```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8" />
<meta name="viewport" content="width=device-width, initial-scale=1.0" />
<title>File Upload Manager</title>
 <style>
 body {
  font-family: "Segoe UI", sans-serif;
  background: #f5f7fa;
  margin: 0;
  padding: 0;
  display: flex;
  justify-content: center;
  align-items: flex-start;
  min-height: 100vh;
  .container {
  background: #fff;
  width: 90%;
  max-width: 600px;
  margin-top: 50px;
  border-radius: 12px;
  box-shadow: 0 4px 20px rgba(0,0,0,0.1);
  padding: 30px;
 }
```

```
h2 {
text-align: center;
margin-bottom: 20px;
 color: #333;
}
.upload-area {
border: 2px dashed #6c63ff;
border-radius: 12px;
padding: 30px;
text-align: center;
color: #777;
transition: 0.3s;
}
.upload-area.dragover {
background: #f0f0ff;
border-color: #4a3eff;
 color: #333;
}
.upload-area input {
display: none;
}
.file-list {
margin-top: 20px;
}
.file-item {
display: flex;
```

```
justify-content: space-between;
align-items: center;
 background: #fafafa;
 border: 1px solid #ddd;
border-radius: 8px;
padding: 10px 15px;
 margin-bottom: 10px;
font-size: 14px;
}
.file-item span {
flex: 1;
}
.file-item button {
 background: #ff5c5c;
 border: none;
 color: white;
padding: 5px 10px;
border-radius: 5px;
 cursor: pointer;
transition: background 0.3s;
}
.file-item button:hover {
background: #e04040;
}
.progress {
width: 100%;
```

```
background: #e0e0e0;
 border-radius: 5px;
 height: 8px;
 overflow: hidden;
margin-top: 10px;
.progress-bar {
height: 100%;
background: #6c63ff;
width: 0%;
transition: width 0.3s;
}
.upload-btn {
 margin-top: 20px;
background: #6c63ff;
 color: white;
 border: none;
 width: 100%;
 padding: 12px;
font-size: 16px;
border-radius: 8px;
cursor: pointer;
transition: background 0.3s;
}
.upload-btn:hover {
background: #4a3eff;
```

```
}
</style>
</head>
<body>
 <div class="container">
  <h2> File Upload Manager</h2>
  <div class="upload-area" id="uploadArea">
  Drag & Drop files here or click to upload
  <input type="file" id="fileInput" multiple />
  </div>
  <div class="file-list" id="fileList"></div>
 <button class="upload-btn" id="uploadBtn">Upload Files/button>
 </div>
 <script>
 const uploadArea = document.getElementById('uploadArea');
  const fileInput = document.getElementById('fileInput');
 const fileList = document.getElementById('fileList');
  const uploadBtn = document.getElementById('uploadBtn');
 let files = [];
 // File selection
 uploadArea.addEventListener('click', () => fileInput.click());
```

```
fileInput.addEventListener('change', handleFiles);
uploadArea.addEventListener('dragover', (e) => {
e.preventDefault();
uploadArea.classList.add('dragover');
});
uploadArea.addEventListener('dragleave', () => uploadArea.classList.remove('dragover'));
uploadArea.addEventListener('drop', (e) => {
e.preventDefault();
uploadArea.classList.remove('dragover');
handleFiles({ target: { files: e.dataTransfer.files } });
});
function handleFiles(e) {
for (let file of e.target.files) {
 if (!files.some(f => f.name === file.name)) {
  files.push(file);
 }
}
displayFiles();
}
function displayFiles() {
fileList.innerHTML = ";
files.forEach((file, index) => {
  const item = document.createElement('div');
 item.classList.add('file-item');
```

```
item.innerHTML = `
  <span>${file.name} (${(file.size/1024).toFixed(1)} KB)</span>
  <button onclick="removeFile(${index})">Remove</button>
 `;
 fileList.appendChild(item);
});
}
function removeFile(index) {
files.splice(index, 1);
displayFiles();
}
uploadBtn.addEventListener('click', () => {
if (files.length === 0) return alert('No files selected!');
simulateUpload();
});
function simulateUpload() {
fileList.innerHTML = ";
files.forEach(file => {
 const item = document.createElement('div');
 item.classList.add('file-item');
 item.innerHTML = `
  <span>${file.name}</span>
  <div class="progress"></div></div>
```

```
fileList.appendChild(item);
   const progressBar = item.querySelector('.progress-bar');
   let progress = 0;
    const interval = setInterval(() => {
    progress += Math.random() * 15;
    if (progress >= 100) {
     progress = 100;
     clearInterval(interval);
    }
    progressBar.style.width = progress + '%';
   }, 300);
  });
 }
</script>
</body>
</html>
```