

Write a program for congestion control using Leaky bucket Algorithm

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
int bucketSize = 512;
```

```
void delay (unit delay)
```

```
{
    int now = time (now);
    int later = now + delay;
    while (now <= later) now = time (now);
}
```

```
void bktInput (int a, int b)
```

```
{
    if (a > bucketSize)
    {
        cout << "\n\t Bucket is Overflow";
    }
}
```

```
else
```

```
{
```

```
    delay(1);
```

```
    while (a > b)
```

```
{
```

```
    cout << "\n\t" << b << " bytes outputted";
```

```
    a -= b
```

```
}
```

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- delay(1);

}

if (a > 0)

{

cout << "\n It last" << a << "byte sent \n";

}

cout << "\n It Bucket output successful";

}

}

int main()

{

int op, pktSize;

srand(time(0));

cout << "Enter output size: ";

cin >> op;

for (int i = 1; i <= 5; i++)

{

delay(1);

pktSize = rand() % 1000;

cout << "\n packet no " << i << "\n packet size = " << pktSize;

bucketInput(pktSize, op);

}

return 0;

}