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EDUCATION

Masters, Computer Science, Arizona State University | GPA 3.92

August 2017 - Present

Bachelor of Technology, Computer Science & Engineering, India | GPA 8.67/10

July 2012 - July 2016

TECHNICAL SKILLS & COURSEWORK

Languages: Python, Java, C, C++, SQL, Html, JavaScript

Databases: MySQL, SQLite

ML Technologies: Numpy, OpenCV, Pandas, Scikit-learn, Matplotlib, Tensorfow

Coursework: Foundations of Algorithm, Artificial Intelligence, Perception in Robotics, Intelligent & Assistive

Robotics, Statistical Machine Learning

WORK EXPERIENCE

Software Engineering Intern | Rockwell Collins | Irvine, California

May 2018 - August 2018

Designed and developed an Android application for IFE which auto-detected cast enabled monitors and played DRM protected media on it from personal devices without any internet connection.
Technology Stack: Python, Java, Electron, Raspberry Pi, Android Studio

Programmer Analyst Trainee | Cognizant Technology Solutions | Kolkata, India August 2016 - June 2017

· Redesigned and debugged existing user validation & auditing system. Upgraded front-end code of the main application. **Technology Stack:** Java Server Faces, Html5, JQuery, SOAP API

ACADEMIC PROJECTS

Roblocks: An End-to-End System for Programming Mobile Manipulator Robots | Thesis

Fall 2018

· Developing a visual programming interface that will dynamically populate puzzle shaped blocks defining possible actions for a robot and allow users to write code by connecting them instead of typing.

Technology Stack: Java, Html5, JQuery, AJAX, ROS, PDDL

Anomaly Detection | Statistical Machine Learning

Fall 2018

· Architected a hybrid model using five different machine learning models with weighted polling to detect component failures in the Air Pressure System of heavy Scania trucks. Applied various feature engineering methods to deal with inconsistent data.

Technology Stack: Python, Pandas, Scikit-learn, Matplotlib

Multi view 3D Object Reconstruction using Deep Neural Networks | Robotics

Spring 2018

· Integrated ROS enabled 3D Recurrent Reconstruction Neural Network (3DR2N2) to generate the 3D shape of an object from 2D images and detected grasping poses on it.

Technology Stack: Python, Numpy, Convolution Neural Network, Recurrent Neural Network

Smart Video Surveillance System using Deep Neural Network & POMDPs | Robotics

Spring 2018

· Utilized a deep object detection network (YOLO) to capture an object's movements in the current camera frame which then served as evidence to a Partially Observable Markov Decision model for visual servoing.

Technology Stack: Python, Java, OpenCV, Convolution Neural Network

Comprehensive implementation of AI methods in Pacman Gaming Environment | AI Fall 2017

· Implemented Pacman agent in an adversarial setting using DFS, BFS, UCS, A* search, Alpha-Beta pruning, Minimax, Value functions, model-based and model-free reinforcement learning algorithm.

Technology Stack: Python, Tensorflow

PERSONAL PROJECTS | GITHUB

Developing a voice enabled calling application (AIY VoiceKit, Python, Android).

Designed and developed a virtual math teacher that can ask and answer questions on basic addition, subtraction, multiplication, and division (AIY VoiceKit, Python).

Architected a Convolutional Neural Network to localize a phone in an image with a minimal amount of data to train on (training images = 130; Tensorfow, Python, Numpy, Matplotlib).

Devised a digit recognition model on MNIST dataset using Convolution Neural Network (Python, Numpy, Tensorfow).