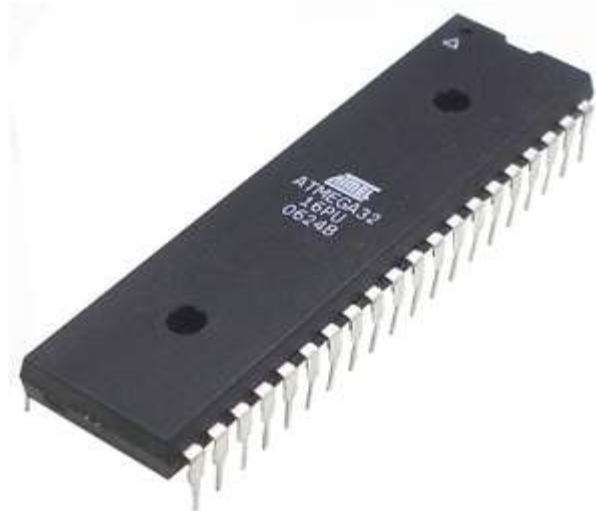


# Chương 4: Giới thiệu VĐK AVR ATmega32

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- Phân biệt VXL và VĐK?
- Ôn tập kiến trúc của 8086 và 8051
- Xem lại các chương trình ví dụ về sử dụng VĐK 8051

COMPUTER ENGINEERING

- ❑ Biết được kiến thức cơ bản về VĐK ATmega32 để xây dựng các giải pháp Hệ thống nhúng.
- ❑ Xây dựng được các giải pháp đơn giản sử dụng ATmega32

COMPUTER ENGINEERING

- Tổng quan về AVR
- Giới thiệu ATmega32
- Nguồn tham khảo, ví dụ

COMPUTER ENGINEERING

- **Tổng quan về AVR**
- Giới thiệu ATmega32
- Nguồn tham khảo, ví dụ

COMPUTER ENGINEERING

# Lịch sử AVR và ATmega32

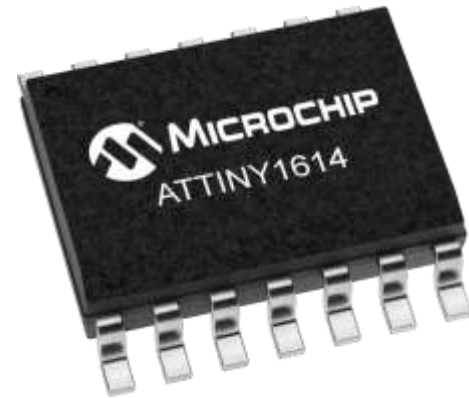
- Thiết kế lần đầu bởi Alf-Egil Bogen và Vegard Wollan, Norwegian Institute of Technology
- AVR = **A**lf and **V**egard's **RISC** processor
- AVR MCU phát triển đầu tiên bởi Nordic VLSI, Na Uy → Nordic Semiconductor
- Atmel mua lại công nghệ từ Nordic
- Hiện tại, Microchip sở hữu Atmel

## **tinyAVR** – the ATtiny series

- 0.5–32 KB program memory
- 6–32-pin package
- Limited peripheral set

## **megaAVR** – the ATmega series

- 4–256 KB program memory
- 28–100-pin package
- Extended instruction set)
- Extensive peripheral set



**AVR Dx** – Chip tăng cường ngoại vi analog

- 24 MHz at 1.8-5.5v
- 14-64-pins
- 4-16 K SRAM, 512b EEPROM
- 12-bit ADC, 10-bit DAC

**XMEGA** – the ATxmega series

- 16–384 KB program memory
- 44–64–100-pin package (A4, A3, A1)
- 32-pin package: XMEGA-E (XMEGA8E5)
- DMA, "Event System", cryptography

**32-bit AVR**s





- Tổng quan về AVR
- **Giới thiệu ATmega32**
- Nguồn tham khảo, ví dụ

COMPUTER ENGINEERING

# Tính năng chính của ATmega32

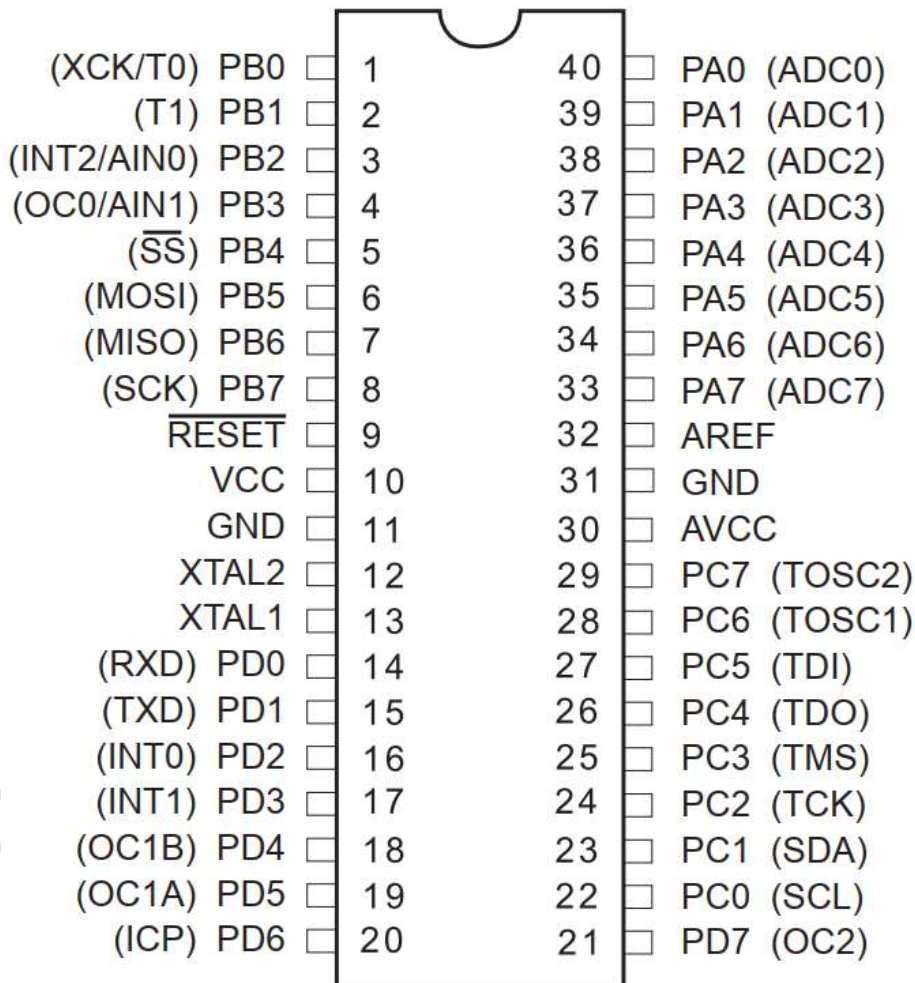
- Vi điều khiển 8 bit công suất thấp, kiến trúc RISC
- Bộ nhớ chương trình và dữ liệu tích hợp:
  - 32KB flash
  - 2KB SRAM
  - 1024B EEPROM
- Hỗ trợ JTAG để lập trình bộ nhớ, debug
- Tính năng hoạt động:
  - Power-on reset, RC Oscillator,
  - 6 chế độ tiết kiệm năng lượng: Idle, ADC Noise Reduce, Power save, Power down, Standby và Extended standby

- 02 8-bit Timer/Counter, 01 16-bit Timer/Counter
- 04 kênh PWM
- 08 kênh 10-bit ADCU
- Serial USART khả lập trình.
- SPI
- Watch Dog Timer
- Tích hợp Analog Comparator
- 32 chân I/O khả lập trình

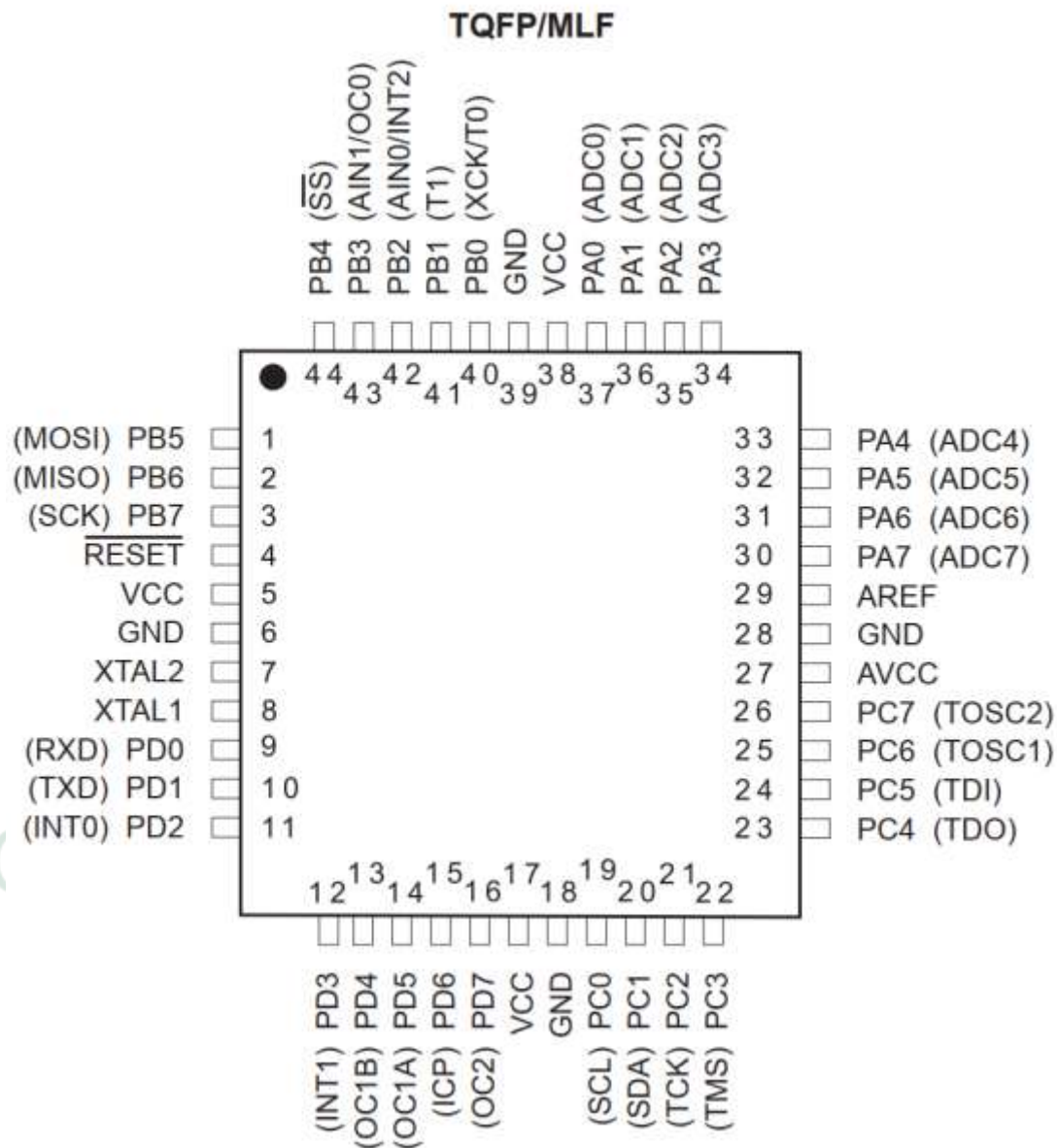
- Dạng đóng gói chip:
  - 40-pin PDIP
  - 44-lead TQFP
  - 44-pad MLF
- Điện áp hoạt động:
  - 2.7-5.5 V cho ATmega32L
  - 4.5-5.5 V cho ATmega32
- Tần số hoạt động:
  - 0-8 MHz cho ATmega32L
  - 0-16 MHz cho ATmega32

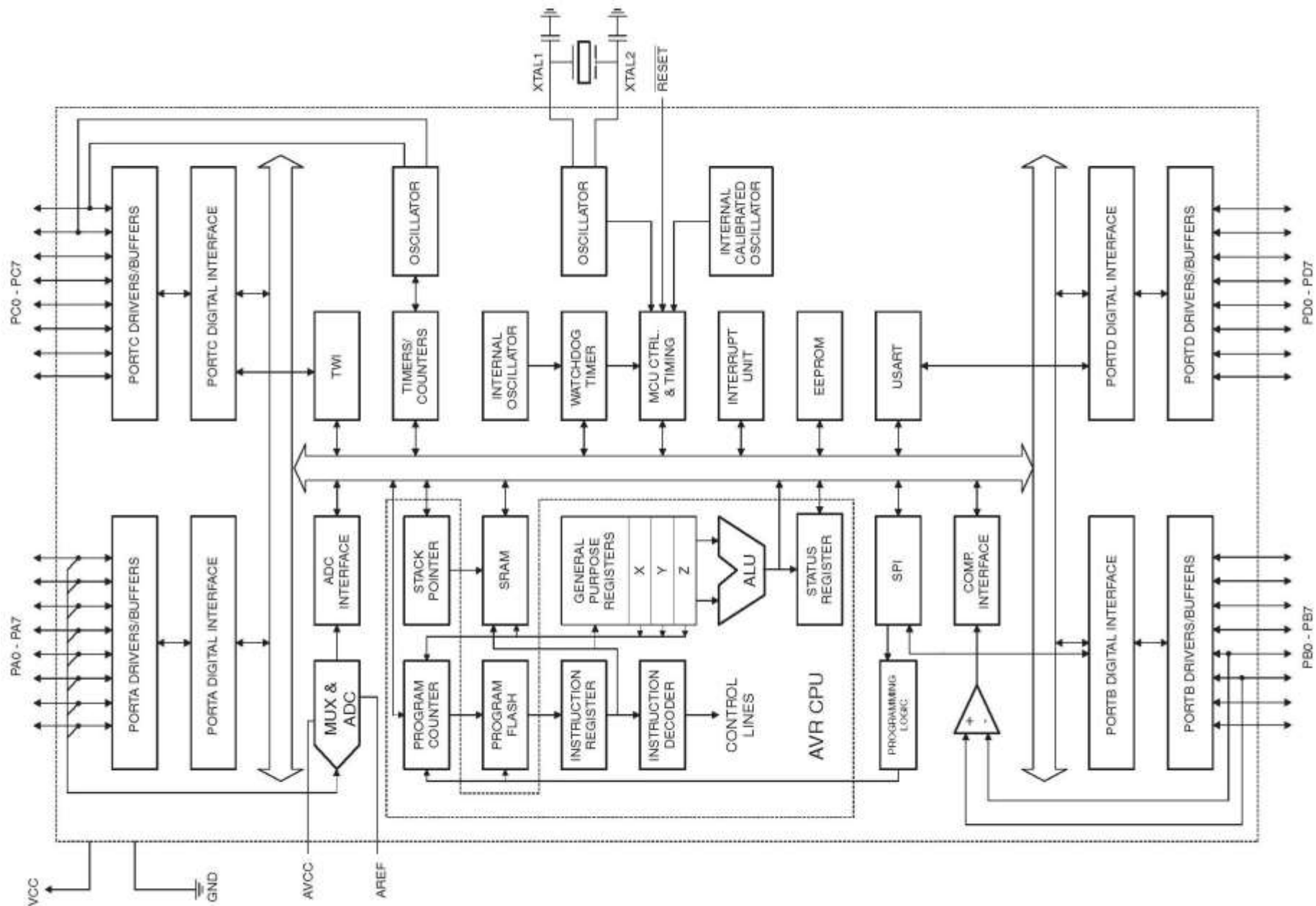
# Dạng đóng gói chip

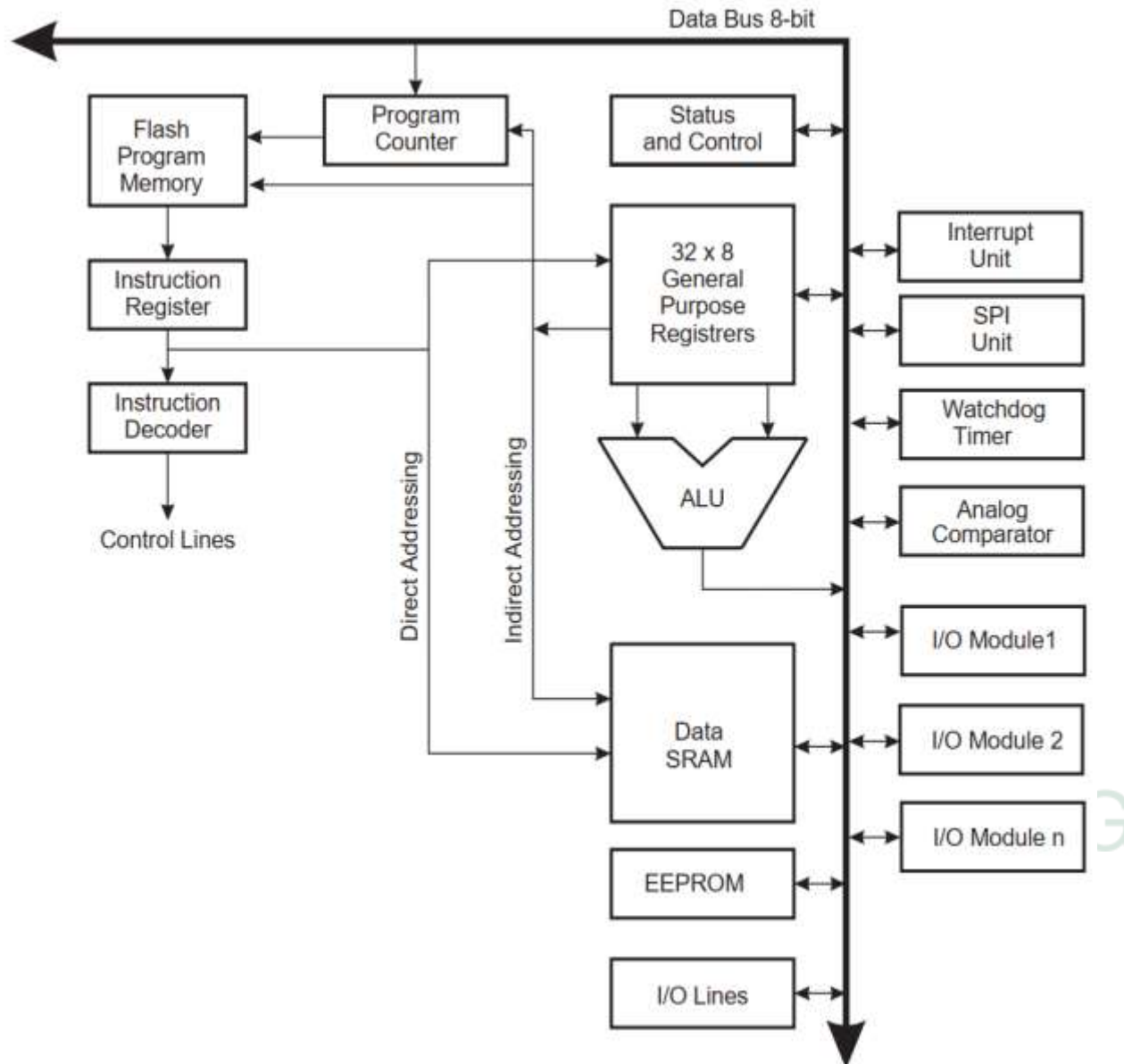
## PDIP



# Dạng đóng gói chip









## Thanh ghi trạng thái

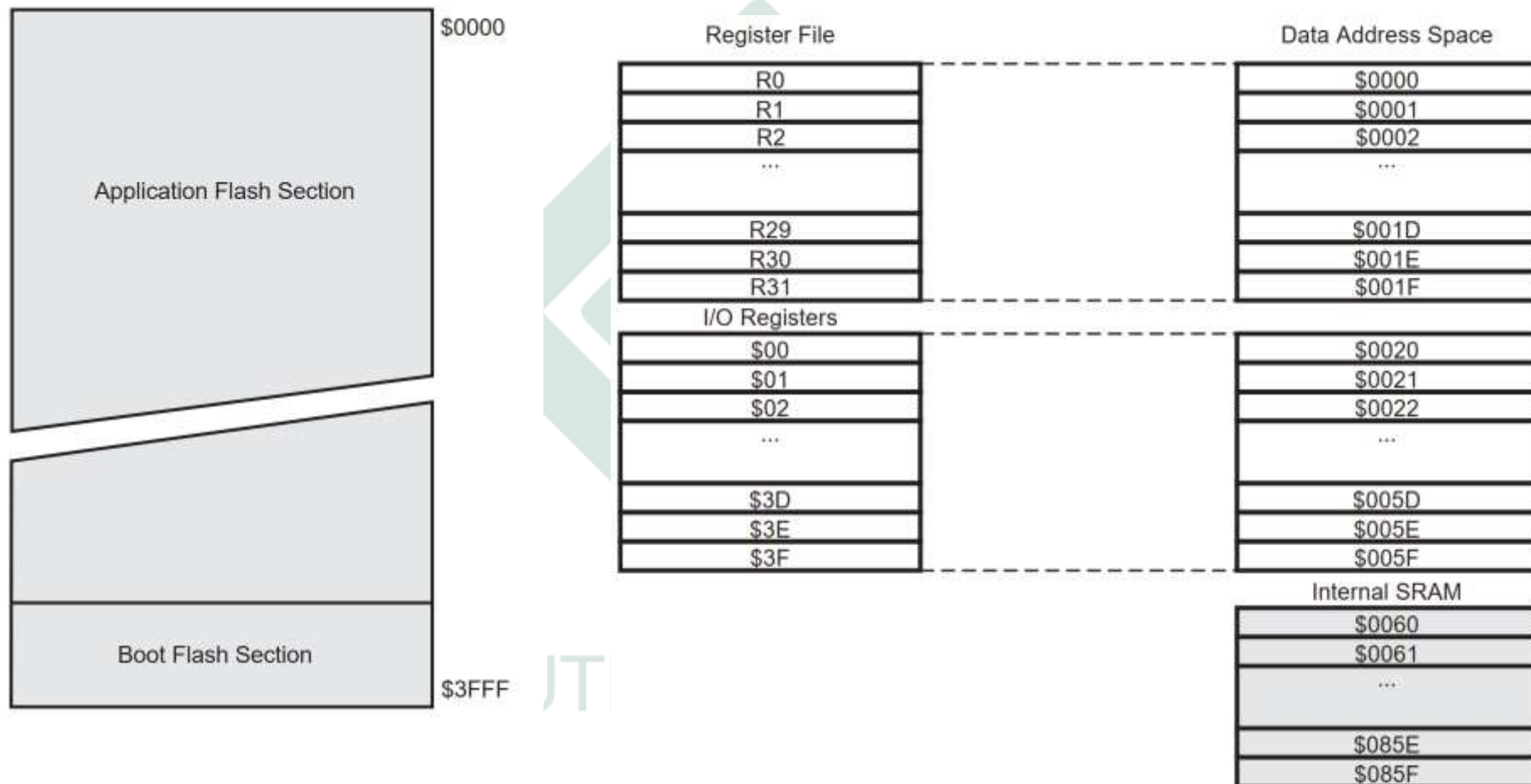
Bit	7	6	5	4	3	2	1	0	
	I	T	H	S	V	N	Z	C	SREG
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

## Thanh ghi stack

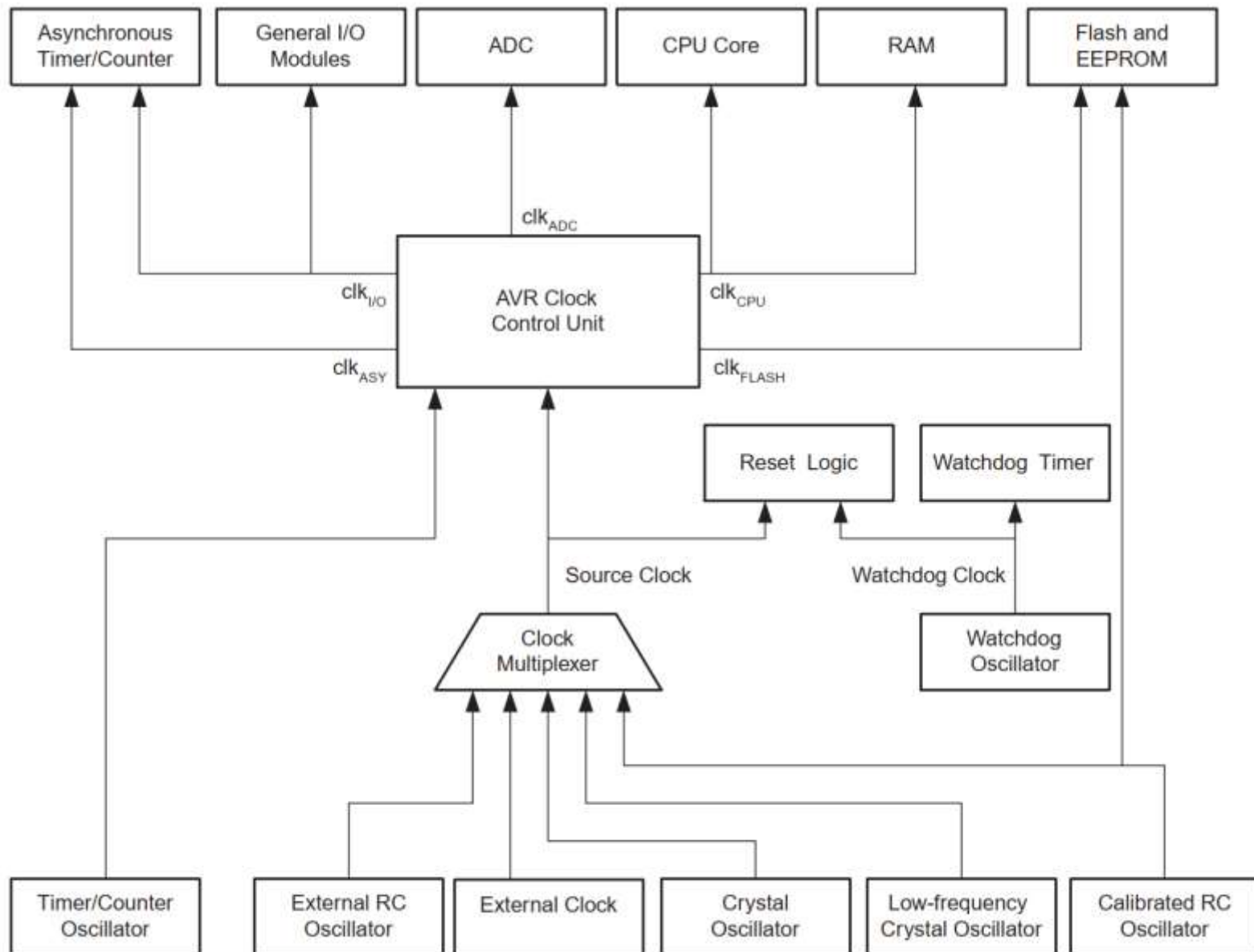
Bit	15	14	13	12	11	10	9	8	
	SP15	SP14	SP13	SP12	SP11	SP10	SP9	SP8	SPH
	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	SPL
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

## Thanh ghi đa dụng

7	0	Addr.
R0		\$00
R1		\$01
R2		\$02
...		
R13		\$0D
R14		\$0E
R15		\$0F
R16		\$10
R17		\$11
...		
R26		\$1A
R27		\$1B
R28		\$1C
R29		\$1D
R30		\$1E
R31		\$1F



# Phân bố Clock trong hệ thống

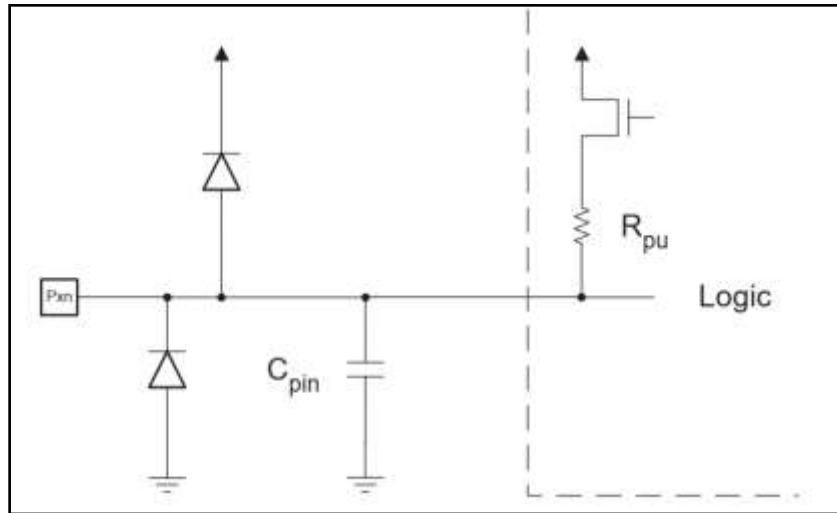


Bit	7	6	5	4	3	2	1	0	
	<b>SE</b>	<b>SM2</b>	<b>SM1</b>	<b>SM0</b>	<b>ISC11</b>	<b>ISC10</b>	<b>ISC01</b>	<b>ISC00</b>	<b>MCUCR</b>
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

SM2	SM1	SM0	Sleep Mode
0	0	0	Idle
0	0	1	ADC Noise Reduction
0	1	0	Power-down
0	1	1	Power-save
1	0	0	Reserved
1	0	1	Reserved
1	1	0	Standby <sup>(1)</sup>
1	1	1	Extended Standby <sup>(1)</sup>

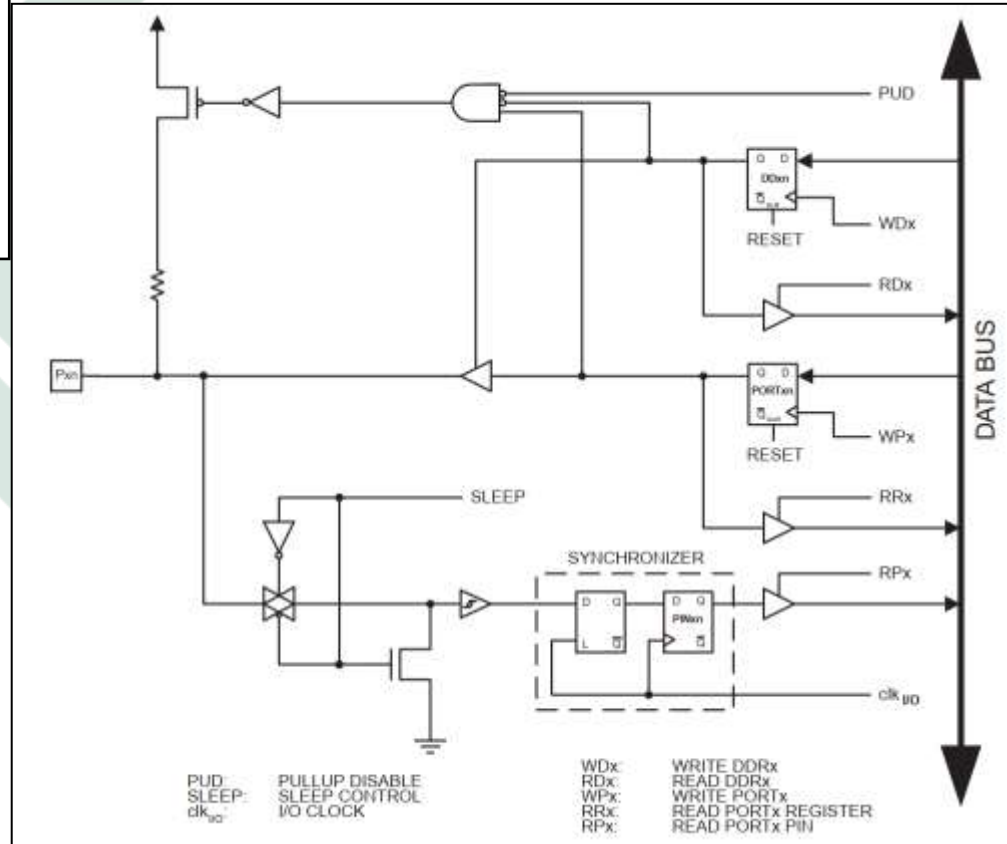
Note: 1. Standby mode and Extended Standby mode are only available with external crystals or resonators.

Vector No.	Program Address <sup>(2)</sup>	Source	Interrupt Definition
1	\$000 <sup>(1)</sup>	RESET	External Pin, Power-on Reset, Brown-out Reset, Watchdog Reset, and JTAG AVR Reset
2	\$002	INT0	External Interrupt Request 0
3	\$004	INT1	External Interrupt Request 1
4	\$006	INT2	External Interrupt Request 2
5	\$008	TIMER2 COMP	Timer/Counter2 Compare Match
6	\$00A	TIMER2 OVF	Timer/Counter2 Overflow
7	\$00C	TIMER1 CAPT	Timer/Counter1 Capture Event
8	\$00E	TIMER1 COMPA	Timer/Counter1 Compare Match A
9	\$010	TIMER1 COMPB	Timer/Counter1 Compare Match B
10	\$012	TIMER1 OVF	Timer/Counter1 Overflow
11	\$014	TIMER0 COMP	Timer/Counter0 Compare Match
12	\$016	TIMER0 OVF	Timer/Counter0 Overflow
13	\$018	SPI, STC	Serial Transfer Complete
14	\$01A	USART, RXC	USART, Rx Complete
15	\$01C	USART, UDRE	USART Data Register Empty
16	\$01E	USART, TXC	USART, Tx Complete
17	\$020	ADC	ADC Conversion Complete
18	\$022	EE_RDY	EEPROM Ready
19	\$024	ANA_COMP	Analog Comparator
20	\$026	TWI	Two-wire Serial Interface
21	\$028	SPM_RDY	Store Program Memory Ready



# Sơ đồ chân IO

## Sơ đồ chân tín hiệu số



Operating Temperature ..... -55°C to +125°C

Storage Temperature ..... -65°C to +150°C

Voltage on any Pin except  $\overline{\text{RESET}}$   
with respect to Ground ..... -0.5V to  $V_{CC}+0.5V$

Voltage on  $\overline{\text{RESET}}$  with respect to Ground..... -0.5V to +13.0V

Maximum Operating Voltage ..... 6.0V

DC Current per I/O Pin ..... 40.0 mA

DC Current  $V_{CC}$  and GND Pins..... 200.0 mA



## DC Characteristics

$T_A = -40^{\circ}\text{C}$  to  $85^{\circ}\text{C}$ ,  $V_{CC} = 2.7\text{V}$  to  $5.5\text{V}$  (Unless Otherwise Noted)

Symbol	Parameter	Condition	Min	Typ	Max	Units
$V_{IL}$	Input Low Voltage	Except XTAL1 pin	-0.5		$0.2 V_{CC}^{(1)}$	V
$V_{IL1}$	Input Low Voltage	XTAL1 pin, External Clock Selected	-0.5		$0.1 V_{CC}^{(1)}$	V
$V_{IH}$	Input High Voltage	Except XTAL1 and RESET pins	$0.6 V_{CC}^{(2)}$		$V_{CC} + 0.5$	V
$V_{IH1}$	Input High Voltage	XTAL1 pin, External Clock Selected	$0.7 V_{CC}^{(2)}$		$V_{CC} + 0.5$	V
$V_{IH2}$	Input High Voltage	RESET pin	$0.9 V_{CC}^{(2)}$		$V_{CC} + 0.5$	V
$V_{OL}$	Output Low Voltage <sup>(3)</sup> (Ports A,B,C,D)	$I_{OL} = 20\text{ mA}$ , $V_{CC} = 5\text{V}$			0.7	V
		$I_{OL} = 10\text{ mA}$ , $V_{CC} = 3\text{V}$			0.5	V
$V_{OH}$	Output High Voltage <sup>(4)</sup> (Ports A,B,C,D)	$I_{OH} = -20\text{ mA}$ , $V_{CC} = 5\text{V}$	4.0			V
		$I_{OH} = -10\text{ mA}$ , $V_{CC} = 3\text{V}$	2.2			V
$I_{IL}$	Input Leakage Current I/O Pin	$V_{CC} = 5.5\text{V}$ , pin low (absolute value)			1	$\mu\text{A}$
$I_{IH}$	Input Leakage Current I/O Pin	$V_{CC} = 5.5\text{V}$ , pin high (absolute value)			1	$\mu\text{A}$
$R_{RST}$	Reset Pull-up Resistor		30		60	$\text{k}\Omega$
$R_{pu}$	I/O Pin Pull-up Resistor		20		50	$\text{k}\Omega$





Mnemonics	Operands	Description	Operation	Flags	#Clocks
<b>ARITHMETIC AND LOGIC INSTRUCTIONS</b>					
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	$Rdh:Rdl \leftarrow Rdh:Rdl + K$	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	$Rdh:Rdl \leftarrow Rdh:Rdl - K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \cdot Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \cdot K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \vee Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow \$FF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	$Rd \leftarrow \$00 - Rd$	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \cdot (\$FF - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \cdot Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow \$FF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \ll 1$	Z,C	2

BRANCH INSTRUCTIONS					
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP		Indirect Jump to (Z)	$PC \leftarrow Z$	None	2
JMP	k	Direct Jump	$PC \leftarrow k$	None	3
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3
ICALL		Indirect Call to (Z)	$PC \leftarrow Z$	None	3
CALL	k	Direct Subroutine Call	$PC \leftarrow k$	None	4
RET		Subroutine Return	$PC \leftarrow \text{Stack}$	None	4
RETI		Interrupt Return	$PC \leftarrow \text{Stack}$	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) $PC \leftarrow PC + 2$ or 3	None	1 / 2 / 3
CP	Rd,Rr	Compare	$Rd - Rr$	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	$Rd - Rr - C$	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	$Rd - K$	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) $PC \leftarrow PC + 2$ or 3	None	1 / 2 / 3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=1) $PC \leftarrow PC + 2$ or 3	None	1 / 2 / 3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) $PC \leftarrow PC + 2$ or 3	None	1 / 2 / 3
SBIS	P, b	Skip if Bit in I/O Register is Set	if (P(b)=1) $PC \leftarrow PC + 2$ or 3	None	1 / 2 / 3
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BREQ	k	Branch if Equal	if (Z = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRNE	k	Branch if Not Equal	if (Z = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRCS	k	Branch if Carry Set	if (C = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRCC	k	Branch if Carry Cleared	if (C = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRSH	k	Branch if Same or Higher	if (C = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRLO	k	Branch if Lower	if (C = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRMI	k	Branch if Minus	if (N = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRPL	k	Branch if Plus	if (N = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRGE	k	Branch if Greater or Equal, Signed	if (N @ V = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRLT	k	Branch if Less Than Zero, Signed	if (N @ V = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRTS	k	Branch if T Flag Set	if (T = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then $PC \leftarrow PC + k + 1$	None	1 / 2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then $PC \leftarrow PC + k + 1$	None	1 / 2



# Tập lệnh



Mnemonics	Operands	Description	Operation	Flags	#Clocks
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1 / 2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1 / 2
<b>DATA TRANSFER INSTRUCTIONS</b>					
MOV	Rd, Rr	Move Between Registers	$Rd \leftarrow Rr$	None	1
MOVW	Rd, Rr	Copy Register Word	$Rd+1:Rd \leftarrow Rr+1:Rr$	None	1
LDI	Rd, K	Load Immediate	$Rd \leftarrow K$	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, -X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1, Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+	Load Indirect and Post-Inc.	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, -Y	Load Indirect and Pre-Dec.	$Y \leftarrow Y - 1, Rd \leftarrow (Y)$	None	2
LDD	Rd, Y+q	Load Indirect with Displacement	$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load Indirect	$Rd \leftarrow (Z)$	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	$Rd \leftarrow (Z), Z \leftarrow Z + 1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1, Rd \leftarrow (Z)$	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load Direct from SRAM	$Rd \leftarrow (k)$	None	2
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow Rr, X \leftarrow X + 1$	None	2
ST	-X, Rr	Store Indirect and Pre-Dec.	$X \leftarrow X - 1, (X) \leftarrow Rr$	None	2
ST	Y, Rr	Store Indirect	$(Y) \leftarrow Rr$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	-Y, Rr	Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2
STD	Y+q, Rr	Store Indirect with Displacement	$(Y + q) \leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect	$(Z) \leftarrow Rr$	None	2
ST	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow Rr, Z \leftarrow Z + 1$	None	2
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2
STD	Z+q, Rr	Store Indirect with Displacement	$(Z + q) \leftarrow Rr$	None	2
STS	k, Rr	Store Direct to SRAM	$(k) \leftarrow Rr$	None	2
LPM		Load Program Memory	$R0 \leftarrow (Z)$	None	3
LPM	Rd, Z	Load Program Memory	$Rd \leftarrow (Z)$	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc.	$Rd \leftarrow (Z), Z \leftarrow Z + 1$	None	3
SPM		Store Program Memory	$(Z) \leftarrow R1:R0$	None	-
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	$P \leftarrow Rr$	None	1
PUSH	Rr	Push Register on Stack	$Stack \leftarrow Rr$	None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow Stack$	None	2

BIT AND BIT-TEST INSTRUCTIONS					
SBI	P,b	Set Bit in I/O Register	$I/O(P,b) \leftarrow 1$	None	2
CBI	P,b	Clear Bit in I/O Register	$I/O(P,b) \leftarrow 0$	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7) \leftarrow C, Rd(n) \leftarrow Rd(n+1), C \leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	$Rd(n) \leftarrow Rd(n+1), n=0..6$	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	$Rd(3..0) \leftrightarrow Rd(7..4), Rd(7..4) \leftrightarrow Rd(3..0)$	None	1
BSET	s	Flag Set	$SREG(s) \leftarrow 1$	SREG(s)	1
BCLR	s	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	T	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	$C \leftarrow 1$	C	1
CLC		Clear Carry	$C \leftarrow 0$	C	1
SEN		Set Negative Flag	$N \leftarrow 1$	N	1
CLN		Clear Negative Flag	$N \leftarrow 0$	N	1
SEZ		Set Zero Flag	$Z \leftarrow 1$	Z	1
CLZ		Clear Zero Flag	$Z \leftarrow 0$	Z	1
SEI		Global Interrupt Enable	$I \leftarrow 1$	I	1
CLI		Global Interrupt Disable	$I \leftarrow 0$	I	1
SES		Set Signed Test Flag	$S \leftarrow 1$	S	1
CLS		Clear Signed Test Flag	$S \leftarrow 0$	S	1
SEV		Set Twos Complement Overflow	$V \leftarrow 1$	V	1
CLV		Clear Twos Complement Overflow	$V \leftarrow 0$	V	1
SET		Set T in SREG	$T \leftarrow 1$	T	1
CLT		Clear T in SREG	$T \leftarrow 0$	T	1
SEH		Set Half Carry Flag in SREG	$H \leftarrow 1$	H	1



Mnemonics	Operands	Description	Operation	Flags	#Clocks
CLH		Clear Half Carry Flag in SREG	$H \leftarrow 0$	H	1
MCU CONTROL INSTRUCTIONS					
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1
BREAK		Break	For On-Chip Debug Only	None	N/A

COMPUTER ENGINEERING

- Tổng quan về AVR
- Giới thiệu ATmega32
- **Nguồn tham khảo, ví dụ**

COMPUTER ENGINEERING

1. Data sheet: 8-bit AVR Microcontroller with 32K Bytes In-System Programmable Flash, Atmel 12/03/2010
2. Diễn đàn hướng dẫn học AVR
  - [www.hocavr.com](http://www.hocavr.com)
  - [www.dammedientu.vn](http://www.dammedientu.vn)
  - [www.academia.edu](http://www.academia.edu)
3. Kênh Youtube hướng dẫn về AVR
  - HỌC IT - ĐIỆN TỬ
  - Hai Vu Van
4. Công cụ lập trình:  
CodevisionAVR

# Kết thúc chương 4

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