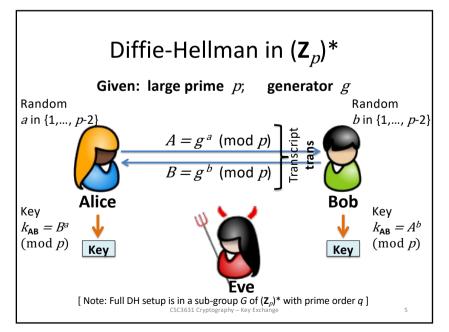
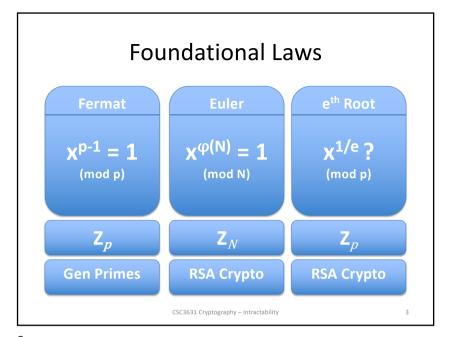
CSC3631 Cryptography - Intractability

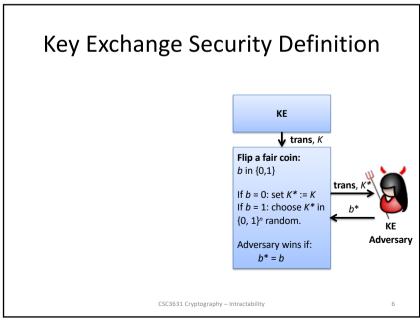
Thomas Gross

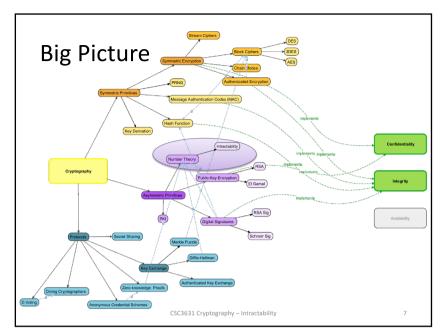
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Roadmap

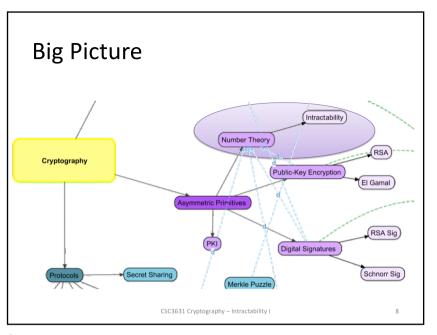
- Computing in \mathbf{Z}_N (Easy Problems)
- Intractability
 - Factoring Problem
 - RSA Problem
 - Discrete Logarithm and Diffie-Hellman Problem

Goal for today:

- How much work do computations take?
- What are hard problems in asymmetric crypto?

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Basic Operations

Let a and b be two **n-bit** integer. n = len(a)

Addition: a+b O(n)

Multiplication: $a \cdot b$ $O(n^2)$ Karatsuba $O(n^{1.585})$

Division w/ remainder (a/b): $a = b \cdot q + r$ **O(n²)**

Compute over the integers and do a modular reduction.

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Naïve Exponentiation

Repeated multiplication: n = len(a) and len(x)

$$a^x = \underline{a \cdot a \cdot a \cdot \dots a} \pmod{N}$$

Number of multiplications : Size of the intermediary value:



Example: RSA-Exponentiation (*a*, *x* and *N*: 3072 bit) Size of the intermediary value

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Example: Square-and-Multiply

$$a^x \pmod{N} = \begin{cases} (a^{x/2})^2 \pmod{N} & \text{if } x \text{ even} \\ a \cdot (a^{(x-1)/2})^2 \pmod{N} & \text{if } x \text{ odd} \end{cases}$$

Compute:
$$5^{17} = 5^{[1 \ 0 \ 0 \ 1]_{bin}}$$

 $= \mathbf{5} \cdot (5^{[1 \ 0 \ 0]_{bin}})^{2}$
 $= 5 \cdot ((5^{[1 \ 0 \ 0]_{bin}})^{2})^{2}$
 $= 5 \cdot (((5^{[1 \ 0]_{bin}})^{2})^{2})^{2}$
 $= 5 \cdot (((5^{[2 \ 0]_{bin}})^{2})^{2})^{2}$
 $= 762939453125$

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Square-and-Multiply

How to make modular exponentiation feasible?

Idea: Repeated squaring with modular reduction.

$$a^{x} \pmod{N} = \begin{cases} (a^{x/2})^{2} \pmod{N} & \text{if } x \text{ even} \\ a \cdot (a^{(x-1)/2})^{2} \pmod{N} & \text{if } x \text{ odd} \end{cases}$$

log x squarings and at most **log** x multiplications Single multiplication $O(n^2) \rightarrow ModExp$: $O(n^3)$

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Efficient Computations

• Modular reduction: a (mod N)

• Add, subtract, multiply: $a+b \pmod{N}$

 $a \cdot b \pmod{N}$

• Check whether invertible: a^{-1} ? (mod N)

• Compute inverse: a^{-1} (mod N)

• Exponentiation: $a^b \pmod{N}$

Polynomial algorithms known for all these operations.

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Roadmap

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When is a Problem Intractable?

What's the criterion for hard problems?

Play a game with Adversary A.

Setup

Inputs to Adversary A

Outputs from A

Success criterion for A

A problem is **hard** if there exists a game setup, such that all probabilistic and **polynomial-time** adversaries **A** only have **negligible success probability**.

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Intractability

What makes asymmetric cryptography secure?

Axiom 1:

All players are computationally limited.

(Only polynomial many steps)

Axiom 2:

Exist hard problems (not polynomial time).

Example: 71, 89 6319

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Factoring

One of the most well studied hard problems

Given $N = p \cdot q$, n = len(N)

where p and q are n-bit distinct primes.

Easy to compute N: $O(n^2)$

Factoring: Find p and q, e.g., by trial division.

Hard. Most known methods: exponential in n=len(N)

(Best known: Number Field Sieve $O(N^{1/3}) = O(2^{n^{1/3}})$

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Current Record in Factoring Challenge

RSA-768: factored by Kleinjung et al., 2009 (232 digits)

RSA-768 = 123018668453011775513049495838496272077285356959533479219 73224521517264005072636575187452021997864693899564749427740638452 51925573263034537315482685079170261221429134616704292143116022212 404792747377940806653514195 97459856902143413

 $\begin{array}{l} p = 33478071698956898786044169848212690817704794983713768568912431 \\ 38898288379387800228761471165253174308773781446\,7999489 \times \end{array}$

q = 36746043666799590428244633799627952632279158164343087642676032 28381573966651127923337341714339681027009279873 6308917

RSA-1014 will become insecure within the decade.

[Source Wikipedia]

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The Factoring Assumption

Setup: $(N, p, q) \leftarrow GenModulus(1^n)$

Input for Adversary **A**: N

Output of Adversary **A**: p' and q'

Adversary A success: if $p' \cdot q' = N$

Factoring is **hard** relative to GenModulus if all probabilistic and polynomial-time adversaries **A** only have negligible success probability.

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How hard is Factoring?

According to RSA Security:

Symmetric Cipher Key Size	Modulus Size
80 bits	1024 bits
128 bits	3072 bits

Best known algorithm to break factoring (and by that DH/RSA):

General Number Field Sieve

Expected running time $O(\exp(\log(N)^{1/3})$

"Are 1024-bit RSA keys are dead?" Arien Lenstra: "The answer to that question is an unqualified yes."

[See Shoup2008, Section 15.5]
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Roadmap

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A more Practical Approach

Factoring is not an easy to use basis for crypto.

What other hard functions can we ask the adversary to compute?

Compute the e^{th} root in $(Z_N)^*$!

Example: What's **3**^{1/5} in **(Z**₃₅)*?



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The RSA Assumption

What's the basis of the RSA crypto system?

Setup: $(N, e, d) \leftarrow \text{GenRSA}(1^n)$, where $e \cdot d = 1 \mod \varphi(N)$

Choose y from $(\mathbf{Z}_N)^*$

Input for Adversary A: N, e, yOutput of Adversary A: $x \text{ in } (\mathbf{Z}_N)^*$

Adversary A success: if $x^e = y \pmod{N}$

The RSA problem is **hard** relative to GenRSA if all probabilistic and polynomial-time adversaries **A** only have negligible success probability.

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How hard is computing the eth Root?

Recall: How does that relate to computing the eth root?

In $(Z_p)^*$: Easy if gcd(e, p-1) = 1

• Choose $d = e^{-1}$ in Z_{p-1} \rightarrow $d \cdot e = 1$ in Z_{p-1}

•
$$(c^d)^e = c^{d \cdot e} = c^{k(p-1)+1} = [c^{p-1}]^k \cdot c = c$$

In $(Z_N)^*$: Hard Believed to require factorization of N

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What is the Discrete Logarithm?

Given an element h in $(\mathbf{Z}_p)^*$ with generator g, **find** the x such that

$$g^x = h \pmod{p}$$

Example: $(\mathbf{Z}_{17})^*$, g=3

{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16}

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Decisional Diffie-Hellman Assumption*

What's the basis of the Diffie-Hellman key exchange?

Setup: $((\mathbf{Z}_p)^*, q, g) \leftarrow \mathsf{GenGroup}(1^n)$, where $q = \mathsf{ord}(g)$ Compute $h_1 = q^x \pmod{p}$ and $h_2 = q^y \pmod{p}$

Input for Adversary **A**: $(\mathbf{Z}_p)^*$, q, g, h_1 , h_2 , K

where $K = q^z$ or $K = q^{xy}$

Output of Adversary **A**: Decision for g^z or g^{xy}

Adversary A success: if guessed type of *K*

The Decisional Diffie Hellman problem is **hard** relative to GenGroup if all probabilistic and polynomial-time adversaries **A** only have negligible success probability to distinguish g^{xy} from a random number.

[*) In the key exchange lecture, we only considered the Computational Diffie-Hellman, as simplification.] CSC3631 Cryptography – Intractability

The Discrete Logarithm Assumption*

What's the basis of the DH and El Gamal crypto systems?

Setup: $((\mathbf{Z}_p)^*, q, g) \leftarrow \mathsf{GenGroup}(1^n)$, where $q = \mathsf{ord}(g)$

Choose h from $(\mathbf{Z}_p)^*$ by $h = g^{x'} \pmod{p}$

Input for Adversary **A**: $(\mathbf{Z}_{D})^{*}$, q, g, h

Output of Adversary **A**: $x \text{ in } \mathbf{Z}_q$

Adversary A success: if $g^x = h \pmod{N}$

The Discrete Logarithm problem is **hard** relative to GenGroup if all probabilistic and polynomial-time adversaries **A** only have negligible success probability.

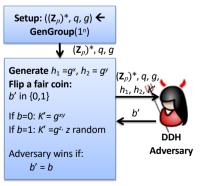
[*) The Discrete Logarithm Assumption holds in arbitrary cyclic groups or order q.]

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A Second View on the Decisional Diffie-Hellman Problem

Intractable Problem



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