➤➤ EXPERIENCE

NOV 2017
FEB 2017

ISD Innovations

UX Prototyper(Freelance)

- Independently designed, ran, and analyzed tests and surveys.
- Created interative prototypes and collaborated with the UI designer to develop meaningful interactions between users and the web app.

OCT 2017
DEC 2017

CatFinder

Web Developer and Lead UI/UX Designer

- Used HTML5/ CSS3/ JQuery to executed full-stack web development project, with an emphasis on front-end features, browser manipulation, and cross-browser compatibility.

JULY 2017
PRESENT

FOODSHARE

Co-founder and Lead UI/UX Designer

- Lead User Interface & Experience designer for Foodshare mobile/tablet application for iOS and Android.
- Ensured the app fits the users' needs by collecting quantitative data, doing interviews with potential users, creating personas and user journey maps.
- Worked in agile setting.

SEP 2017
PRESENT

Schuco USA LLLP

VR/CG Generalist

- Created realistic 3D props for VR architectural environment.
- Worked closely with other animators, designers, and engineers to achieve technically accurate and visually compelling architectural animation in a fast-paced agile environment.

➤➤ CONTACT

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➤➤ EDUCATION

Monroe Community College
UX Design Certificate
July 2017 - Oct 2017, New York

GENERAL ASSEMBLY
Front-End Development Certificate
July 2017 - Oct 2017, New York

School of Visual Arts
MFA / Computer Art
Sep 2015 - May 2017, New York

➤➤ SOFTWARE

Adobe Suite, Sketch, Axure Invision, Github, Balsamiq

➤➤ SKILLS

Wireframing and UI Prototyping

Persona and User Journey

Visual Communication

Collaboration

HTML5, CSS3, Javascript