “ x is strictly negative.”
- “ x is zero.”

```
# A number x
x = 10
# An if/elif/else statement
if(x>0):
    print("The number x is strictly positive.")
elif(x<0):
    print("The number x is strictly negative.")
elif(x==0):
    print("The number x is zero.")
```

The number x is strictly positive.

Let us use the **if/elif** structure to program that!

The `else` statement (no `elif` example)

The `else` statement is used to define a block of code to execute, if and only if **ALL** the previous `if/elif` statement have failed.

Same structure as an `elif`, but...

- **Comes last**, after all the `if/elif` statements.
- **No Boolean condition** to be checked.

```
1 bool1 = True
2 if(bool1):
3     print("1. This will be printed, because bool1 is True.")
4 else:
5     print("2. This will NOT be printed, because the previous block was executed.")
```

1. This will be printed, because bool1 is True.

```
1 bool1 = False
2 if(bool1):
3     print("1. This will NOT be printed, because bool1 is False.")
4 else:
5     print("2. This will be printed, because none of the previous blocks were executed.")
```

2. This will be printed, because none of the previous blocks were executed.

If-Else Question

- Multiple Choice: What value of x will have Banana displayed?
 - A. 6
 - B. 8
 - C. 10
 - D. 12
 - E. It will not be possible

```
if(x > 7):  
    print("Apple")  
elif(x > 10):  
    print("Banana")  
else:  
    print("Chiku")
```

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The **while** statement

The **while** statement is another type of conditional structure.

The **while** statement

The **while** statement is another type of conditional structure.

The **if** statement is the simplest conditional structure.

- **How it works:**

- If the Boolean condition specified for the **if** statement is **True**, then execute the block of code inside the **if** statement.
- If the Boolean condition is not **True**, ignore the block of code in the **if** statement.
- Once we are done executing the code in **if** (or ignoring it), move on to the next (non-indented) line.

The `while` statement

The `while` statement is another type of conditional structure.

- **How it works:**

- If the Boolean condition specified for the `while` statement is `True`, then execute the block of code inside the `while` statement.
- If the Boolean condition `False`, ignore the block of code in the `while` statement.



The `if` statement is the simplest conditional structure.

- **How it works:**

- If the Boolean condition specified for the `if` statement is `True`, then execute the block of code inside the `if` statement.
- If the Boolean condition is `False`, ignore the block of code in the `if` statement.
- Once we are done executing the code in `if` (or ignoring it), move on to the next (non-indented) line.



The **while** statement

The **while** statement is another type of conditional structure.

- **How it works:**

- If the Boolean condition specified for the **while** statement is **True**, then execute the block of code inside the **while** statement.
- If the Boolean condition is **False**, ignore the block of code in the **while** statement.
- Once we are done executing the code in **while**, move back to the while statement, and repeat until the condition is no longer True.



The **if** statement is the simplest conditional structure.

- **How it works:**

- If the Boolean condition specified for the **if** statement is **True**, then execute the block of code inside the **if** statement.
- If the Boolean condition is **False**, ignore the block of code in the **if** statement.
- Once we are done executing the code in **if** (or ignoring it), move on to the next (non-indented) line.

The **while** statement

The **while** statement is another type of conditional structure.

- **How it works:**

- If the Boolean condition specified for the **while** statement is **True**, then execute the block of code inside the **while** statement.
- If the Boolean condition is **False**, ignore the block of code in the **while** statement.
- Once we are done executing the code in **while**, move back to the while statement, and repeat until the condition is no longer True.

```
1 # Counting from 1 to 10
2 x = 0
3 print("Counting from 1 to 10...")
4 while(x<10):
5     x = x + 1
6     print(x)
7 print("Done!")
```

Counting from 1 to 10...

1
2
3
4
5
6
7
8
9
10

Done!

Loops Question

Multiple Choice: What is printed by the following code? Output is on one line to save space.

- A. 6 5
- B. 6 5 4
- C. 5 4
- D. 5 4 3
- E. 6 5 4 3

```
x = 6
while x > 4:
    x = x - 1
    print(x, end=" ")
```

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The **for** statement

- Sometimes in programming, there is a block of code that you want to repeat for a fixed number of times.
- It could be done with a **while** statement, but there is a more convenient way.

```
1 # Counting from 1 to 5
2 # (While loop edition)
3 i = 0
4 while(i<5):
5     i += 1
6     print(i)
```

```
1
2
3
4
5
```

The **for** statement

- Sometimes in programming, there is a block of code that you want to repeat for a fixed number of times.
- It could be done with a **while** statement, but there is a more convenient way.
- **More convenient way:** the **for** statement is used to repeat a given block of code **for** a given number of times.

```
1 # Counting from 1 to 5
2 # (While loop edition)
3 i = 0
4 while(i<5):
5     i += 1
6     print(i)
```

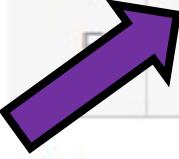
1
2
3
4
5

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
    print(i)
```



```
1
2
3
4
5
```

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,
- It is immediately followed by a **variable name**, called an **iteration variable**,

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
5     print(i)
```

```
1
2
3
4
5
```

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,
- It is immediately followed by a **variable name**, called an **iteration variable**,
- Use the **in** keyword to indicate that the **iteration variable** will take values in a given **list**,

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
5     print(i)
```

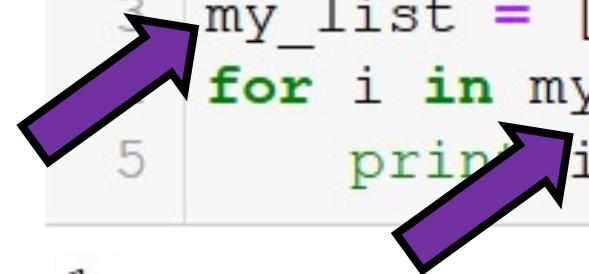
```
1
2
3
4
5
```

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,
- It is immediately followed by a **variable name**, called an **iteration variable**,
- Use the **in** keyword to indicate that the **iteration variable** will take values in a given **list**,
- Provide a **list** object, finish with a : **symbol**.

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
5     print(i)
```



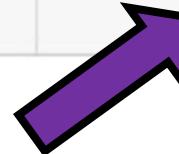
1
2
3
4
5

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,
- It is immediately followed by a **variable name**, called an **iteration variable**,
- Use the **in** keyword to indicate that the **iteration variable** will take values in a given **list**,
- Provide a **list** object, finish with a : **symbol**.
- **Indent some** code to be repeated inside the **for**, as in **if/while**.

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
5     print(i)
```



1
2
3
4
5

The **for** statement

The **for** loop - How it works:

- Use the **for** keyword,
- It is immediately followed by a **variable name**, called an **iteration variable**,
- Use the **in** keyword to indicate that the **iteration variable** will take values in a given **list**,
- Provide a **list** object, finish with a **: symbol**.
- **Indent some** code to be repeated inside the **for**, as in **if/while**.

The diagram illustrates a Python for loop with three annotations:

- A purple arrow points from the number 5 in the list to the iteration variable **i** in the loop body, indicating that **i** takes the value 5 during the first iteration.
- A second purple arrow points from the word **print** to the output line 5, showing the result of the print statement.
- A third purple arrow points upwards from the bottom of the loop body to the start of the list definition, highlighting the indentation that separates the loop body from the list definition.

```
1 # Counting from 1 to 5
2 # (For loop edition)
3 my_list = [1, 2, 3, 4, 5]
4 for i in my_list:
5     print(i)
```

1
2
3
4
5

Notice how **the iteration variable value changes after each repetition of the code inside the for loop.**

For Loops - Question

True/False

This code will work?

```
f_series = [1,1,2,3,5,8,11]  
for i in f_series:  
    print(f_series[i])
```

For Loops - Question

Multiple Choice: For code snippet B to do the same thing as code snippet A, the underlined portion could be

- A. range(series)
- B. range(len(series))
- C. range()
- D. len(series)

<pre>series = [1,3,6,10,15,21,28] for <u>i</u> in series: print(<u>i</u>)</pre>	<pre>series = [1,3,6,10,15,21,28] for <u>i</u> in ____ : print(series[<u>i</u>])</pre>
---	--

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The `range()` generator

- **Solution:** The `range()` generator can be used to replace the list object in the `for` loop definition.
- It receives an integer `n`.
- Here, `range(n)` means: the **iteration variable** will take `n` successive values, starting from 0 and incrementing by 1 each time.

```
1 my_list = [0,1,2,3,4]
2 for i in my_list:
3     print(i)
```

0
1
2
3
4

```
1 for j in range(5):
2     print(j)
```

0
1
2
3
4

The `range()` iterator

Up to three parameters can be given to the `range()` generator.

- **2 parameters:** `range(m, n)` makes the **iteration variable** take successive values, starting from **m (instead of 0)** and incrementing by 1 each time, until we reach **n (n not included)**.
- **3 parameters:** `range(m, n, p)` makes the **iteration variable** take successive values, starting from **m (instead of 0)** and incrementing by **p (instead of 1)** each time, until we reach **n (n not included)**.

```
1 for j in range(-1, 6):  
2     print(j)
```

-1
0
1
2
3
4
5

```
1 for j in range(1, 9, 2):  
2     print(j)
```

1
3
5
7

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- **2 parameters:** `range(m, n)` makes the **iteration variable** take successive values, starting from **m (instead of 0)** and incrementing by 1 each time, until we reach **n (n not included)**.
- **3 parameters:** `range(m, n, p)` makes the **iteration variable** take successive values, starting from **m (instead of 0)** and incrementing by **p (instead of 1)** each time, until we reach **n (n not included)**.

```
1 for j in range(-1, 6):  
2     print(j)
```

-1
0
1
2
3
4
5

```
1 for j in range(1, 9, 2):  
2     print(j)
```

1
3
5
7

```
1 for j in range(10, -4, -2):  
2     print(j)
```

10
8
6
4
2
0
-2

Note: if two or more parameters are used, we can play with negative values.

Loops – Final Question

- Multiple Choice: If we execute `calculate_sum_of_squares(10)` how many lines will be printed out?

- A. 0
- B. 1
- C. 9
- D. 10

```
def calculate_sum_of_squares(iterations):  
    total = 0  
  
    for i in range(1,iterations):  
        total += i*i  
        print(total)  
  
    return total
```

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