

Intro to Client-Server Architecture (CSA)

CSA is a computing model where the workload is divided between providers of a resource or service, called servers, and service requesters, called clients.

Key Components

1. Client:

- Requests services or resources.
- Can be a web browser, mobile app, etc.

2. Server:

- Provides services or resources.
- Processes client requests and sends back responses.

How Requests are Handled at the Server

1. Client Request:

The client sends a request to the server, typically using HTTP/HTTPS.

The request contains information like the type of request (GET, POST, etc.), headers, and sometimes data.

2. Server Processing:

The server receives the request and processes it.

It may involve querying a database, performing computations, or other processing tasks.

3. Response:

The server sends a response back to the client.

The response includes status information (e.g., success or error) and any requested data.

Understanding Node.js

Node.js is a JavaScript runtime built on Chrome's V8 JavaScript engine.

It allows developers to use JavaScript to write server-side code.

Advantages:

1. Asynchronous and Event-Driven:

Non-blocking I/O operations allow for handling multiple requests simultaneously, making it efficient for I/O-heavy tasks.

2. Single Programming Language:

Developers can use JavaScript for both client-side and server-side development, leading to consistency in code.

3. Rich Ecosystem:

NPM (Node Package Manager) provides a vast library of modules and packages.

4. Scalability:

Suitable for microservices and scalable applications due to its event-driven architecture.

5. Performance:

High performance for real-time applications like chat applications, games, etc.

Disadvantages:

1. Single-Threaded Limitations:

Not suitable for CPU-intensive tasks as it can lead to performance bottlenecks.

2. Callback Hell:

Asynchronous nature can lead to complex nested callbacks, making code difficult to read and maintain (though this can be mitigated with Promises and `async/await`).

3. Maturity: (Immature)

Some libraries and tools may not be as mature as those available in other languages like Java or Python.

Installing Node.js and Creating a Node.js Server

Step-by-Step Guide:

1. Install Node.js:

Download and install Node.js from the official website [Node.js](https://nodejs.org/).

Verify installation: `node -v` and `npm -v`

2. Create a Node.js Server:

Create a new directory for your project:

`mkdir my-node-server` , `cd my-node-server`

Initialize a new Node.js project: `npm init -y`

Install Express.js (a popular Node.js framework): `npm install express`

Create a server file `server.js`:

```
``js
const express = require('express');
const app = express();
const port = 3000;
app.get('/', (req, res) => {
  res.send('Hello World!');
});
app.listen(port, () => {
  console.log(`Server is running at http://localhost:${port}`);
});
```

Run the server: `node server.js`

Open a web browser and navigate to `http://localhost:3000`. You should see "Hello World!" displayed on the page.

Summary

Client-Server Architecture:

Divides workload between clients and servers.

Clients send requests, servers process and respond.

Node.js:

JavaScript runtime for server-side programming.

Asynchronous, event-driven, single language for full-stack development.

Pros: Efficiency, rich ecosystem, scalability, performance.

Cons: Single-threaded, potential callback hell, library maturity.

Creating a Node.js Server:

Install Node.js and verify.

Initialize project and install Express.js.

Create a basic server script.

Run and test the server.

Handling Requests(HR), Creating Endpoints(CE) , and Modules in Node.js

HR and CE

In Node.js, you handle HTTP requests and create endpoints typically using a framework like Express.js.

Here's how you can handle different types of requests and create endpoints:

1. GET Request:

```
```js
app.get('/endpoint', (req, res) => {
 // Logic to handle GET request
 res.send('GET request to the homepage');
});```
```

### **2. POST Request:**

```
```js
app.post('/endpoint', (req, res) => {
  // Logic to handle POST request
  res.send('POST request to the homepage');
});```
```

3. PUT Request:

```
```js
app.put('/endpoint', (req, res) => {
 // Logic to handle PUT request
 res.send('PUT request to the homepage');
});```
```

### 4. DELETE Request:

```
```js
app.delete('/endpoint', (req, res) => {
  // Logic to handle DELETE request
  res.send('DELETE request to the homepage');
});```
```

Modules in Node.js

Modules are reusable blocks of code that can be imported into other modules or files. They help in organizing code logically.

Built-in Modules

Node.js comes with several built-in modules like `http`, `fs`, `path`, etc.

http:

```
```js
const http = require('http');
const server = http.createServer((req, res) => {
 res.statusCode = 200;
 res.setHeader('Content-Type', 'text/plain');
 res.end('Hello World\n');
});
server.listen(3000, '127.0.0.1', () => {
 console.log('Server running at http://127.0.0.1:3000/');
});```
```

```
}); ``
```

**fs:**

```
``js
const fs = require('fs');
fs.readFile('example.txt', 'utf8', (err, data) => {
 if (err) throw err;
 console.log(data);
});``
```

## Creating and Exporting Custom Modules

### 1. Creating a Module (`myModule.js`):

```
``js
const myFunction = () => {
 console.log('Hello from my module!');
};
module.exports = myFunction; ``
```

### 2. Importing and Using a Module:

```
``js
const myFunction = require('./myModule');
myFunction(); // Output: Hello from my module! ``
```

## npm (Node Package Manager)

npm is a package manager for Node.js packages.

It helps in installing, updating, and managing dependencies.

**Installing a Package:** npm install package-name

**Uninstalling a Package:** npm uninstall package-name

**Updating Packages:** npm update

**Listing Installed Packages:** npm list

## Importing Modules

Modules can be imported using `require`` or `import`` syntax (ES6 modules).

**Common JS (require):** `const express = require('express');`

**ES6 Modules (import):** `import express from 'express';`

## Handling Static Pages with File Stream

Serving static files (like HTML, CSS, JS) can be done using the `fs`` module or middleware like `express.static``.

### Using `fs`` Module

```
``js
const fs = require('fs');
const http = require('http');
http.createServer((req, res) => {
 if (req.url === '/') {
 fs.readFile('index.html', (err, data) => {
 if (err) {
 res.writeHead(404, {'Content-Type': 'text/html'});
 res.end('404 Not Found');
 } else {
 res.writeHead(200, {'Content-Type': 'text/html'});
 res.end(data);
 }
 });
 }
}).listen(3000); ``
```

### Using `express.static``

```
``js
const express = require('express');
```

```
const app = express();
const port = 3000;
app.use(express.static('public'));
app.listen(port, () => {
 console.log(`Server is running at http://localhost:${port}`);
});``
```

## Handling Exceptions

Exception handling is crucial to ensure that the application does not crash and provides meaningful error messages.

### Using try-catch

```
``js
try {
 // Code that may throw an error
} catch (error) {
 console.error(error);
}``
```

## Express Error Handling Middleware

```
``js
app.use((err, req, res, next) => {
 console.error(err.stack);
 res.status(500).send('Something broke!');
});``
```

## Node.js Frameworks

Node.js has several frameworks that simplify web development.

Here are some popular ones:

### 1. Express.js:

Lightweight and flexible.                      Middleware support and routing.

Widely used for building RESTful APIs.



## 2. **Koa.js:**

Created by the same team behind Express.

Uses async/await for better error handling.      Minimalistic and modular.

## 3. **Hapi.js:**

Rich framework for building applications and services.

Focuses on configuration-driven development.      Extensive plugin system.

## 4. **Nest.js:**

A progressive Node.js framework.      Uses TypeScript.

Inspired by Angular, making it suitable for enterprise applications.

## 5. **Sails.js:**

MVC framework for Node.js.      Similar to Ruby on Rails.

Supports data-driven APIs.

## **Summary**

### **Handling Requests and Creating Endpoints:**

Use frameworks like Express.js.

Different HTTP methods (GET, POST, PUT, DELETE).

### **Modules in Node.js:**

Built-in modules (http, fs).      Custom modules creation and usage.

### **npm:**

Package installation, uninstallation, and updates.      Dependency management.

**Importing Modules:** CommonJS (`require``) and ES6 Modules (`import``).

**Handling Static Pages:** Use `fs` module or `express.static`.

### **Handling Exceptions:**

Use try-catch blocks. Express error handling middleware.

**Node.js Frameworks:** Express.js, Koa.js, Hapi.js, Nest.js, Sails.js.

## **Intro to Express**

Express is a minimal and flexible Node.js web application framework that provides a robust set of features for web and mobile applications.

It is often used to build RESTful APIs and handle HTTP requests.

### **Key Features:**

1. **Middleware:** Functions that execute during the lifecycle of a request to the server.
2. **Routing:** Defines how an application responds to a client request to a particular endpoint.
3. **Templating:** Dynamically render HTML pages.
4. **Static Files:** Serve static assets like HTML, CSS, JavaScript, images, etc.
5. **Robust API:** Supports various methods to interact with the HTTP protocol.

## **Serving Static Files**

Express provides a built-in middleware function `express.static` to serve static files.

### **Example:**

1. Create a folder named `public` and place your static files (e.g., `index.html`, `styles.css`, `script.js`) inside it.
2. Use the `express.static` middleware to serve the static files.

```
```js
```

```
const express = require('express');
```

```
const app = express();
const port = 3000;
app.use(express.static('public'));
app.listen(port, () => {
  console.log(`Server is running at http://localhost:${port}`);
});``
```

Routing in Express

Routing defines how the application responds to a client request to a particular endpoint, which is a URI (or path) and a specific HTTP request method (GET, POST, etc.).

Routing Methods

GET: Retrieve data from the server.

POST: Send data to the server.

PUT: Update existing data on the server.

DELETE: Delete data from the server.

Example

```
``js
const express = require('express');
const app = express();
const port = 3000;
app.get('/', (req, res) => {
  res.send('GET request to the homepage');
});
app.post('/', (req, res) => {
  res.send('POST request to the homepage');
});
app.put('/user', (req, res) => {
  res.send('PUT request to /user');
```

```

});
app.delete('/user', (req, res) => {
  res.send('DELETE request to /user');
});
app.listen(port, () => {
  console.log(`Server is running at http://localhost:${port}`);
});``

```

Route Paths

Define the endpoints of your application using strings, string patterns, or regular expressions.

Examples:

String: ``/about``

String Pattern: ``/ab?cd`` (matches ``/acd`` and ``/abcd``)

Regular Expression: ``/a/`` (matches any route that contains "a")

Route Parameters

Route parameters are named URL segments that are used to capture the values specified at their position in the URL.

Example

```

```js
app.get('/users/:userId/books/:bookId', (req, res) => {
 res.send(req.params);
});``

```

If you navigate to ``/users/34/books/8989``, the response will be:

```

```json
{
  "userId": "34",
  "bookId": "8989"
}

```

```
}``
```

Route Handlers

Multiple callback functions can handle a route. They are executed sequentially.

Example:

```
``js
app.get('/example', (req, res, next) => {
  console.log('First handler');
  next();
}, (req, res) => {
  res.send('Second handler');
});``
```

Response Methods

Express provides methods to send a response to the client.

1. **res.send()**: Sends a response of various types.

```
``js
res.send('Hello World');``
```

2. **res.json()**: Sends a JSON response.

```
``js
res.json({ message: 'Hello World' });``
```

3. **res.sendFile()**: Sends a file as an octet stream.

```
``js
res.sendFile('/path/to/file');``
```

4. **res.status()**: Sets the HTTP status code.

```
```.js
```

```
res.status(404).send('Not Found');``
```

## Summary

### Intro to Express:

Minimal, flexible Node.js framework for web and mobile applications.

**Features:** Middleware, routing, templating, static files, robust API.

### Serving Static Files:

Use `express.static` middleware.

Example provided for serving files from the `public` directory.

### Routing:

**Methods:** GET, POST, PUT, DELETE.

Define routes using strings, patterns, or regular expressions.

Route parameters to capture values in the URL.

Multiple route handlers for a single route.

### Response Methods:

`res.send()`: Sends a response.

`res.json()`: Sends a JSON response.

`res.sendFile()`: Sends a file.

`res.status()`: Sets the HTTP status code.

## Middleware in Express

Middleware functions are functions that have access to the request object (`req`), the response object (`res`), and the next middleware function in the application's request-response cycle.

These functions can execute code, modify the request and response objects, end the request-response cycle, and call the next middleware function in the stack.

## Middleware Lifecycle

1. **Request Received:** When a request is received, it travels through a series of middleware functions before reaching the route handler.
2. **Execution of Middleware Functions:** Each middleware function can perform operations on the request or response objects, or end the request-response cycle.
3. **Calling Next Middleware:** If a middleware function calls `next()`, the next middleware function in the stack is executed.
4. **Route Handler Execution:** Once all middleware functions have executed, the request reaches the route handler which sends back the response.

## Types of Middleware

### 1. Application-level Middleware:

Bound to an instance of the `express` object using `app.use()` or `app.METHOD()`, where `METHOD` is an HTTP method (e.g., `get`, `post`).

### 2. Router-level Middleware:

Works in the same way as application-level middleware but is bound to an instance of `express.Router()`.

### 3. Error-handling Middleware:

Defined with four arguments (`err`, `req`, `res`, `next`). It is used to handle errors that occur during request processing.

### 4. Built-in Middleware:

Middleware functions that come with Express, like `express.static`, `express.json`, and `express.urlencoded`.

5. **Third-party Middleware:** Middleware functions created by the community and available via npm, like `body-parser`, `morgan`, `cookie-parser`, etc.

## Application-level Middleware

```

``js
const express = require('express');
const app = express();
// Middleware function
app.use((req, res, next) => {
 console.log('Time:', Date.now());
 next();
});
// Route handler
app.get('/', (req, res) => {
 res.send('Hello World');
});
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``

```

### **Router-level Middleware**

```

``js
const express = require('express');
const app = express();
const router = express.Router();
// Middleware function
router.use((req, res, next) => {
 console.log('Request URL:', req.originalUrl);
 next();
});
// Route handler
router.get('/', (req, res) => {

```



```

 res.send('Router-level middleware');
 });
app.use('/router', router);
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``

```

## Error-handling Middleware

```

``js
const express = require('express');
const app = express();
// Middleware function
app.use((req, res, next) => {
 const err = new Error('Something went wrong!');
 err.status = 500;
 next(err);
});
// Error-handling middleware
app.use((err, req, res, next) => {
 res.status(err.status || 500);
 res.send({ error: err.message });
});
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``

```

## Third-party Middleware

1. **Body-parser:** Parses incoming request bodies in a middleware before your handlers.

```

``js

```

```

const bodyParser = require('body-parser');
const express = require('express');
const app = express();
app.use(bodyParser.json()); // For parsing application/json
app.use(bodyParser.urlencoded({ extended: true })); // For parsing
application/x-www-form-urlencoded
app.post('/', (req, res) => {
 res.send(req.body);
});
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``

```

## 2. **morgan:** HTTP request logger middleware for Node.js.

```

``js
const morgan = require('morgan');
const express = require('express');
const app = express();
app.use(morgan('dev'));
app.get('/', (req, res) => {
 res.send('Hello World');
});
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``

```

### **How Request Travels in Express**

1. **Client Sends Request:** A client sends an HTTP request to the server.
2. **Middleware Stack:**

The request passes through a stack of middleware functions, which can modify the request and response objects or terminate the request-response cycle.

### **3. Route Handler:**

If no middleware function terminates the cycle, the request reaches the route handler.

### **4. Response Sent:**

The route handler processes the request and sends a response back to the client.

## **Blocking vs Non-blocking Code**

### **Blocking Code**

#### **Synchronous:**

Operations are executed sequentially.

Each operation must complete before the next one starts.

#### **Example:**

```
```js
const fs = require('fs');
const data = fs.readFileSync('/file.md'); // Blocking
console.log(data);
console.log('This message is logged after reading the file'); ```
```

Non-blocking Code

Asynchronous:

Operations do not block the execution.

The next operation can start before the previous one completes.

Example:

```
```js
const fs = require('fs');
fs.readFile('/file.md', (err, data) => { // Non-blocking
```

```
 if (err) throw err;
 console.log(data);
 });
 console.log('This message is logged before reading the file completes');``
```

## Body Parser

Body-parser is a middleware to parse incoming request bodies before your handlers, available under the `req.body` property.

```
``js
const bodyParser = require('body-parser');
const express = require('express');
const app = express();
app.use(bodyParser.json()); // Parses JSON payload
app.use(bodyParser.urlencoded({ extended: true })); // Parses URL-encoded payload
app.post('/', (req, res) => {
 res.send(req.body);
});
app.listen(3000, () => {
 console.log('Server is running on port 3000');
});``
```

## Summary

### Middleware Lifecycle:

Request received.

Middleware functions executed.

Call `next()` to proceed to the next middleware.

Route handler execution.

## **Types of Middleware:**

Application-level. Router-level. Error-handling. Built-in. Third-party.

**Application-level Middleware:** Bound to the app instance.

**Router-level Middleware:** Bound to the router instance.

**Error-handling Middleware:** Handles errors, defined with four arguments.

**Third-party Middleware:** Community-created, available via npm.

## **Request Travel in Express:**

Client sends request. Passes through middleware stack.

Reaches route handler. Response sent back to client.

## **Blocking vs Non-blocking Code:**

**Blocking:** Synchronous, sequential execution.

**Non-blocking:** Asynchronous, concurrent execution.

## **Body Parser:**

Middleware to parse incoming request bodies.

Available under `req.body``.