

Miray Sönmez

Frontend Developer

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EXPERIENCE

Royal Apps, Remote-US — Frontend Developer

Mar 2023 - Apr 2023 /Full Time

- Spearheaded the UX/UI design and development of two Shopify-integrated apps within a one-month timeframe, achieving a remarkable 70% progress rate.
- Implemented significant enhancements to the user interface, contributing to an improved user experience for both applications.
- Collaborated with cross-functional teams to ensure seamless integration of front-end solutions with backend systems.

Turkcell Global Bilgi, Ankara — Customer Representative

Sep 2018 - Sep 2020 /Full Time

- Successfully transitioned from inbound call responsibilities to handling back office files and addressing customer complaints, demonstrating adaptability and versatility.
- Elevated the quality of responses to customer complaints, resulting in a role transition to the objection department.
- Provided detailed and effective responses to customer objections, contributing to increased customer satisfaction and positive feedback.

RS Planlama Proje, Ankara — Project Manager

Apr 2015 - Jun 2016 /Seasonal

- Developed and wrote Erasmus+ projects on behalf of high schools, achieving an impressive 60% approval rate for submitted projects.
- Managed projects within strict time constraints, ensuring successful execution and adherence to quality standards.

EDUCATION

Panteon Akademi, Remote-Ankara — [Game Development](#)

May 2023 - July 2023

- Completed an intensive game development program at Panteon Akademi, specializing in Unity and C#.
- Applied acquired skills to develop notable projects:
 - [2D Flappy Bird](#)
 - [3D Runner with AI](#)
 - [2D Invaders From Space](#)

Re:Coded, Remote-Istanbul — [Frontend Web Development](#)

Sep 2022 - Feb 2023

- Successfully completed a highly competitive and immersive design bootcamp with a 5% acceptance rate at Re:Coded.
- Engaged in over 300 hours of hands-on training and collaborative projects, focusing on HTML, CSS, JavaScript, and React.
- Demonstrated skills in real-world projects:
 - [Mad Libs Game](#): Implemented object info passing between components using Pure JS and CSS.
 - [Hangman Game](#): Utilized data fetching and display techniques with Pure JS and CSS.
 - [Movie Website Project](#): Developed a comprehensive website with navigation, movie lists, and single movie pages using Pure JS and CSS.
 - [Refubook Project](#)(Capstone): Led the development of a communicative website for refugees, implementing features like user authentication, blog creation and display, liking/disliking blogs, messaging, and profile customization using React, Firebase, Redux, and Tailwind.

Ankara University, Ankara — [Bachelor of Arts/Sociology](#)

Sep 2010 - Jun 2016

- Investigated Crime Sociology on Çiğın and Yenidoğan neighborhoods for the undergrad thesis:
 - "Alteration of Crime Due to Urban Renewal."
- Engaged in an Erasmus exchange at Nicolaus Copernicus University in Poland, enhancing cross-cultural and academic experiences.
- Took active role in Ankara Youth Philharmonic Orchestra-AGFO as a polyphonic choir member and a vice coordinator

ABOUT ME

Web Developer with a passion for creating innovative user-facing features, employing reusable code, and shaping the structure and design of web pages. Highly skilled in HTML, CSS, and JavaScript, dedicated to establishing a consistent and engaging online presence to attract, satisfy, and retain customers. Proven experience in collaborative web page development, demonstrating proficiency in interpersonal communication and a commitment to delivering clean, well-organized work.

PROJECTS

Portfolio—[WEBSITE](#) | [CODE](#)

Feb 2023 - Present

- **Technologies:** TypeScript, React.js, SCSS
- A personal portfolio website showcasing my projects, experiences, and professional aspirations
- Implemented dynamic pages and designed for a clear and interactive presentation of my skills and achievements

Avare-Ink—[DEMO](#)

July 2023 - Ongoing

- **Technologies:** Next.js, NextAuth, Firebase, Tailwind CSS, Leaflet, EmailJS
- Currently developing a Next.js project for a tattoo studio. It includes user role, authentication, location display using Leaflet maps, and a contact page with EmailJS integration.
- The full code and project details are available on GitHub. Contact me for access to the private repository.

CERTIFICATES

[JavaScript Algorithms and Data Structures](#)

[freecodecamp.org](#)

[React Day Berlin](#)

[GitNation](#)

LANGUAGES

Turkish: Native

English: Professional Working Proficiency