| Miray Sönmez  Frontend Developer | **Location:** Ankara, Türkiye  **Mail:** sonmezmiray@gmail.com  **Tel:** +90 541 673 68 99  **Web:** [/miraysonmez.vercel.app](https://miraysonmez.vercel.app/)  **Linked-in:** [/miraysonmez/](https://www.linkedin.com/in/miraysonmez/)  **GitHub:** [/chiturca](https://github.com/chiturca) |
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| EXPERIENCERoyal Apps, Remote-US — *Frontend Developer*Mar 2023 - Apr 2023 /Full Time  * Spearheaded the UX/UI design and development of two Shopify-integrated apps within a one-month timeframe, achieving a remarkable 70% progress rate. * Implemented significant enhancements to the user interface, contributing to an improved user experience for both applications. * Collaborated with cross-functional teams to ensure seamless integration of front-end solutions with backend systems.  Turkcell Global Bilgi, Ankara —Customer RepresentativeSep 2018 - Sep 2020 /Full Time  * Successfully transitioned from outbound call responsibilities to handling back office files and addressing customer complaints, demonstrating adaptability and versatility. * Elevated the quality of responses to customer complaints, resulting in a role transition to the objection department. * Provided detailed and effective responses to customer objections, contributing to increased customer satisfaction and positive feedback.  RS Planlama Proje, Ankara — *Project Manager*Apr 2015 - Jun 2016 /Seasonal  * Developed and wrote Erasmus+ projects on behalf of high schools, achieving an impressive 60% approval rate for submitted projects. * Managed projects within strict time constraints, ensuring successful execution and adherence to quality standards.  EDUCATIONPanteon Akademi, Remote-Ankara — [*Game Development*](https://drive.google.com/file/d/1KzthLZgE1HbysqJM6wfy1l6da8hgVSVG/view?usp=drive_link)May 2023 - July 2023  * Completed an intensive game development program at Panteon Akademi, specializing in Unity and C#. * Applied acquired skills to develop notable projects:   + [2D Flappy Bird](https://github.com/chiturca/TappyFish)   + [3D Runner with AI](https://github.com/chiturca/3DRunner)   + [2D Invaders From Space](https://github.com/chiturca/InvadersFromSpace)  Re:Coded, Remote-Istanbul — [*Frontend Web Development*](https://drive.google.com/file/d/1koPp85pxSjky7tek01C6L0RSgFc5vQ-P/view?usp=drive_link)Sep 2022 - Feb 2023  * Successfully completed a highly competitive and immersive design bootcamp with a 5% acceptance rate at Re:Coded. * Engaged in over 300 hours of hands-on training and collaborative projects, focusing on HTML, CSS, JavaScript, and React. * Demonstrated skills in real-world projects:   + [Mad Libs Game](https://github.com/Recoded-Spark-Turkey-2022/mad-libs-runtime-terror): Implemented object info passing between components using Pure JS and CSS.   + [Hangman Game](https://github.com/Recoded-Spark-Turkey-2022/hangman-thunderbird): Utilized data fetching and display techniques with Pure JS and CSS.   + [Movie Website Project](https://github.com/Recoded-Spark-Turkey-2022/movie-project-piratesbay): Developed a comprehensive website with navigation, movie lists, and single movie pages using Pure JS and CSS.   + [Refubook Project](https://github.com/Recoded-Spark-Turkey-2022/The-Incredibles)(Capstone): Led the development of a communicative website for refugees, implementing features like user authentication, blog creation and display, liking/disliking blogs, messaging, and profile customization using React, Firebase, Redux, and Tailwind.  Ankara University, Ankara — [*Bachelor of Arts/Sociology*](https://drive.google.com/file/d/1IjibBRHJd8QIpoTbjsgFEmPwxPGh-Ib7/view?usp=drive_link)Sep 2010 - Jun 2016  * Investigated Crime Sociology on Çinçin and Yenidoğan neighborhoods for the undergrad thesis:   + "Alteration of Crime Due to Urban Renewal." * Engaged in an Erasmus exchange at Nicolaus Copernicus University in Poland, enhancing cross-cultural and academic experiences. * Took active role in Ankara Youth Philharmonic Orchestra-AGFO as a polyphonic choir member and a vice coordinator | ABOUT ME  * Web Developer with a passion for creating innovative user-facing features, employing reusable code, and shaping the structure and design of web pages. Highly skilled in HTML, CSS, and JavaScript, dedicated to establishing a consistent and engaging online presence to attract, satisfy, and retain customers. Proven experience in collaborative web page development, demonstrating proficiency in interpersonal communication and a commitment to delivering clean, well-organized work.  CERTIFICATES [**JavaScript Algorithms and Data Structures**](https://www.freecodecamp.org/certification/chiturca/javascript-algorithms-and-data-structures) freecodecamp.org  [**React Day Berlin**](https://digital-badges-og-image.vercel.app/certificate.png?certId=2161&date=3339985680518) GitNation LANGUAGES **Turkish:** Native  **English:** Professional Working Proficiency PROJECTSPortfolio — [*WEBSITE*](https://miraysonmez.vercel.app/) *|* [*CODE*](https://github.com/chiturca/portfolio)Feb 2023 - Present  * Technologies: TypeScript, React.js, SCSS * A personal portfolio website showcasing my projects, experiences, and professional aspirations * Implemented dynamic pages and designed for a clear and interactive presentation of my skills and achievements  Avare-Ink — [*DEMO*](https://avare-ink.vercel.app)Jul 2023 - Ongoing  * Technologies: Next.js NextAuth Firebase Tailwind CSS Leaflet EmailJS * Currently developing a Next.js project for a tattoo studio. It includes user role, authentication, location display using Leaflet maps, and a contact page with EmailJS integration. * The full code and project details are available on GitHub. Contact me for access to the private repository. |