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Analysis and Design Document
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Revision History

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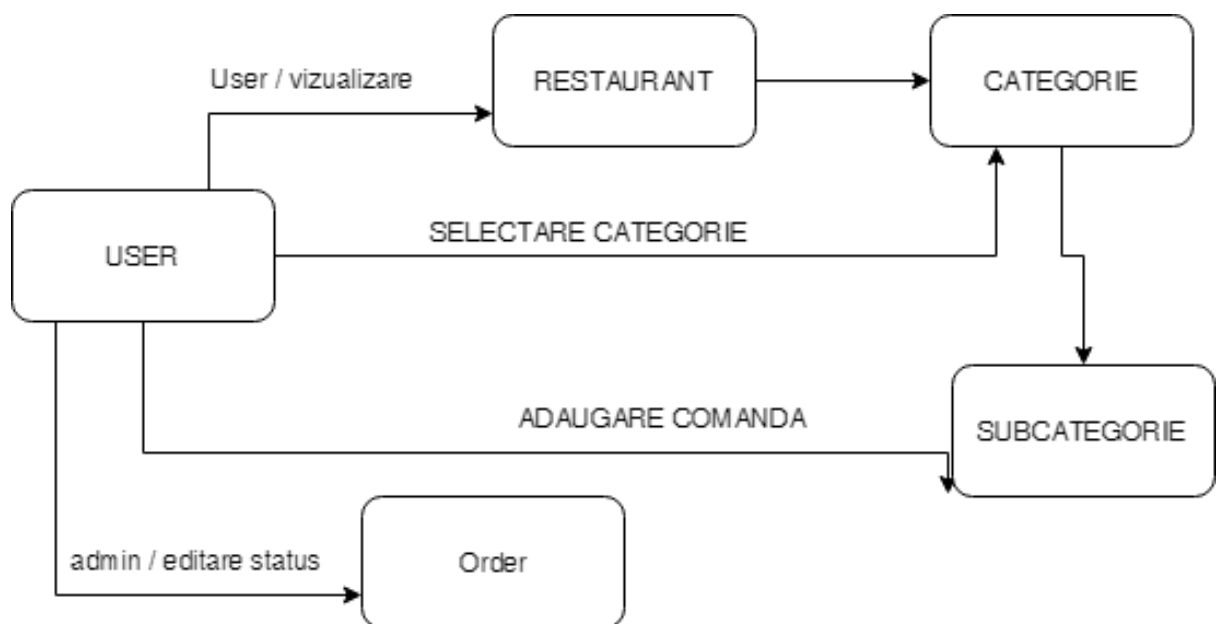
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I. Project Specification

Proiectul reprezinta o aplicatie web pentru comenzi de mancare. Utilizatorii vor putea sa aleaga restaurantul de unde vor sa comande si categoria de mancare, apoi apar toate produsele din categoria respectiva. Dupa ce comanda este plasata administratorul restaurantului poate schimba statusul acesteia.

II. Elaboration – Iteration 1.1

1. Domain Model

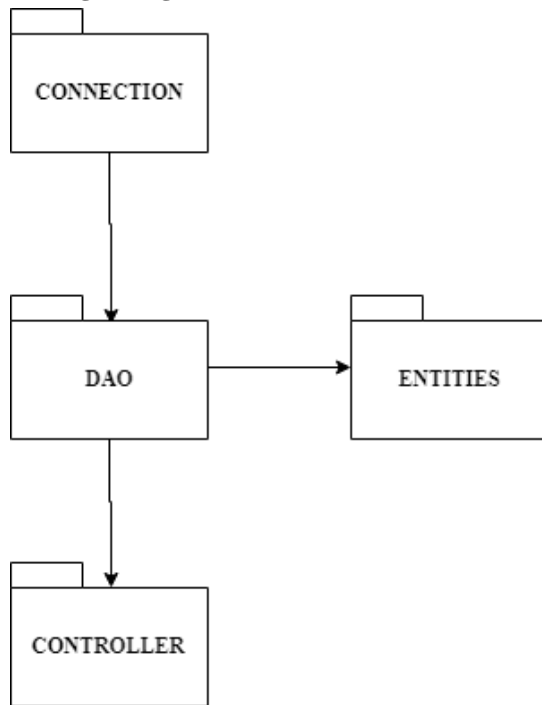


2. Architectural Design

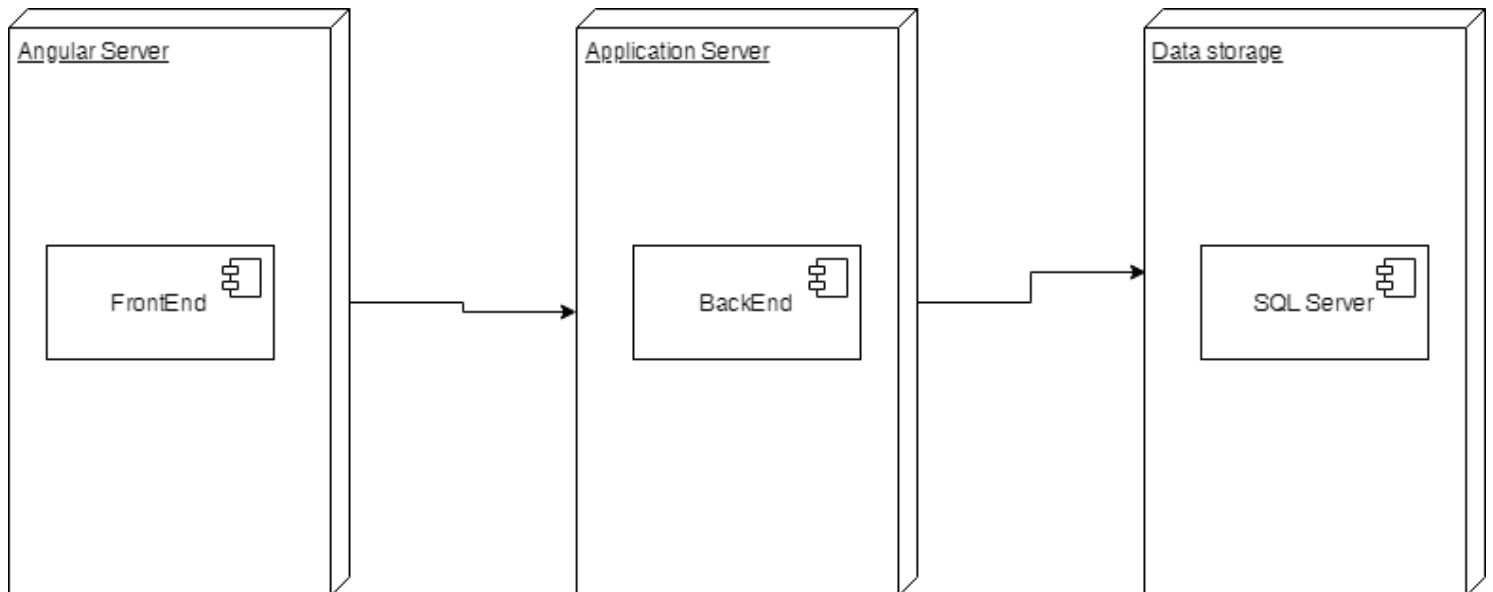
2.1 Conceptual Architecture

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2.2 Package Design



2.3 Component and Deployment Diagrams

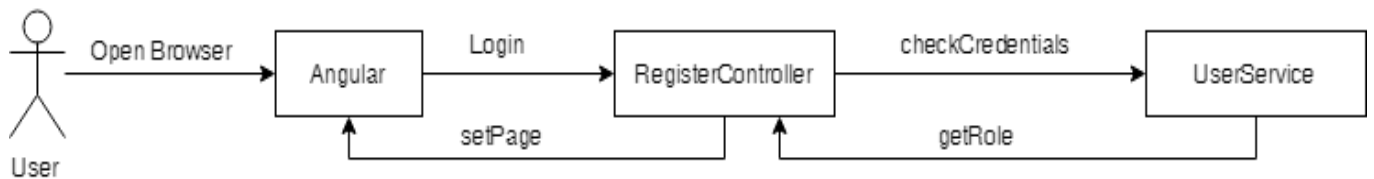
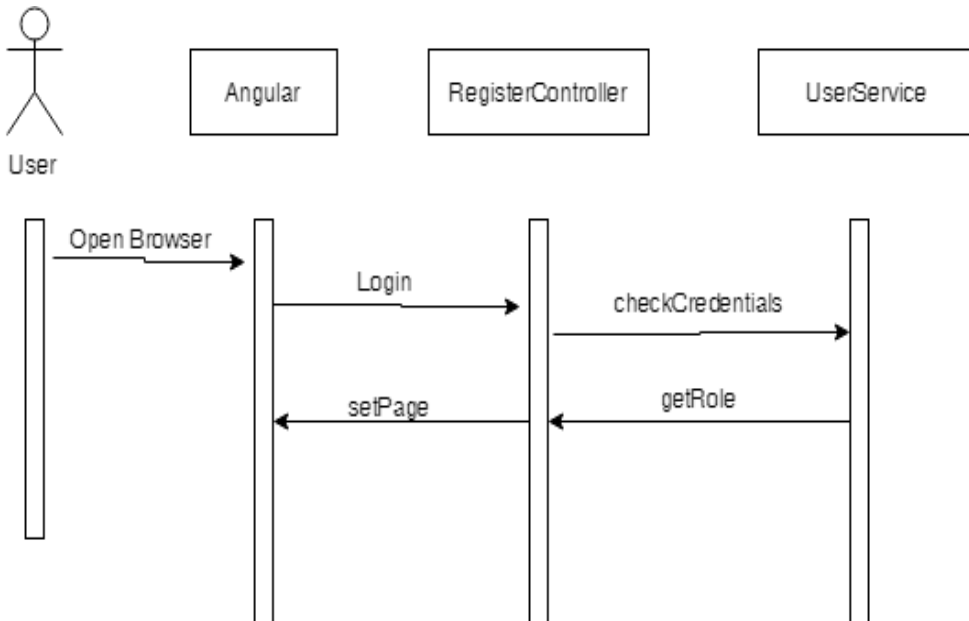


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III. Elaboration – Iteration 1.2

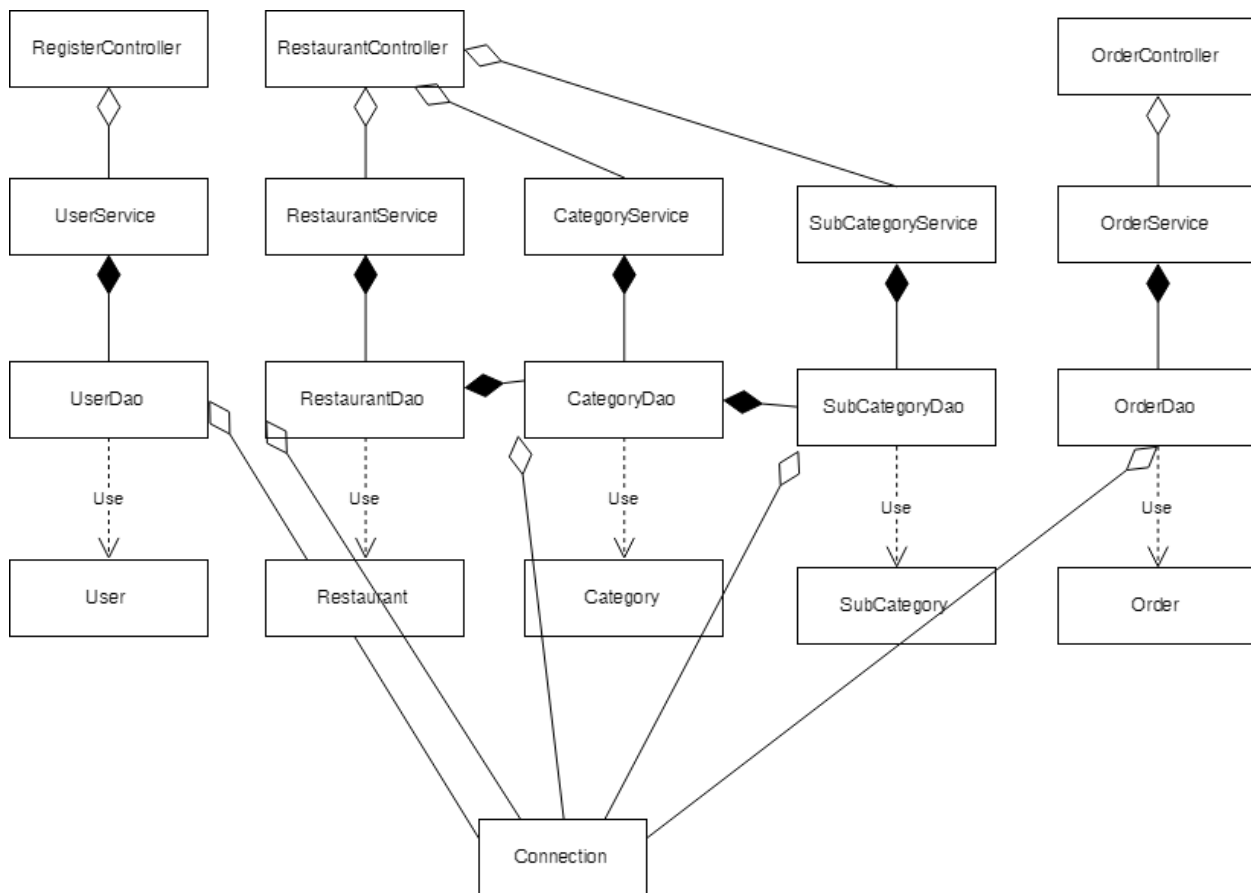
1. Design Model

1.1 Dynamic Behavior



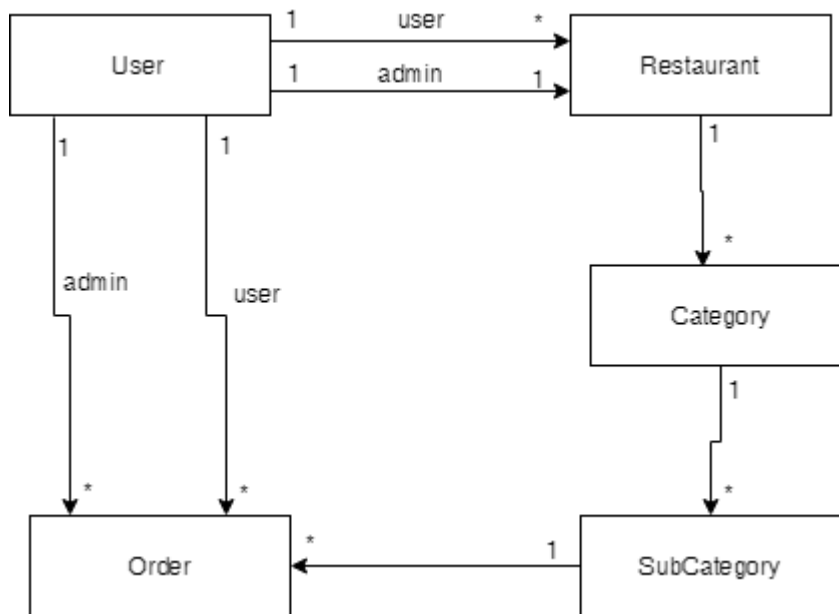
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1.2 Class Design



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2. Data Model



3. Unit Testing

IV. Elaboration – Iteration 2

1. Architectural Design Refinement

2. Design Model Refinement

V. Construction and Transition

1. System Testing

Future improvements

VI. Bibliography