

## Section 0

$$\sqrt{4} = \pm 2$$

$$\sqrt{-1} = i \in \text{complex}$$

$$\sqrt{-64} = \pm 8i$$

Complex no.  $a + bi$  form  
|  
real       $\text{L } \underbrace{\phantom{0}}_{\text{imaginary}}$

adding complex no.

$$(1+9i) + (-3-8i) = -2+i$$

Multiply:

$$(2+3i)(4-8i) = 8 - 16i + 12i - 24i^2$$
$$= 8 - 4i + 24$$

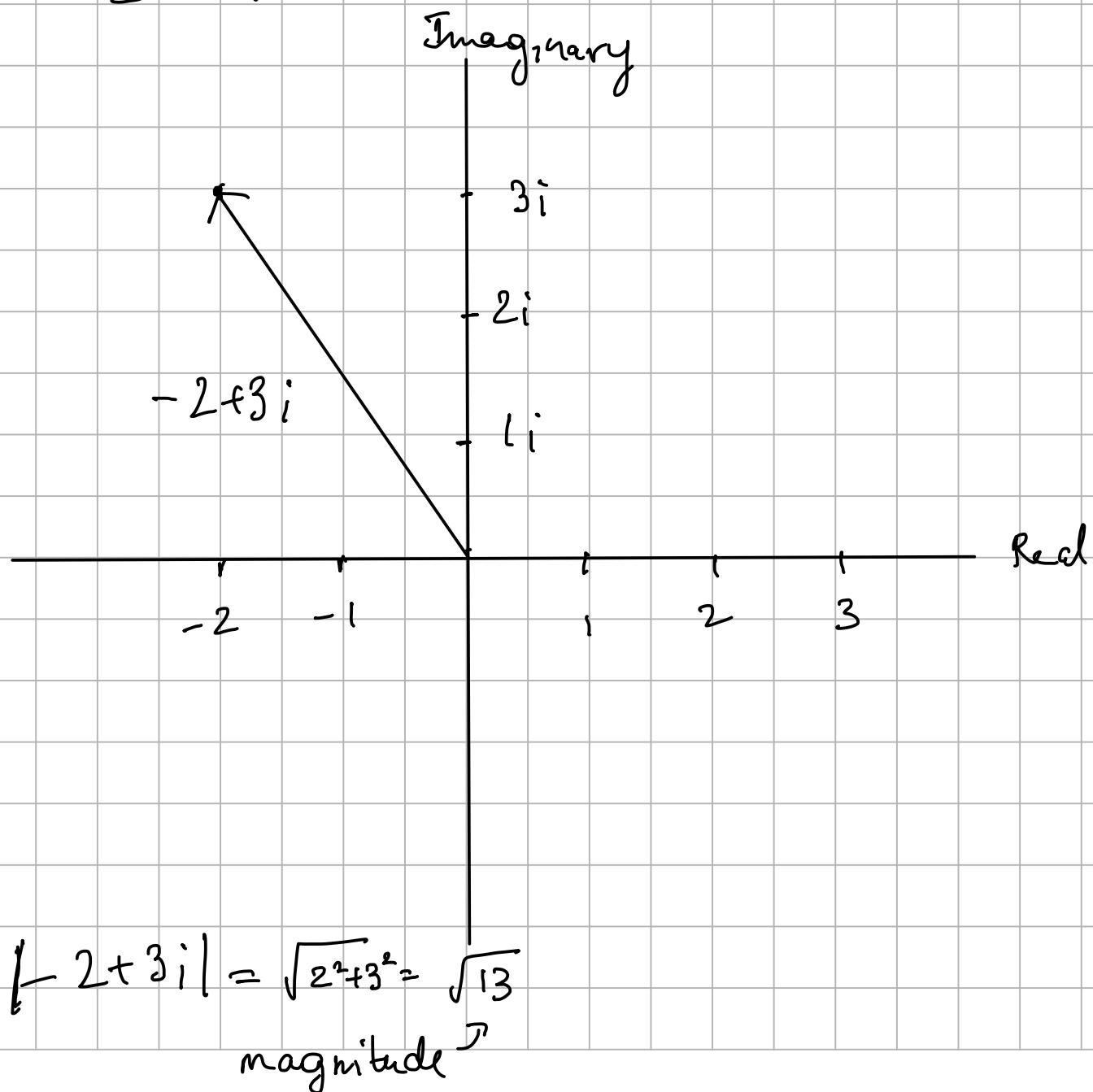
$$= 32 - 4i$$

# Complex Conjugate ( $a - bi$ )

Note  $(a+bi)(a-bi) = a^2 + b^2 \in \text{Real}$

Complex no. as vector [in imaginary plane]

$$-2 + 3i$$



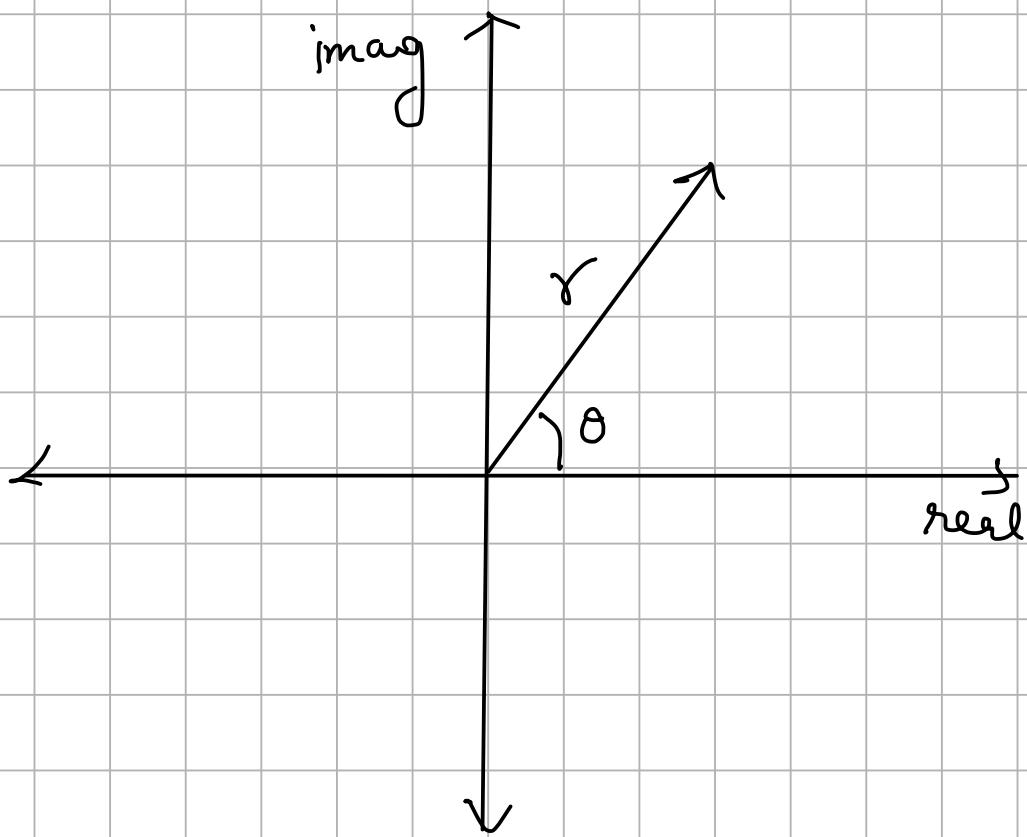
2nd form of representation (Polar form)

$$a + ib = r \cos \theta + i \sin \theta$$

$r$  magnitude       $\theta$  angle with  $x$  axis

$$\theta = \tan^{-1} \left( \frac{b}{a} \right)$$

Exponential form  $\Rightarrow r e^{i\theta}$



normal form

$$1 + i$$

polar form:  $\theta = \tan^{-1}\left(\frac{1}{1}\right) = \frac{\pi}{4}$

$$r = \sqrt{1^2 + 1^2} = \sqrt{2}$$

polar form:  $\sqrt{2} \sin \frac{\pi}{4} + i \cos\left(\frac{\pi}{4}\right)$

$$= 1 + \frac{i}{\sqrt{2}}$$

exp form:  $\sqrt{2} e^{\frac{\pi i}{4}}$

Exp form is most used

Complex conjugate of matrix

$$A = \begin{bmatrix} 2+3i & 0 \\ 5 & 3-i \end{bmatrix}$$

$$A^* = \begin{bmatrix} 2-3i & 0 \\ 5 & 3+i \end{bmatrix}$$

Complex conjugate

$$Q) \quad B = \begin{bmatrix} 3+i & 2e^{i\pi/3} \\ 5 & 3-i \end{bmatrix}$$

$$B^* = \begin{bmatrix} 3-i & 2e^{-i\pi/3} \\ 5 & 3+i \end{bmatrix}$$

for a matrix A

$$(A^*)^T = (A^T)^* = \underbrace{A^+}_{\text{↑ A dagger}}$$

Unitary Matrix U

a matrix U is unitary if

$$U U^+ = I \text{ or } U^+ \text{ is inverse of } U$$

Hermitian Matrix

$$H = H^\dagger$$

# Qbits

classic Bits  $\rightarrow$  0 or 1

$$\text{Qbits} \rightarrow |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

## Superposition

↳ both 0 and 1 at the same time

Mathematically:

Let's take qbit  $\psi$

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \quad \alpha \text{ represents how much the qbit is of 0 state}$$

$\beta$  represents how much the qbit is in 1 state

Qubits are 0 or 1 based on

what we measured.

$\alpha$  and  $\beta$  are just representation

of the probability of the states qbit is in

Probability is measured by:

$$\alpha \text{ state} = |\alpha|^2$$

$$\beta \text{ state} = |\beta|^2$$

So in  $|0\rangle = (1)^2$  so 1 probability of  
being 0 state

And as they are probability

$$|\alpha|^2 + |\beta|^2 = 1$$

# Dirac Notation

$$|\psi\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$= \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$= \alpha |0\rangle + \beta |1\rangle$$

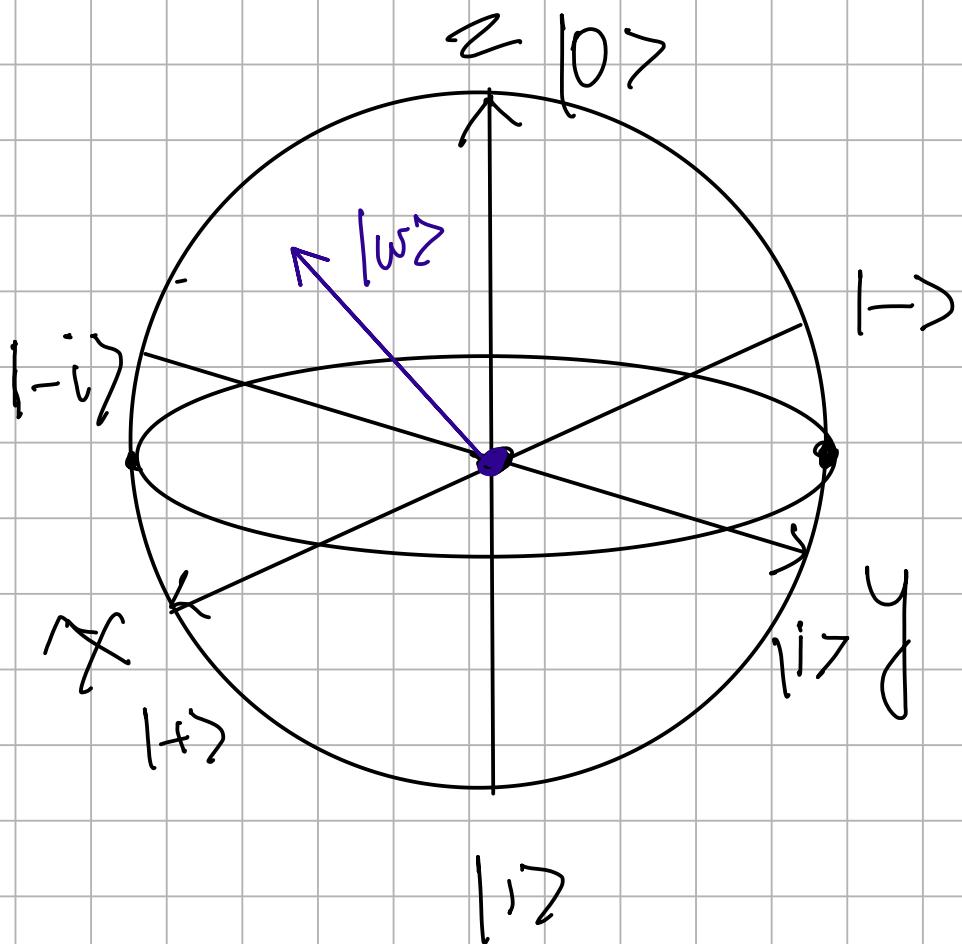
Q)

$$|\psi\rangle = \begin{pmatrix} \frac{1}{2} \\ \frac{2\sqrt{3}}{4} \end{pmatrix}$$

$$= \frac{1}{2} |0\rangle + \frac{\sqrt{3}}{2} |1\rangle$$

# Representing using Bloch sphere

representation of qubits:



# Manipulating a Qbit - X, Y, Z gates

X-gate

↳ Rotates the qbit around

the X axis by  $180^\circ$

Y gate

↳ Rotates the qbit around

the Y axis by  $180^\circ$

Z-gate

↳ rotates by  $180^\circ$

around Z axis

for applying the gates

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

We can multiply these matrices  
to perform the gate operation

Let  $U = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$  be an arbitrary gate

$$U|0\rangle = \begin{pmatrix} a \\ c \end{pmatrix} \leftarrow \text{The first column shows the probability of 0 state}$$

$$U|1\rangle = \begin{pmatrix} b \\ d \end{pmatrix} \leftarrow \begin{array}{l} \text{Second column shows the probability of 1 state} \\ \text{for a gate } U \end{array}$$

$$U|0\rangle = \begin{pmatrix} a \\ c \end{pmatrix}$$

$$= a|0\rangle + c|1\rangle$$

and

$$U|1\rangle = \begin{pmatrix} b \\ d \end{pmatrix} = b|0\rangle + d|1\rangle$$

Quantum gates are linear.

$$\text{let } |\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

then if we apply a gate  $\mathcal{U}$

$$\mathcal{U}|\psi\rangle = \mathcal{U}(\alpha|0\rangle + \beta|1\rangle)$$

$$= \mathcal{U}\alpha|0\rangle + \mathcal{U}\beta|1\rangle$$

$$\alpha \mathcal{U}|0\rangle + \beta \mathcal{U}|1\rangle$$

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Example

$$Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$Y|\psi\rangle = Y\left(\frac{\sqrt{3}}{2}|0\rangle + \frac{1}{2}|1\rangle\right)$$

$$= \frac{\sqrt{3}}{2} |0\rangle + \frac{1}{2} |1\rangle$$

$$= \frac{\sqrt{3}}{2} \begin{pmatrix} 0 \\ i \end{pmatrix} + \frac{1}{2} \begin{pmatrix} -i \\ 0 \end{pmatrix}$$

$$= \frac{\sqrt{3}}{2} i \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \frac{1}{2} (-i) \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$= \frac{i\sqrt{3}}{2} |1\rangle - \frac{i}{2} |0\rangle$$


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$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$Z(\alpha|0\rangle + \beta|1\rangle) = \alpha|0\rangle - \beta|1\rangle$$

prove it

$$Z(\alpha|0\rangle + \beta|1\rangle)$$

$$= \alpha Z|0\rangle + \beta Z|1\rangle$$

$$= \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ -1 \end{pmatrix}$$

$$= \alpha |0\rangle + \beta (-1) |1\rangle$$

$$= \alpha |0\rangle - \beta |1\rangle$$

## 1.5 Intro to Global and Relative phase

$$\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \xrightarrow{\text{Zgate}} \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle$$

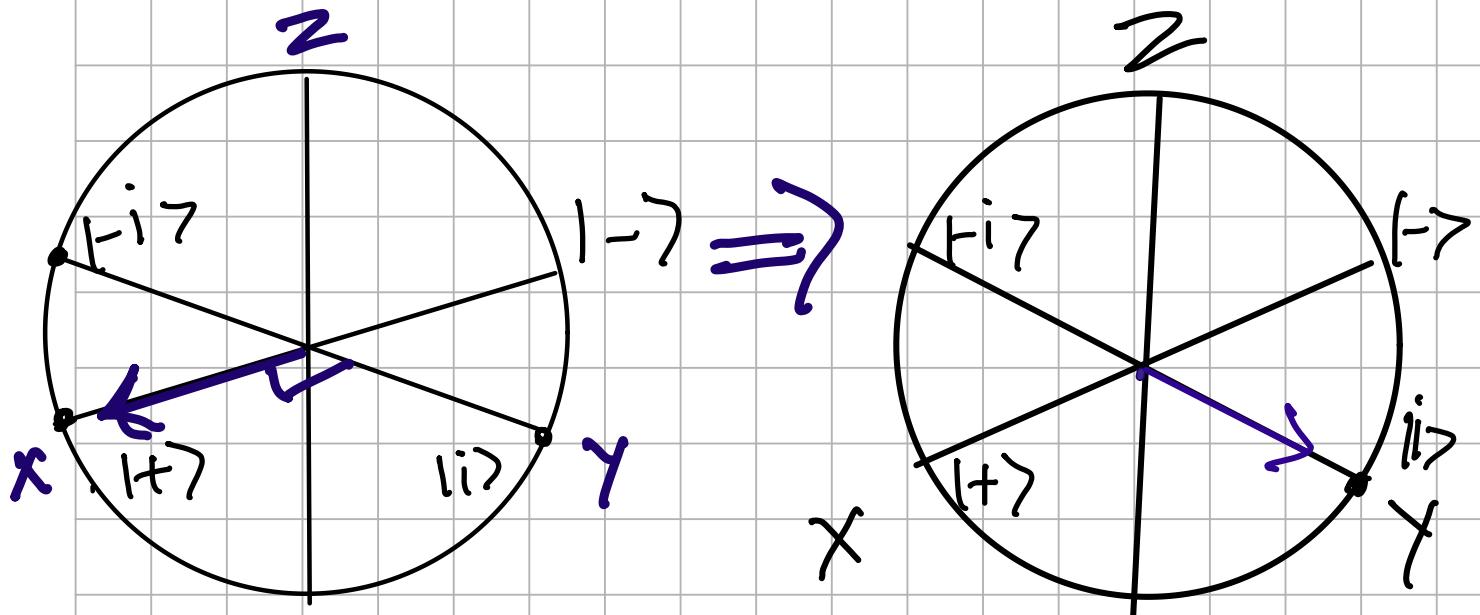
↑  
note that  $-1 = e^{i\pi}$

and we rotated  $\pi$  radians

so we can write the results as

Zgate  $\xrightarrow{} \frac{1}{\sqrt{2}} |0\rangle + e^{i\pi} \frac{1}{\sqrt{2}} |1\rangle$

another example:



$$\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$\left( \frac{1}{\sqrt{2}}|0\rangle + i \frac{1}{\sqrt{2}}|1\rangle \right)$$

$$\left. \begin{array}{c} \frac{1}{\sqrt{2}}|0\rangle + e^{i\pi/2} \frac{1}{\sqrt{2}}|1\rangle \\ \text{Same} \end{array} \right\}$$

(  $i$  in exp form is  $e^{i\pi/2}$  )

So we use complex no. so in  $e^{i\phi}$ , we can change  $\phi$  value and

easily rotate around a circle.

∴ so for any qbit can be represented as

$$|\psi\rangle = \alpha|0\rangle + e^{i\varphi}\beta|1\rangle$$

but why only for  $|1\rangle$  and not  $|0\rangle$

There are 2 types of Phase

Global Phase (entire qbit is multiplied by  $e^{i\varphi}$ )

$$e^{i\varphi}(\alpha|0\rangle + \beta|1\rangle)$$

$$e^{i\varphi}\alpha|0\rangle + \beta e^{i\varphi}|1\rangle$$

but we discard this because

$$e^{i\varphi}\alpha|0\rangle + \beta e^{i\varphi}|1\rangle$$

$$= \alpha|0\rangle + \beta|1\rangle \text{ (no change overall)}$$

Relative Phase (only one state  
is phased or  
multiplied by  $e^{i\varphi}$ )

$$\alpha|0\rangle + e^{i\varphi}\beta|1\rangle$$

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But if we have a qbit that  
has amplitude in both 0 and 1 phase?

$$e^{i\theta} \alpha|0\rangle + e^{i\varphi} \beta|1\rangle$$

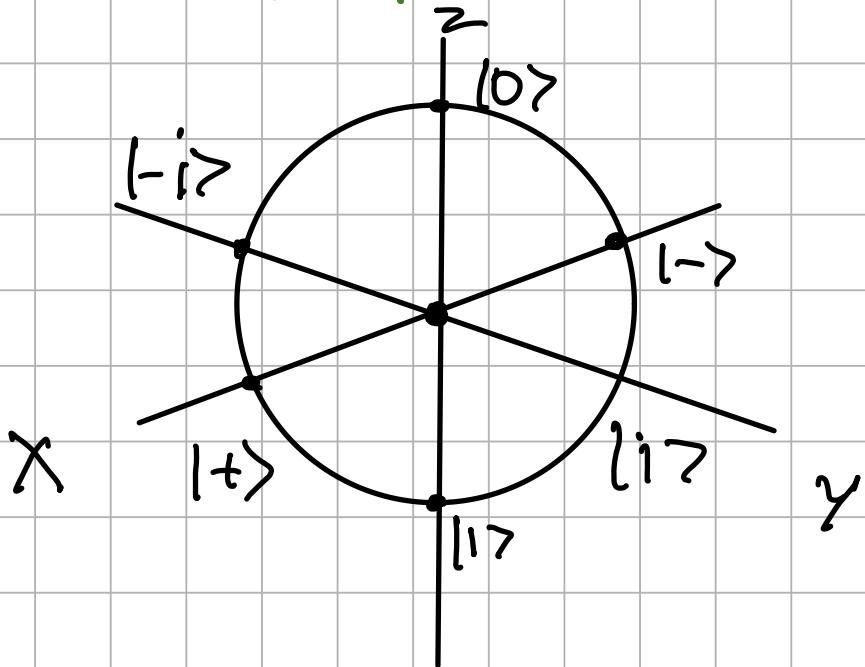
$$e^{i\theta} (\alpha|0\rangle + (e^{i\theta})^{-1} e^{i\varphi} \beta|1\rangle)$$

global  
so discard

$$\alpha|0\rangle + e^{i(\varphi-\theta)} \beta|1\rangle$$

# 1.6) The Hadamard Gate and

the  $|+\rangle$ ,  $|-\rangle$ ,  $|i\rangle$  and  $|-i\rangle$  states



States meanings

$$|+\rangle \Rightarrow \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle$$

$$|-\rangle \Rightarrow \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle$$

$$|i\rangle \Rightarrow \frac{1}{\sqrt{2}}|0\rangle + \frac{i}{\sqrt{2}}|1\rangle$$

$$|-\text{i}\rangle = \frac{1}{\sqrt{2}} |\text{0}\rangle - \frac{\text{i}}{\sqrt{2}} |\text{1}\rangle$$

Hadamard Gate

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$|\text{0}\rangle \xrightarrow{H} |\text{+}\rangle$$

$$|\text{+}\rangle \xrightarrow{H} |\text{0}\rangle$$

$$|\text{i}\rangle \xrightarrow{H} |\text{-}\rangle$$

$$|\text{-}\rangle \xrightarrow{H} |\text{i}\rangle$$

this means Hadamard Gate is its own inverse

So if we apply Hadamard gate to any qbit

$$H(\alpha|0\rangle + e^{i\varphi}\beta|1\rangle)$$

$$= \alpha H|0\rangle + e^{i\varphi}\beta H|1\rangle$$

$$= \alpha|+\rangle + e^{i\varphi}\beta|-\rangle$$

$$= \alpha \left( \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \right) + e^{i\varphi}\beta \left( \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \right)$$

$$= \left( \frac{\alpha + e^{i\varphi}\beta}{\sqrt{2}} \right) |0\rangle + \left( \frac{\alpha - e^{i\varphi}\beta}{\sqrt{2}} \right) |1\rangle$$


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Note

$$|+\rangle \xrightarrow{\text{H}} |0\rangle$$

so

$$\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \xrightarrow{H} |0\rangle$$

Even though  $|+\rangle$  has 50-50%.

probability of being 0 or 1, when

Hadamard gate is applied, the answer  
is always  $|0\rangle$  state

Similarly for  $|-\rangle$

$|-\rangle \xrightarrow{H} |1\rangle$

# 1.7) The Phase Gate (S and T gates)

$$S \text{ gate} \Rightarrow \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/2} \end{pmatrix}$$

$$|0\rangle \xrightarrow{S} |0\rangle$$

$$|1\rangle \xrightarrow{S} e^{i\pi/2} |1\rangle$$

$$\alpha|0\rangle + \beta|1\rangle \xrightarrow{S} \alpha|0\rangle + e^{i\pi/2} \beta|1\rangle$$

So it adds relative phase of  $\pi/2$  radian

$$T \text{ gate} \Rightarrow \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix}$$

$$|0\rangle \xrightarrow{T} |0\rangle$$

$$|1\rangle \xrightarrow{T} e^{i\pi/4} |1\rangle$$

So it adds  $e^{i\pi/4}$  relative phase

for a  $|Y\rangle$  qbit

$$S^+ ( S ( |Y\rangle ) ) = |Y\rangle$$

hence  $S$  and  $S^+$  are inverse of each other

Similarly

$$T^+ ( T ( |Y\rangle ) ) = |Y\rangle$$

## 2.1 Representing Multiple Qubits Mathematically

  $\leftarrow$  Tensor product (like normal multiplication)  
but with matrix form

Two qubits in 0 state

$$|0\rangle \otimes |0\rangle = |00\rangle$$

Two qubits in superposition

$$(\alpha|0\rangle + \beta|1\rangle) \otimes (\gamma|0\rangle + \delta|1\rangle)$$

$$\begin{aligned} & \alpha|0\rangle \otimes \gamma|0\rangle + \alpha|0\rangle \otimes \delta|1\rangle + \beta|1\rangle \otimes \gamma|0\rangle \\ & + \beta|1\rangle \otimes \delta|1\rangle \end{aligned}$$

$$\begin{aligned} & \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle \\ & + \beta\delta|11\rangle \end{aligned}$$

$$\text{prob of measuring } 00 = |\alpha \gamma|^2$$

$$" " 01 = |\alpha \delta|^2$$

$$" " 10 = |\beta \gamma|^2$$

$$" " 11 = |\beta \delta|^2$$

---

Example with 2 qubits

$$\left( \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \otimes \left( \frac{\sqrt{3}}{2} |0\rangle + \frac{1}{2} |1\rangle \right)$$

$$\frac{\sqrt{3}}{2\sqrt{2}} |00\rangle + \frac{1}{2\sqrt{2}} |01\rangle + \frac{\sqrt{3}}{2\sqrt{2}} |10\rangle + \frac{1}{2\sqrt{2}} |11\rangle$$

If we want to add another qbit

Then tensor it again

So for example

$$\left( \frac{\sqrt{3}}{2\sqrt{2}} |00\rangle + \frac{1}{2\sqrt{2}} |01\rangle + \frac{\sqrt{3}}{2\sqrt{2}} |10\rangle + \frac{1}{2\sqrt{2}} |11\rangle \right) \otimes \left( \frac{1}{\sqrt{3}} |0\rangle + e^{i\pi/4} \frac{\sqrt{2}}{\sqrt{3}} |1\rangle \right)$$

$$= \frac{1}{2\sqrt{2}} |1000\rangle + \frac{1}{2\sqrt{6}} |001\rangle + \frac{1}{2\sqrt{2}} |100\rangle \\ + \frac{1}{2\sqrt{6}} |110\rangle + e^{i\pi/4} \frac{1}{2} |001\rangle \\ + \frac{1}{2\sqrt{3}} |011\rangle + \frac{1}{2} |101\rangle + \frac{1}{2\sqrt{3}} |110\rangle$$

## Notations

$$\underbrace{|00\dots0\rangle}_{n \text{ zeros}} \Rightarrow |0\rangle^{\otimes n}$$

So

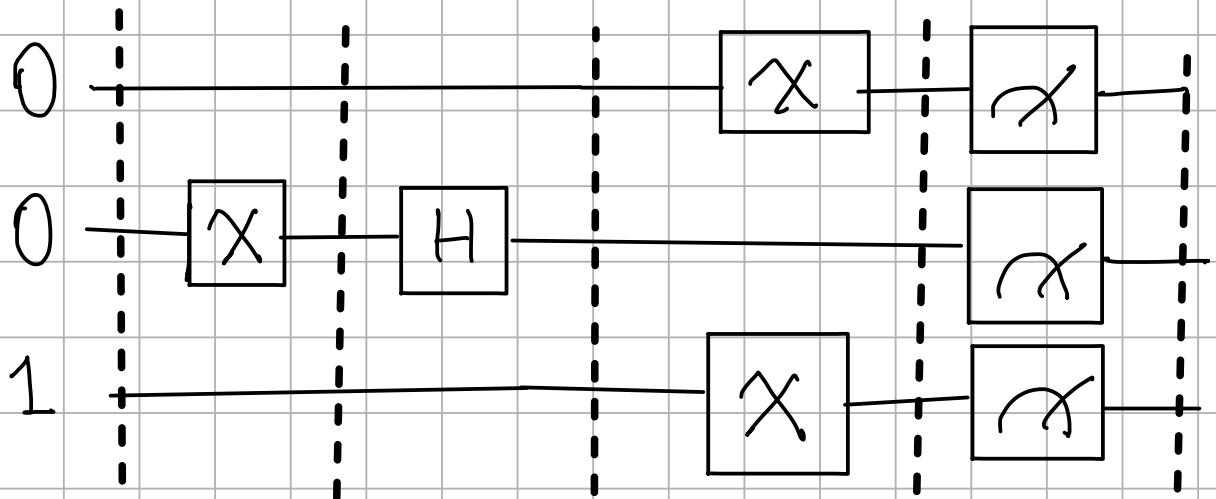
$$|1\rangle^{\otimes 5} \Rightarrow |1111\rangle$$

So how to apply a gate for a certain gate?

$$\frac{\sqrt{3}}{2} |000\rangle + \frac{1}{2\sqrt{2}} |011\rangle - \frac{1}{2\sqrt{2}} |110\rangle$$

Let's say we want to apply a X gate for 2nd qubit (highlighted)

We use quantum circuits.



$|\psi_0\rangle, |\psi_1\rangle, |\psi_2\rangle, |\psi_3\rangle, |\psi_4\rangle$

$$|\psi_0\rangle = |001\rangle$$

$$|\psi_1\rangle = |011\rangle \quad [X \text{ gate for 2nd qbit}]$$

Now we apply a H gate for second qbit for getting  $|\psi_2\rangle$

So

$$|1\rangle \xrightarrow{H} |->$$

so

$$|\psi_2\rangle = |0 - 1\rangle$$

$$= |0\rangle \otimes \left( \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \right) \otimes |1\rangle$$

----- This first -----

$$= \left( \frac{1}{\sqrt{2}} |00\rangle - \frac{1}{\sqrt{2}} |01\rangle \right) \otimes |1\rangle$$

$$= \frac{1}{\sqrt{2}} |001\rangle - \frac{1}{\sqrt{2}} |011\rangle$$

$$|\psi_2\rangle = \frac{1}{\sqrt{2}} (|001\rangle - |011\rangle)$$

for  $\psi_3$  apply  $\times$  gate to 1<sup>st</sup> and 3<sup>rd</sup> qbit

$$|\psi_3\rangle = \frac{1}{\sqrt{2}} (|100\rangle - |110\rangle)$$

$$|\psi_4\rangle = \frac{1}{\sqrt{2}} (|100\rangle - |110\rangle)$$

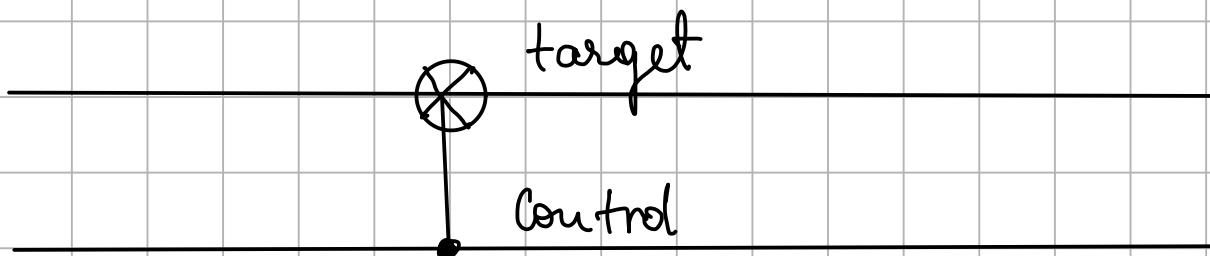
We just measure the qbit

So we get  $|100\rangle$  state with prob  $\frac{1}{2}$

and  $|110\rangle$  with prob  $\frac{1}{2}$

2.3 Multi qbit gates: CNOT, Toffoli  
and Controlled gates

CNOT / Controlled X gate



Cnot gate applies an X gate on target

if control qbit is 1 else does nothing

Example:

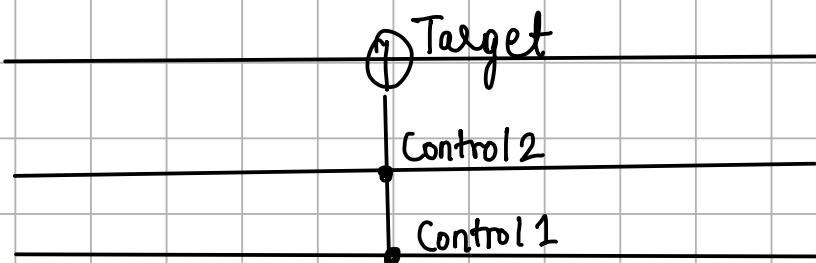
$$\text{CNOT} \left( \frac{\sqrt{3}}{4} |100\rangle + \frac{1}{2} |101\rangle + \frac{1}{\sqrt{2}} |110\rangle + \frac{1}{4} |111\rangle \right)$$

$$\Rightarrow \frac{\sqrt{3}}{4} \text{cnot}(|100\rangle) + \frac{1}{2} \text{cnot}(|101\rangle) + \frac{1}{\sqrt{2}} \text{cnot}(|110\rangle) + \frac{1}{4} \text{cnot}(|111\rangle)$$

first qbit is control and second qbit is target (will be given)

$$\frac{\sqrt{3}}{4} |00\rangle + \frac{1}{2} |01\rangle + \frac{1}{\sqrt{2}} |11\rangle + \frac{1}{4} |10\rangle$$

Toffoli gate



Same as Cnot but 2 control qubits

if control 1 and control 2 are 1 then X gate target  
else nothing

Example : (Take 2nd and 3rd as control and 4th as target)

$$\text{TOFFOLI} \left( \frac{1}{\sqrt{2}} |0011\rangle + \frac{1}{\sqrt{2}} |0110\rangle \right)$$

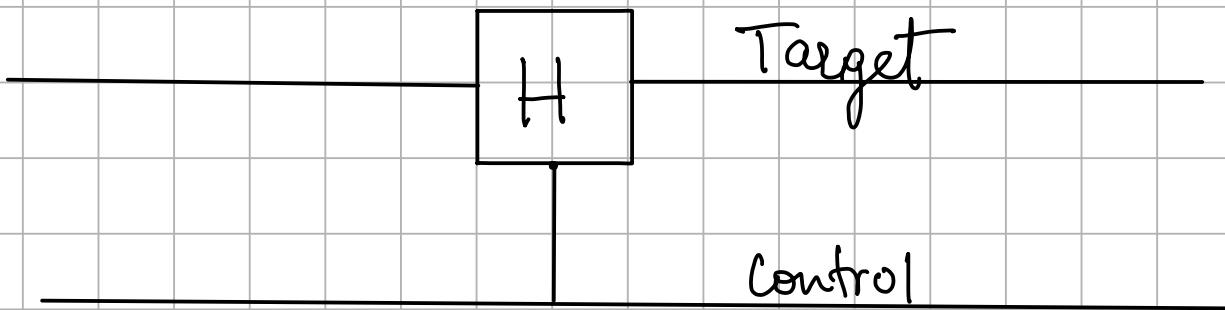
$$= \frac{1}{\sqrt{2}} |0001\rangle + \frac{1}{\sqrt{2}} |0111\rangle$$

There are the same controlled gates

$CY$ ,  $CZ$ ,  $CS$ ,  $CT$  and  $CH$  ...

They do the operation only if the control qbit is in 1 else does nothing.

They are represented as follows



## 2.4) Measuring Singular Qbits.

how do we measure a single qbit  
lets say 2nd qbit in the following

$$|\psi\rangle = \frac{1}{2}|00\rangle + \frac{1}{4}|01\rangle + \frac{e^{i\pi/2}}{\sqrt{2}}|10\rangle + \frac{\sqrt{3}}{4}|11\rangle$$

$$\text{Prob}(\text{second qbit as 1}) = \text{Prob}(|101\rangle) + \\ \text{Prob}(|111\rangle)$$

$$= \left| \frac{1}{4} \right|^2 + \left| \frac{\sqrt{3}}{4} \right|^2 \\ = \frac{1}{4}$$


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Lets take another example

$$|\psi\rangle = \frac{1}{2}|100\rangle + \frac{1}{4}|101\rangle + \frac{1}{\sqrt{2}}|110\rangle + \frac{\sqrt{3}}{4}|111\rangle$$

Say we measure the 1st qbit and get the reading of 1, so let  $|\psi_1\rangle$  be

the state after the measurement

$$|\psi_1\rangle = \frac{1}{\sqrt{2}}|10\rangle + \frac{\sqrt{3}}{4}|11\rangle$$

We only take where the first state is 1

which was measured

But the probability does not add up to become 1

So we normalize it to become 1

$$|\psi_1\rangle = A \left( \frac{1}{\sqrt{2}} |10\rangle + \frac{\sqrt{3}}{4} |11\rangle \right)$$

we find the value of A

$$\frac{1}{A} = \left( \frac{1}{\sqrt{2}} \right)^2 + \left( \frac{\sqrt{3}}{4} \right)^2$$

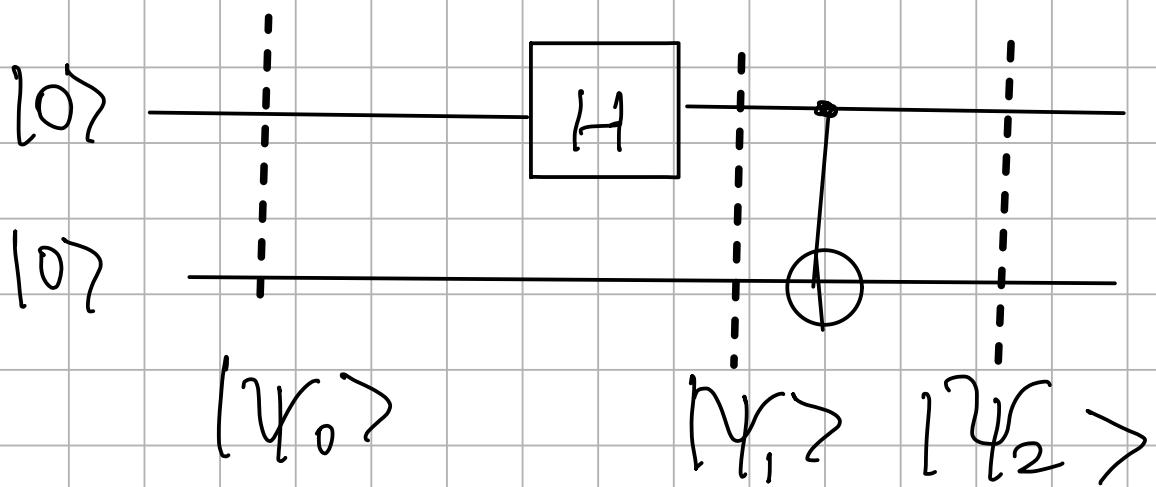
$$A = \frac{4}{\sqrt{11}}$$

So

$$|\psi_1\rangle = \frac{4}{\sqrt{22}} |10\rangle + \frac{\sqrt{3}}{\sqrt{11}} |11\rangle$$

We can use this for any no. of qubits -

## 2.5) Entanglement and Bell State



$$|\psi_0\rangle = |00\rangle$$

$$|\psi_1\rangle = |+0\rangle$$

$$= \left( \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \otimes |0\rangle$$

$$= \frac{1}{\sqrt{2}} (|00\rangle + |10\rangle)$$

$$\begin{aligned} |\psi_2\rangle &= \text{CNOT} \left( \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle \right) \\ &= \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \end{aligned}$$

in this  $|\Psi_2\rangle$  note that

- if we measure one of the qubits (1<sup>st</sup> or 2<sup>nd</sup>) as 0, then the other collapse to 0  
then  $|\Psi_2\rangle \rightarrow |00\rangle$
- if we measure one of the qubits as 1 the other will also collapse to 1  
 $|\Psi_2\rangle \rightarrow |11\rangle$

This is called entanglement

A state is entangled if it cannot be factored into tensor product of individual qubits.

Ex:

⇒ not entangled qubits:

$$\frac{\sqrt{3}}{2\sqrt{5}} |00\rangle + \frac{1}{2\sqrt{5}} |01\rangle + \frac{\sqrt{3}}{\sqrt{5}} |10\rangle + \frac{1}{\sqrt{5}} |11\rangle$$

that can be factored into tensor product as

$$\left( \frac{1}{\sqrt{5}} |0\rangle + \frac{2}{\sqrt{5}} |1\rangle \right) \otimes \left( \frac{\sqrt{3}}{2} |0\rangle + \frac{1}{2} |1\rangle \right)$$

$\Rightarrow$  Entangled qubits

$$\frac{1}{\sqrt{2}} (|000\rangle + |011\rangle)$$

## Types of entangled States

Maximally entangled

Qubits are maximally entangled if by measuring one of the qubits, we can surely tell the other qubit's measured state as 0 or 1

Ex: previous one

$$|\Psi_2\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

Sai  $\rightarrow$

These maximally entangled states are called Bell states

$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

$$|\Phi^-\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

$$|\Psi^+\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$$

$$|\Psi^-\rangle = \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$$

Partially Entangled

Qbits are partially entangled if measuring one qbit affects the other qbits amplitude or phase.

Example:

$$|\psi\rangle = \sqrt{\frac{3}{5}} |00\rangle + \frac{1}{\sqrt{5}} |01\rangle + \frac{1}{2\sqrt{5}} |10\rangle + \frac{\sqrt{3}}{2\sqrt{5}} |11\rangle$$

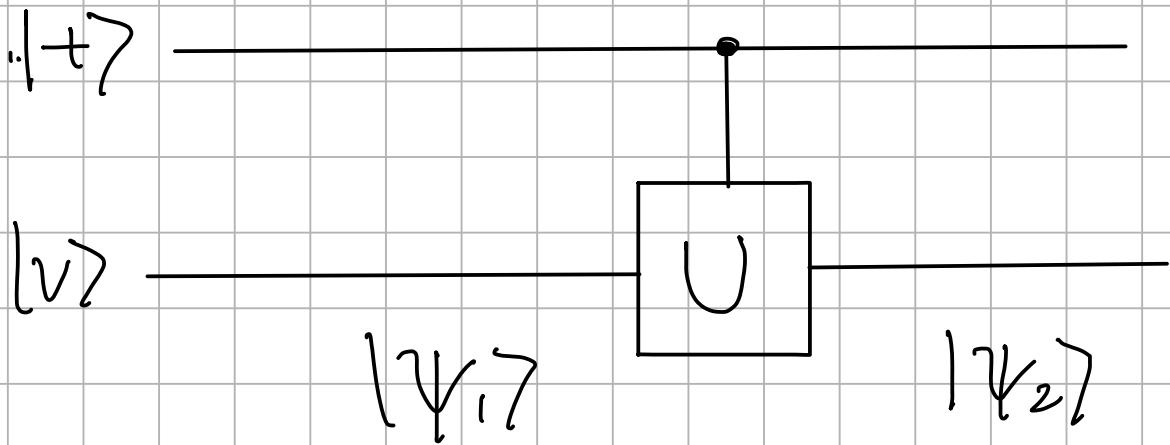
if we measure first qbit as 0, then state collapse to

$$|0\rangle \otimes \left( \frac{\sqrt{3}}{2} |0\rangle + \frac{1}{2} |1\rangle \right)$$

if we measure the first qbit as zero then

$$|1\rangle \otimes \left( \frac{1}{2} |0\rangle + \frac{\sqrt{3}}{2} |1\rangle \right)$$

## 2.6) Phase Kickback



Let's say  $|v\rangle$  is an eigenvector of  $U$

Then

$$U|v\rangle = e^{i\theta} |v\rangle$$

(as all eigen values can be represented  
as  $e^{i\theta}$  in quantum computing)

$$|\psi_1\rangle = |+\rangle$$

$$= \left( \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \right) \otimes |v\rangle$$

$$= \frac{1}{\sqrt{2}} |0\rangle |v\rangle + \frac{1}{\sqrt{2}} |1\rangle |v\rangle$$

$$|\psi_2\rangle = \underbrace{C_U}_{\substack{\text{controlled} \\ \text{gate } U \\ \text{variable}}} \left( \frac{1}{\sqrt{2}} (|0v\rangle + |cv\rangle) \right)$$

controlled  
gate  $U$   
variable

$$= \frac{1}{\sqrt{2}} (|0v\rangle + e^{i\theta} |cv\rangle)$$

$$= \frac{1}{\sqrt{2}} (|0\rangle + e^{i\theta} |1\rangle) |v\rangle$$

This occurs if  $|v\rangle$  is eigen vector

of the gate  $U$ , by applying controlled-  
 $-U$  gate with  $|v\rangle$  as target, we  
can 'kick' the phase onto the control qubit

This is called phase kick back

## 3.1 Superdense Coding

Superdense coding

- ↳ allows 2 bits of classic information  
 $(00, 01, 10, 11)$   
using 1 qbit.

This uses entanglement

Lets say Alice is sending info of 2 bit  
to Bob

Alice and Bob agree on a entangled

state  $|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$

Lets say they agree that Alice takes qbit 1  
and bob takes qbit 2

if Alice wants to send

00  $\rightarrow$  does nothing

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$

01  $\rightarrow$  applies X gate on her qbit

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|10\rangle + |01\rangle)$$

10  $\rightarrow$  applies Z gate on her qbit

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$$

11  $\rightarrow$  applies X and Z gate

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|10\rangle - |01\rangle)$$

---

Bob side:

Bob will have one of them

He will do the following operations  
(zoom in)

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow[\substack{(1st \text{ qbit} \\ \text{control}) \\ (2nd \text{ qbit} \\ \text{target})}]{} \frac{1}{\sqrt{2}}(|00\rangle + |10\rangle) \xrightarrow[\substack{\text{H for} \\ \text{left qbit}}]{} \text{H}(|+\rangle|0\rangle) = |00\rangle$$

similarly for others

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|10\rangle + |01\rangle) \xrightarrow{\text{CNOT}} \frac{1}{\sqrt{2}}(|11\rangle + |01\rangle) \xrightarrow{\text{H}} \text{H}(|+\rangle|1\rangle) = |01\rangle$$

Doubt

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) \xrightarrow{\text{CNOT}} \frac{1}{\sqrt{2}}(|00\rangle - |10\rangle) \xrightarrow{\text{H}} \text{H}(|-\rangle|0\rangle) = |10\rangle$$

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|10\rangle - |01\rangle) \xrightarrow{\text{CNOT}} \frac{1}{\sqrt{2}}(|11\rangle - |00\rangle) \xrightarrow{\text{H}} |\psi\rangle = |\psi\rangle$$

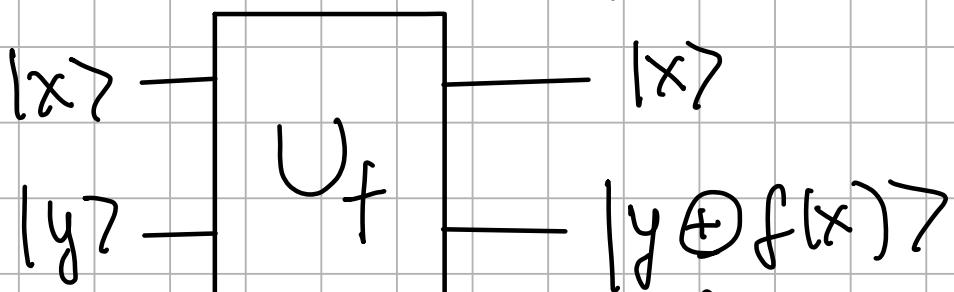
Revise: NOT, AND, OR

XOR

x	f(x)
0 0	0
0 1	1
1 0	1
1 1	0

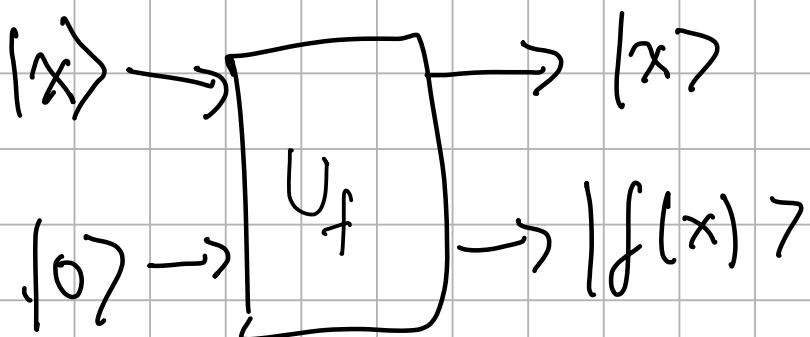
### 3.2B) Functions on Quantum Computers

Standard Quantum function



$\oplus$  exclusive Or ( $x \text{ or}$ )

Set  $y = |0\rangle$



note

we use  $x \text{ or}$   
for making the  
function one-one

So

$$U_f |x\rangle |0\rangle = |x\rangle |f(x)\rangle$$

Lets apply function  $U_f$  to  $|x\rangle |-\rangle$

$$U_f |x\rangle |-\rangle$$

$$= U_f |x\rangle \left| \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \right.$$

$$= \psi_f \left( \frac{1}{\sqrt{2}} (|x>|0> - |x>|1>) \right)$$

$$= \frac{1}{\sqrt{2}} (\psi_f |x>|0> - \psi_f |x>|1>)$$

$$= \frac{1}{\sqrt{2}} (|x>|f(x)> - |x>|\overline{f(x)}>)$$

$| = \overline{f(x)}$   
because

$0 = f(x) \text{ so}$

$\bar{0} = \overline{f(x)} = 1$

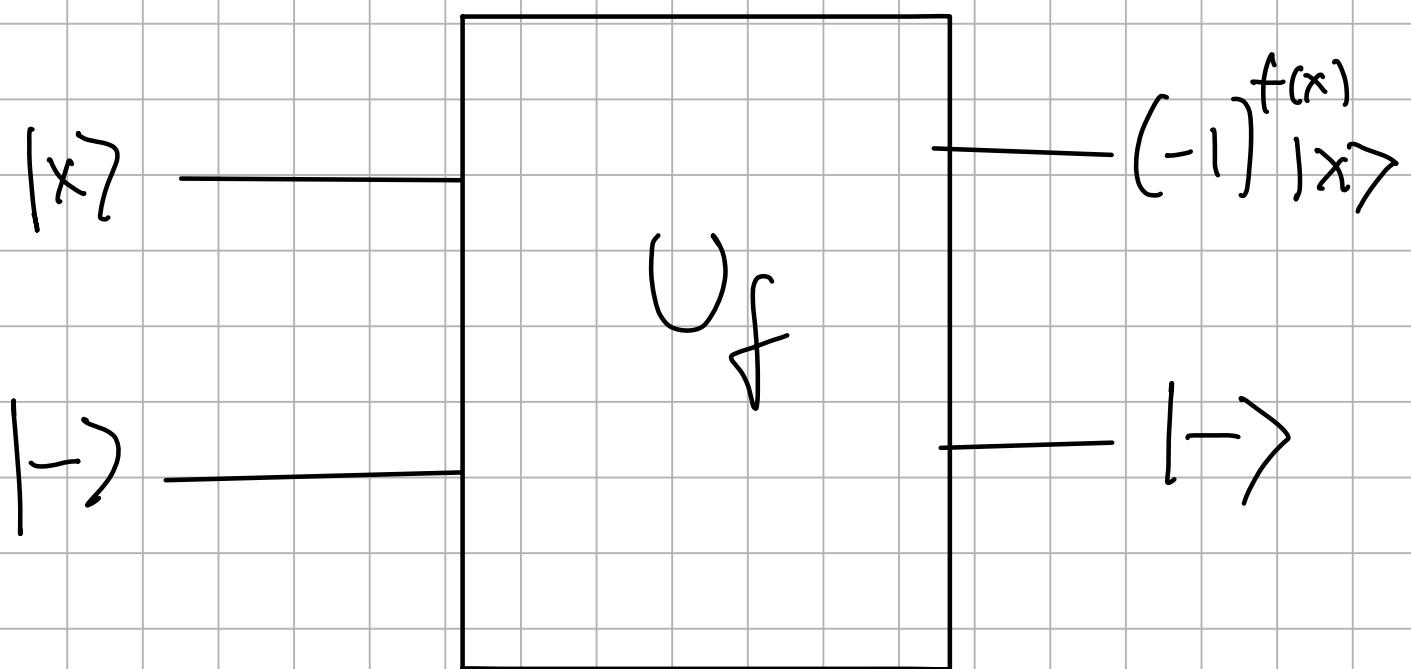
$$= \begin{cases} \frac{1}{\sqrt{2}} (|x>|0> - |x>|1>) & \text{if } f(x) = 0 \\ \frac{1}{\sqrt{2}} (|x>|1> - |x>|0>) & \text{if } f(x) = 1 \end{cases}$$

$$= \begin{cases} |x>|-> & \text{if } f(x) = 0 \\ -|x>|-> & \text{if } f(x) = 1 \end{cases}$$

we can combine these 2 to get

$$\psi_f |x>|-> = (-1)^{f(x)} |x>|->$$

So now we can write as



- Like this, if output bit is in  $|->$  state, it is called Phase Oracle
- Instead of the function output  $f(x)$  being XOR'd with  $|->$  register, a phase of  $(-1)^{f(x)}$  was applied to the input to the function.

## No cloning theorem

- we cannot copy qubits like classical bits.
- We need  $\alpha$  and  $\beta$  values, simply measuring the qubit won't give any probability

### 3.3) Deutsch's Algorithm

$$f : \{0, 1\} \rightarrow \{0, 1\}$$

↑      ↑  
function    input      output

Constant functions

Constant One function

$x$	$f(x)$
0	1
1	1

Constant Zero function

x	f(x)
0	0
1	0

Balanced function

↳ Half 0s, Half 1

Identify

x	f(x)
0	0
1	1

Not

x	f(x)
0	,
1	0

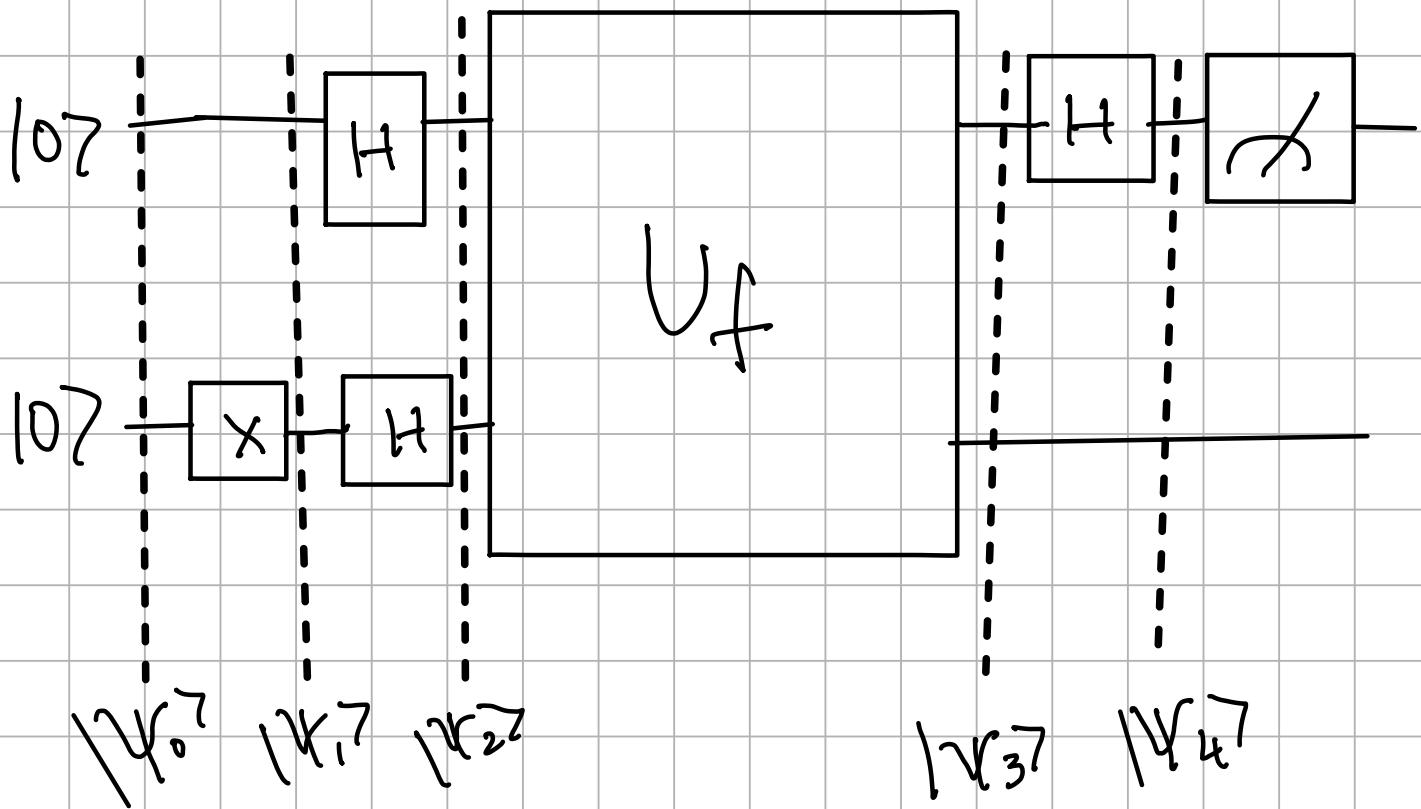
On classical computer, to get if the function is balanced or constant, we need to

have  $f(0)$  and  $f(1)$

so if  $f(0) = f(1) \leftarrow$  constant

if  $f(0) \neq f(1) \leftarrow$  balanced

But in Quantum Computers only need  
one query of the function to determine  
if it is constant or balanced!



$$|\psi_0\rangle = |0\rangle|0\rangle$$

$$|\psi_1\rangle = |0\rangle|1\rangle$$

$$|\psi_2\rangle = |+\rangle|-\rangle$$

$$|\Psi_3\rangle = U_f |+\rangle |-\rangle$$

Lets expand  $|+\rangle$  state only

$$= U_f \left( \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \right) |-\rangle$$

$$= U_f \left( \frac{1}{\sqrt{2}} (|0\rangle |-\rangle + |1\rangle |-\rangle) \right)$$

$$= \frac{1}{\sqrt{2}} \left( \underbrace{U_f |0\rangle |-\rangle}_{\text{Phase Oracle}} + \underbrace{U_f |1\rangle |-\rangle}_{\text{Phase Oracle}} \right)$$

Phase Oracles

$$= \frac{1}{\sqrt{2}} \left( (-1)^{f(0)} |0\rangle |-\rangle + (-1)^{f(1)} |1\rangle |-\rangle \right)$$

$|-\rangle$  state is not needed so we omit it from here on

$$|\Psi_3\rangle = \frac{1}{\sqrt{2}} \left( (-1)^{f(0)} |0\rangle + (-1)^{f(1)} |1\rangle \right)$$

So if (zoom in)

if  $f(0) = f(1)$ :

if  $f(0) \neq f(1)$ :

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |\uparrow\rangle$$

$$|\psi_3\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) = |\rightarrow\rangle$$

$$|\psi_4\rangle = |0\rangle$$

$$|\psi_4\rangle = |1\rangle$$

So,

- if we measure  $|0\rangle$  then the function

is constant

- if we measure  $|1\rangle$  then the function

is balanced.

### 3.4) Deutsch-Jozsa Algorithm

This also identifies if a function is constant or balanced but the input is any no. of qubits.(not just 1 qubit input)

$$f : \{0,1\}^n \rightarrow \{0,1\} \quad n \leftarrow \# \text{qbit input}$$

Constant Zero

$x$	$f(x)$
00 ... 00	0
00 ... 01	0
00 ... 10	0
.	.
;	:
11 ... 11	0

Constant 1

$x$	$f(x)$
1	1
Anything	1
1	1
;	:
1	1

for classical computer, it will take

$2^{n-1} + 1$  calculations to solve if we

will get constant or balanced function

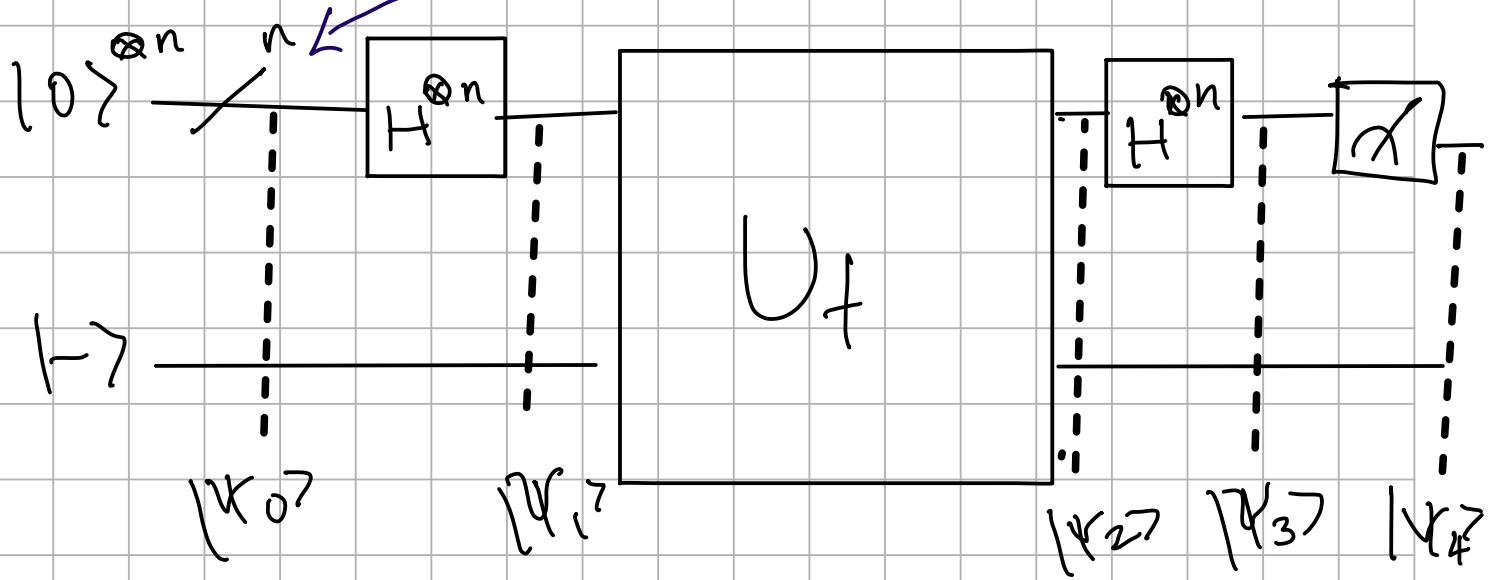
( total # calculation is  $2^n$  (as every value of 0 & 1 to n bits) and for getting if it is balanced or not, we need to calculate half + 1 number of values

half values is  $2^{n-1}$  and one more is  $2^{n-1} + 1$

So if

- $2^{n-1} + 1$  values will give same output for  $f(x)$  then  $f(x)$  is constant
- $2^{n-1} + 1$  values give atleast 1 different value then  $f(x)$  is balanced.)

The circuit is This represents n qubits



$$|\psi_0\rangle = |0\rangle^{\otimes n} \rightarrow$$

$$|\psi_1\rangle = H^{\otimes n} |0\rangle^{\otimes n} \rightarrow$$

$$= \underbrace{H|0\rangle H|0\rangle \dots H|0\rangle}_{n \text{ times}} \rightarrow$$

$$= |+\rangle |+\rangle |+\rangle \dots |+\rangle |-1\rangle$$

note

$|+\rangle |+\rangle \dots |+\rangle$  n times is not  $|+\rangle^{\otimes n}$

Let's take  $n=2$

$$|+\rangle |+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

$$= \frac{1}{\sqrt{2^2}} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

$$= \frac{1}{\sqrt{2^2}} \sum_{x \in \{0,1\}^2} |x\rangle$$

So if  $n = 3$

$$|+\rangle|+\rangle|+\rangle = \frac{1}{\sqrt{2^3}} \sum_{x \in \{0,1\}^3} |x\rangle$$

So coming back to our equation

$$|\psi_1\rangle = \left( \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle \right) |\rightarrow\rangle$$

$$|\psi_2\rangle = U_f \left[ \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |\rightarrow\rangle \right]$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} \underbrace{U_f |x\rangle |\rightarrow\rangle}_{\text{Oracle}}$$

Phase Oracle form

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle |\rightarrow\rangle$$

Omit  $|\rightarrow\rangle$ , not needed anymore

$$|\psi_2\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle$$

$$|\psi_3\rangle = H \left( \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} |x\rangle \right)$$

$$= \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} H^{\otimes n} |x\rangle$$

note:

$$H^{\otimes n} |x\rangle = \frac{1}{\sqrt{2^n}} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle$$

so

$$|\psi_3\rangle = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} \frac{1}{\sqrt{2^n}} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot z} |z\rangle$$

$$= \sum_{x \in \{0,1\}^n} \frac{1}{2^n} \sum_{z \in \{0,1\}^n} (-1)^{f(x)} (-1)^{x \cdot z} |z\rangle$$

$$= \sum_{x \in \{0,1\}^n} \frac{1}{2^n} \sum_{z \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle$$

now consider the input as  $|00 \dots 0\rangle$

then

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x) + x \cdot 0-0\dots 0} \rightarrow \text{This is zero}$$

if  $f$  is constant :

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} 1 \quad \text{if } f(x) = 0 \text{ for all } x$$

$$= \frac{1}{2^n} 2^n$$

$$= 1$$

$$= 1$$

if  $f(x) = 1$  then

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} -1$$

$$= \frac{1}{2^n} - 2^n$$

$$= -1$$

So if the function is constant then

amplitude of  $|00\dots0\rangle = \pm 1$

if  $f$  is balanced

$$\frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{f(x)} = 0$$

Now we measure Qbit

$\Rightarrow$  if  $f$  is constant

Amplitude of  $|00\dots0\rangle$  is  $\pm 1$

Prob of  $|00\dots0\rangle$  is 1

$\Rightarrow$  if  $f$  is balanced

amplitude of  $|00\dots0\rangle$  is 0

prob of  $|00\dots0\rangle$  is 0

Key takeaway

$$H^{\otimes n} |0\rangle^{\otimes n} = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle$$

$$H^{\otimes n} |x\rangle = \frac{1}{2^n} \sum_{z \in \{0,1\}^n} e^{i x \cdot z} |z\rangle$$

### 3.5) Bernstein - Vazirani Algorithm

we have a function  $f: \{0,1\}^n \rightarrow \{0,1\}$

that does the operation  $f(x) = x \cdot s \pmod{2}$

We are trying to solve for secret string  $s$

This problem also uses the same diagram as Deutsch Jozsa algo  
(the previous one)

The steps are same for this and Deutsch-Jozsa

fill the orange line is there (follow orange  
from prev pages)

$$|\Psi_3\rangle = \frac{1}{2^n} \sum_{x \in \{0,1\}^n} \sum_{z \in \{0,1\}^n} (-1)^{f(x) + x \cdot z} |z\rangle$$

here  $f(x) = x \cdot S \pmod{2}$

$$|\Psi_3\rangle = \frac{1}{2} \sum_{x \in \{0,1\}^n} \sum_{z \in \{0,1\}^n} (-1)^{x \cdot S + x \cdot z} |z\rangle$$

$$= \frac{1}{2} \sum_x \sum_z (-1)^{(S+z) \cdot x} |z\rangle$$

t indicate bitwise XOR

Now we measure the qbit

amplitude of  $|s\rangle$  state -

$$= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{(s+s) \cdot x}$$

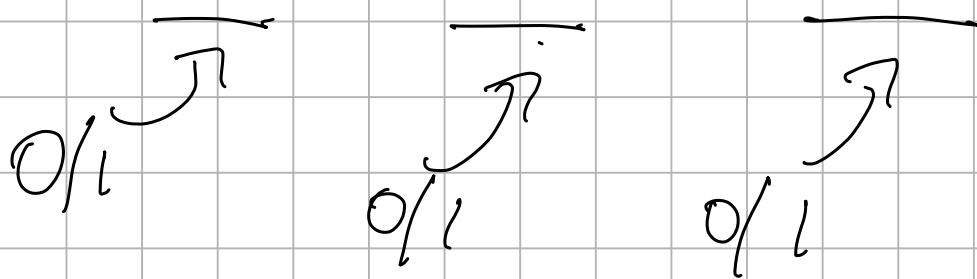
$$= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} (-1)^{00\dots0 \cdot x}$$

$$= \frac{1}{2^n} \sum_{x \in \{0,1\}^n} -1$$

$$= \frac{2^n}{2^n} = 1$$

### 3.6) Quantum Fourier Transform

in normal computers, let's say 3 bits



They can take 0 or 1 for every value

But in qubits after applying

Quantum Fourier Transform

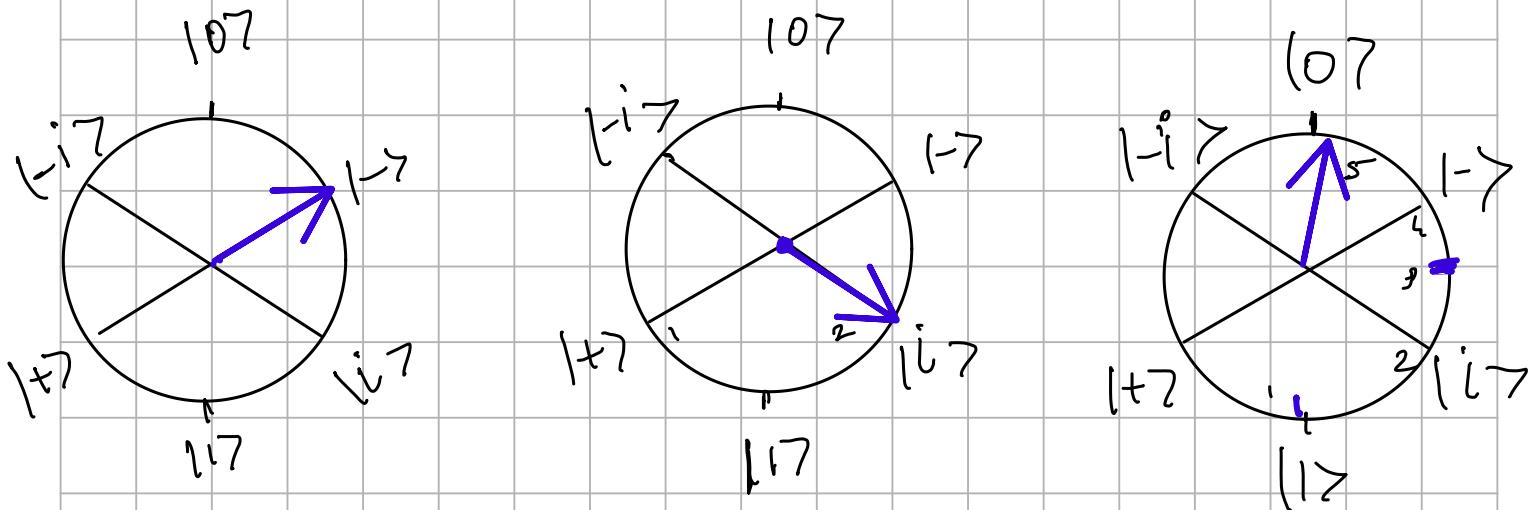
first qbit can take 2 states  $|+\rangle$  or  $|-\rangle$

Second qbit can take 4 states  $|+1\rangle, |i\rangle, |2\rangle, |-\rangle$

third qbit can take 8 states  $|+1\rangle, |i\rangle, |-\rangle, |-i\rangle$   
and states at  $45^\circ$  between these  
(Try to imagine)

5 in binary

State for  $|101\rangle$  after QFT is applied  
 (Quantum Fourier transform)



Radian around  
Z axis

Radians around Z axis

$$2 \times \frac{5}{8} \times 2\pi$$

$$= \frac{\pi}{2}$$

$$= \frac{5\pi}{8} \text{ radians}$$

$$= \frac{5\pi}{4} \text{ Radian}$$

$$\frac{Kx\pi}{2}$$

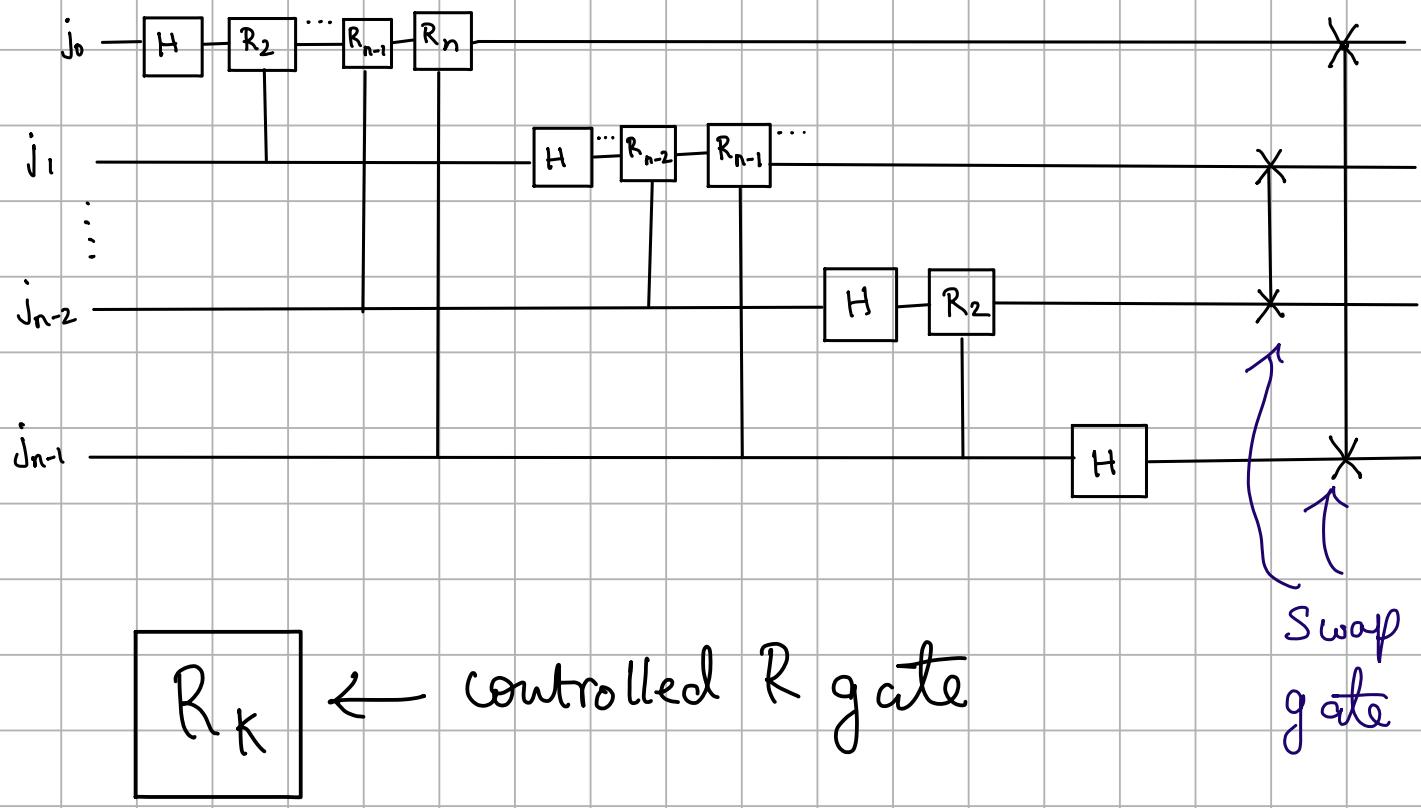
we find the right one and  
 multiply by 2 to get  
 the rest

So This means if we have  $|101\rangle$   
and apply QFT

$$\text{QFT}(|101\rangle) = \frac{1}{\sqrt{2}} (|0\rangle + e^{i\pi} |1\rangle) \frac{1}{\sqrt{2}} (|0\rangle + e^{\pi i/2} |1\rangle)$$

$$\frac{1}{\sqrt{2}} (|0\rangle + e^{5i\pi/4} |1\rangle)$$

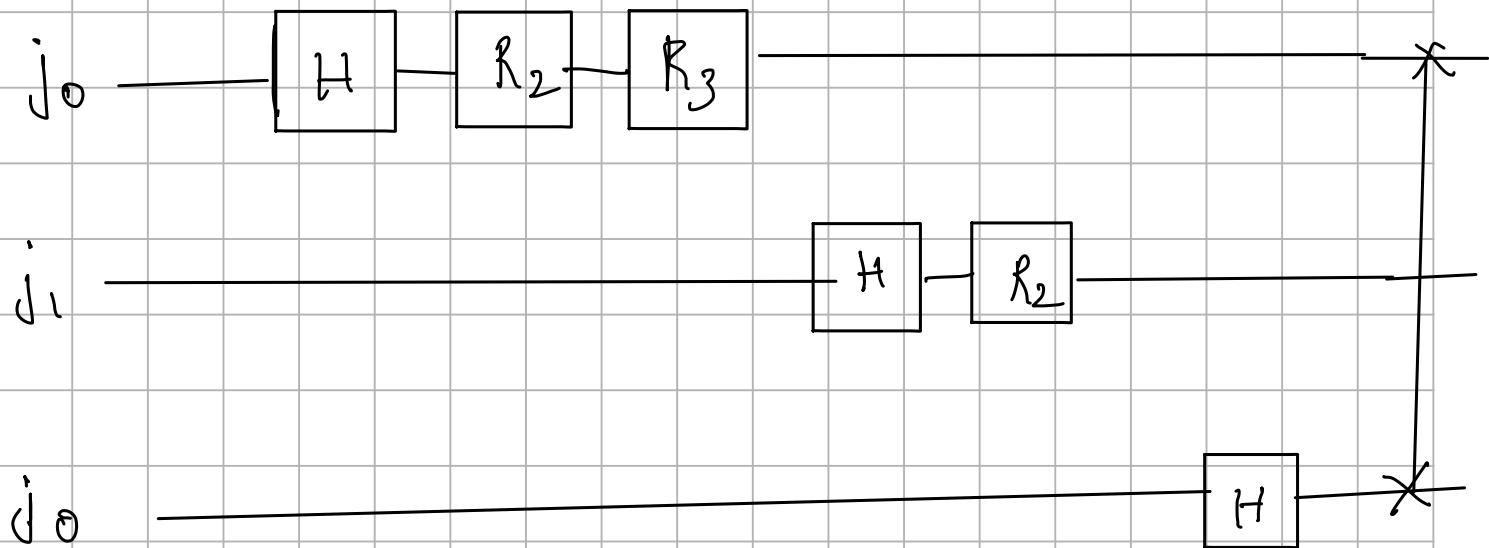
The circuit for QFT is as follows:



$$R_K = \begin{bmatrix} 1 & 0 & 0 \\ 0 & e^{\frac{2\pi i}{2}} & 0 \end{bmatrix}$$

Let's take an example for 3 qubits

$$|j\rangle = |j_0 j_1 j_2\rangle$$



$$H|j_0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + (-1)^{j_0} |1\rangle)$$

$$= \frac{1}{\sqrt{2}} (|0\rangle + e^{2\pi i \frac{(j_0)}{2}} |1\rangle)$$

$$R_2 H |j_0\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{2\pi i \left(\frac{j_0}{2} + \frac{j_1}{4}\right)} |1\rangle \right)$$

$$R_3 R_2 H |j_0\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{2\pi i \left(\frac{j_0}{2} + \frac{j_1}{4} + \frac{j_2}{8}\right)} |1\rangle \right)$$

now going to  $|j_1\rangle$

$$H |j_1\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{2\pi i \left(\frac{j_1}{2}\right)} |1\rangle \right)$$

$$R_2 H |j_1\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{2\pi i \left(\frac{j_1}{2} + \frac{j_2}{4}\right)} |1\rangle \right)$$

Lastly

$$H |j_2\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + e^{2\pi i \frac{j_2}{2}} |1\rangle \right)$$

Now we should swap  $j_0$  and  $j_2$  for final answer

$$QFT |j\rangle = \frac{1}{\sqrt{2}} (|0\rangle + e^{2\pi i \frac{j_2}{2}} |1\rangle) \otimes$$

$$\frac{1}{\sqrt{2}} (|0\rangle + e^{2\pi i \left(\frac{j_1}{2} + \frac{j_2}{4}\right)} |1\rangle) \otimes$$

$$\frac{1}{\sqrt{2}} (|0\rangle + e^{2\pi i \left(\frac{j_0}{2} + \frac{j_1}{4} + \frac{j_2}{8}\right)} |1\rangle)$$

### 3.7) Quantum Phase Estimation

It allows us to find eigenvalues of a eigen vector given the matrix

we have  $U \leftarrow$  gate and state  $|v\rangle \leftarrow$  eigenvector

$$U|v\rangle = e^{i\theta}|v\rangle$$

$\theta$  eigen value [which we can find out]

