











	<pre><source src="html_5.mp4" type="video/mp4"/><source src="html_5.ogv" type="video/ogg"/>What is the need to add multiple file formats for the same file?</pre>	
0	To provide fallback support	
0	To address the media support problem	
•	To provide fallback support & address the media support problem	~
0	To provide foul back support	
~	In HTML Audio/Video DOM, sets or returns whether the audio/video should be loaded when the page loads.	1/1
•	preload	~
0	autoplay	
0	buffered	
0	controller	
×	Which of the following is not a HTML5 tag?	0/1
0	<video></video>	
0	<source/>	
•	<track/>	×
0	<slider></slider>	
Corr	ect answer	
_		
•	<slider></slider>	
	<slider> Which of the following HTML Video – Media Type is not supported in IE?</slider>	1/1
		1/1
	Which of the following HTML Video – Media Type is not supported in IE?	1/1
· 000	Which of the following HTML Video – Media Type is not supported in IE? WebM	1/1
✓ ○ ○	Which of the following HTML Video – Media Type is not supported in IE? WebM MP4	1/1
✓ ○ ○	Which of the following HTML Video – Media Type is not supported in IE? WebM MP4 Ogg	1/1
✓ ○ ○	Which of the following HTML Video – Media Type is not supported in IE? WebM MP4 Ogg MP4 FLAC In HTML Audio/Video DOM, returns a TimeRanges object	V
✓ ○ ○	Which of the following HTML Video – Media Type is not supported in IE? WebM MP4 Ogg MP4 FLAC In HTML Audio/Video DOM, returns a TimeRanges object representing the buffered parts of the audio/video.	V
✓ ○ ○	Which of the following HTML Video – Media Type is not supported in IE? WebM MP4 Ogg MP4 FLAC In HTML Audio/Video DOM, returns a TimeRanges object representing the buffered parts of the audio/video. preload	V

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