

Algorithm Design and Programming II

Lab 4 (15 Points)

Objectives:

- Learn more about pointers and arrays

Description:

- Modify your functions from the pre-lab 4: *createIntArray*, *getArraySize*, and *freeArray*.
- In *createIntArray* function, create an array of integers where $1 \leq \text{array}[i] \leq 20$, using *rand* function.
- Store maximum value of the array at “array[-1]”, store the size of the array at “array[-2]”, and store the elements starting from “array[0]”.

After updating your *createIntArray()*, your array should look like below:

array[-2]	array[-1]	array[0]	array[1]	array[2]	array[3]	...	array[18]	array[19]
Size	Max_Value							

Main function steps:

- Call *createIntArray* function.
- Call *getSizeArray* and assign its return value to a variable called *size2*
- Print your array, array size, and a maximum integer in the array as shown in **Example output** below.
- Free the created array using your *freeArray* function.

Every user-defined function must have a comment describing:

- What function does;
- What parameter values are;
- What value it returns.

Example output:

Please enter an array size: 8

Array: [11 12 15 1 6 9 13 12]

My array size from *getArraySize()* is 8.

Max value: 15

Function Prototypes:

- `int* createIntArray(int arraySize);`
- `int getArraySize(int* array);`
- `void freeArray(int* array);`

Grading Criteria:

- Main program: 3 points
- createIntArray* function: 6 points
- getArraySize* function: 3 points
- freeArray* functions: 3 points

Note:

- If your code does not compile with **-Wall** and **-Werror**, you will receive a **zero** for this assignment.
- You need to finish at least **three** peer reviews within three days of this lab. Otherwise, you will get a 20% penalty.
- You will lose points if you don't have enough comments.