github link

# **Flutter**High-Fi Prototype

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objective

tasks

# value proposition declutter meaningfully

#### problem

People often find themselves keeping a lot of clutter. Many of these objects stay because they hold sentimental value, but not necessarily functional use.

#### solution

Flutter adds emotional security to the decluttering process, allowing people to find others who will value or add meaning to the object.

status + plan

objective

overview

tasks

#### simple

find an object

#### medium

give an object

#### complex

connect and create new experiences create groups to give and receive objects in share new experiences with received object

#### stories, fundamentally

what happened to valuing and finding meaning in the object?

#### exchanging object

- the process for exchanging objects is confusing
- users might want to undo "mark object as given"

#### tagging and searching

- hashtags next to usernames and groups are confusing
- users might want to search by object description instead of giver

#### editing objects (and later, stories)

users are unable to edit objects

how to exchange

search

edit

# stories, fundamentally

what happened to valuing and finding meaning in the object?



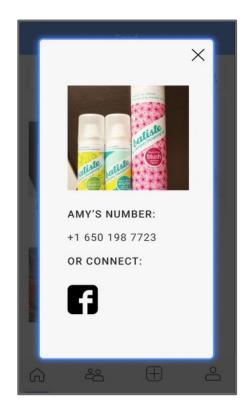
how to exchange

search

edit

#### how to exchange?

the process for exchanging objects is confusing





how to exchange

search

edit

# tagging and searching

hashtags next to usernames and groups are confusing

users might want to search by object description instead of giver



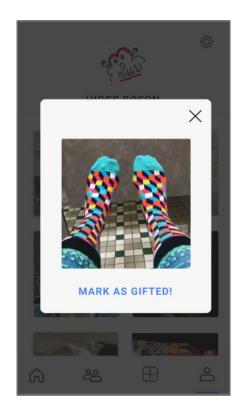
how to exchange

search

edit

# editing objects

users are unable to edit objects



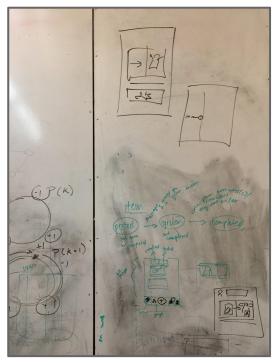
process

stories

how to exchange

search





process

stories

how to exchange

home

#### stories, fundamentally

- **completely new flow:** receivers are asked to update the object's story
- language change: objects are "treasures," not "items" or "things"

#### marking objects as given

- **completely new flow:** givers and receivers communicate within the app
- minor change: confirmation dialogs

#### tagging and searching

- **significant UI change:** redesigned home page
- minor change: keyword search\*

#### editing objects (and later, stories)

minor change: edit buttons\*

overview

stories

how to exchange

home

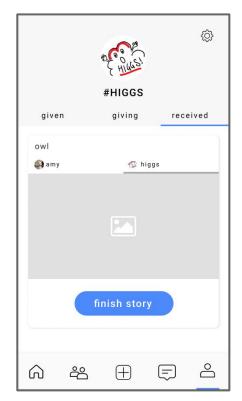
# revamped med-fi

**stories** are the first thing a user sees when they open the app

#### completely new flow:

receivers are asked to update the object's story





overview

stories

how to exchange

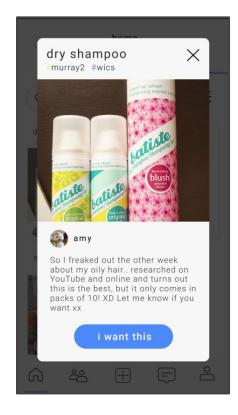
home

#### revamped med-fi

**chats** allow givers and receivers communicate within the app

#### completely new flow:

"i want this" → chat → exchange logistics → "mark treasure as gifted"





how to exchange

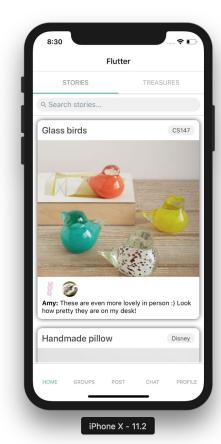
home

#### hi-fi user interface

overview

redesigned home page:

- stories + treasures
- hashtags removed, so search will be based on object descriptions
- really proud of this





tools

wizard-of-oz

hard-coded data







wizard-of-oz

hard-coded data

# two people required to give/receive

#### demo day

overview

- no wizard-of-oz techniques required
- before the demo, add plenty of example objects at different stages of being given/received

#### if we did another round of testing...

- wizard-of-oz techniques might be required
- ex. after the user posts an object, the "computer" fills in the interactions of another user who wants the object

tools wizard-of-oz

hard-coded data

#### current

overview

#### hard-coded

- group names, members
- story data

#### twilight zone

chats

#### database

- all authentication
- user profile data
- object data

#### goal

- hard-coded: none
- everything will talk to the database

by task

by screen

stretch goals

demo

#### find an object

- revamped med-fi
- UI (no search) 🛑
- 🔹 database 🥌

# complete partially complete need to do

#### give an object

- 🔹 revamped med-fi 🥌
- UI 🥚
- 🔹 database 🥌

#### share new experiences with received object

- 🔹 revamped med-fi 🥃
- UI 🥮
- database

by task

by screen

stretch goals

demo

#### "is polished" includes

- layout
- error messages on forms
- toasts for success/failure
- (as needed) notification circle
- (as needed) confirmation dialog

	UI exists	UI is polished	Database connected
Home			
Stories	completed	polished	completed
Treasures	completed	polished	completed
Groups			
Create	completed	in progress	need to do
View	completed	in progress	need to do
Post			
Post	completed	in progress	completed
Chats			
Chat functionality	completed	in progress	twilight zone
Give/receive flow	need to do	in progress	need to do
Profile			
Edit	completed	in progress	completed
View	completed	in progress	completed
Update story flow	need to do	in progress	need to do
Auth			
Login	completed	in progress	completed
Signup	completed	in progress	completed

by screen

stretch goals

demo

#### edit functionality

- edit stories + objects
- delete objects
- add/remove people from a group

#### search functionality

- keyword search for objects
- user search for groups + messages

#### non-mission-critical login

- change email/password
- login with facebook
- forgot password reset

see readme on github

by task

by screen stretch goals

demo

# demo time!