

## Algorithm Design and Programming II

### Lab 6 (30 Points)

#### Objectives:

- Learn how to use structure array and file I/O

#### Description:

##### createArray function

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- Use the implementation of file I/O operations, you've done in prelab to read the given file.
- The first number in the file is the number of students.
- Create an array of  $N$  Student structures, using malloc().
- Store an integer number of students at the beginning of the array.
- Close your file.
- Each Student structure should look like as follows:

```
typedef struct {
    int id;
    float GPA;
} Student;
```

After updating your createArray(), your array should look like this:

Number of Students	student[0]	student[1]	student[2]	...	student[N-1]
$N$	id: 0 GPA: 2.34	id: 1 GPA: 2.99	id: 2 GPA: 3.01	...	id: N-1 GPA: 2.98

##### getAverageOfGPA function

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- Compute and display your average GPA for this given student array.
- Return average of all students' GPA.

##### getNumOfStudents function

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- Return the number of students that located in front of the array.

#### Main function steps:

- Call *createArray* function.
- Call *averageOfGPA* function.
- Display the result as **Example** below.
- Free the allocated array using your *freeArray* function.

#### Every user-defined function must have a comment describing:

- What function does;
- What parameter values are;
- What value it returns.

Example from the terminal window:

```
$ gcc main.c lab6.c -Wall -Werror
```

```
$ ./a.out
```

The average of N students' GPA is X.xx

**Grading Criteria:**

- Main program: 6 points
- createArray function: 12 points
- getAverageOfGPA function: 6 points
- getNumOfStudents function: 4 points
- freeArray function: 2 points

**Note:**

- If your code does not compile with **-Wall** and **-Werror**, you will receive a **zero** for this assignment.
- You need to finish at least **three** peer reviews within three days of this lab. Otherwise, you will get a 20% penalty.
- You will lose points if you don't have enough comments.