UVM Template Generator (uvmgen) User Guide

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UVM Template Generator (uvmgen)

The chapter explains about uvmgen for accelerated UVM testbench development in the following major sections:

- "Introduction" on page 1
- "Features" on page 2
- "uvmgen Options" on page 4
- "Inserting User Code" on page 14

Introduction

The adoption of base class library can be easily accelerated if there is a powerful set of templates for you to start with. This helps in the adoption process and ensures that the common adoption challenges are mitigated. Also, if the base class itself is evolving, the templates

help to abstract out the changing APIs and recommendations. You can concentrate on adding functionality rather than having to worry about the syntax.

uvmgen is a template generator for creating robust, extensible UVM compliant environments. Though the primary functionality of uvmgen is to help minimize VIP and environment development cycle by providing the detailed templates for developing UVM compliant verification environments. In addition, it can also be used to quickly understand how different UVM base classes can be used in different contexts. This is possible because, the templates uses a rich set of the latest UVM features to ensure the appropriate base classes and their features are picked up optimally.

Features

The wide user interaction mechanism available with uvmgen provides features and options that allows you to choose the modes that are relevant to your requirement. In addition, it provides you the option to have your own templates, thus offering a rich layer of customization. Based on the requirements, you can generate the individual templates of different verification components or you can generate a complete verification environment.

The other salient and key features of uvmgen and the templates generated by it are:

- Mechanism to Enable / Disable UVM Field Automation Macros (Default is enabled)
- Mechanism to Enable / Disable UVM REG Hookup
- Helps Generate,

- Agents (master/slave)
- Different types of drivers, monitors
- Sequences
- Sequence library
- Multiplexed domain support in UVM REG
- Multi-Driver generation support (For various different types of transactions)
- Default or user defined naming
- Support for various types of unidirectional and bi-directional TLM connections between generator and driver
- Analysis ports/exports coverage
- Usage of resource/config_db for virtual interfaces connection
- Support for Quick (minimum queries) and Verbose Mode
- Command-line support and support for file based entry formats
- Organized directory structure creation, with Makefile using appropriate options to compile/simulate the verification environment

uvmgen Options

uvmgen is a part of the VCS installation. It is available in \$VCS HOME/bin.

It can be invoked as:

```
uvmgen [-L libdir] [-X] [-d] [-o fname] [-0][-q]
```

To use uvmgen, you need to set the \$VCS_HOME environment variable.

Table 1-1 lists the options and their functionalities supported by uvmgen:

Table 1-1 Options supported by uvmgen

Option	Functionality
-L liblist	Pass the user-defined template directories. This is used in conjunction with -X option
-d	Display the standard template location
-o filename	Provide the user-defined name to the generated output file for individual templates
-O:	Enable overwriting of the output file
-X (user-template-path):	Enables the use of custom templates
-q	Enable the quick mode of uvmgen (minimum questions asked for complete environment generation)
-RAL [y/n]	To enable/disable Hooking up UVM REG models in the environment in quick mode
-ENV (name)	Provide environment name in quick mode
-TR (name) :	Provide the transaction name in quick mode
-BU (name)	Provide an Intermediate BU layer in quick mode

uvmgen Customization

uvmgen allows customization where you have the choice to exclude the default template library and specify your template library. This is done with the following command line:

```
uvmgen -X -L <User template library path>
```

Here -x is used to exclude the default library and you can provide your own template library path by using -x option. The multiple template directories can also be provided and in this scenario, whenever there is a template in both the libraries, the one from the second template library overrides the first one.

Generating Templates: uvmgen Modes

uvmgen provides the options to either generate the complete environment or generate specific individual templates.

Environment Generation Mode

In this mode, you need to answer a set of questions based on the different UVM components that are required in the desired verification environment. At the end of this process, a complete environment is generated with an appropriately organized directory structure, Makefile for compiling and simulating the same and a README which explains the directory structure and the different options for the Makefile.

Ex: % uvmqen

You will see the following two options:

1) Enter 1 to Create Complete Environment

2) Enter 2 to Generate Individual Template

Choose 1 to generate complete environment.

Example 1-1 Complete Environment Generation:

```
% uvmqen
1) Enter 1 to Create Complete Environment
2) Enter 2 to Generate Individual Template
Select [1-2]: 1
Do you want to create your own methods [Instead of UVM shorthand macros] ?
Select [ y/Y/n/N ] [Default: n]:n
Would you be associating UVM REG models in your environment class? enter (y/
n): y
Enter Name of RAL Adapter: ral ad1
Enter the environment name: top env
Do you want to create Agents?
Select (y/Y/n/N) [Default: n]:y
Enter Master agent data
Enter name of master agent: mas
Enter name of sequencer: seq1
Enter name of driver: drv1
Enter name of monitor: mon1
Enter name of interface: intf1
Enter name of the transaction: tr1
Enter Slave agent data
Enter name of slave agent: slv
Enter name of sequencer: seq2
Enter name of driver: drv2
Enter name of monitor: mon2
Enter name of interface: if2
Choose one of the following RAL adpaters:
1) RAL sequence adapter, single domain
2) RAL sequence adapter, multiplexed domains
select [1-2]:2
Enter Driver information for the slave agent slv :: \\ Choose one of following driver available
1) Driver, PUSH DRIVER (uvm push driver)
2) Driver, PULL DRIVER (uvm driver)
Select [1-2] [Default: 2]:
Enter Driver information for the master agent mas ::
Choose one of following driver available
1) Driver, PUSH DRIVER (uvm_push_driver)
2) Driver, PULL DRIVER (uvm_driver) Select [1-2] [Default: 2]:
Would you like to implement scoreboard?
Select (y/Y/n/N) [Default: y]:y
```

```
Enter Name of Scoreboard Class:scbd

This will result in the following:

The testcase generated is env1_test

Template generation completed.

Usage notes:

1) Find the generated files in "proj/env1" directory.

2) Makefile has been placed in run "proj/env1/run" directory.

3) Edit files and look for comments marked "ToDo:" and fill in the application-specific behavior for your function.
```

Figure 1-1 Generated Directory Structure for Complete Environment Generation

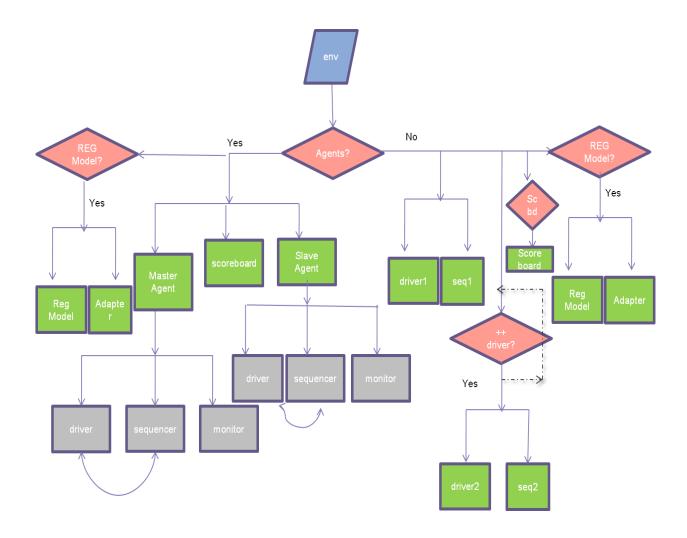
```
-proj
                                                          ---> includes Transaction,
                                               configurations, driver, monitor, master/slave
 1
                                               subenv, scoreboard, coverage related files.
  -README
  -top_env
                                                        - slv_drv2.sv
                                                        - slv_mon2.sv
                                                       - slv_intf2.sv
       -doc/
      1
                                                       - slv_seq2.sv
                                                       - mas_drv1.sv
      -examples/
                                                       - mas_tr1.sv
                                                       - mas_seq1.sv
      -hdl/
     ---> includes top module
                                                       - mas_intf1.sv
and inclusion of all environment files.
                                                        - mas_mon1.sv
                                                       - top_env_cov.sv
                                                       - scbd.sv
        - top_env_top.sv
        - top_env.sv
                                                        - top_env_cfg.sv
                                                       - mon_2cov.sv
                                                      - ral_multiplexed.sv
      -env/
-> includes environment related files
                                                      -tests/
                                                                  ---> includes testbench
        - slv.sv
                                               module and testcases
       - mas.s∨

    top_env.ralf

                                                       - top_env_tb_mod.sv
       - top_env_ral_env.sv
                                                      - top_env_test.sv
       -include/
                                                                  ---> Makefile
       1
       -src
```

Figure 1-2 shows explicitly how uvmgen sets up the environment creation:

Figure 1-2 Flowchart



Complete Environment Generation (Quick Mode)

uvmgen also provides a quick mode for complete environment generation. In this mode, the minimum questions are asked and you can also pass all the options directly on the command line.

For example,

uvmgen -q

uvmgen -RAL=y -ENV=apb -TR=apb_data+ahb_data -SE=n -q: will generate an environment without further questions.

Table 1-2 lists the various options which can be passed in quick mode (uvmgen will ask for that field if it is not specified through the command line, however, it is required for generating the complete environment).

Table 1-2 Options Supported in Quick Mode

- -SE Associate master and slave agents with environment [argument :y/n].
- -RAL Associate RAL environment [argument :y/n].
- -ENV Switch to provide name of environment [argument: env name].
- -TR Switch to provide name of transaction class, multiple transaction file can be generated using '+' operator. i.e. -TR apb+atm.
- -BU Switch to have the classes extending from a Business Unit Layer which extends from the UVM base class e.g -BU bu

Individual Templates Generation Mode

This option is used to generate individual templates corresponding to different UVM components.

For example,

% uvmgen

You will now see the following two options:

- 1) Enter 1 to Create Complete Environment
- 2) Enter 2 to Generate Individual Template

Choose 2 to generate individual templates.

The following are the various individual templates available with uvmgen:

- Physical interface declaration
- Transaction descriptor
- Driver
- Generic Master Agent
- Generic Slave Agent
- Monitor
- RAL Adapter Sequence, single domain
- RAL Adapter Sequence, multiplexed domains
- Verification Environment (RAL or non-RAL)
- Verification Environment with Agents (RAL or non-RAL)
- Test case
- Agent
- Program block
- UVM sequence library
- UVM Sequencer
- Transaction descriptor test case
- UVM Scoreboard
- Top Module
- Coverage Template

- Monitor To coverage Connector
- Configuration descriptor

The templates are located in \$VCS_HOME/etc/uvm_template/shared/lib/templates/uvm-1.0.

Note: The templates are compliant for both UVM-1.0 and UVM-1.1.

As mentioned, all the best practices and UVM recommendations are catered to when the templates are created. Figure 1-3 is a snapshot of the generated template for a generic master agent.

Figure 1-3 Generated Template for a Generic Master Agent

```
Memacs@vgintquad44
File Edit Options Buffers Tools Statements Verilog Help
   // Template for UVM-compliant generic master agent
  11
   ifndef MSTR_SV
   define MSTR SV
  class mstr extends uvm agent;
     // ToDo: add uvm agent properties here
     protected uvm_active_passive_enum is_active = UVM_ACTIVE;
      sqncr mast sqr;
     drvr mast_drv;
     montr mast_mon;
      typedef virtual intf vif;
     vif mast_agt_if;
      'uvm_component_utils_begin(mstr)
          uvm_field_object(mast_sqr, UVM_ALL_ON)
         uvm field object (mast drv, UVM ALL ON)
         'uvm_field_object(mast_mon, UVM_ALL_ON)
      'uvm_component_utils_end
        // ToDo: Add required short hand override method
      function new(string name = "mast_agt", uvm_component parent = null);
         super.new(name, parent);
      endfunction
     virtual function void build phase(uvm phase phase);
         super.build_phase(phase);
        mast_mon = montr::type_id::create("mast_mon", this);
        if (is active == UVM ACTIVE) begin
           mast_sqr = sqncr::type_id::create("mast_sqr", this);
           mast_drv = drvr::type_id::create("mast_drv", this);
        if (!uvm_config_db#(vif)::get(this, "", "mst_if", mast_agt_if)) begin
            uvm_fatal("AGT/NOVIF", "No virtual interface specified for this agent instance")
        uvm_config_db# (vif)::set(this, "mast_drv", "mst_if", mast_drv.drv_if);
         uvm_config_db# (vif)::set(this, "mast_mon", "mst_if", mast_mon.mon_if);
     endfunction: build phase
      virtual function void connect_phase(uvm_phase phase);
         super.connect_phase(phase);
         if (is_active == UVM_ACTIVE) begin
                     mast_drv.seq_item_port.connect(mast_sqr.seq_item_export);
     endfunction
--:-- mstr.sv
                                      (Verilog Dot)-----
                      Top (6,θ)
Beginning of buffer
```

Using Configuration File

At times, you might want to have a non-interactive interface so that dynamic generation of templates can be done through other scripts. In such scenario, a configuration file can be used to specify the various options.

Table 1-3 lists the various options which can be passed by using the configuration file.

(UVMGEN will ask for that field if it is not specified and is required)

For example,

```
uvmgen -cfg file cfile
```

Table 1-3 Options Supported by Using Configuration File

-SE Associate master and slave agents with environment [argument :y/n].

-RAL Associate RAL environment [argument :y/n].

-ENV Switch to provide name of environment [argument:env name].

-TR Switch to provide name of transaction class, multiple transaction file can be generated using '+' operator. i.e. -TR apb+atm.

-BU Switch to have the classes extending from a Business Unit Layer which extends from the UVM base class e.g -BU bu

Here is the template of the configuration file template

```
ENV = ENV
PI = Y
SE = Y
RAL = N
```

Inserting User Code

When the templates are generated, you can walk through the code and start inserting 'user' code or functionality in the specified places. In the generated code, you need to check for comments starting with "//ToDo:" and fill in the application specific functionality. When you go for the complete environment generation, uvmgen will generate the Makefile in the run directory. This would compile and simulate the environment. You can then customize by adding additional options to the compile and run commands.