

EDUCATION

Masters, Computer Science, Arizona State University GPA 3.94	<i>August 2017 - Present</i>
Bachelor of Technology, Computer Science & Engineering, India GPA 8.67/10	<i>July 2012 - July 2016</i>

TECHNICAL SKILLS & COURSEWORK

Languages:	Python, Java, C, C++, SQL, Html, JavaScript
Databases:	MySQL, SQLite
ML Technologies:	Numpy, Pandas, Scikit-learn, Matplotlib, Tensorflow
Coursework:	Artificial Intelligence, Statistical Machine Learning, Perception in Robotics, Intelligent & Assistive Robotics

WORK EXPERIENCE

Software Engineering Intern | Rockwell Collins | Irvine, California *May 2018 - August 2018*

- Developed an android application for IFE which can auto-detect cast enabled monitors and play DRM protected media on it from personal devices without any internet connection.

Technology Stack: Python, Java, Electron, Raspberry Pi, Android Studio

Programmer Analyst Trainee | Cognizant Technology Solutions | Kolkata, India *August 2016 - June 2017*

- Maintained and enhanced existing user validation & auditing system to fixing existing bugs, adding new functionalities and improving program performance.

Technology Stack: Java Server Faces, Html5, JQuery, SOAP API

ACADEMIC PROJECTS

A user-friendly system with rapid programming of mobile manipulator robots | Thesis *August 2018*

- Developing an end-to-end system that would dynamically populate blocks in browser representing possible actions for a robot and help non-roboticists to program the mobile robot to perform any manipulation task.

Technology Stack: Java, Html5, JQuery, AJAX, ROS, PDDL

Multi view 3D Object Reconstruction using Deep Neural Networks | Robotics *Spring 2018*

- Integrated ROS enabled 3D Recurrent Reconstruction Neural Network (3DR2N2) to generate 3D shape of an object from 2D images and calculated grasping positions on it.

Technology Stack: Python, Numpy, Convolution Neural Network, Recurrent Neural Network

Smart Video Surveillance System using Deep Neural Network & POMDPs | Robotics *Spring 2018*

- Implemented a deep object detection network (YOLO) that captured object's movements in the current camera frame which then served as an evidence to a Partially Observable Markov Decision model for visual servoing.

Technology Stack: Python, Java, OpenCV, Convolution Neural Network

Comprehensive implementation of AI methods in Pacman Gaming Environment | AI *Fall 2018*

- Implemented Pacman agent in an adversarial setting using DFS, BFS, UCS, A* search, Alpha-Beta pruning, Minimax, Value functions, model based and model free reinforcement learning algorithm.

Technology Stack: Python, Tensorflow

Faster Planning Algorithm for Autonomous Agents | Thesis *Fall 2017*

- Developed a new version of the Fast Forward Planner (FF) that rapidly generated new plans for autonomous agents using previous search knowledge.

Technology Stack: Java, ROS, PDDL, Matplotlib

PERSONAL PROJECTS | GITHUB

Developing a voice enabled calling application (AIY VoiceKit, Python, Android).

Developed a virtual math teacher that can ask and answer questions on basic addition, subtraction, multiplication and division (AIY VoiceKit, Python).

Built a Convolutional Neural Network to find a phone in an image with minimum amount of data to train on (training images = 130; Tensorflow, Python, Numpy, Matplotlib).

Implemented digit recognition on MNIST dataset using Convolution Neural Network (Python, Numpy, Tensorflow).