## **NodeJS Memory Leak Analysis**

"Capturing sampled memory and heap dumps"

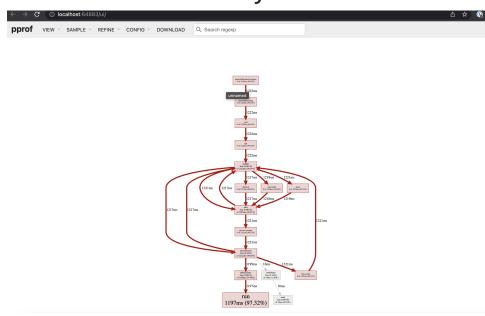
- heapdump: https://github.com/bnoordhuis/node-heapdump
- pprof: https://github.com/google/pprof-nodejs
- nodejs native commands
- node-oom-heapdump: https://github.com/blueconic/node-oom-heapdump
- Elastic APM: https://www.elastic.co/guide/en/apm/agent/nodejs/current/metrics.html

## **Key Learnings**

- heapdump & node-oom-heapdump both require a code change, and are no longer actively maintained, since Node 14 + now supports natively
- nodejs native commands
  - NodeJS 14 onwards heapsnapshot—near—heap—limit is available in node,
    which can allow max value of 3 e.g. node heapsnapshot—near—heap—limit=3
    app.js
  - how it works:, when GC fails to execute, it sends a callback, and this flag triggers heapdump
  - --diagnostic-dir flag can set the path where the heapdump can be dumped,
    which could be a mounted volume in k8s

! we can also trigger heapdump on commands, but this can crash container process !

• pprof-nodejs a profile sampling library supported by google. This is getting lot of traction in recent days



pprof flame graph of nodejs callstack to highlight which function taking longest time



## Comparison

Tool	Heap Dump	Profile Sampling	Effort	Selected
heapdump	<b>✓</b>	X	**	No
pprof	<b>✓</b>	<b>✓</b>	*	May Be
node-oom-heapdump	<b>✓</b>	<b>✓</b>	**	No
node-js v8 commands	<b>✓</b>	<b>✓</b>	*	Yes
Elastic APM	×	<b>✓</b>	**	Yes

## **Summary**

- Enable v8 flags —heapsnapshot—near—heap—limit=3 —diagnostic—dir to mounted volume, via command line NODE\_OPTIONS, this will provide heap dump which we can further diagnose in chrome dev tools
- enable elastic APM module, which will also require code change.
- configure filebeats for 1. APM and 2. uploading heapdumps to S3 bucket.
- Preferably test this in non-prod environment first
- sample repo using kind locally to try out various tools with sample applications: https://github.com/chit786/kind-nodejs-oom
- set --max-old-space-size to 70-80% of the memory allocated to container