

CHLOE LAM

ASPIRING SOFTWARE ENGINEER

CONTACT ME!

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Vancouver BC, Canada

PERSONAL PROFILE

A hardworking and dedicated student who strives to constantly improve her technical skills, through extensive involvement with working in tech startups and STEM-related classes. Hands-on experience with prototyping and web development.

EDUCATION

CROFTON HOUSE SCHOOL BC Dogwood Diploma & Ivy Compass Diploma | 2016-2021 |

AREAS OF EXPERTISE

- Hands-on experience: React.js, HTML, CSS, and JavaScript
- · Prototyping experience: Figma, Adohe XD
- · Teaching experience: Python, JavaScript, Scratch, VR block-coding

OTHER SKILLS

- Easily adaptable
- · Team player that can work in small or large groups
- · Capable of communicating in English, French, and Chinese

REFERENCES

Available on Request.

WORK/VOLUNTEER EXPERIENCE

STUDENT INTERN

Codeca | June 2020 - September 2020

- planning and teaching VR coding lessons to children
- building webpages using HTML, CSS, and ReactJS
- filming a promotional summer camp video
- providing insight on lesson plans from a student's and teacher's perspective

JUNIOR INSTRUCTOR

UBC Geering Up | August 2019, June 2020 - August 2020

- Preparing and leading activities with other Junior Instructors
- Ensuring that every participant is safe and having fun by following safety and risk management policies
- Lending support to the Instructors
- · Assisting campers with their activities
- Teaching Python and JavaScript modules
- · Supervising the campers during breaks and lunch and providing 1-on-1 support

CURRICULUM DEVELOPER (TECHNOLOGY), Workshop Lead Femme in STEAM | July 2020 - present

- Preparing various lesson plans (technology-related) that will be used by students
- · Leading meeting discussions through weekly check-ins with each member of the team

LEAD DESIGNER, PRODUCT OWNER, PROJECT MANAGER

Brainer, Junior Achievement BC | July 2020 - August 2020

- Developing Brainer, a peer to peer platform to connect ambitious high school students with mentors to provide guidance and resources
- Designing the user interface of various phone screens of the prototype on Adobe XD
- · Aligning aesthetics and content of the pitch deck with the prototype
- · Leading team meetings, initiating communication and mediating disputes between team members and mentors