Problem Set 3 Math

AA274: Principles of Robotic Autonomy Stanford University Winter 2018

Chi Zhang SUNet ID: czhang94

Date: February 28, 2018

Problem 1: Extended Kalman Filter

(i) Keep in mind that $\theta(t)$ is a function of t although we assume a zero-order hold on the control input, *i.e.* V and ω are considered constants w.r.t. time over a time interval of length dt.

$$x_{t} = x_{t-1} + \int_{0}^{dt} \dot{x}_{t-1} d\tau$$

$$= x_{t-1} + \int_{0}^{dt} V_{t} \cos(\theta_{t-1} + \omega_{t}\tau) d\tau$$

$$= x_{t-1} + \frac{V_{t}}{\omega_{t}} \sin(\theta_{t-1} + \omega_{t}\tau) \Big|_{0}^{dt}$$

$$= x_{t-1} + \frac{V_{t}}{\omega_{t}} [\sin(\theta_{t-1} + \omega_{t} dt) - \sin(\theta_{t-1})]$$
(1)

$$y_{t} = y_{t-1} + \int_{0}^{dt} \dot{y}_{t-1} d\tau$$

$$= y_{t-1} + \int_{0}^{dt} V_{t} \sin(\theta_{t-1} + \omega_{t}\tau) d\tau$$

$$= y_{t-1} - \frac{V_{t}}{\omega_{t}} \cos(\theta_{t-1} + \omega_{t}\tau) \Big|_{0}^{dt}$$

$$= y_{t-1} - \frac{V_{t}}{\omega_{t}} \left[\cos(\theta_{t-1} + \omega_{t} dt) - \cos(\theta_{t-1}) \right]$$
(2)

$$\theta_t = \theta_{t-1} + \int_0^{dt} \dot{\theta}_{t-1} d\tau$$

$$= \theta_{t-1} + \omega_t \int_0^{dt} d\tau$$

$$= \theta_{t-1} + \omega_t dt$$
(3)

Given the expressions above, it is trivial to compute Jacobians G_x , G_u . Note that $\partial x_t/\partial \omega_t$ and $\partial y_t/\partial \omega_t$ in G_u are a little complicated:

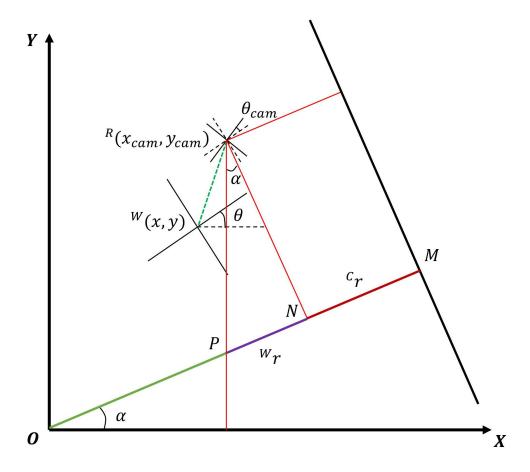
$$\frac{\partial x_t}{\partial \omega_t} = \frac{V_t}{\omega_t^2} \left[\sin(\theta_{t-1}) - \sin(\theta_{t-1} + \omega_t dt) + \omega_t dt \cos(\theta_{t-1} + \omega_t dt) \right]$$
(4)

$$\frac{\partial y_t}{\partial \omega_t} = \frac{V_t}{\omega_t^2} \left[\cos(\theta_{t-1} + \omega_t dt) - \cos(\theta_{t-1}) + \omega_t dt \sin(\theta_{t-1} + \omega_t dt) \right]$$
 (5)

In general, Eq.[1]-[5] work perfectly. However, all of them except Eq.[3] become indeterminate forms when $\omega_t \to 0$ (Turtlebot moves straight without turning). To resolve this issue, it is necessary to evaluate their limits using L'Hospital's rule:

$$\begin{split} \lim_{\omega_t \to 0} x_t &= x_{t-1} + \frac{V_t dt \cos(\theta_{t-1} + \omega_t dt)}{1} \bigg|_{\omega_t = 0} = x_{t-1} + V_t dt \cos(\theta_{t-1}) \\ \lim_{\omega_t \to 0} y_t &= y_{t-1} + \frac{V_t dt \sin(\theta_{t-1} + \omega_t dt)}{1} \bigg|_{\omega_t = 0} = y_{t-1} + V_t dt \sin(\theta_{t-1}) \\ \lim_{\omega_t \to 0} \theta_t &= \theta_{t-1} \\ \lim_{\omega_t \to 0} \frac{\partial x_t}{\partial \omega_t} &= -\frac{V_t dt^2 \sin(\theta_{t-1})}{2} \\ \lim_{\omega_t \to 0} \frac{\partial y_t}{\partial \omega_t} &= \frac{V_t dt^2 \cos(\theta_{t-1})}{2} \end{split}$$

(iii) As shown below, the task is to convert (α, r) from world frame $\{W\}$ to camera frame $\{C\}$. For convenience of computation, we first convert (x, y) coordinates of camera from robot frame $\{R\}$ to world frame $\{W\}$.



Since we know that the transformation matrix between $\{R\}$ and $\{W\}$ is

$${}_{R}^{W}T = \begin{bmatrix} \cos \theta & -\sin \theta & x \\ \sin \theta & \cos \theta & y \\ 0 & 0 & 1 \end{bmatrix}$$

thus

$$\begin{bmatrix} x_{\text{cam}} \\ y_{\text{cam}} \\ 1 \end{bmatrix} = \begin{bmatrix} W & T & \begin{bmatrix} x_{\text{cam}} \\ y_{\text{cam}} \\ 1 \end{bmatrix} = \begin{bmatrix} x_{\text{cam}} \cos \theta - y_{\text{cam}} \sin \theta + x \\ x_{\text{cam}} \sin \theta + y_{\text{cam}} \cos \theta + y \\ 1 \end{bmatrix}$$

It is simple to see that

$$^{C}\alpha = {}^{W}\alpha - \theta - \theta_{cam}$$

and here are steps to derive ^{C}r :

$$OP = \frac{W x_{\text{cam}}}{\cos \alpha}$$

$$PN = (^{W} y_{\text{cam}} - ^{W} x_{\text{cam}} \tan \alpha) \sin \alpha$$

$$OP + PN = \frac{W x_{\text{cam}}}{\cos \alpha} - \frac{W x_{\text{cam}} \sin^{2} \alpha}{\cos \alpha} + ^{W} y_{\text{cam}} \sin \alpha$$

$$= ^{W} x_{\text{cam}} \cos \alpha + ^{W} y_{\text{cam}} \sin \alpha$$

Therefore

$$C_r = |OM - ON|$$

$$= |W_r - (OP + PN)|$$

$$= |W_r - W_{cam} \cos \alpha - W_{cam} \sin \alpha|$$