```
operand1 <= 16'h0000;
operand2 <= 16'h0000;
                                   operand1 <= 16'h0000;
                                   operand2 <= c;
                                       operand1 <= 16'h0001:
    operand2
                                            = operand1 + operand2;
       <= operand1 + operand2;</pre>
```