GrandParent Class:

Transportation

- name : String

- averageSpeed : double

cost : double

purchaseType : String
 purchased : boolean
 numPurchased : int
 maxPassengers : int
 travelInstructions : String

<<Constructor>> Transportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String)

+ getName(): String

+ setName(name : String)

+ getAverageSpeed(): double

+ setAverageSpeed(averageSpeed : double)

+ getCost(): double

+ setCost(cost : double)

+ getPurchaseType(): String

+ setPurchaseType(purchaseType : String)

+ getPurchased(): boolean

+ setPurchased(purchased : boolean)

+ getMaxPassengers(): int

+ setMaxPassengers(maxPassengers : int)

+ getNumPurchased(): int

+ setNumPurchased(numPurchased:int)

+ getTravelInstructions(): String

+ setTravelInstructions(travelInstructions : String)

+ getComputedTicketCost()

+ getComputedRentalCost()

+ toString(): String

Parent Classes:

WaterTransportation

Inherits from : Transportation - waterType : String

<<Constructor>> WaterTransportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, waterType: String)

+ getWaterType() : String

+ setWaterType(waterType : String)+ Overridden toString() : String

LandTransportation

Inherits from : Transportation
- terrainType : String
- numWheels : int

<<Constructor>> LandTransportation(name: String, averageSpeed: double, cost: double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, traveIInstructions : String, terrain : String, numWheels : int)

+ getTerrain() : String+ setTerrain(terrain : String)+ getNumWheels() : int

+ setNumWheels(numWheels:int)

+ Overridden toString: String

AirTransportation

Inherits from : Transportation - altitude : int

<<Constructor>> AirTransportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String,

altitude : int)

+ getAltitude(): int+ setAltitude(altitude: int)+ Overridden toString(): String

LandTransportation Child Classes:

Automobile

Inherits from: LandTransportation

make: String model : String year : int

<<Constructor>> Automobile(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, make: String, model: String)

getMake(): String setMake(make : String) getModel(): String setModel(model: String)

getYear(): int setYear(year : int) toString(): String

Bike

Inherits from: LandTransportation

brand: String numGears: int

<<Constructor>> Bike(name: String, averageSpeed: double, cost : double, purchaseType : String, purchased : boolean. numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, brand: String, numGears:

getBrand(): String setBrand(brand : String) getNumGears(): int setNumGears(numGears:int)

toString(): String

Bus

Inherits from: LandTransportation

routeNum: int

<<Constructor>> Bus(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, routeNum: int)

getRouteNum(): int setRouteNum(routeNum: int) toString(): String

Train

Inherits from: LandTransportation

fuelType: String

<<Constructor>> Train(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, fuelType: String

getFuelType(): String setFuelType(fuelType: String)

toString(): String

WaterTransportation Child Classes:

Boat

Inherits from: WaterTransportation boatName : String numEngines: int

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, waterType: String, numEngines: String, boatName: String)

getNumEngines(): int

setNumEngine(numEngines : int) getBoatName(): String

setBoatName(boatName : String)

toString(): String

Ship

Inherits from: WaterTransportation shipName: String cargoType: String

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travellnstructions: String, waterType: String, cargoType: String, shipName: String)

getCargoType(): String

setCargoType(cargoType : String)

getShipName(): String

setShipName(shipName : String)

toString(): String

Submarine

Inherits from: WaterTransportation

depth : double

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, waterType: String, depth: double)

getDepth(): double setDepth(depth : double)

toString(): String

AirTransportation Child Classes:

Plane

Inherits from : AirTransportation - airline : String

<<Constructor>> Plane(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, airline: String)

+ getAirline(): String+ setAirline(airline: String)+ toString(): String

Dirigible

Inherits from : AirTransportation - color : String

<<Constructor>> Dirigible(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, color: String)

+ getColor(): String+ setColor(color: String)+ toString(): String

Helicopter

Inherits from : AirTransportation - numBlades : int

<<Constructor>> Helicopter(name: String, averageSpeed: double, cost: double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, travelInstructions : String, altitude : int, numBlades : int)

+ getNumBlades(): int

+ setNumBlades (numBlades : int)

+ toString(): String

HotAirBalloon

Inherits from : AirTransportation - basketMaterial

<<Constructor>> HotAirBalloon(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, basketMaterial: String)

+ getBasketMaterial(): String

+ setBasketMaterial(basketMaterial: String)

+ toString(): String