

A large, semi-transparent red arrow shape points from left to right, covering the left half of the slide.

**WELCOME  
&  
THANK YOU**

# **<Creative Software/>**

## **Docker**

**For TD Bank**



# MEET A FEW OF OUR TEAM MEMBERS



TANGY F.  
CEO



LINA G  
PROJECT MANAGER



CHEDDAE G.  
TECH ASSISTANT

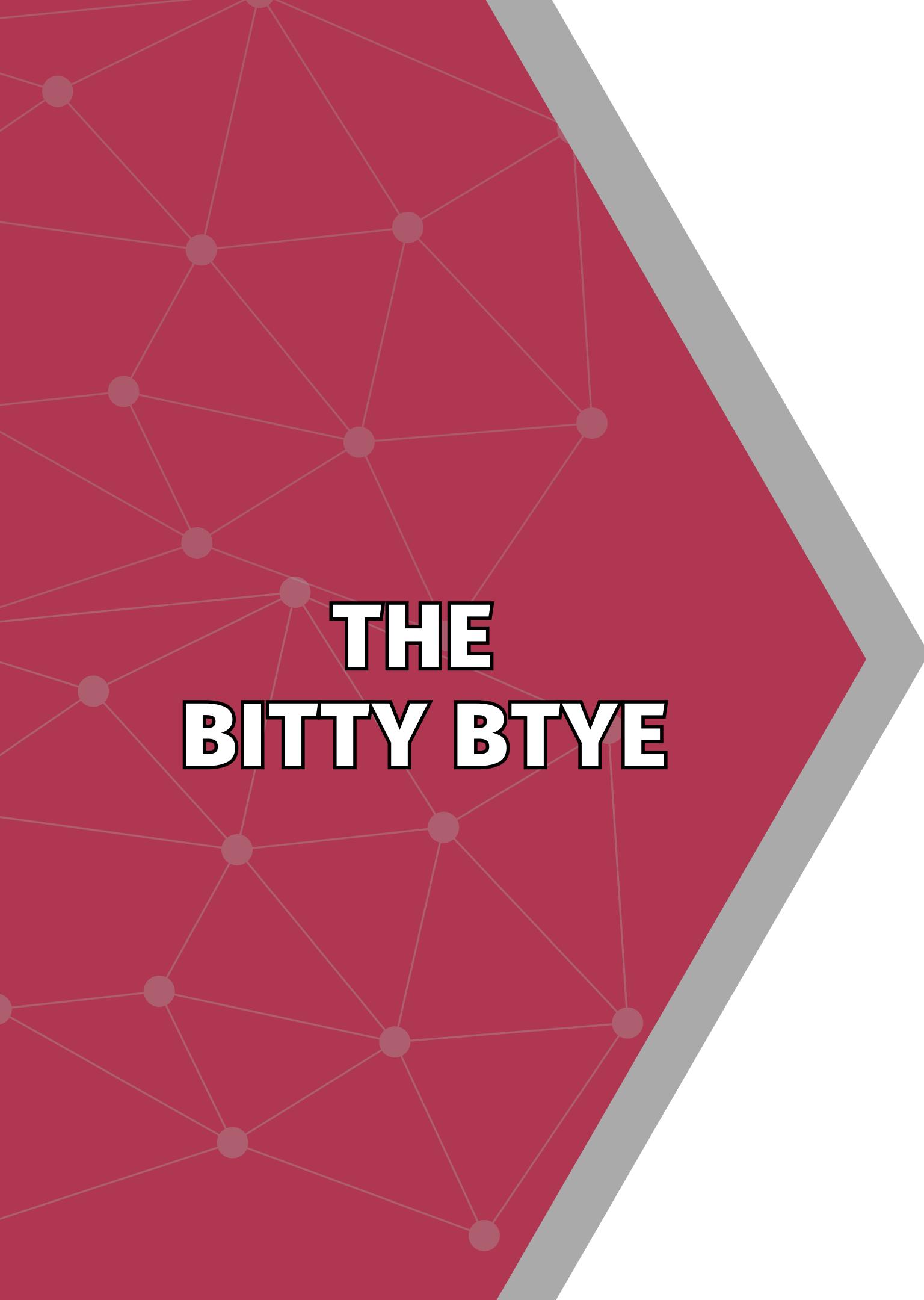


EDDIE K.  
DEVELOPER



WILLIAM D.  
DEVELOPER

- **Founded in South Florida in 2018**
- **Evolved from Software Development Expanded into a Technical Training firm Providing tailored technical training solutions for businesses**



# **THE BITTY BTYE**

**Bitty Byte is our  
bite size lighting training**

**The Duration is 1 hour a day  
for 5 days**

**One Topic~  
In this case it's Docker**

**<Creative  
Software/>**

*Devs.*



**WE LISTENED TO  
YOU & YOUR  
COLLEAGUES**

- 1 We interviewed practitioners and your leads
- 2 We reviewed anonymous data
- 3 Came up with a tailored curriculum based on real-time data



**<Creative  
Software/>**



# **THE SPACE**

A safe space where our goal  
is to help you

We are here to help you  
grow. If there is something  
you don't understand this is  
the place to ask.

This is a 'No Judgment Zone'

<Creative  
Software/>  
Devs.

# MEET YOUR BITTY BYTE TEAM



**TANGY F.**  
**CEO**



**EDDIE K.**  
**DEVELOPER**



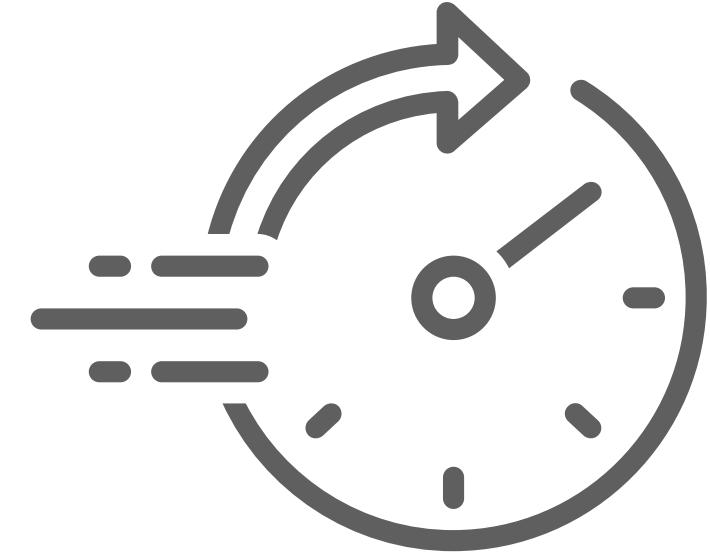
**WILLIAM D.**  
**DEVELOPER**

# Rapid **TRIVIA**



**Rapid Trivia**

**In what year was Docker officially founded as an open-source project?**

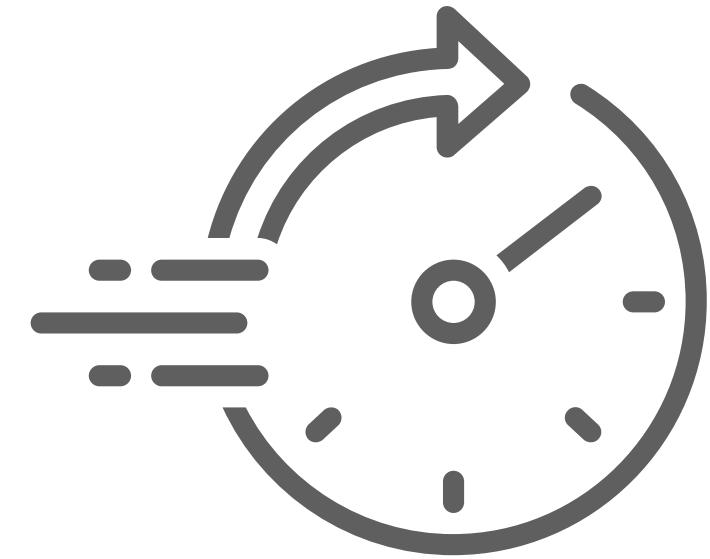


# Rapid **TRIVIA**



**Rapid Trivia**

**Docker was officially founded as an open-source project in March 2013.**

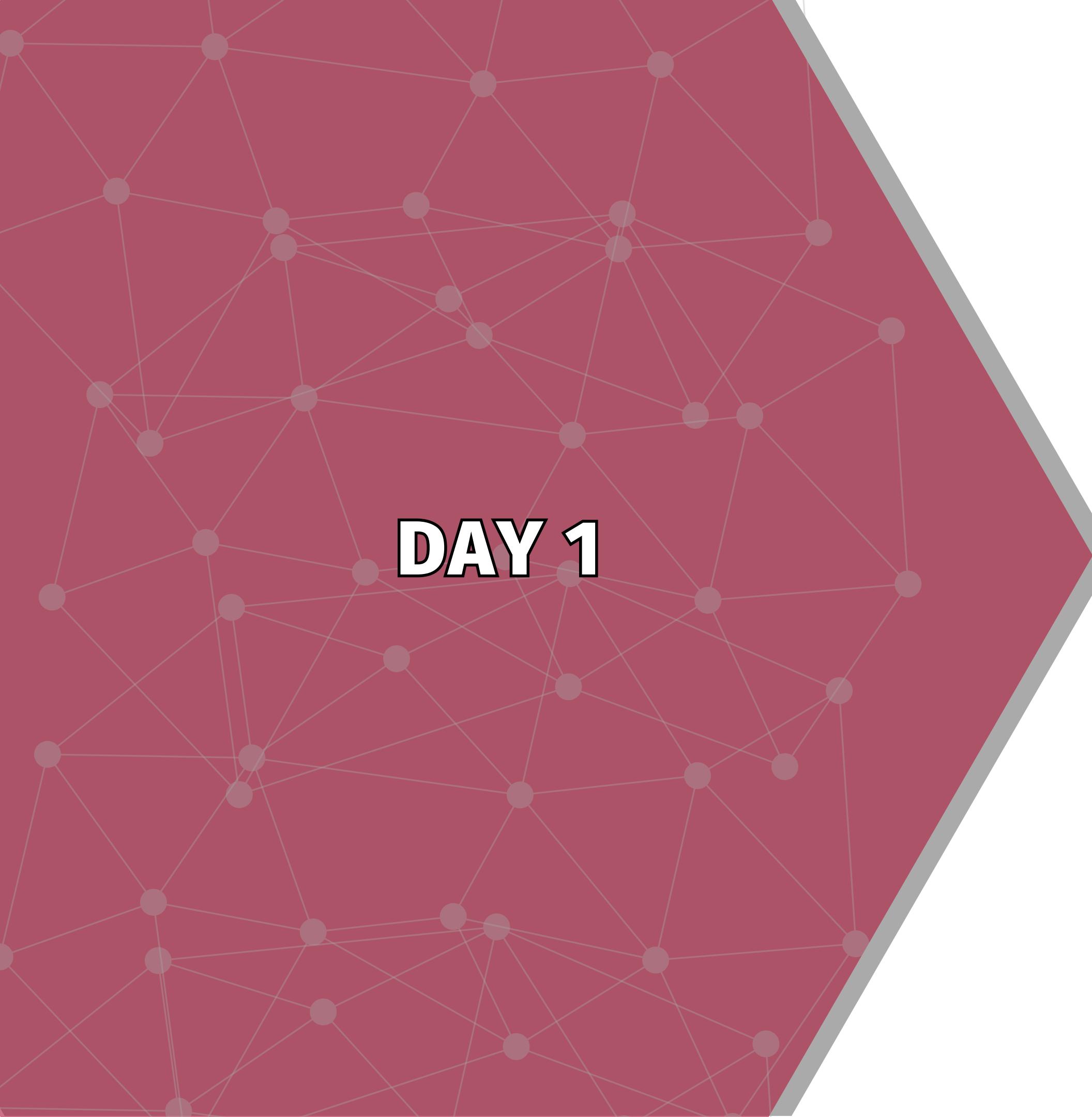




# TRAINING DAY 1

# TODAY'S AGENDA

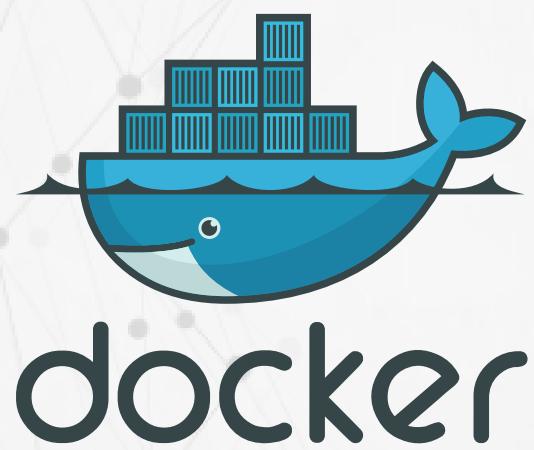
- 1 What is Docker
- 2 Pre Course Required Apps
- 3 Docker Vs. VM's
- 4 Files, Images & Containers
- 5 Starting the Java Project



**DAY 1**

What is Docker?

# WHAT IS DOCKER?

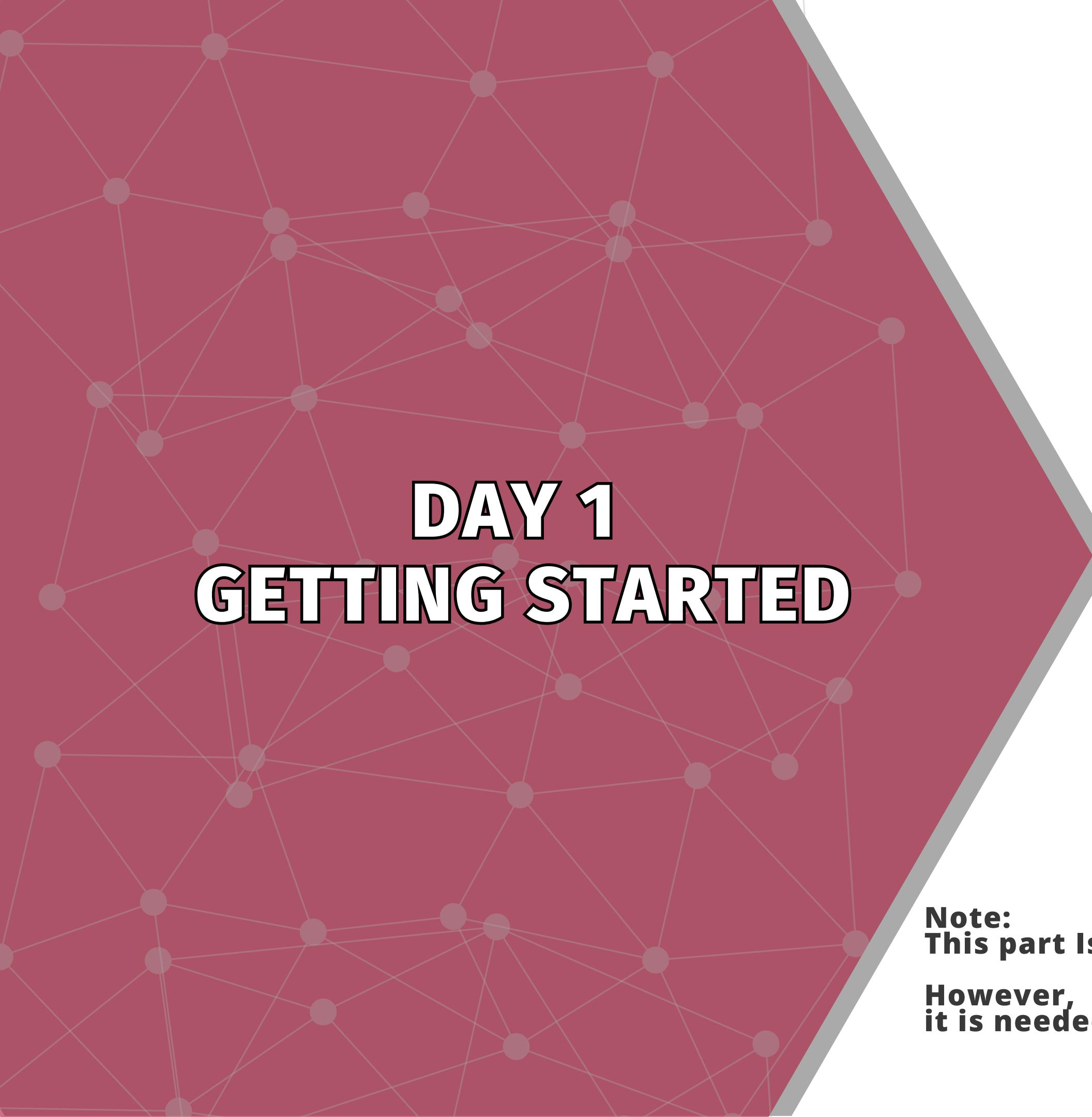


**Docker is a software platform that allows you to:**

- 1. Build**
- 2. Test**
- 3. Deploy**

**Applications quickly.**

**Docker uses Containers that have everything the software needs to run including libraries, system tools, code & runtime.**



# **DAY 1 GETTING STARTED**

# **Required Apps**

**Note:**  
**This part Is not required on your company laptop.**

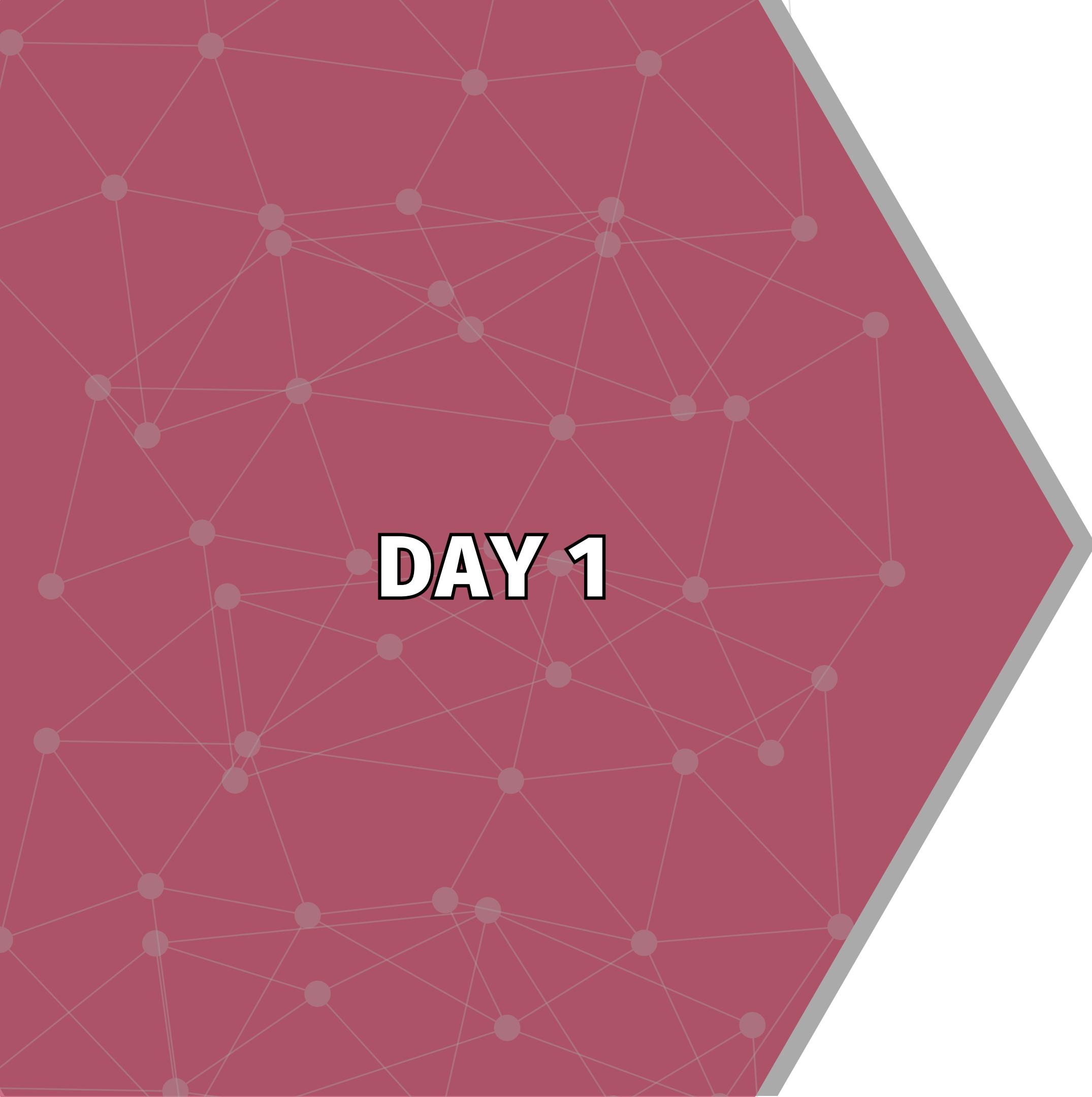
**However,**  
**it is needed to understand the future lesson**

# REQUIRED APPS

1. Selected language complier or VM (In this case we are using Java)
2. Having your IDE (VS Code)
3. Adding Extensions for VS Code
  - a. Extension Pack for Java
  - b. Spring boot Extension pack
  - c. Lombok
4. Installing Docker
5. Building your application (Hello World).



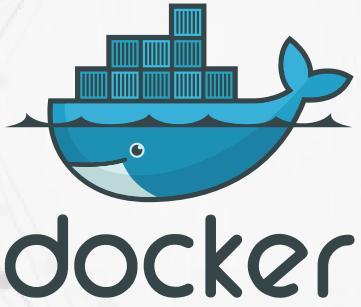
Let's see it running.



**DAY 1**

# Docker Vs. VM's

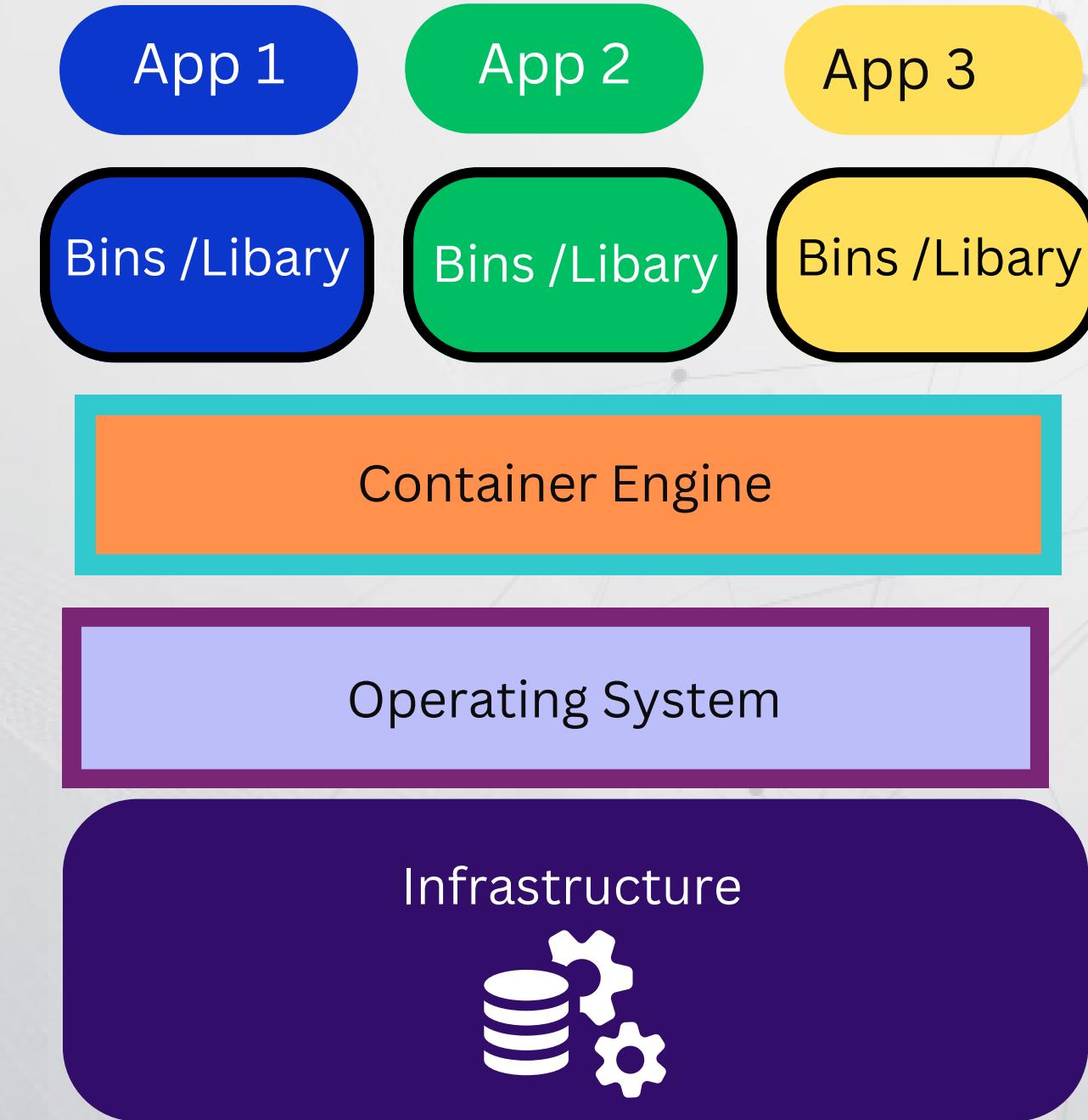
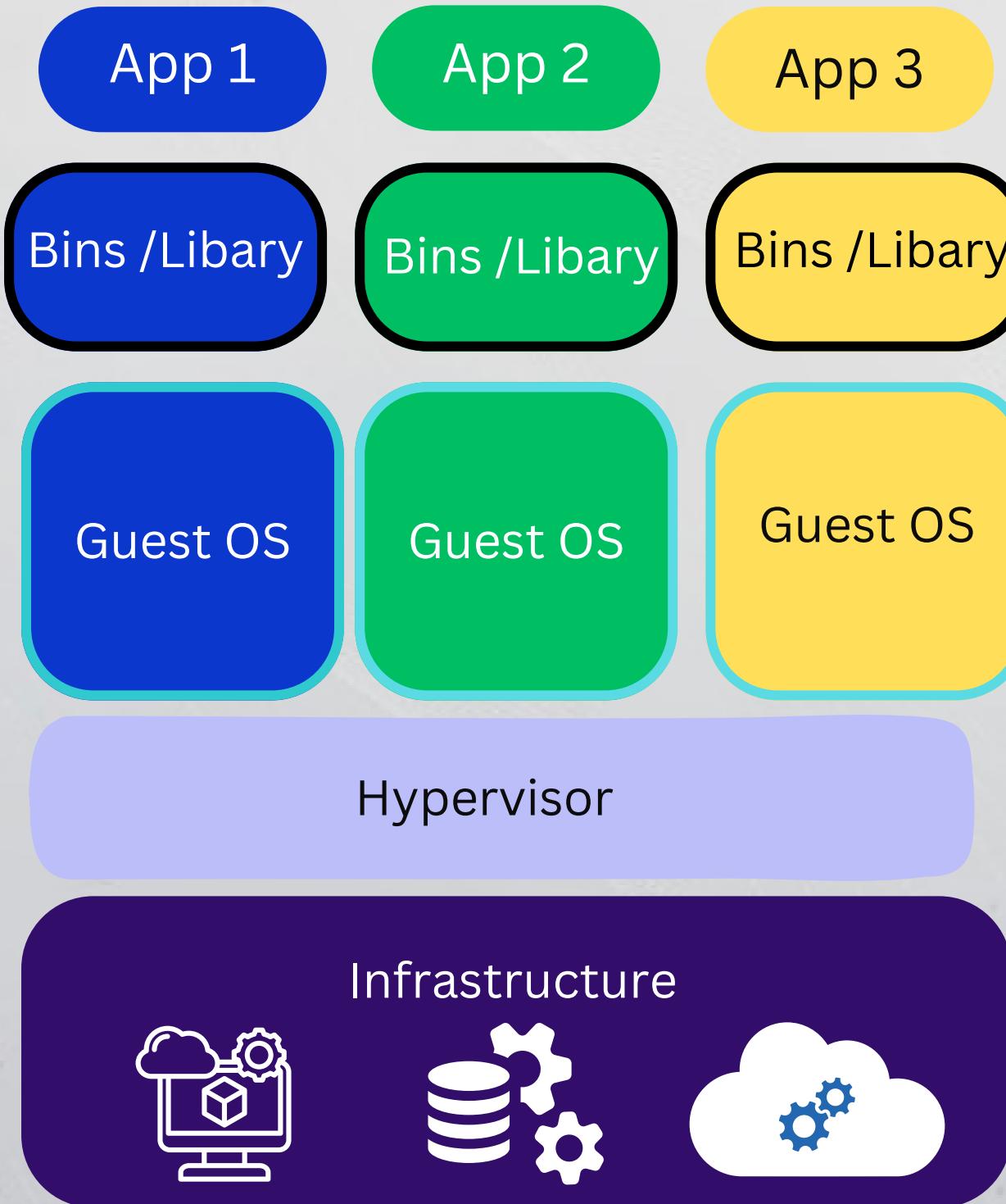
# HOW DOCKER DIFFERS FROM VM'S



## Virtual Machines



## Containers



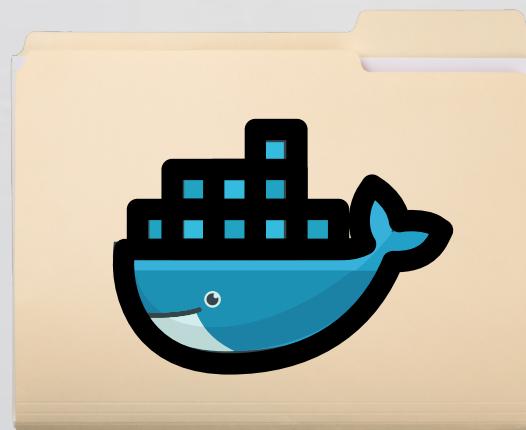


**DAY 1**

Files, Images & Containers

# DOCKER FILE, IMAGE AND CONTAINER

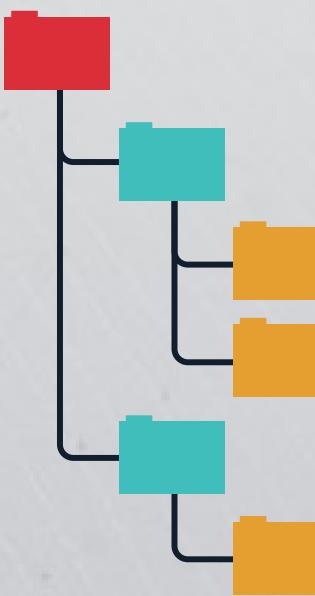
Dockerfile



Docker Image

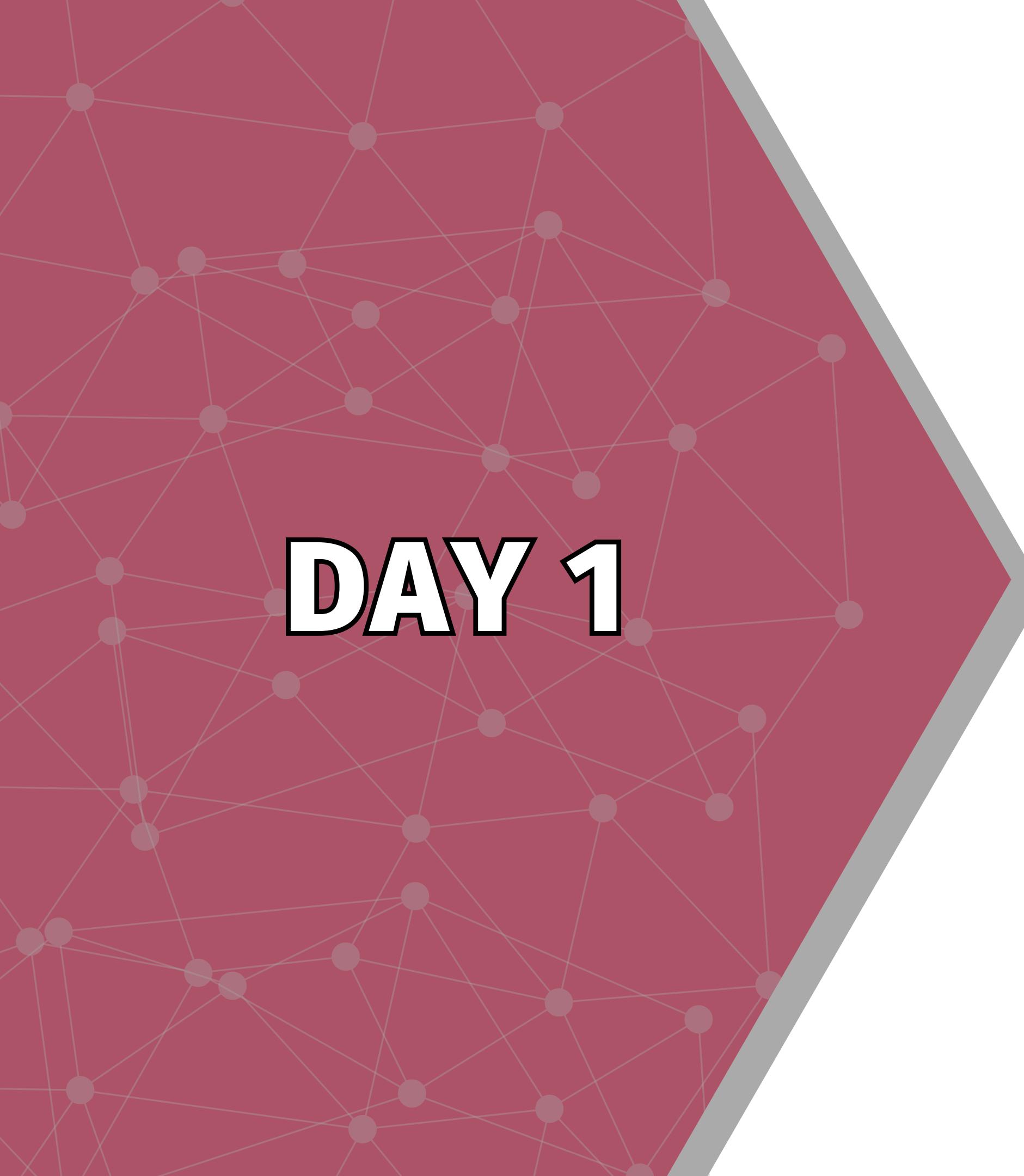


```
FROM openjdk:11-jre-slim
WORKDIR /app
COPY target/your-spring-boot-app.jar app.jar
EXPOSE 8080
CMD ["java", "-jar", "app.jar"]
```



Docker Container





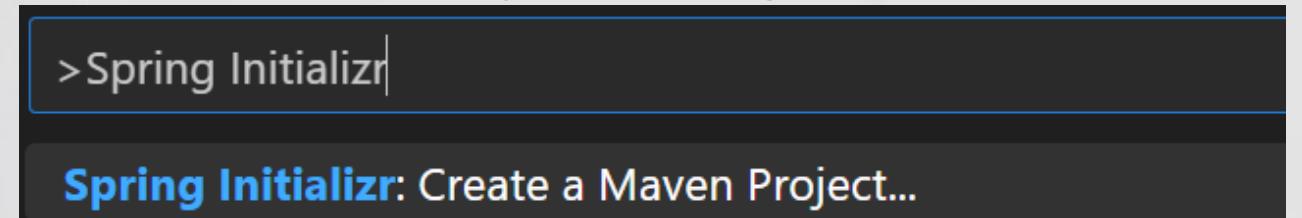
**DAY 1**

Building your application  
(Hello World).

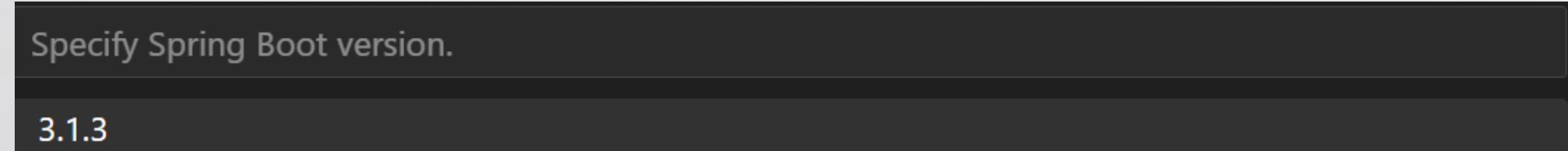
# BUILDING YOUR APPLICATION

In VSCode;

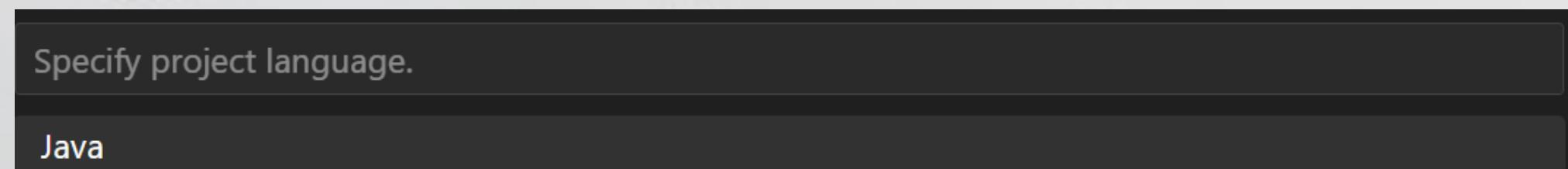
Ctrl + Shift + p and type “Spring Initializr” and click:



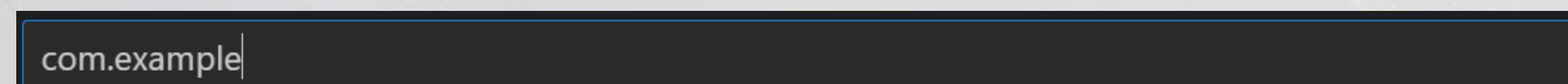
Then click 3.1.3



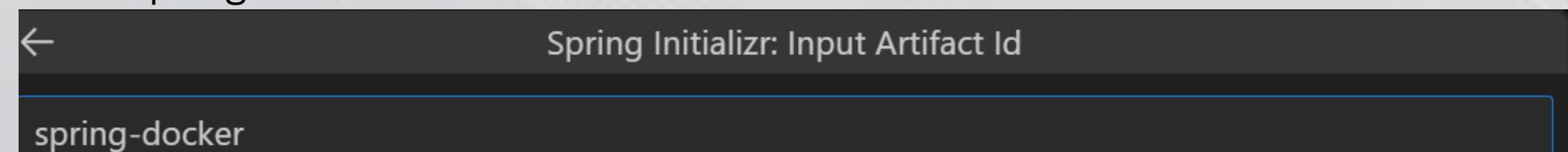
Then Java



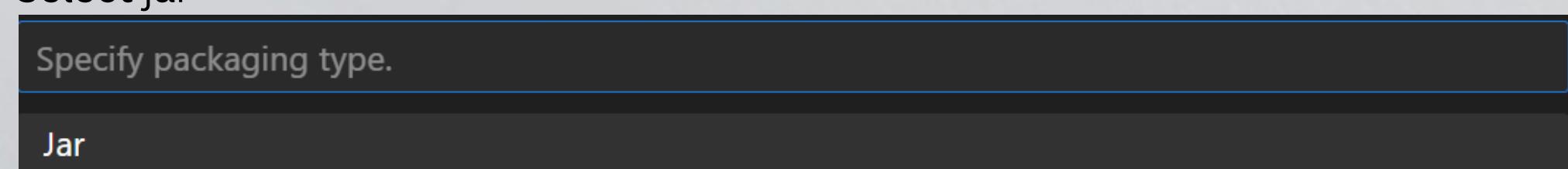
Leave default and enter



Enter spring-docker as Artifact Id



Select jar

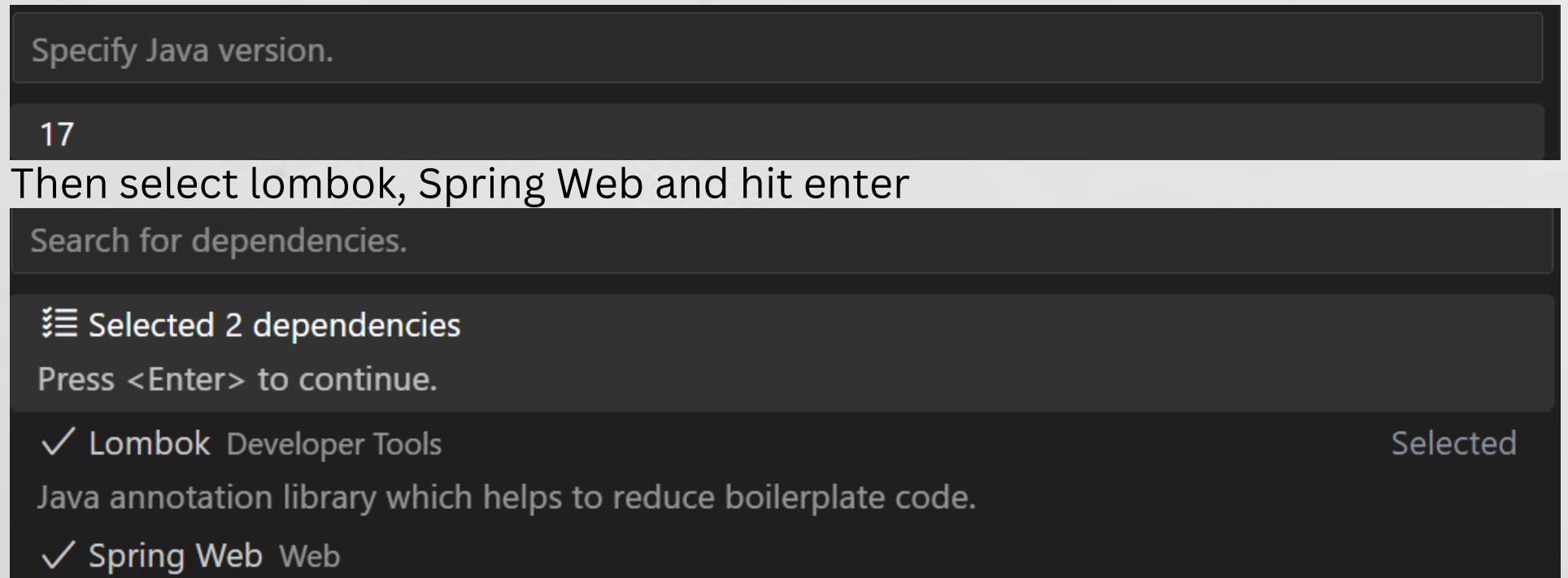


Let's see it running.

# BUILDING YOUR APPLICATION

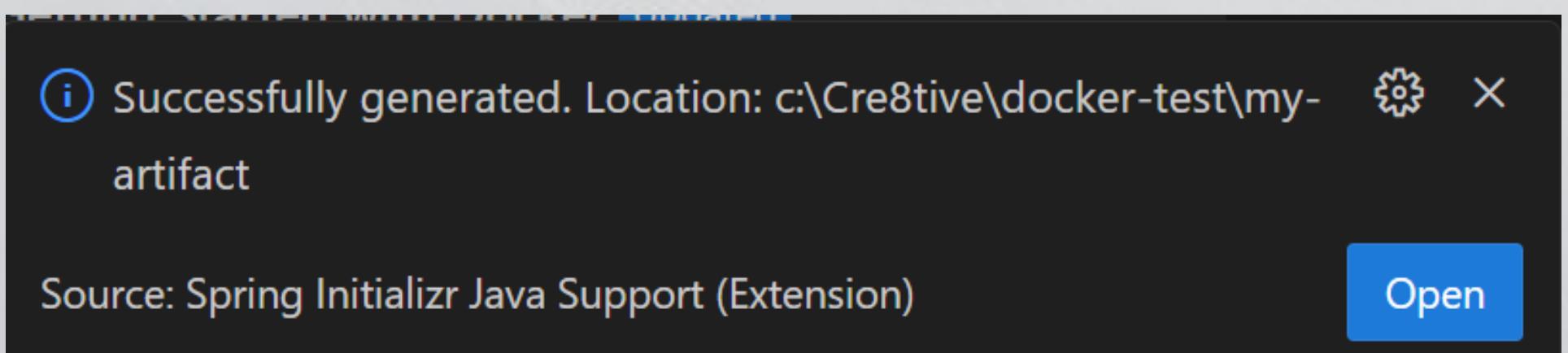
In VSCode;

Then 17:



Then select desired location folder in your local drive and hit enter

Click Open



Let's see it running.

# BUILDING YOUR APPLICATION

Create a Dockerfile and add the following content

```
FROM maven:3.8.5-openjdk-17

WORKDIR /app

COPY pom.xml .

RUN mvn dependency:resolve

COPY src ./src

RUN mvn package

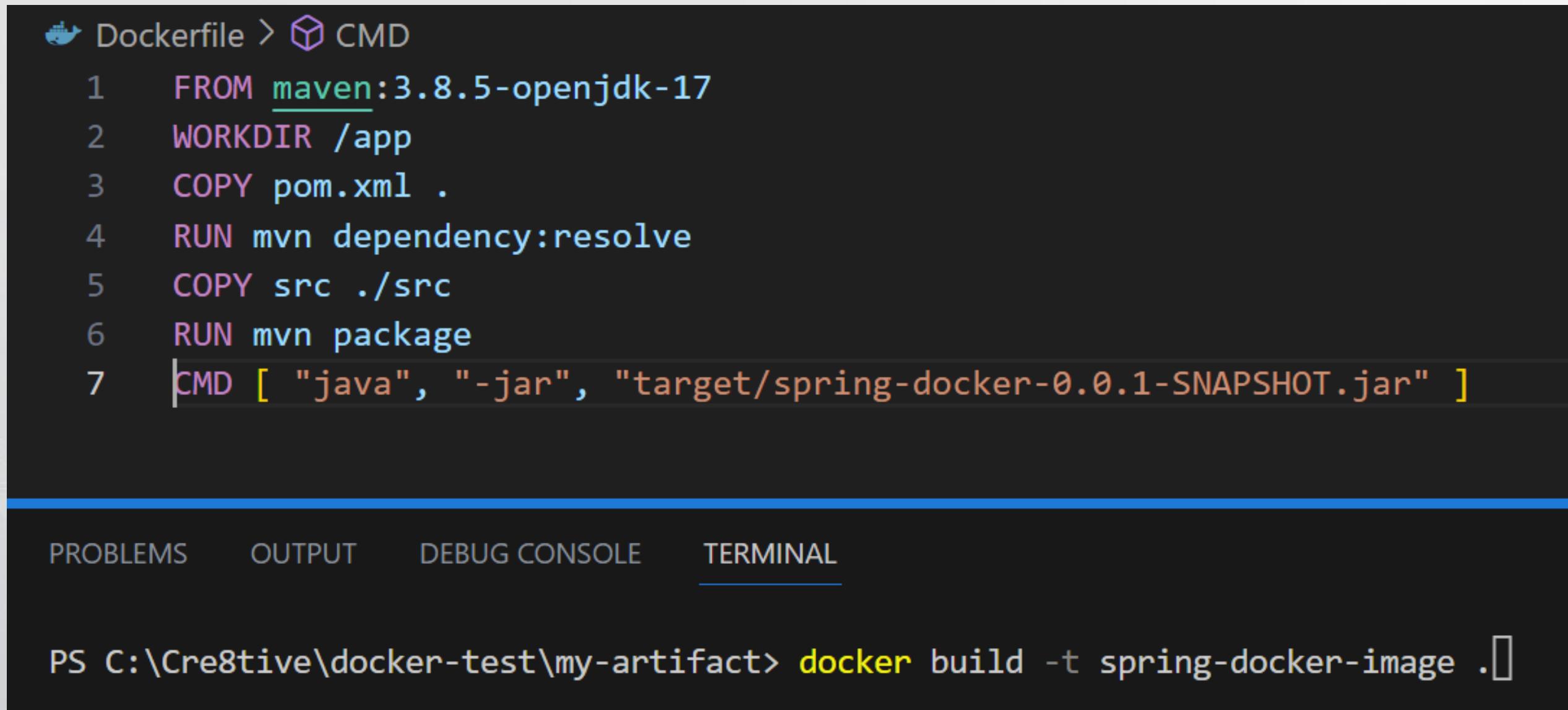
CMD ["java", "-jar", "target/spring-app-0.0.1-SNAPSHOT.jar"]
```



Let's see it running.

# BUILDING YOUR APPLICATION

To create the Image, start Docker Desktop and then run the docker build command in the terminal section of VSCode with the parameters as shown



The screenshot shows the VSCode interface with a Dockerfile open in the editor and a terminal window below it.

**Dockerfile Content:**

```
FROM maven:3.8.5-openjdk-17
WORKDIR /app
COPY pom.xml .
RUN mvn dependency:resolve
COPY src ./src
RUN mvn package
CMD [ "java", "-jar", "target/spring-docker-0.0.1-SNAPSHOT.jar" ]
```

**Terminal Command:**

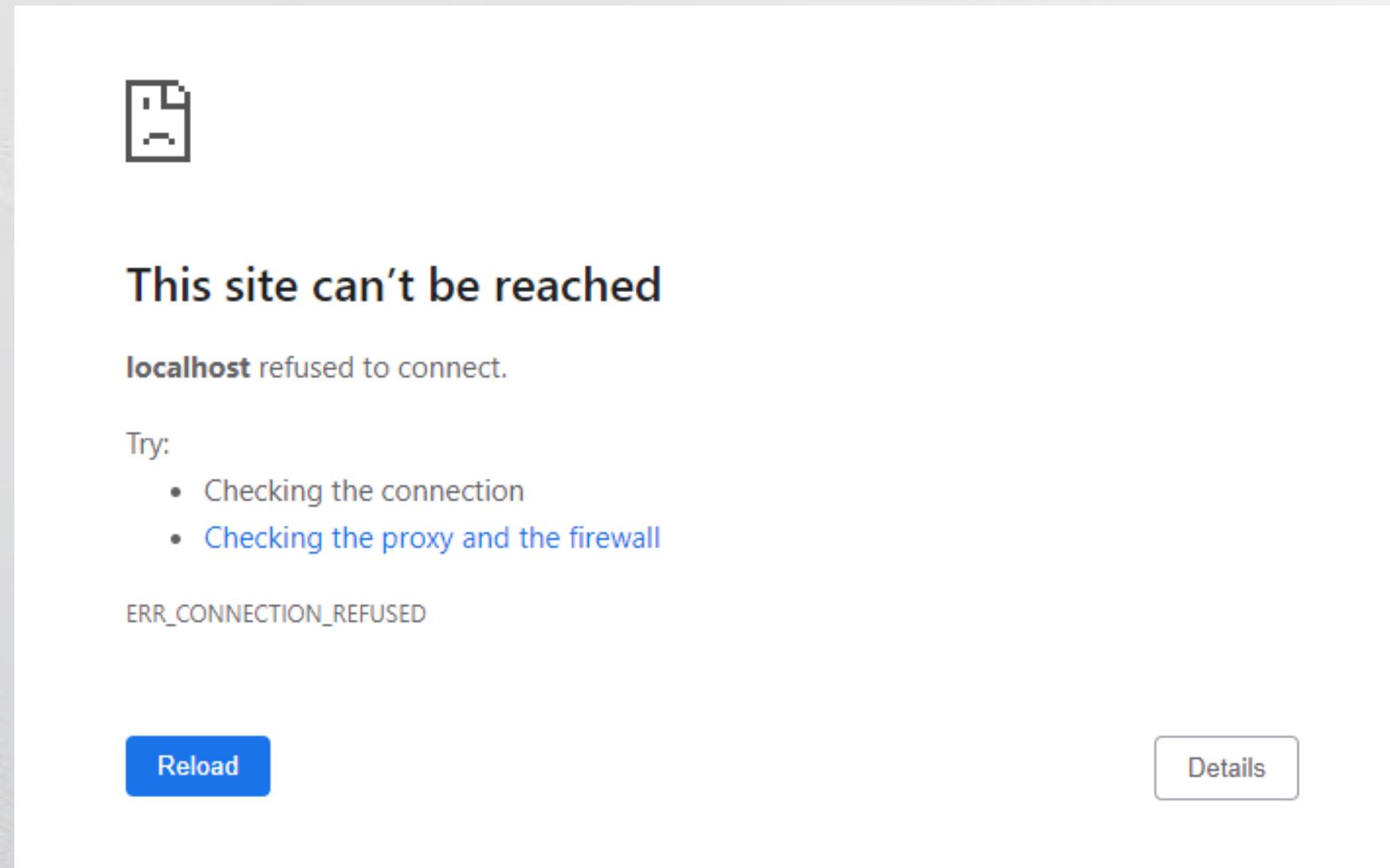
```
PS C:\Cre8tive\docker-test\my-artifact> docker build -t spring-docker-image .
```



Let's see it running.

# BUILDING YOUR APPLICATION

After instantiating a Container with the previous image, we are not getting the hello world page in the browser, something is missing.



Let's see it running.

# BUILDING YOUR APPLICATION

Add port to expose and re-run docker build command

```
● Dockerfile X
● Dockerfile > ...

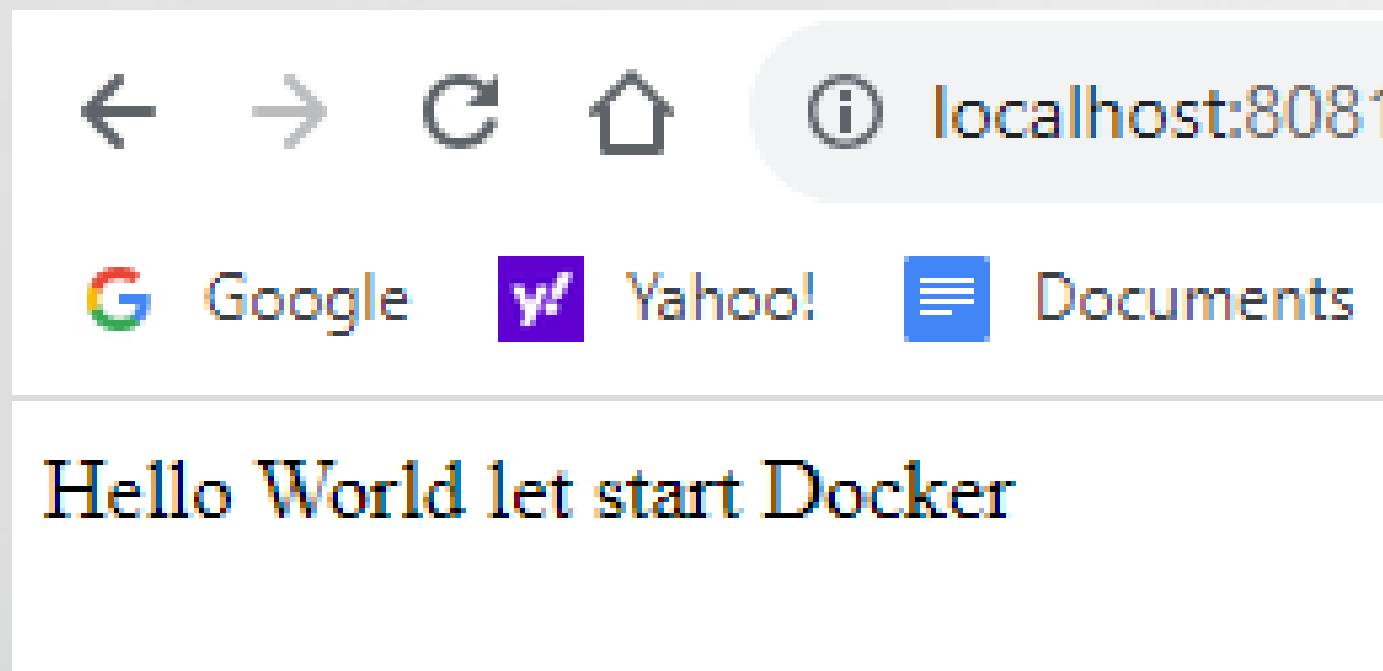
1  FROM maven:3.8.5-openjdk-17
2  WORKDIR /app
3  COPY pom.xml .
4  RUN mvn dependency:resolve
5  COPY src ./src
6  RUN mvn package
7  EXPOSE 8080
8  CMD [ "java", "-jar", "target/spring-docker-0.0.1-SNAPSHOT.jar" ]
```



Let's see it running.

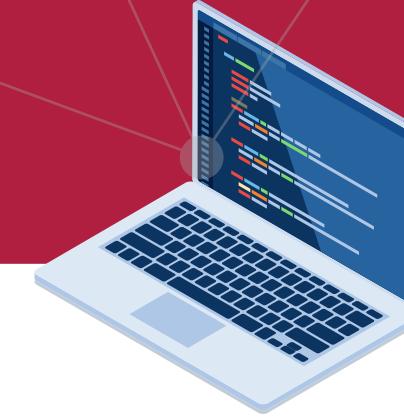
# BUILDING YOUR APPLICATION

After assigning a port we should get the result



Let's see it running.

# TRIVIA QUESTION



**In Docker:**

**What is the difference between a  
Container and an Image?**

**How does Docker use these concepts to  
optimize resource usage?**



# TRIVIA ANSWER

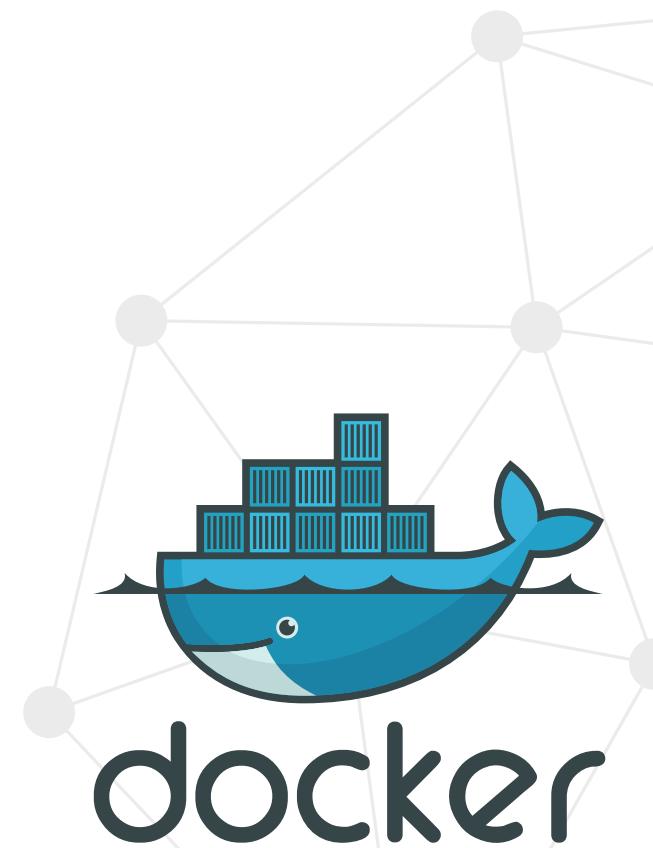


## Container vs. Image:

- An image is a snapshot of an environment for an application, containing all its dependencies.
- A container is a running instance of an image.

## Resource Optimization:

- Docker optimizes resource usage by sharing images and layers.
- Containers start quickly and are isolated, ensuring efficient resource utilization.



# CODING EXERCISE



**Create the Hello World in  
Spring Boot application and  
add it to Docker**





**THANK YOU**



Bitty Byte

We will see you Thursday