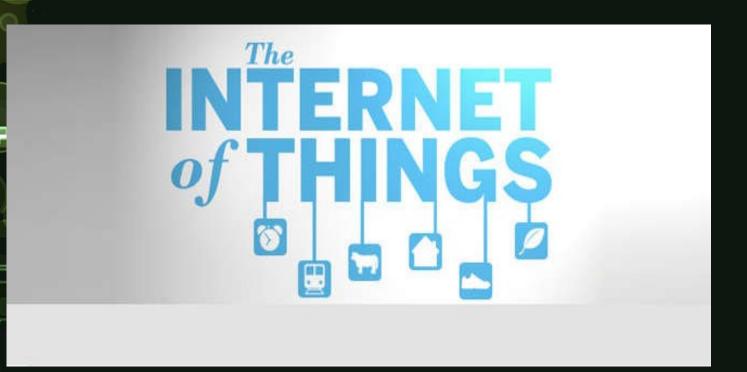


# Internet of Things and its applications

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## What's Internet of Things



#### CISCO'S PREVISION

to the number of things connected to the Internet was greater than the people living on Earth.

Within 2020 the number of things connected to the Internet will be about **50 billion**.

#### Definition

CERP-IOT: Internet of Things (IoT) is an integrated part of Future Internet and could be defined as a dynamic global network infrastructure with self configuring capabilities based on standard and interoperable communication protocols where physical and virtual 'things' have identities, physical attributes, and virtual personalities and use intelligent interfaces, and are seamlessly integrated into the information network. In the IoT, 'things' are expected to become active participants in business, information and social processes where they are enabled to interact and communicate among themselves and with the environment by exchanging data and information 'sensed' about the environment, while reacting autonomously to the 'real/physical world' events and influencing it by running processes that trigger actions and create services with or without direct human intervention. Interfaces in the form of services facilitate interactions with these 'smart things' over the Internet, query and change their state and any information associated with them, taking into account security and privacy issues.

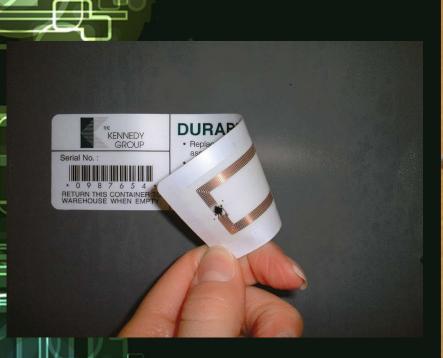
#### Features

- Univocally identifiable and addressable objects
- Artificial Intelligence
- Architecture
- Geo-Localization
- Size Considerations

## Tecnologies

- ORFID
- **W**iFi IEEE 802.11
- Barcode e QR Code
- ZigBee IEEE 802.15.4
- Sensors and smartphones

## **RFID**





#### **RFID**

- Widely used in Transport and Logistics
  - Easy to deploy: RFID tags and RFID readers
- The communication range and the frequency depends on the type of technology





#### WiFi

- Very common
- Widely used both in indoor and outdoor environments
- General purpose
- Low cost
- Highly interoperable
- Maybe not a good solution in some special conditions

## Barcode e QR Code







#### Barcode e QR Code

- Low cost
- No technological difficulties
- Several devices can read a barcode
- Starting point for more complex systems
- Example: price comparison

# ZigBee

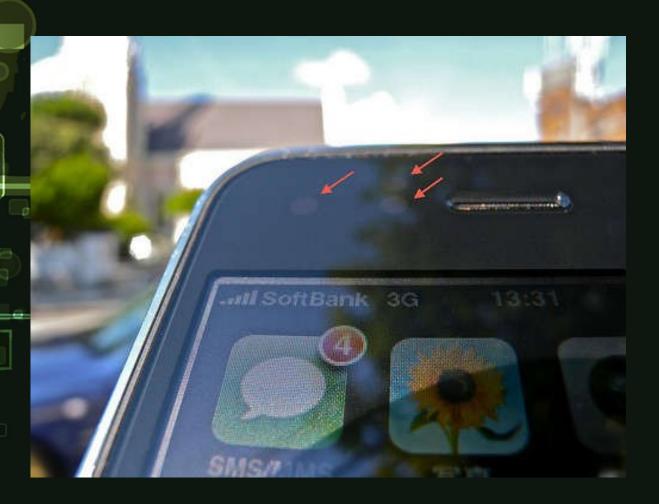




## ZigBee

- Low cost
- Very long battery life
- Easy to deploy
- Large number of nodes (up to 64770)
- Can be used globally
- Secure
- Ideal for WPAN and mesh networks
  - Support for multiple network topologies

## Sensors and smartphones



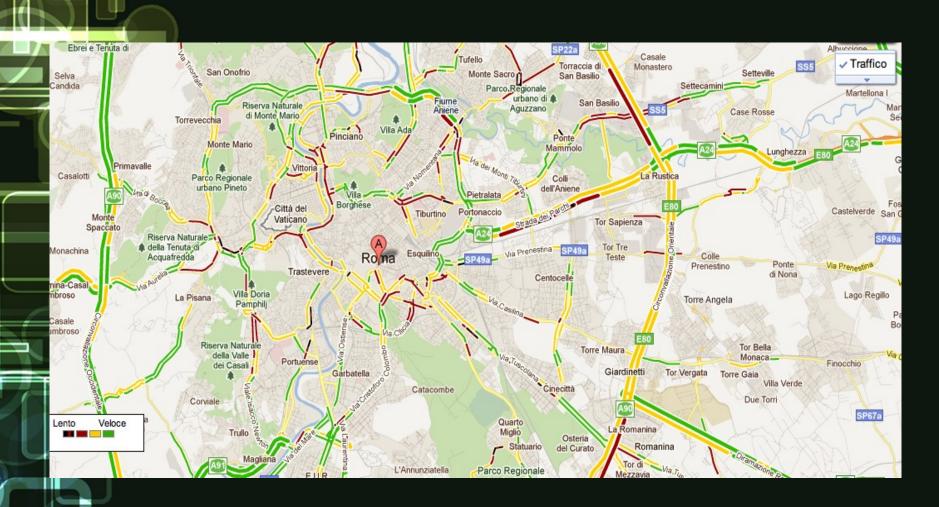
## Sensors and smartphones

- In the near future almost everybody will probably have a smartphone
- A smartphone isn't just a mobile phone that has access to the Internet
  - The iPhone has a lot of different types of sensors

## Top Applications

- Traffic monitoring
- Health
- Security
- Transport and Logistics
- Daily life and domotics

## Google Traffic



## Google Traffic

Not exactly a loT application Example of an application for everyday usage.





#### Jawbone UP

- Linked to an iPhone application
- Not just a passive bracelet
- The application recommends to change
- life-style or diet



## AutoBot



#### AutoBot

Diagnostics service for cars

Alerts relatives in case of an accident

Discovery service of car position

Integrated with several web services

## Transport and Logistics





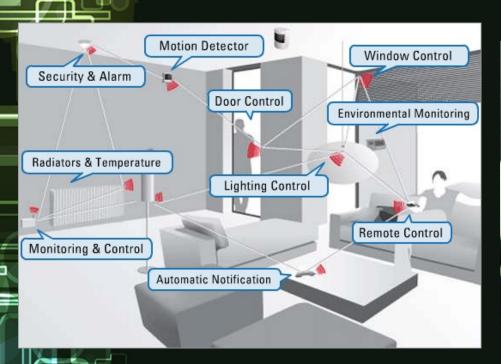




## Transport and Logistics

- One of the first business sectors interested in IoT technologies
- Currently two systems are already available and deployed: ConLock and ContainerSafe
- Integration of light sensors, GPS and GSM

## Daily Life and Domotics





## Daily Life and Domotics

- Many possible developments to Domotics
- There are no standard and widely accepted solutions yet for Domotics
  - A framework has been developed for Home Automation applications: FreeDom

## Web of Things

To achieve IoT we need a universal protocol to combine several heterogeneous devices.

This protocol should be: simple, lightweight, loosely-coupled, scalable, flexible and standard.

Sounds like the WEB

### Web of Things

- Several technologies and protocols already available and widely accepted by the community:
  - HTTP, TCP, IPV6, XML, JSON, RSS, ATOM, REST, WS-\*, URI, etc.
- URI to make the objects easily identifiable and addressable
- XML, WS-\* and REST to allow the objects to expose their features and to communicate with external or centralized services
  - Simpler mashup

#### Semantic Web

- Objects (things) are the resources
- Ontologies for knowledge representation (information collected by the objects, etc.)

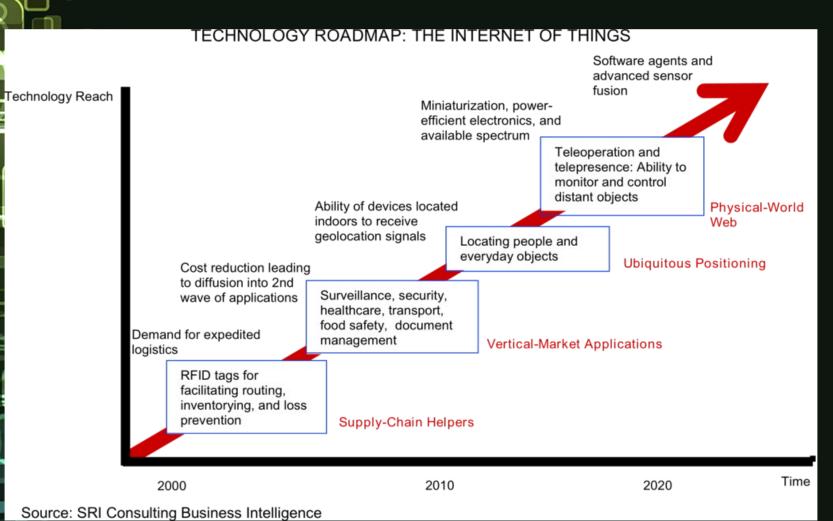


Privacy Security

#### The future of IoT

- World sensor networks
- Home automation and domotics
- Daily life (traffic monitoring, shopping, etc.)
  - Tracking and shipping of goods
- Health
  - Unpredictable developments...

## IoT roadmap



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# Questions?