SHA-1 - input message less than 2^{64} bits length
- output message is 160 bits in length.

Step 1 :- Padding :- Add padding to end of original message in such a way that the length of message is 64 bit shorter of multiple of 512.

Step 2 :- Append Length :- Append 64-bit block to the message. Now message becomes multiple of 512.

Step 3 :- Divide the input into 512-bit Blocks :-

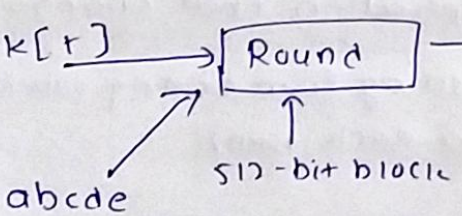
Step 4 :- Initialize Chaining Variables :-
- A to E variable are Initialized (A = 32 bits
$32 \times 5 = 160$ bits).

Step 5 :- Process Blocks.

Step 5.1 :- Copy A-E into variable a-e. The combination called abcde as a single register for storing temporary results and final results.

Step 5.2 :- Divide 512-bit block into 16-sub-block, each of 32 bits. ($32 \times 16 = 512$).

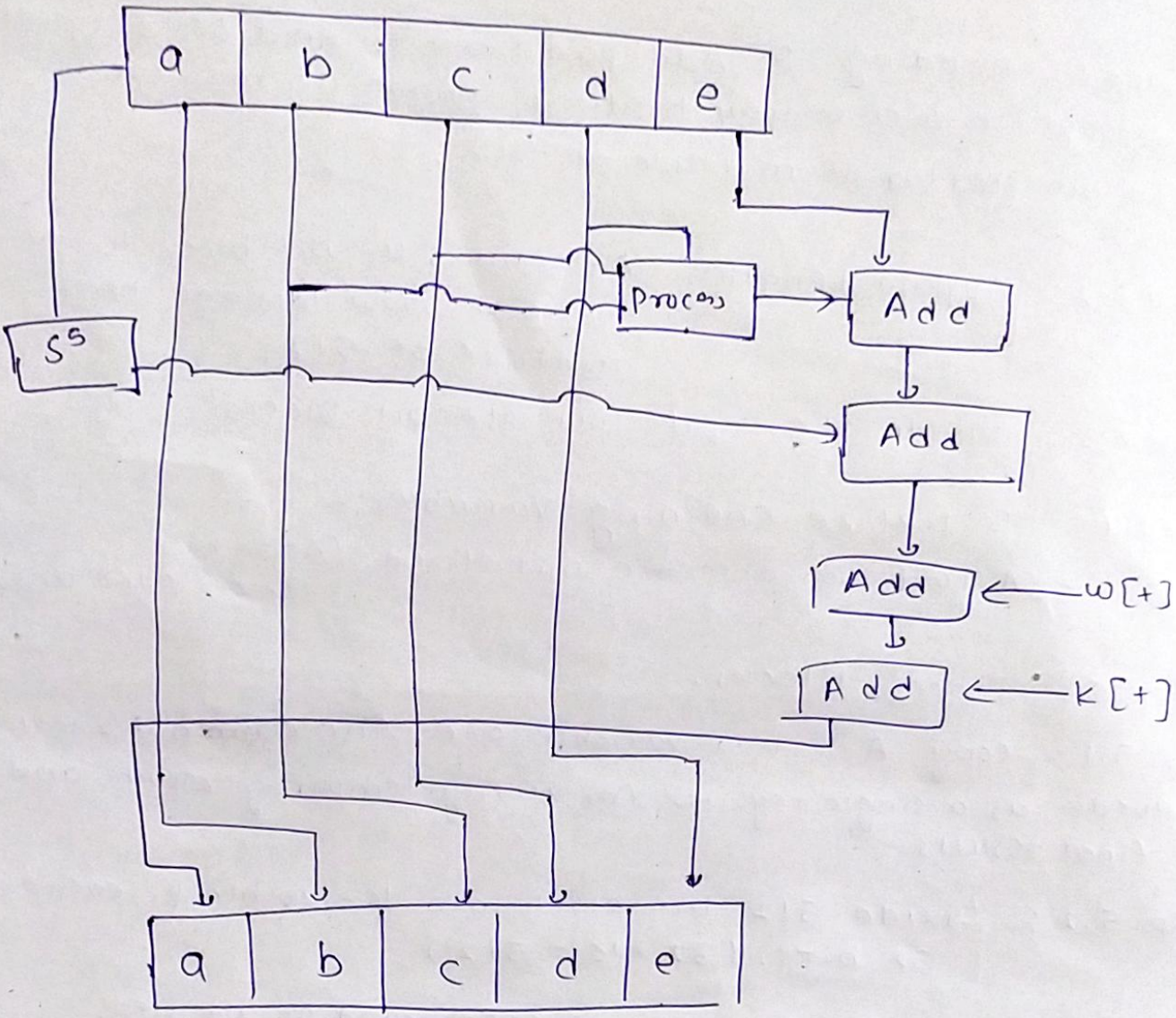
Step 5.3 :- - SHA has four rounds, each round of 20 step.
- Each round take input 512-bit block, register abcde, constant K[t] as three inputs



- Update abcde register after each step.
- K[t] constant value, SHA use four constant values of K[t]

Round		Round	
1	0 to 19	3	40 to 59
2	20 to 39	4	60 to 79

Operation in Each Round of SHA:-



S^5 :- Circular shift by 5 bit position.

Process :- Logical AND, OR operation that changes each round.

W(+) :- A 32-bit derived string from existing sub-block.

K(+) :- Constant which changes each round.

- input msg less than 2^{128} bits length

SHA-512

- output msg 512 bits in length

Step 1 :- Padding :- Add padding to end of original message in such a way that length of message is 128 bit short of that multiple of 1024 bit.

Step 2 :- Append Length :- Append 128-bit block to the message. Now message becomes multiple of 1024 bit.

Step 3 :- Divide Input into 1024 bit blocks.

Step 4 :- Initilize chaining variables.
- A to H variables are Initialized ($8 \times 32 = 128$ bits).

Step 5 :- Process Block

Step 5.1 :- Copy A-H into variable a-h. The comb^n abcdefgh will be single register for storing results.

Step 5.2 :- Divide the 1024-bit block into 16-sub blocks each of 64 bits.

Step 5.3 :- -SHA has 80 rounds, ~~each round is step~~.
- Each round has 1024-bit block, the regiter abcdefgh and k[t] [t=0 to 9] has three inputs.
- It then updates abcdefgh for each round.

Each round consist of following procedure :-

Temp 1 = h + ch(e,f,g) + Sum e + W_t + K_t

Temp 2 = sum a + maj(a,b,c)

a = Temp 1 + Temp 2.
b = a
c = b
d = c
e = d + Temp 1
f = e, g = f, h = g.

maj, ch = Process of AND, OR operation

W_t = derived from 512-bit input block

K_t = constant.

* Compare MD5 and SHA-1.

	MD5	SHA
message-digest length	128 bits	160 bits
	2^{128} operations to break	2^{160} operation to break
	Less secure than SHA	more secure than MD5.
	Faster than SHA	Less slower than MD5.
	Attacks are reported	No attack are reported

* Compare All SHAs:-

	SHA 1	SHA-256	SHA-384	SHA-512
message digest	160	256	384	512
message size	$< 2^{64}$	$< 2^{64}$	$< 2^{128}$	$< 2^{128}$
Block size	512	512	1024	1024
Steps in Algo	80	80	80	80
word size (in bits)	32	32	64	64

* HMAC :-

- Hash-based message Authentication code.
- HMAC reuse the existing message digest algorithms (MD5, SHA 1,) to produce the MAC.
- Used In IP securing and SSL protocol on Internet

working :-

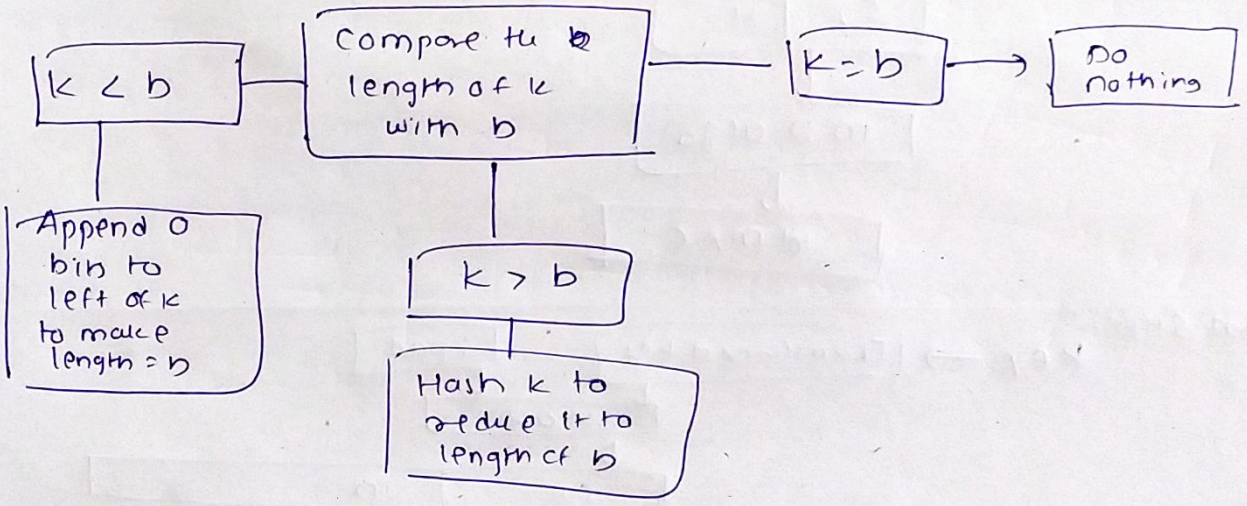
ipad = 00110110 string repeated b/8 times

opad = 01011010 repeated b/8 times.

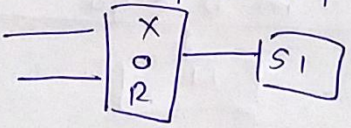
b = bits in each block.

k = Symmetric key.

Step 1 :- make length of k and b equal.

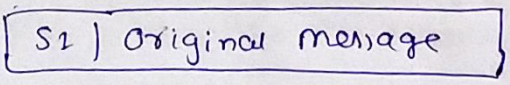


Step 2 :- XOR k with ipad to produce S1 :-

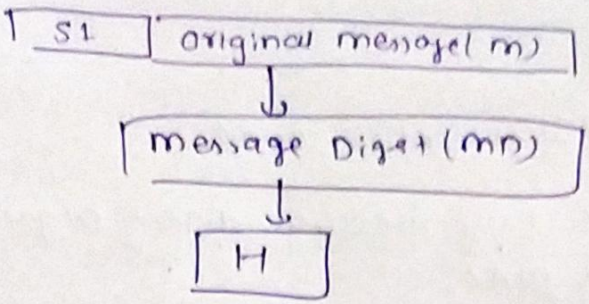


Step 3 :- Append m to S1.

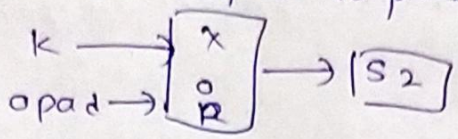
(m esor)



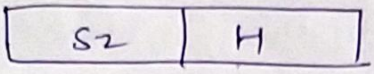
Step 4:- MD algo are applied to output of step 3.



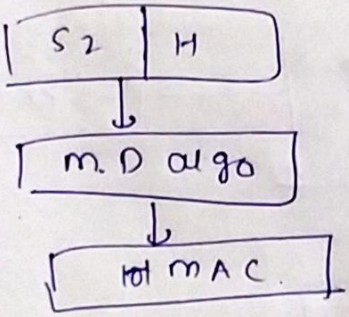
Step 5 :- XOR k with opad to produce S2



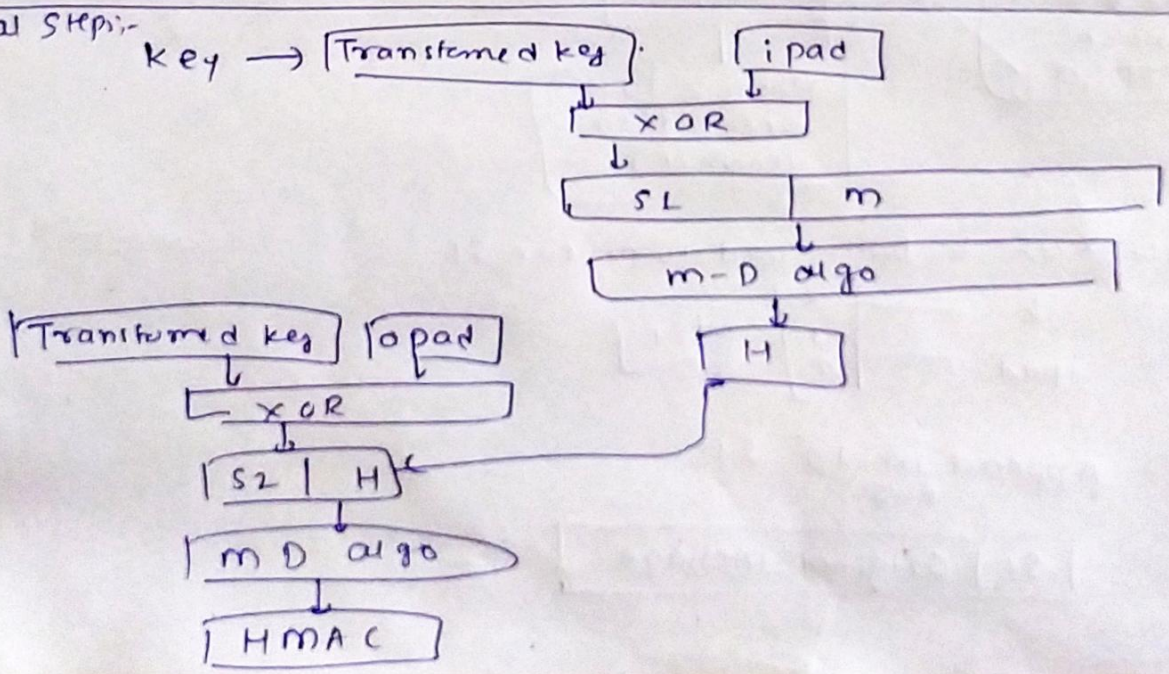
Step 6 :- Append H to S2



Step 7 :- MD algo applied to step 6 :-



Total Steps:-



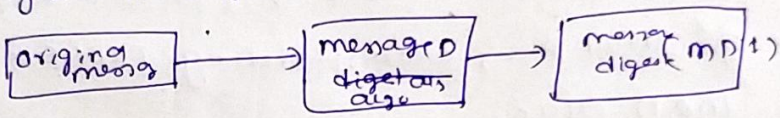
* Digital Signature :-

- developed for performing digital signatures.
- DS make use of SHA-1 algorithm for calculating message digest and uses to perform digital signature.
- Like RSA, DSA is asymmetric-key cryptographic technique

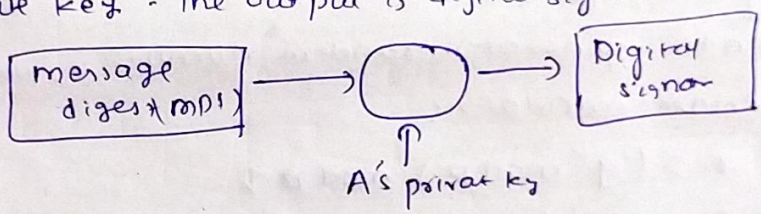
But RSA → encryption
DSA → digital signature.

working of Digital signatures :-

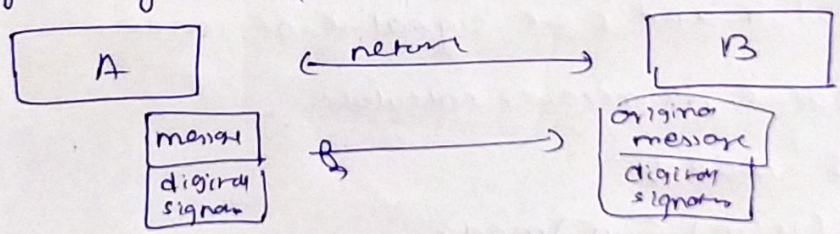
Step 1 :- A uses SHA-1 algo to generate the message digest of original message.



Step 2 :- Now message digest is encrypted with user('A') private key. The output is digital signature



Step 3 :- Now sender A sends original message (M) along with Digital signature (DS) to receiver B



Step 4 :- Receiver B receives the original message and digital signature, Now B uses same message and MD algo to generate it's own message digest (MD2)

Step 5 :- Receiver B decrypt digital signature with the A's public key. and checks if (MD1 = MD2).

Step6 :- If MD1 ≠ MD2, then it rejects the message.

** - Principle of digital signature is strong, secure and reliable.

- With DSS Approach :-

Variables in DSA :-

p = prime number of length 2 bits.

L = no. multiple of 64 bet^w 512 and 1024.

q = A 160-bit prime facte of (p-1).

$g = h^{(p-1)/q} \bmod p$.

x = A numbr len than q., private kef.

$y = g^x \bmod p$., corresponding public key.

H = MD algo.

For sending message :-

1. The sender generates random number k, which is len than q.
2. The sender calculats :

$r = (g^k \bmod p) \bmod q$.

$s = (k^{-1}(H(m) + xr)) \bmod q$.

The values of r and s are signature of sender.

To verify signature, the receiver calculats

$w = s^{-1} \bmod q$

$u_1 = (H(m) * w) \bmod q$

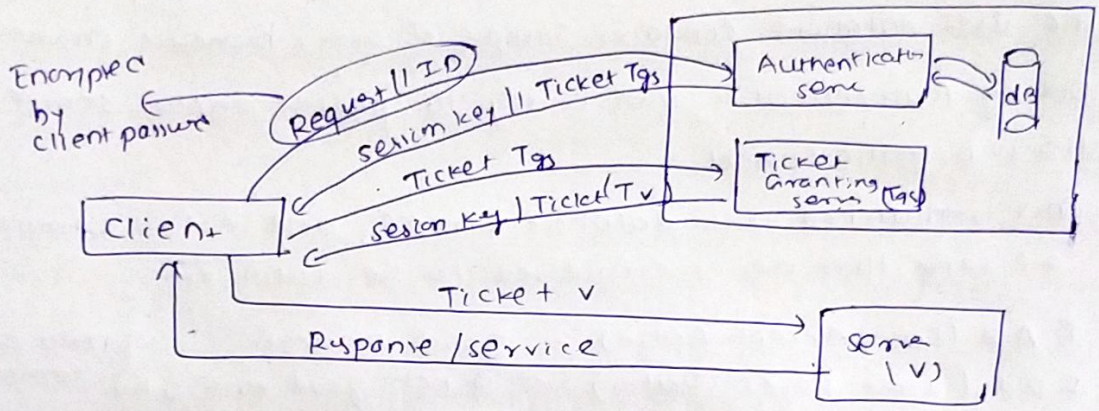
$u_2 = (rw) \bmod q$.

$V = ((g^{u1} * y^{u2}) \bmod p) \bmod q$.

V = r, the signature is verified. Otherwise rejected.

*KERBEROS

- It is a authentication protocol.
- Designed at MIT.
- Authentication for client/server applications by using secret-key cryptography.



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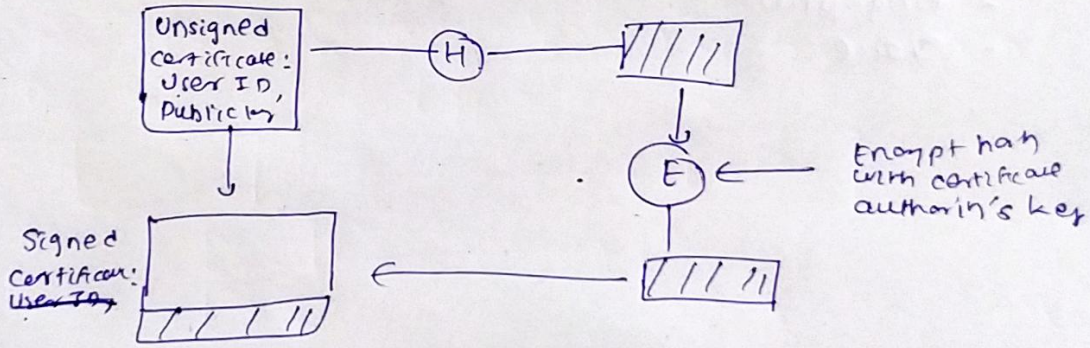
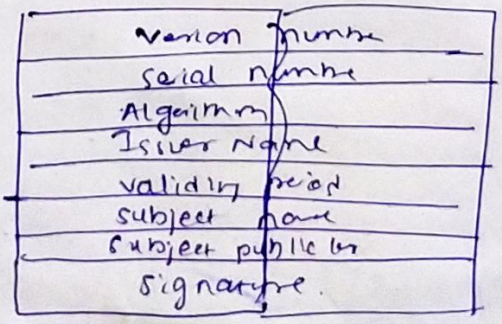
* X.509 Authentication :-

- X.509 is digital certificate built by ITU.
- X.509 digital certificate is certificate-based-authentication securing framework that is used for secure transaction processing.



- Format :-



* Biometric Authentication:

- Biometric device ⇒ trying to prove who you are
- Biometric device work on human characteristics, such as fingerprint, voice or Iris of eye.
- The database contains sample of user's biometric characteristics
- During Authentication, user is req. to provide another sample of user's biometric charact.
- This is matched with database sample, and if two sample are same then user is considered to be valid one
- FAR (False Accept Ratio) - good enough
  FRR (False Reject Rate) - not good enough } trap another sample
- Biometric Techniques:

Physiological
- Face
- Iris
- Fingerprint
- Voice

Behavioral
- keystroke
- Signature