



# CHLOE LAM

ASPIRING SOFTWARE ENGINEER

## CONTACT ME!



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Toronto, ON, Canada

## PERSONAL PROFILE

A hardworking and dedicated student who strives to constantly improve her technical skills, through extensive involvement with working in tech startups and STEM-related classes. Hands-on experience with prototyping and web development.

## EDUCATION

### UNIVERSITY OF TORONTO

HONOURS BACHELOR OF SCIENCE, COMPUTER SCIENCE

09/2021 - PRESENT

TORONTO, ON, CANADA

### CROFTON HOUSE SCHOOL

BC DOGWOOD DIPLOMA & IVY COMPASS DIPLOMA

09/2016 - 06/2021

VANCOUVER, BC, CANADA

## AREAS OF EXPERTISE

- Hands-on: ReactJS, HTML, CSS, and JavaScript
- Prototyping: Figma, Adobe XD
- Teaching: Python, JavaScript, Scratch, VR Block-Coding

## OTHER SKILLS

- Easily adaptable
- Team player that can work with small and large groups
- Capable of communicating in English, French, Chinese

## REFERENCES

Available on Request.

## WORK/VOLUNTEER EXPERIENCE

### INSTRUCTOR

Under the GUI | 06/2022 - 08/2022

- teach students the fundamentals of computer programming and engineering by creating simple devices, games or applications (apps).
- effectively manage a class of 8 students with varying levels of technical knowledge through equal learning opportunities
- encourage and inspire students to further their creativity and critical thinking skills.
- provide a fun, interactive, and engaging environment for students to thrive in during the summer camp.

### VICE PRESIDENT OF PRODUCTION AND TECHNOLOGY

UpCyc (JABC) | 11/2020 - 08/2021

- designed the user interface of the app on Figma, and presented design decisions to all team members
- built a working prototype that integrates AI technology
- placed first among 15 other teams in JABC's Battle of the Ads awards

### CURRICULUM DEVELOPER (TECHNOLOGY), WORKSHOP LEAD

Femme in STEAM | 07/2020 - 06/2021

- prepared various lesson plans (technology-related) that will be used by students
- led meeting discussions through weekly check-ins with each member of the team

### STUDENT INTERN

CodeCa | 06/2020 - 09/2020

- planned and taught VR coding lessons to children
- built C3D webpages using HTML, CSS, and ReactJS
- filmed a promotional summer camp video
- provided insight on lesson plans from a student's and teacher's perspective