# Gibbs Sampling

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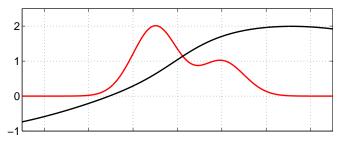
### Key concepts

- inference requires integrating out variables
- Why may random sampling be useful for integration?
- What happens if the joint distribution is too complicated to sample from?
- Gibbs sampling and conditional distributions

## How do we do integrals wrt an intractable posterior?

Approximate expectations of a function  $\phi(\mathbf{x})$  wrt probability  $p(\mathbf{x})$ :

$$\mathbb{E}_{p(x)}[\varphi(x)] \ = \ \bar{\varphi} \ = \ \int \! \varphi(x) p(x) dx, \ \text{ where } \ x \in \mathbb{R}^D,$$
 when these are not analytically tractable, and typically  $D \gg 1$ .



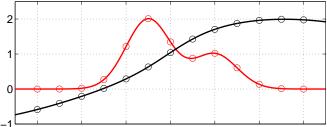
Assume that we can evaluate  $\phi(x)$  and p(x).

### Numerical integration on a grid

Approximate the integral by a sum of products

$$\int \varphi(\mathbf{x}) \mathbf{p}(\mathbf{x}) d\mathbf{x} \simeq \sum_{\tau=1}^{T} \varphi(\mathbf{x}^{(\tau)}) \mathbf{p}(\mathbf{x}^{(\tau)}) \Delta \mathbf{x},$$

where the  $\mathbf{x}^{(\tau)}$  lie on an equidistant grid (or fancier versions of this).

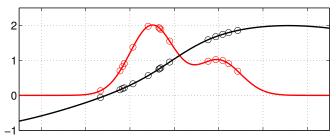


Problem: the number of grid points required,  $k^D$ , grows exponentially with the dimension D. Practicable only to D=4 or so.

#### Monte Carlo

The fundamental basis for Monte Carlo approximations is

$$\mathbb{E}_{\mathbf{p}(\mathbf{x})}[\phi(\mathbf{x})] \simeq \hat{\phi} = \frac{1}{T} \sum_{\tau=1}^{T} \phi(\mathbf{x}^{(\tau)}), \text{ where } \mathbf{x}^{(\tau)} \sim \mathbf{p}(\mathbf{x}).$$



Under mild conditions,  $\hat{\phi} \to \mathbb{E}[\phi(\mathbf{x})]$  as  $T \to \infty$ . For moderate T,  $\hat{\phi}$  may still be a good approximation. In fact it is an *unbiased* estimate with

variance of the white  $\mathbb{V}[\hat{\varphi}] = \frac{\mathbb{V}[\varphi]}{\mathsf{T}}$ , where  $\mathbb{V}[\varphi] = \int \left(\varphi(\mathbf{x}) - \hat{\varphi}\right)^2 p(\mathbf{x}) d\mathbf{x}$ .

Note, that this variance is *independent* of the dimension D of x.

#### Markov Chain Monte Carlo

This is great, but how do we generate random samples from p(x)?

If p(x) has a standard form, we may be able to generate *independent* samples.

<u>Idea:</u> could we design a Markov Chain,  $q(\mathbf{x}'|\mathbf{x})$ , which generates (dependent) samples from the desired distribution  $p(\mathbf{x})$ ?

$$\mathbf{x} \to \mathbf{x}' \to \mathbf{x}'' \to \mathbf{x}''' \to \dots$$

One such algorithm is called *Gibbs sampling*: for each component i of x in turn, sample a new value from the conditional distribution of  $x_i$  given all other variables:

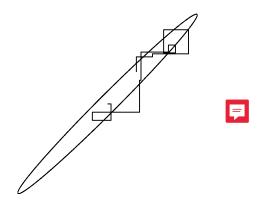
$$x'_{i} \sim p(x_{i}|x_{1},...,x_{i-1},x_{i+1},...,x_{D}).$$

It can be shown, that this will eventually generate dependent samples from the joint distribution p(x).

Gibbs sampling reduces the task of sampling from a joint distribution, to sampling from a sequence of univariate conditional distributions.

## Gibbs sampling example: Multivariate Gaussian

20 iterations of Gibbs sampling on a bivariate Gaussian; both conditional distributions are Gaussian.



Notice that strong correlations can slow down Gibbs sampling.

# Gibbs Sampling

Gibbs sampling is a parameter free algorithm, applicable if we know how to sample from the conditional distributions.

Main disadvantage: depending on the target distribution, there may be very strong correlations between consecutive samples.

To get less dependence, Gibbs sampling is often run for a long time, and the samples are thinned by keeping only every 10th or 100th sample.

Burn-in: often, the initial sequence of samples is discarded, until the chain has converged to the desired distribution. What does *convergence* mean in this context?

It is often challenging to judge the *effective correlation length* of a Gibbs sampler. Sometimes several Gibbs samplers are run from different starting points, to compare results.