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Lab Section: G

## CPRE 281 Extra Credit Lab Write-Up

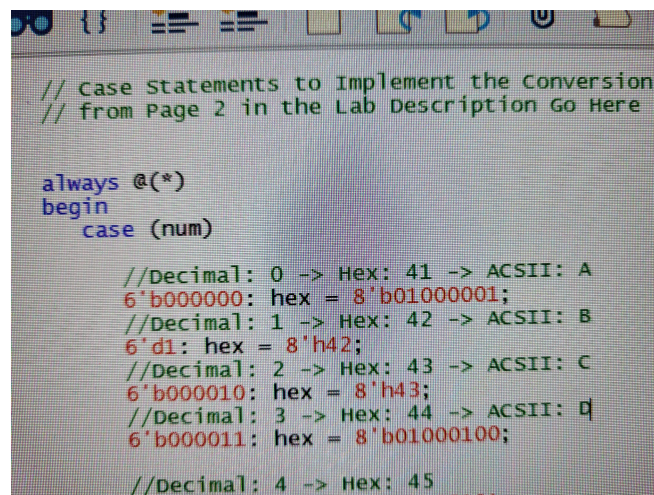
### Purpose:

The purpose of this Extra Credit Lab was to take the 4-bit register created in Lab 12 and turn it into a 6-bit register. This would then be used to convert a 6-bit binary input into an 8-bit Base64-Hex output that would then be displayed on an LCD. The goal was to be able to display the letters C and A.

### Procedure:

The first step in this process was to alter some files from Lab 12 so that the register would be able to support 6-bits instead of just 4-bits. This was accomplished by first adding two more registers to the reg4b file. All that was done for this was adding two more copies of the register symbol and connecting them to the CLK, IN, OUT, LOAD, and CLRN lines. The buses for the IN and OUT ports had to be changed to 6-bit instead of 4-bit as well. Once that was done, a couple of the Verilog files from Lab 12 had to be changed in order to support the new 6-bit register. The Mux8\_4b file needed its inputs and outputs changed from 4-bit to 6-bit values, and the regfile file required the DATAP and DATAQ wires to be changed from 4-bit wires into 6-bit outputs, and the original DATAP and DATAQ outputs needed to be removed. The input and output bit sizes in the rest of the file also had to be changed to support 6-bits. The last thing that needed to be done to the Lab 12 files was creating a symbol file for the new register so it could be used in the wiring diagram.

The next step was to create the base64.v converter that would convert the binary input to the appropriate 8-bit base64-hex output. This was done in a case statement by setting each 6-bit binary value to its equivalent in hex. There are a couple of different ways this could be done. As seen in the image below, a couple of different methods were tested, and all successfully worked.

A screenshot of a Verilog code editor showing a case statement for converting 6-bit binary values to 8-bit hex and ASCII. The code is as follows:

```
// Case statements to Implement the Conversion
// from Page 2 in the Lab Description Go Here

always @(*)
begin
  case (num)

    //Decimal: 0 -> Hex: 41 -> ACSII: A
    6'b000000: hex = 8'b01000001;
    //Decimal: 1 -> Hex: 42 -> ACSII: B
    6'd1: hex = 8'h42;
    //Decimal: 2 -> Hex: 43 -> ACSII: C
    6'b000010: hex = 8'h43;
    //Decimal: 3 -> Hex: 44 -> ACSII: d
    6'b000011: hex = 8'b01000100;

    //Decimal: 4 -> Hex: 45
```

The final steps involved adding the register symbol to the already started wiring diagram and assigning the rest of the pins so that it could be tested with the LCD. The following chart displays the pin assignments:

| Signal Name: | FPGA Pin No: | Description      | Pin Assigned: |
|--------------|--------------|------------------|---------------|
| SW17         | PIN_Y23      | Slide Switch[17] | InData[5]     |
| SW16         | PIN_Y24      | Slide Switch[16] | InData[4]     |
| SW15         | PIN_AA22     | Slide Switch[15] | InData[3]     |
| SW14         | PIN_AA23     | Slide Switch[14] | InData[2]     |
| SW13         | PIN_AA24     | Slide Switch[13] | InData[1]     |
| SW12         | PIN_AB23     | Slide Switch[12] | InData[0]     |
| SW11         | PIN_AB24     | Slide Switch[11] | WA2           |
| SW10         | PIN_AC24     | Slide Switch[10] | WA1           |
| SW9          | PIN_AB25     | Slide Switch[9]  | WA0           |
| SW8          | PIN_AC25     | Slide Switch[8]  | RP2           |
| SW7          | PIN_AB26     | Slide Switch[7]  | RP1           |
| SW6          | PIN_AD26     | Slide Switch[6]  | RP0           |
| SW5          | PIN_AC26     | Slide Switch[5]  | RQ2           |
| SW4          | PIN_AB27     | Slide Switch[4]  | RQ1           |
| SW3          | PIN_AD27     | Slide Switch[3]  | RQ0           |
| KEY3         | PIN_R24      | Push-Button[3]   | CLK           |
| KEY2         | PIN_N21      | Push-Button[2]   | WR            |
| KEY0         | PIN_M23      | Push-Button[0]   | CLR_N         |
| SW3_DB       | PIN_AB22     | Rocker Switch[3] | LCDON         |

## Results:

The result of this Lab was being able to save the letter C to Reg[0] and the letter A to Reg[1] and display them on the LCD as initials:

