





# Reconstruction of Function Block Logic using Metaheuristic Algorithm: Initial Explorations



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# Presentation given by



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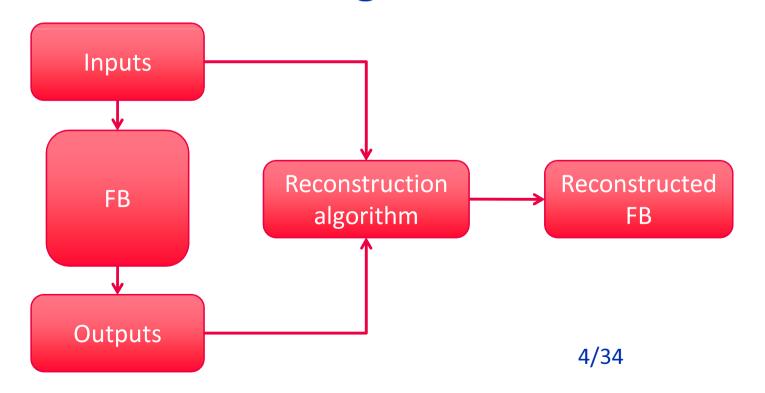
### **Motivation**

- ✓ Migration from legacy code to IEC 61499
- Existing approaches assume that source code is available
- What if
  - source code is lost?
  - there are no engineers that could quickly understand the code?



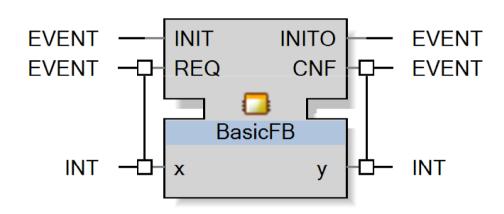
### **Problem statement**

# Reconstruct Function Block Logic without using code

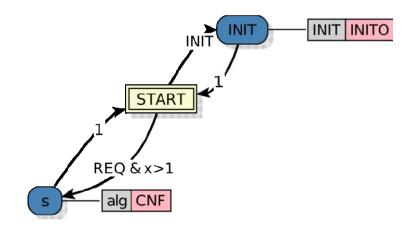




## **IEC 61499 function blocks**



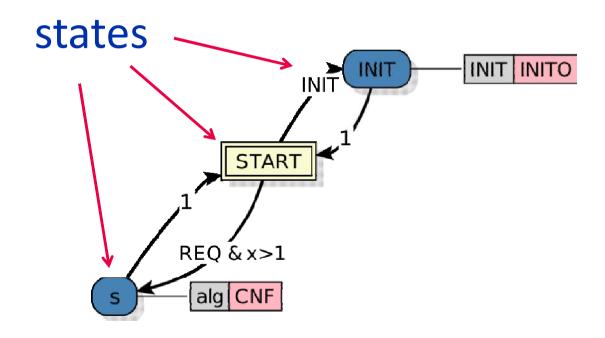
Function block interface



**Execution Control Chart (ECC)** 



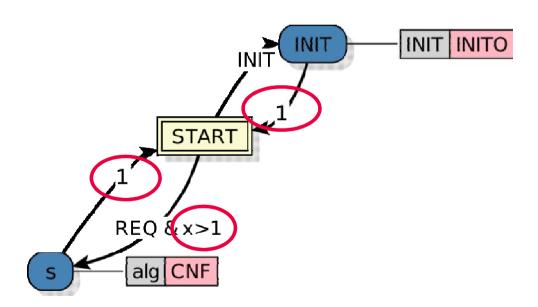
## **IEC 61499 Execution Control Chart**





#### **IEC 61499 Execution Control Chart**

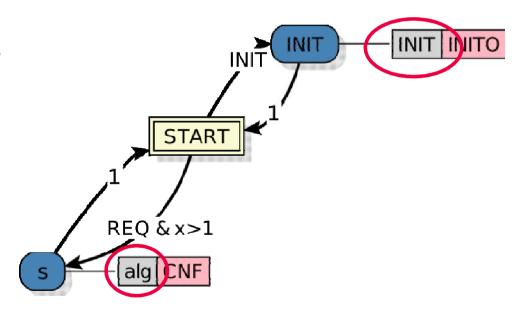
- Guard conditions
- Boolean formulas
- input/output variables
- internal variables
- **v** constants





#### **IEC 61499 Execution Control Chart**

- Algorithms
- Change output variables



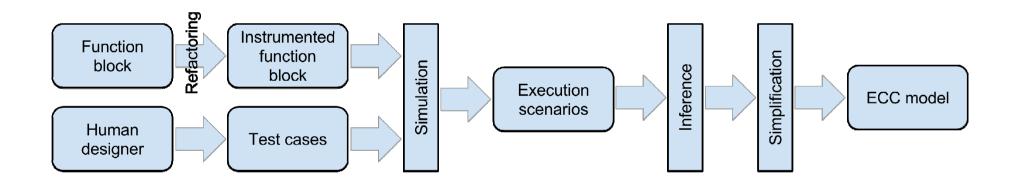


# **Simplifications**

- No input/output events (only REQ and CNF)
- Only Boolean input/output variables
- Guard conditions
  - only input variables



# **Proposed approach**



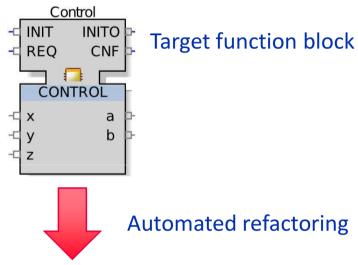


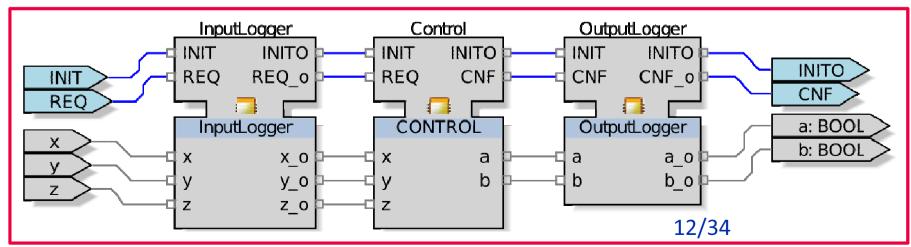
#### **Execution scenario**

- List of scenario elements
- Scenario element = <(input variable values), (output variable values)>
- Scenario example
  - <000, 00>; <001, 01>; <101, 11>



## **Recording execution scenarios**







# ECC construction algorithm (1)

- Parallel MuACO algorithm [Chivilikhin et al, 2014]
- Metaheuristic
  - Search-based optimization
  - Explore search space in a randomized way



# ECC construction algorithm (2)

- 1. Start with random solution
- 2. Build new solutions with mutation operators
- 3. Evaluate new solutions with fitness function



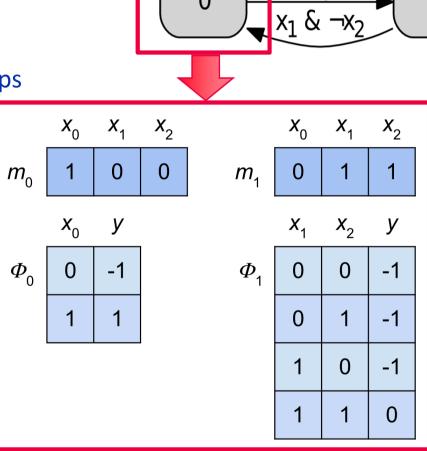
# ECC construction algorithm (3)

- Parameterized by
  - Solution representation (model)
  - Mutation operators
  - Fitness function



#### **ECC** model

- Set of states
- Each state set of transition groups
- Each group
  - Variable significance mask
  - Reduced transition table
- **♥** Does not include algoritms



X<sub>1</sub> & X<sub>2</sub>

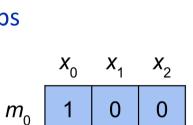
 $\neg x_1 \& x_2$ 

 $X_0$ 



### **ECC** model

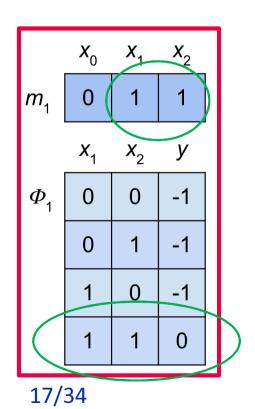
- Set of states
- Each state set of transition groups
- Each group
  - Variable significance mask
  - Reduced transition table
- Algorithms are not included



 $x_1 \& x_2$ 

0

	<b>X</b> <sub>0</sub>	У
$\Phi_0$	0	-1
	1	1



 $x_1 \& \neg x_2$ 

 $\neg x_1 \& x_2$ 

## **Algorithm representation**

- ✓ Algorithms are strings over {'0', '1', 'x'}

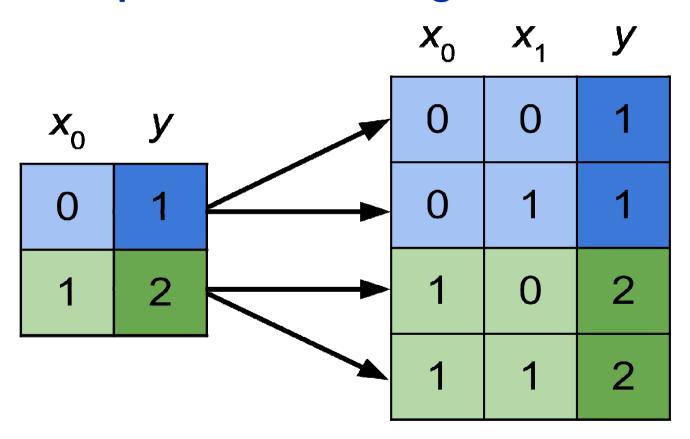


## **Mutation operators**

- **Operator #1: Change transition end state** 
  - Pick a random transition
  - Change the state it points to
- Operator #2: Add/delete transitions
  - Add random transition to a state
  - Delete random transition

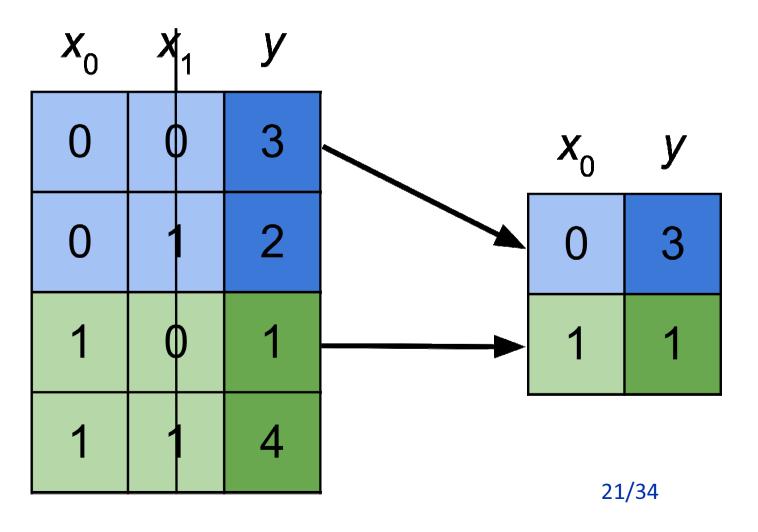


## Mutation operator #3: Add significant variable



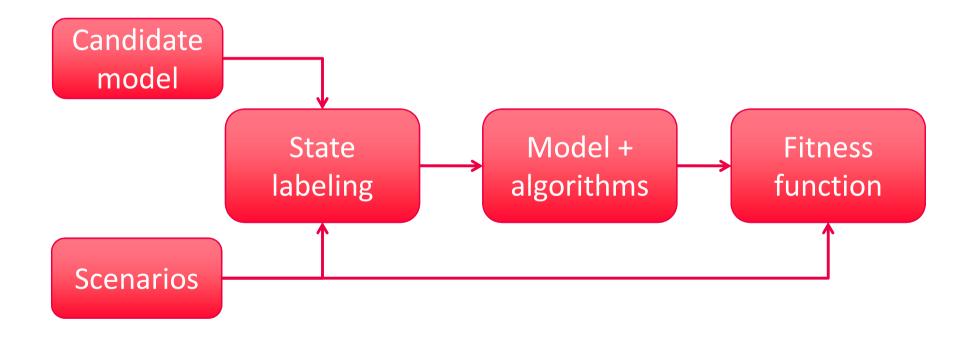


## Mutation operator #4: Delete significant variable





## **Candidate model evaluation**





# State labeling: determine appropriate algorithms

- Run scenarios through ECC
- For each state and each output variable

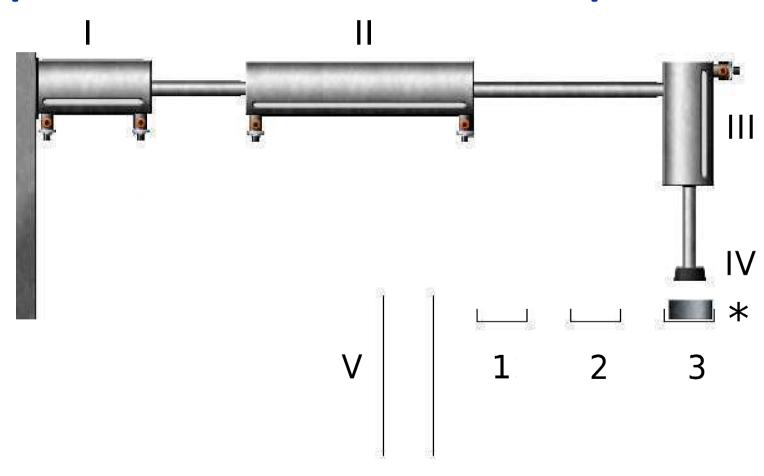
Change	Algorithm	Frequency
$0 \rightarrow 1$	<b>'1'</b>	37
$1 \rightarrow 0$	<b>'</b> 0'	58
$0 \rightarrow 0$	<b>'</b> 0'	0
$1 \rightarrow 1$	<b>'1'</b>	0

### **Fitness function**

- Run scenarios through ECC
- $\nabla F = 0.9 F_{ed} + 0.1 F_{fe} + 0.0001 F_{sc}$
- $\bigvee F_{\rm ed}$  edit distance between scenario outputs and candidate solution outputs
- $\bigvee F_{\text{fe}}$  position of first error in outputs
- $\bigvee F_{sc}$  number of times the ECC changed to a new state



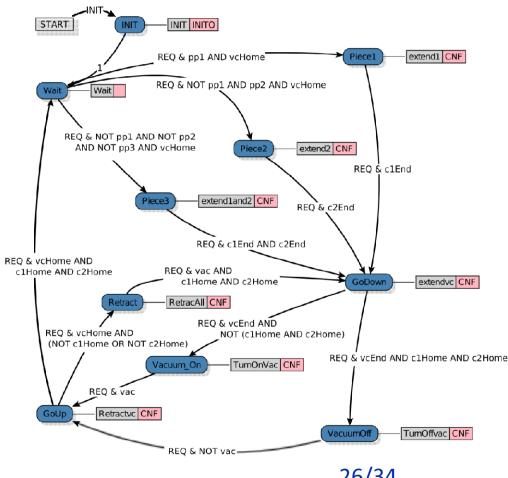
# **Experiments: Pick-n-Place manipulator**





# **Target ECC: CentralizedControl**

- 9 states
- 14 transitions

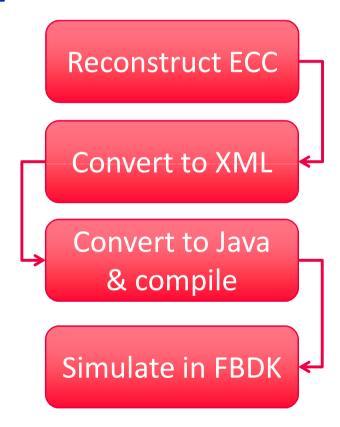


## **Experiment setup**

- ▼ 10 tests: order of work piece deployment
  - 1, 1-2, 2-3, 3-2-1, ...
- Models allowed to have
  - 10 states
  - 4 transition groups in each state



# **Experiment protocol**

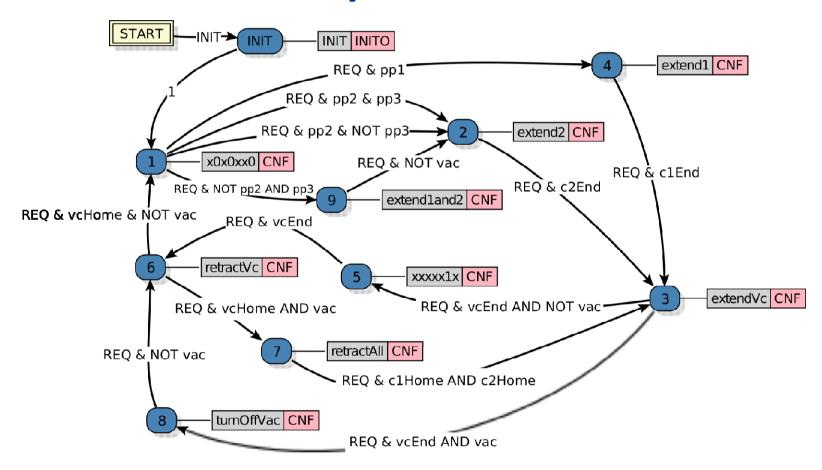


#### Results

- Used 16 cores of 64-core AMD Opteron™ 6378 @ 2.4 Ghz
- Experiment was repeated 20 times
- ✓ Average of 4.5 hours to infer perfect ECC
  - from 30 minutes to 10 hours
- All ECCs work correctly in simulation
- On longer test cases: OK



## **Inferred ECC example**





## **Conclusion**

- Proposed an approach for reconstructing FB logic that does not require source code
- ✓ Performed sanity-check experiments of the proposed approach it works



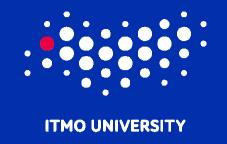
#### **Future work**

- Augment model with input/output events
- Handle other types of variables (int, real, string, ...)
- Switch to inferring ECCs from expert data
  - Preliminary results @ ISPA'15 in August



## **Acknowledgements**

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## Thank you for your attention!

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# **ECC** model: representing guard conditions

- ✓ Issue: large number of input variables
- Solution: reduced tables approach [Polikarpova et al, 2010]
  - variable significance mask
- Only supports simple formulas
  - $X_1 \wedge \neg X_2 \wedge X_3$

	<b>X</b> <sub>0</sub>	<i>X</i> <sub>1</sub>	<i>X</i> <sub>2</sub>
$m_{_1}$	0	1	1

<i>X</i> <sub>1</sub>	$X_2$	У

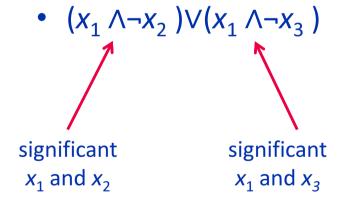
0	0	-1
0	1	-1
1	0	-1
1	1	0

 $\Phi_{\lambda}$ 



## **ECC** model: representing guard conditions

- Need to support general-form formulas
  - For example:  $x_1 \wedge (\neg x_2 \vee \neg x_3)$
- Represent in DNF



Use several reduced tables per state

## **Model simplification**

- Data should be explained by the simplest possible model
- Remove unused transitions
- Simplify guard conditions