## -GrandParent Class:

## Transportation

- name : String

- averageSpeed : double

- cost : double

purchaseType : String
 purchased : boolean
 numPurchased : int
 maxPassengers : int
 travelInstructions : String

<<Constructor>> Transportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String)

+ getName(): String

+ setName(name : String)

+ getAverageSpeed(): double

+ setAverageSpeed(averageSpeed : double)

+ getCost(): double

+ setCost(cost : double)

+ getPurchaseType(): String

+ setPurchaseType(purchaseType : String)

+ getPurchased(): boolean

+ setPurchased(purchased : boolean)

+ getMaxPassengers(): int

+ setMaxPassengers(maxPassengers:int)

+ getNumPurchased(): int

+ setNumPurchased(numPurchased:int)

+ getTravelInstructions(): String

setTravelInstructions(travelInstructions : String)

+ getComputedTicketCost()

+ getComputedRentalCost()

+ toString(): String

## **Parent Classes:**

### WaterTransportation

Inherits from : Transportation - waterType : String

<<Constructor>> WaterTransportation(name: String, averageSpeed: double, cost: double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, travelInstructions : String, waterType : String)

+ getWaterType(): String

+ setWaterType(waterType : String)+ Overridden toString() : String

### LandTransportation

Inherits from : Transportation
- terrainType : String
- numWheels : int

<<Constructor>> LandTransportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int)

+ getTerrain() : String+ setTerrain(terrain : String)+ getNumWheels() : int

+ setNumWheels(numWheels : int)+ Overridden toString : String

### AirTransportation

Inherits from : Transportation

- altitude : int

<<Constructor>> AirTransportation(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int)

+ getAltitude(): int+ setAltitude(altitude: int)+ Overridden toString(): String

# **LandTransportation Child Classes:**

## Automobile

Inherits from : LandTransportation

make : Stringmodel : Stringyear : int

<<Constructor>> Automobile(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, make: String, model: String)

+ getMake(): String + setMake(make: String) + getModel(): String + setModel(model: String)

+ getYear(): int + setYear(year: int) + toString(): String

#### Bike

Inherits from: LandTransportation

brand : StringnumGears : int

<<Constructor>> Bike(name: String, averageSpeed: double, cost : double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, travelInstructions : String, terrain : String, numWheels : int, brand : String, numGears : int)

+ getBrand(): String+ setBrand(brand: String)+ getNumGears(): int

+ setNumGears(numGears : int)

+ toString(): String

### Bus

Inherits from : LandTransportation

- routeNum : int

<<Constructor>> Bus(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, routeNum: int)

+ getRouteNum(): int

+ setRouteNum(routeNum : int)

+ toString(): String

#### Train

Inherits from: LandTransportation

fuelType : String

<<Constructor>> Train(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, terrain: String, numWheels: int, fuelType: String

+ getFuelType() : String+ setFuelType(fuelType : String)

toString(): String

# WaterTransportation Child Classes:

#### Boat

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, waterType: String, numEngines: String, boatName: String)

+ getNumEngines(): int

+ setNumEngine(numEngines : int)

+ getBoatName(): String

+ setBoatName(boatName : String)

+ toString(): String

#### Ship

Inherits from : WaterTransportation
- shipName : String
- cargoType : String

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, travelInstructions : String, waterType : String, cargoType : String, shipName : String)

+ getCargoType(): String

+ setCargoType(cargoType : String)

+ getShipName(): String

+ setShipName(shipName : String)

+ toString(): String

### Submarine

 $Inherits\ from: Water Transportation$ 

- depth : double

<<Constructor>> Boat(name: String, averageSpeed: double, cost: double, purchaseType : String, purchased : boolean, numPurchased : int, maxPassengers : int, travelInstructions : String, waterType : String, depth : double)

+ getDepth(): double
+ setDepth(depth: double)
+ toString(): String

# AirTransportation Child Classes:

#### Plane

Inherits from : AirTransportation - airline : String

<<Constructor>> Plane(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, airline: String)

+ getAirline(): String+ setAirline(airline: String)+ toString(): String

#### Dirigible

Inherits from : AirTransportation - color : String

<<Constructor>> Dirigible(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, color: String)

+ getColor(): String+ setColor(color: String)+ toString(): String

### Helicopter

Inherits from : AirTransportation - numBlades : int

<<Constructor>> Helicopter(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, numBlades: int)

+ getNumBlades(): int

+ setNumBlades (numBlades : int)

+ toString(): String

#### HotAirBalloon

Inherits from : AirTransportation

- basketMaterial

<<Constructor>> HotAirBalloon(name: String, averageSpeed: double, cost: double, purchaseType: String, purchased: boolean, numPurchased: int, maxPassengers: int, travelInstructions: String, altitude: int, basketMaterial: String)

+ getBasketMaterial(): String

+ setBasketMaterial(basketMaterial: String)

+ toString(): String