```
Question 0: Lecture 3 Are the preconditions for the following functions correct? If not,
 where does it go wrong, and how would you rewrite them?
 (a)
   /* Normalize a vector in place
                                                          @ pre v is a nonempty reutor
    *@param[in] _v_ stl vector of doubles to normalize
                                                                  and the sum of all its
    *@post the sum of all the elements of \_v\_ is 1
                                                                  elements remain nonzero
                                                                (or we can restrict every ele
   void normalize(std::vector<double>& v){
                                                                in vector to be nonnegative
     double sum = 0.0;
                                                                and vector has at least one
     for(auto it = v.begin(); it != v.end(); it++){
                                                                 positive element)
       sum += *it;
                                                     Fif sum fails to increment
10
     for(auto it = v.begin(); it != v.end(); it++){
11
                                                          from zero and remains zero,
       *it/=sum;
12
13
                                                          problem would entail when
14
   }
                                                          We enter the second for 100p -
15
                                                          value would be divided by zero.
 (b)
    /* Compute the cosine similarity between two vectors
                                                                error!
                                                                 This condition needs to
    * @param[in] _v_ stl vector of doubles
    * @param[in] _w_ stl vector of doubles
                                                                be revised.
      Oreturn the cosine of the angle between _v_ and _w_
                                                                Notice that on the last line,
                                                                 we take square root on
    * @pre _v_.size() == _w_.size()
    * @pre for all 0 < i < v_.size() v_[i]! = 0 and w_[i]! = 0
                                                                   norm of vectors v and w.
                  -Don't need to be "all"
    double cosine_sim(const std::vector<double>& v, const std::vector<double>& w){ -
10
11
      double num = 0.0;
                                                                    This means that we just
      double norm_v = 0.0;
12
      double norm_w = 0.0;
13
                                                                     need to ensure that
                                                                     each norm is positive.
      if(v.size() != w.size){
15
                                                                    i.e. there exists some
        std::cout<<"vectors are not the same length"<<std::endl;</pre>
16
        return 2.0;
17
                                                                     L, OSNGV.Site()
      }
                                                                    S.t. VINII-0
19
      for(unsigned int i=0; i<v.size(); i++){</pre>
        num += v[i]*w[i];
20
                                                                        > norm of v > o
        norm_w += w[i] * w[i];
21
        norm_v += v[i] * v[i];
                                                                    there exists some i
22
                                                                         0 = j < w.size ()
24
                                                                     s.t. WEIJ 1=0 > norm of
       return num/(sqrt(norm_w)*sqrt(norm_v));
25
     }
26
                                                                                      W 70
                                                                    would be an ideal
                                                                                 precondition.
```

Question 1: Lecture 2

<pre>satisfy a predicate. @param[in] _a_</pre>	* Find the first element in a sorted array that does not	
<pre>@param[in] _a_</pre>		
<pre>@param[in] _low_,_high_ Search in the index range [_low_, _high_]. @param[in] _pred_</pre>		
@param[in] _pred_ Predicate to consider @return An index into array _a_, or _high @tparam T		
Oreturn An index into array _a_, or _high Otparam T		
Otparam T Type of the elements. Otparam Pred Type of the predicate with signature: bool operator()(const TE) Opre 0 <= _low_ <= _high_ <= Size of _a Opre There exists k in [_low_, _high_] such that for all i with _low_ <= i < k, _pred_(_a_[i]), and for all j with k <= j < _high_, !_pred_(_a_[i]). Opost For all i,j with _low_ <= i < result <= j < _high_,pred_(_a_[i]) and !_pred_(_a_[j]). Operations Operations Operations In this is a simplement of the lower_bound_pred function with the above cation. Using it, implement a lower_bound function with the specification below; (a)		
<pre>@tparam Pred Type of the predicate with signature:</pre>		
### Bool operator()(const T&) ### Operator() operator() ### Operator() operator() ### Operator() operator() #### Operator() op	Otparam T Type of the elements.	
<pre>@pre 0 <= _low_ <= _high_ <= Size of _a @pre There exists k in [_low_, _high_] such that for all i with _low_ <= i < k, _pred_(_a_[i]), and for all j with k <= j < _high_, !_pred_(_a_[j]). @post For all i, j with _low_ <= i < result <= j < _high_,</pre>	Otparam Pred Type of the predicate with signature:	
<pre>@pre There exists k in [_low_, _high_] such that for all i with _low_ <= i < k, _pred_(_a_[i]), and for all j with k <= j < _high_, !_pred_(_a_[j]). @post For all i,j with _low_ <= i < result <= j < _high_,</pre>	bool operator()(const T&)	
<pre>@pre There exists k in [_low_, _high_] such that for all i with _low_ <= i < k, _pred_(_a_[i]), and for all j with k <= j < _high_, !_pred_(_a_[j]). @post For all i,j with _low_ <= i < result <= j < _high_,</pre>	_	
for all i with _low_ <= i < k, _pred_(_a_[i]), and for all j with k <= j < _high_, !_pred_(_a_[j]). @post For all i,j with _low_ <= i < result <= j < _high_,pred_(_a_[i]) and !_pred_(_a_[j]). Performs O(log(_highlow_)) operations. plate <typename pred="" t,="" typename=""> lower_bound_pred(const T* a, int low, int high, const Pred& pred) {</typename>		
for all j with k <= j < _high_, !_pred_(_a_[j]). @post For all i,j with _low_ <= i < result <= j < _high_,		
<pre>@post For all i,j with _low_ <= i < result <= j < _high_,</pre>		
pred(_a_[i]) and !_pred_(_a_[j]). Performs O(log(_highlow_)) operations. plate <typename pred="" t,="" typename=""> lower_bound_pred(const T* a, int low, int high, const Pred& pred) { // Someone has implemented this for you. se you are given an implementation of the lower_bound_pred function with the above cation. Using it, implement a lower_bound function with the specification below; (a)</typename>	$for \ all \ j \ with \ k \ \mathrel{<=} \ j \ \mathrel{<} \ _high_, \ !_pred_(_a_[j]).$	
pred(_a_[i]) and !_pred_(_a_[j]). Performs O(log(_highlow_)) operations. plate <typename pred="" t,="" typename=""> lower_bound_pred(const T* a, int low, int high, const Pred& pred) { // Someone has implemented this for you. se you are given an implementation of the lower_bound_pred function with the above cation. Using it, implement a lower_bound function with the specification below; (a)</typename>	Qpost For all i, j with low $\langle = i \rangle \langle result \rangle \langle = i \rangle \langle high \rangle$.	
Performs O(log(_highlow_)) operations. plate <typename pred="" t,="" typename=""> lower_bound_pred(const T* a, int low, int high, const Pred& pred) { / Someone has implemented this for you. se you are given an implementation of the lower_bound_pred function with the above cation. Using it, implement a lower_bound function with the specification below; (a)</typename>	· · · · · · · · · · · · · · · · · · ·	
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se you are given an implementation of the lower_bound_pred function with the above cation. Using it, implement a lower_bound function with the specification below; (a)		
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	The a random, and (8) become, with a lambda full-bill.	
	a rancoor, and (2) second, with a lambda full-out.	
	The a random, and (a) become, with a lambda random.	
	a rancoor, and (5) second, with a lambda rancolon.	
	The control of the co	
	Tallotter, and (8) second, with a minoral random.	
	a randor, and (a) second, with a famount.	
	a randor, and (v) second, with a famous random.	
	The a random, and (a) second, with a named a function.	
	a random, and (a) second, with a lambda random.	

```
// CME212, Winter 2020
// Paper Exercise 1 - Question 1: Lecture 2
//
    Created by Chih-Hsuan Kao on 1/25/20.
//
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//
//
#include <iostream>
class Pred {
    int value;
    Pred(int val)
         : value(val)
     {}
     bool operator<(int another_val) const {</pre>
         return value < another_val;
     }
};
/**
 * Find the first element in a sorted array that is not less than a value.
 * @param[in] a Sorted array to search.
 * <code>@param[in] low Search in the index range [_low_, _high_).</code>
 * @param[in] high Search in the index range [_low_, _high_).
 * @param[in] v value to search for
 * @return an index into array _a_, or _high_.
 * Otparam T Type of the elements.
            T is comparable with 'bool operator <(T,T)'.
 *
            Operator < is irreflexive, i.e. operator < (x, x) returns false.
 * Opre 0 <= _low_ <= _high_ <= Size of _a_.
 * \mathbb{Q} For all i,j with \mathbb{Q} = i < j < high_, !(a_[i] < a_[i])
 * @post For all i,j with _low_ <= i < result <= j < _high_, _a_[i] < _v_ and !(_a_[j] < _v_).
 * Performs O(log( high - low )) operations.
 */
/** Implement a lower_bound function with a functor */
template <typename T>
int lower_bound(const T* a, int low, int high, const T& v) {
     lower_bound_pred(a,low,high,Pred(v));
}
/** Implement a lower_bound function with a lambda function */
template <typename T>
int lower_bound(const T* a, int low, int high, const T& v) {
     lower_bound_pred(a,low,high,[v](int anotherval){return v < anotherval;});</pre>
}
```

Question 2: Lecture 4(a) What are the 4 operators a	and the 2 functions an it	terator needs to implement?	
(b) As long as an iterator class stl methods that use iterators as a std::vector <std::vector a="" all="" b="" iterates="" of="" over="" q2_starter.cpp<="" represents="" sentence="" th="" that="" the="" word=""><th>We will write an iteraters r<string>>. In this case look, split into individual.</string></th><th>or class for a book that is repse, each inner std::vector<al></al></th><th>oresented ————————————————————————————————————</th></std::vector>	We will write an iteraters r <string>>. In this case look, split into individual.</string>	or class for a book that is repse, each inner std::vector <al></al>	oresented ————————————————————————————————————
(c) Write a functor that implement of the strings, returning true if	-	_	_
(d) The code below reads in Months and an stl algorithm from Dick.			
(a)	ReturnType	OperatorName	Argument(5) (if any)
Forward Increment: Equality comparison: Inequality comparison: Pereferencing:	Iterator bool bool Value	operator++() operator==() operator!=() operator+()	another iterator another iterator
First element it itera Last element it itera	v	on <u>Returntype</u> () Iterator () Iterator (pointing to beginning) pointing to past-the-end)
(b)(c) see	code from	next page	
(d)			
chkao831@rice10:/farmshare/us chkao831@rice10:/farmshare/us matches?-tinder?-gunpowder?-w	er_data/chkao831/cme2		

```
#include <algorithm>
#include <fstream>
#include <iostream>
#include <string>
#include <vector>
// CME212, Winter 2020
// Paper Exercise 1 - Question 2: Lecture 4
//
// Created by Chih-Hsuan Kao on 1/27/20.
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//
//alias pointer for convenience
using book ptr = std::vector<std::vector<std::string>>*;
//Helper function to split string into a vector based on a splitting character.
//This function is used to load the book.
const std::vector<std::string> split(const std::string& s, const char& c)
{
    std::string buff{""};
    std::vector<std::string> v;
    //iterate character by character and push the buffer to the vector if the
     splitting char is reached.
    for(auto n:s)
        if(n != c) buff+=n; else
        if(n == c && buff != "") { v.push_back(buff); buff = ""; }
    if(buff != "") v.push_back(buff);
    return v;
}
// Forward declaration of Book class.
class Book;
/** Iterator for Book */
class BookIter
{
    public:
    /** Increments to the next word in the book class. */
    BookIter operator++()
    {
        //if reached pass-the-end, return the end Iterator with nullptr
        if(idx out == (*ptr vec).size()){
            return BookIter(ptr_vec,idx_out,0);
        //otherwise, not yet til the end
        } else {
```

```
//inside of nested vector, if haven't reached the end
        if(idx inn + 1 < (*ptr vec)[idx out].size()){</pre>
            //increment the inner index
            idx inn++;
        //If reached the end inside of nested vector, increment outer one
        } else {
            //do-while: execute at least once
            //as long as not reached outer end, skipping non-empty outer
             vec
            do {
                 idx out++;
            } while (idx_out < (*ptr_vec).size() &&</pre>
             (*ptr_vec)[idx_out].empty());
            //go to start of inner vector
            idx inn = 0;
        }
        return *this;
    }
}
/** Defines equality between two iterators */
bool operator==(BookIter book_iter)
{
    return (ptr_vec == book_iter.ptr_vec) &&
    (idx_out == book_iter.idx_out) &&
    (idx_inn == book_iter.idx_inn);
}
/** Defines inequality between two iterators */
bool operator!=(BookIter book iter)
{
    return !(*this == book iter);
}
/** Dereference operator */
std::string operator*()
{
    return (*ptr_vec)[idx_out][idx_inn];
}
private:
    friend class Book;
    //Private constructor that can be accessed by the Book class.
    BookIter(book ptr ptrvec,
            int idxout,
            int idxinn)
        : ptr vec(ptrvec),
          idx_out(idxout),
          idx_inn(idxinn)
    {
```

```
}
        book_ptr ptr_vec = nullptr;
        int idx_out = 0;
        int idx_inn = 0;
}; //end BookIter
/** This class represents a book as a vector of vector of strings,
where each vector of strings is sentence in the book. */
class Book
{
    std::vector<std::string> temp_book_;
    std::vector<std::vector<std::string>> book_;
    public:
    //Constructor for the book class.
    //Takes in a .txt file and splits it into a
    //std::vector<std::vector<string>>
    Book(std::string filename)
    {
        //Read in the book as a vector of strings
        //where each string is a sentence.
        std::string sent;
        std::ifstream book_file(filename);
        std::vector<std::string> temp;
        //Read the file line by line.
        while(std::getline(book_file, sent))
        {
             temp_book_.push_back(sent);
        book_file.close();
        //Split each sentence by ' '
        for (unsigned int i = 0; i< temp_book_.size(); i++)
        {
             //Skip empty lines
             if (temp_book_[i].length()==0){
                 continue;
             }
             else{
                 temp = split(temp_book_[i], ' ');
                 book_.push_back(temp);
             }
        }
    }
    /** return an iterator pointing at the start of the book */
    BookIter begin()
    {
        return BookIter(&book_,0,0);
```

```
}
    /** return an iterator pointing at the end of the book (pass-the-end) */
    BookIter end()
    {
         return BookIter(&book_,(unsigned)book_.size(),0);
    }
};//end Book
/**
 * A functor that compares two strings based on length of strings
 * its operator returns true iff the first string shorter than the second one.
class compare string length {
    public:
         bool operator()(std::string str1, std::string str2) const{
             return str1.size() < str2.size();</pre>
         }
};
//testing
int main()
{
    //Read in the book
    Book moby_dick("moby_dick.txt");
    //find the longest word in the book.
    std::string longest_word;
    compare_string_length my_functor;
    longest_word =
     *std::max_element(moby_dick.begin(),moby_dick.end(),my_functor);
    //print to command line
    std::cout<< longest_word << std::endl;</pre>
    return 0;
}
```