

Miray Sönmez

Frontend Developer

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EXPERIENCE

In Silico Commerce & Software Development, Ankara — Frontend Developer

Nov2023 - Present /Full Time

- Collaboration with the backend using .Net and SQL to implement robust and scalable solutions.
- Utilize Angular framework and Angular Material to create dynamic and responsive user interfaces, enhancing the overall user experience.
- Creating the design aspects of the project with Figma to translate design specifications into functional and visually appealing front-end components.
- Engaging in the planning and architecture phases of the project, ensuring alignment with business goals and technical requirements.

Royal Apps, Remote-US — Frontend Developer

Mar 2023 - Apr 2023 /Full Time

- Spearheaded the UX/UI design and development of two Shopify-integrated apps within a one-month timeframe, achieving a remarkable 70% progress rate.
- Implemented significant enhancements to the user interface, contributing to an improved user experience for both applications.
- Collaborated with cross-functional teams to ensure seamless integration of front-end solutions with backend systems.

Turkcell Global Bilgi, Ankara — Customer Representative

Sep 2018 - Sep 2020 /Full Time

- Successfully transitioned from inbound call responsibilities to handling back office files and addressing customer complaints.
- Elevated the quality of responses to customer complaints, resulting in a role transition to the objection department.
- Provided detailed and effective responses to customer objections, contributing to increased customer satisfaction and positive feedback.

EDUCATION

Tobeto, İstanbul Kodluyor — Software Testing and Quality Expertise

Mar 2024 - June 2024

- I have started an intensive certification and employment course focused on Software Testing and Quality Expertise within the scope of the Istanbul Kodluyor Project under the management of Tobeto. The program is designed to equip participants with the comprehensive knowledge and practical skills required to ensure software quality and reliability using Selenium.

Panteon Akademi, Remote-Ankara — [Game Development](#)

May 2023 - July 2023

- Completed an intensive game development program at Panteon Akademi, specializing in Unity and C#.
- Applied acquired skills to develop notable projects:
 - [2D Flappy Bird](#)
 - [3D Runner with AI](#)
 - [2D Invaders From Space](#)

Re:Coded, Remote-Istanbul — [Frontend Web Development](#)

Sep 2022 - Feb 2023

- Engaged in over 300 hours of hands-on training and collaborative projects, focusing on HTML, CSS, JavaScript, and React.
- Demonstrated skills in real-world projects:
 - [Mad Libs Game](#): Implemented object info passing between components using JS and CSS.
 - [Hangman Game](#): Utilized data fetching techniques with JS and CSS.
 - [Refubook Project](#)(Capstone): Led the development of a communicative website for refugees, implementing features like user authentication, blog creation, messaging using React, Firebase, Redux, and Tailwind.

Ankara University, Ankara — [Bachelor of Arts/Sociology](#)

Sep 2010 - Jun 2016

- Investigated Crime Sociology on Çiğın and Yenidoğan neighborhoods for the undergrad thesis:
 - "Alteration of Crime Due to Urban Renewal."
- Engaged in an Erasmus exchange at Nicolaus Copernicus University in Poland, enhancing cross-cultural and academic experiences.
- Took active role in Ankara Youth Philharmonic Orchestra-AGFO as a polyphonic choir member and a vice coordinator

ABOUT ME

Web Developer with a passion for creating innovative user-facing features, employing reusable code, and shaping the structure and design of web pages. Highly skilled in HTML, CSS, and JavaScript, dedicated to establishing a consistent and engaging online presence to attract, satisfy, and retain customers. Proven experience in collaborative web page development, demonstrating proficiency in interpersonal communication and a commitment to delivering clean, well-organized work.

PROJECTS

Portfolio—[WEBSITE](#) | [CODE](#)

Feb 2023 - Present

- **Technologies:** TypeScript, React.js, SCSS
- A personal portfolio website showcasing my projects, experiences, and professional aspirations
- Implemented dynamic pages and designed for a clear and interactive presentation of my skills and achievements

Avare-Ink—[DEMO](#) | [CODE](#)

July 2023 - Ongoing

- **Technologies:** Next.js, NextAuth, Firebase, Tailwind CSS, Leaflet, EmailJS
- Currently developing a Next.js project for a tattoo studio. It includes user role, authentication, location display using Leaflet maps, and a contact page with EmailJS integration.

CERTIFICATES

[JavaScript Algorithms and Data Structures](#)
freecodecamp.org
[React Day Berlin](#)
GitNation

LANGUAGES

Turkish: Native
English: Professional Working Proficiency