

# CSC3631 Cryptography

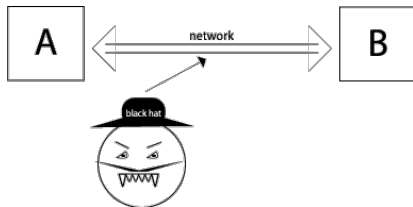
## Message Authentication Code

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# Message Authentication

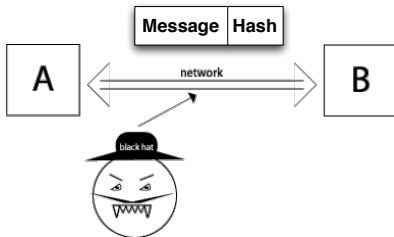
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- ▶ If Alice wants to send a message to Bob, how can Bob be sure that
  - ▶ The message hasn't been modified
  - ▶ The message comes from Alice

# First Try: Hash function

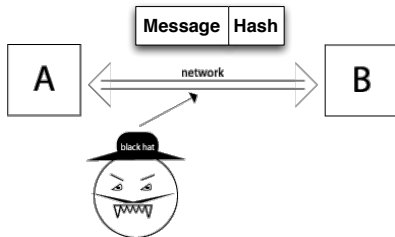
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- ▶ Alice use a hash function, computes the hash value, appends it to the message and sends it to Bob
- ▶ Bob recomputes the hash value, and accepts if it is the same.
- ▶ Any problems?

# First Try: Hash function

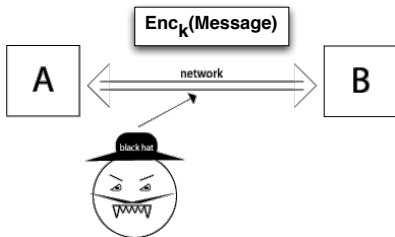
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- ▶ Alice use a hash function, computes the hash value, appends it to the message and sends it to Bob
- ▶ Bob recomputes the hash value, and accepts if it is the same.
- ▶ Any problems?
  - ▶ An attacker can modify the message  $M'$ , generate  $H(M')$ , and send  $(M', H(M'))$  to Bob
  - ▶ Anyone can generate the hash value, no way to check whether the message is from Alice

## Second Try: Encryption

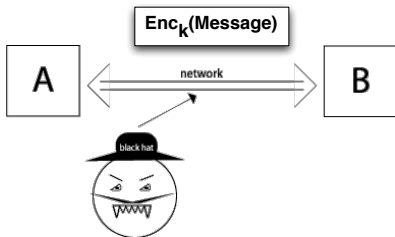
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- ▶ Alice shares a key with Bob, and encrypts the message before sending it to Bob
- ▶ Bob decrypts it, and accepts if it is decrypted correctly.
- ▶ Any problems?

## Second Try: Encryption

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- ▶ Alice shares a key with Bob, and encrypts the message before sending it to Bob
- ▶ Bob decrypts it, and accepts if it is decrypted correctly.
- ▶ Any problems?
  - ▶ Only Alice has the key, so the message comes from Alice
  - ▶ But encryption doesn't care about integrity: the message might have been modified. For example, if a stream cipher is used.
  - ▶ It might not easy to detect the modification

# Message Authentication Code (MAC)

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- ▶ A function with two inputs: a secret key  $K$  and an arbitrarily sized message  $M$ , output a fixed-length MAC value.
- ▶ The sender and the receiver share  $K$
- ▶ The sender sends  $(M, Mac_K(M))$
- ▶ The receiver receives  $(X, Y)$  and verifies that  $Mac_K(X) = Y$ . If so then accepts the message
  - ▶ The message hasn't been modified
  - ▶ The message comes from the real sender

# Message Authentication Code (MAC)

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A message authentication code consists of three PPT algorithms (**Gen**, **Mac**, **Vrfy**) such that

- ▶ The key generation algorithm **Gen** takes as input the security parameter  $n$  and outputs a key  $k$  with  $|k| \geq n$ .
- ▶ The tag-generation algorithm **Mac** takes as input a key  $k$  and a message  $m \in \{0, 1\}^*$ , and outputs a tag  $t$ , write as  $Mac_k(m) \rightarrow t$ .
- ▶ The deterministic verification algorithm **Vrfy** takes as input a key  $k$ , a message  $m$ , and a tag  $t$ . It outputs a bit  $b$  write as  $b = Vrfy_k(m, t)$ , with  $b = 1$  meaning valid and  $b = 0$  meaning invalid.

For every  $n$ , every  $k$  output by  $Gen(n)$  and every  $m \in \{0, 1\}^*$ , it is required that  $vrfy_k(m, Mac_k(m)) = 1$  (correctness).



# Security Model of MAC

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- ▶ The adversary knows the algorithms, but not the key
- ▶ The adversary may have seen many messages along with their tags (the messages might even be chosen by the adversary)
- ▶ The adversary should not be able to forge a valid MAC for a message that the tag has not been seen by the adversary

# MAC and replay attack

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- ▶ Replay means the adversary capture a message and sends it again later.
- ▶ The security definition of MAC does not prevent replay attack
  - ▶ Alice sends  $(m, t)$  to Bob
  - ▶ Later Eve sends  $(m, t)$  to Bob again
  - ▶ Eve does not need to forge a tag
- ▶ However, application can add replay resistance by
  - ▶ include a timestamp with the message  $T||m$
  - ▶ include a sequence number with the message  $N||m$
- ▶ Eve captured  $(T_i||m, Mac_k(T_i||m))$ , but to replay, she needs to forge  $(T_j||m, Mac_k(T_j||m))$  for the current time  $T_j$

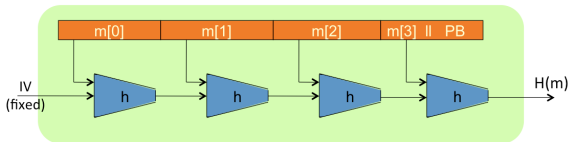
# Hash-based Message Authentication Code (HMAC)

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- ▶ Essentially a **keyed hash** function:  
 $HMAC_K(M) = H(K \oplus a || H(K \oplus b || M))$  where  $H$  is a hash function and  $a, b$  are specified constants
- ▶ Keyless hash cannot be used as MAC.
  - ▶ Hash algorithms are public, anyone can generate the hash value for any message
- ▶  $K$  should be at least  $n$ -bit, where  $n$  is the output size of the hash function
- ▶  $H$  needs only to be weak collision resistant
- ▶ security level of  $\frac{n}{2}$  bits if the hash function is secure (birthday attack)

# Why not simply $H(k||m)$ ?

- ▶ This can be proven to be a secure MAC in the random oracle model
- ▶ BUT, if the hash function is based on Merkle-Damgård construction, then it is not a secure MAC.



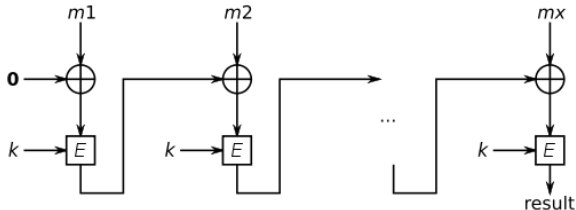
- ▶ given  $(m_1, H(k||m_1))$ , it is easy to forge the tag  $H(k||m_1||PB||m_2)$  for  $m_1||PB||m_2$ 
  - ▶  $PB$  is the padding, used when computing  $H(k||m_1)$ .
  - ▶  $m_2$  can be any message.

Question: How about  $H(m||k)$ ?

# CBC-MAC

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- ▶ Another MAC obtained from block ciphers
- ▶ Very much like the CBC encryption mode,
- ▶ IV is often defined as 0
- ▶ Only the last block of ciphertext is retained as MAC
- ▶ Security level of  $\frac{n}{2}$ -bit where  $n$  is the block size



# Be Cautious With CBC-MAC

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- ▶ The sender needs to tell the receiver the length of the message
  - ▶ either a pre-agreed fixed length
  - ▶ or this information has to be send and authenticated with the message itself
- ▶ Otherwise an adversary can forge a MAC easily
  - ▶  $M_1, M_2$  are all messages 1 block long
  - ▶ The adversary queries  $M_1$  and receives its CBC-MAC
  - ▶ The adversary queries  $M_3 = \text{CBC-MAC}_K(M_1) \oplus M_2$  and receives its CBC-MAC
  - ▶ The adversary can forge a message  $M_1 || M_2$  where
    - ▶  $\text{CBC-MAC}_K(M_1 || M_2) = \text{CBC-MAC}_K(M_3)$

# Reading

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- ▶ Cryptography made simple §14.5,14.7
- ▶ Cryptography theory and practice §4.4