

```
/*
 * To change this license header, choose License Headers in Project Properties.
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 * and open the template in the editor.
 */
package mvctictactoe;

import java.util.Random;

/**
 *
 * @author Benjamin Chinwe 2016. A singleton class.
 */
public class TicTacToeSingleton {

    private static TicTacToeSingleton theSingleton;
    private static int colorValue;

    /* A private Constructor prevents any other
     * class from instantiating.
     */
    private TicTacToeSingleton() {

    }

    static {
        try {
            theSingleton = new TicTacToeSingleton();
        } catch (Exception e) {
            throw new RuntimeException("Singleton instance not created");
        }
    }
}
```

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    }

    }

    /* Static 'instance' method */
    public static TicTacToeSingleton getInstance() {
        return theSingleton;
    }

    /* Other methods protected by singleton-ness. This method
    randomise the background color of the gameButton in the
    TicTacToeView class */
    protected static int colorMethod() {
        Random buttonColor = new Random();

        for (int i = 0; i < 10; i++) {
            colorValue = buttonColor.nextInt(250) + 1;
        }
        return colorValue;
    }

}
```